

CSE 303 Concepts and Tools for Software Development

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Lecture 3 – I/O and Scripting

Administrivia

- Office hours after lecture
- Post Homework questions on Wiki
- Homework questions
 - Restarting in Problem 1
 - `man script` – find option to read from file!
 - How do I tell which commands I've used?
 - Pay attention in lecture today!

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Emacs command of the day

- M-q = word wrap
 - Useful if you're writing text
 - Also see M-x auto-fill-mode

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Last Time

- Shell as an interpreter
- Shell model (Files, Users, Processes)
- Shell Expansions/Substitutions
 - File names
 - Braces
 - History
 - Aliases

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Today

- Command-line editing
- Input/Output
 - Rdirection
 - Pipes
 - Logic Expressions
- Variables
- Quoting and escaping
- Shell scripting introduction

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Command Line Editing

- Shortcuts for navigating/editing commands
 - Extremely helpful when typing
 - Especially in terminals (e.g. when no arrow keys)
 - No help in scripts
- Bash similar to emacs
- Interesting cases
 - Up/Down arrows: access command history
 - Tab: Filename completion (space in emacs)
 - C-s: Stops displaying output until C-q

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Input/Output

- Simple View
 - Input: command line arguments
 - Output: Return code (a.k.a. “exit status”)
 - Convention: 0 = “success”
- More complete view
 - Input: stdin stream (0)
 - Output: stdout stream (1)
 - Error message output: stderr stream (2)

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Streams in the Shell

- Default
 - stdin: read from keyboard
 - stdout, stderr: printed on command line
- Examples
 - `cat` (no args): sends stdin to stdout (^d)
 - `mail`: message body from stdin (^d)
 - `ls`: files to stdout and “No match” to stderr

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File Redirection

- Tell shell to use files, not keyboard/screen
 - Redirect stdin: `cat < file`
 - Redirect stdout (overwrite): `history > file`
 - Redirect stdout (append): `cat >> file`
 - Redirect stderr: `man 2> file`
 - Redirect stdout and stderr: `ls &> file`
 - Short for `ls > file 2>&1`
- Yes, syntax is arcane; we're stuck with it

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Pipes: Where the Fun Begins

- “`cmd1 | cmd2`”
 - cmd1 stdout goes to new stream
 - cmd2 stdin comes from this new stream
- Very powerful idea!
 - Create larger commands from smaller ones
 - Each command does one thing well

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Pipe/Redirection Examples

- Silly Equivalences (like $1 * y = y$)
 - `cat y = cat < y`
 - `x < y = cat y | x`
 - `X | cat = x`
- More useful examples
 - `ls -help | less`
 - `djpeg tur.jpg | pnm scale -ysize 100 150 | cjpeg >thumb.jpg`
 - `grep -e '^bash-3.1\$' problem1.txt | sort`

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Using stdout on Command Line

- “Backquoting” can send output as argument
 - Useless example: `cd `pwd``
 - Useful example: `mkdir `whoami``

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Using the Return Code

- Commands can be combined
 - `cmd1 ; cmd2` (sequence)
 - `cmd1 || cmd2` (OR: stop if any succeed)
 - `cmd1 && cmd2` (AND: stop if any fail)
- Particularly useful in scripts
- Previous line's return code is in `$?`

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Shell Variables

- Used to control shell state
 - `printenv`
- Assignment
 - `i=42` (no spaces!)
 - `Q="What is the answer?"`
- Retrieval uses `$`
 - `echo $PATH`, `echo ${PATH}`
 - `A="The answer is $i"`

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Variables Details

- By default, other shells can't see variables
 - `bash` : lose variables (see scripts)
 - `export var`: to keep them
- `unset i`: note, no `$!`
- Gotcha: Trying to used undefined variable
 - No error!
 - Empty String
- Variables aren't aliases

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Quoting and Escaping

- Lots of special characters
 - `` ' " ! % & * ~ ? [] { } \ < > | $`
- Getting these chacters into input
 - `"` : Does *some* substitutions (`"12 * ${i}"`)
 - `'` : Does *no* substitutions (`'$100'`)
 - `\` : Don't substitute next char (`"$N has \5"`)

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Moving Toward Scripts

- Shell has state
 - Working directory
 - User
 - Collection of aliases
 - History
 - Variables
- We can write programs!

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Scripting Part I

- Put all commands in file "script"
- `source script`
- All commands executed!
- Problem
 - State of shell is changed

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A better approach to scripting

- **Method**
 - Start a new shell
 - Share stdin, stdout, stderr
 - exit
- **Advantages**
 - Shell script is like any other program
 - Shell commands are programming language
 - But it's a bad language for anything else!

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Scripting Part II

- **Process**
 - First line of script = `#!/bin/bash`
 - Get “execute” permission: `chmod u+x script`
 - Run it: `script` (or `./script` if `.` not in `$PATH`)
- **Why this works**
 - The shell consults the first line
 - If shell program is there, launch and run script
 - Else, it's a “real” executable, so run it

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Command Line Arguments

- **Special Variables**
 - `$0` program name
 - `$1` first argument ...
- **What if you want to handle many args?**
 - `shift`: shifts argument numbers down

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Summary

- Command-line editing
- Input/Output
 - Rdirection
 - Pipes
 - Logic Expressions
- Variables
- Quoting and escaping
- Shell scripting introduction

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Reading

- **Linux Pocket Guide**
 - p166-170, 176-179
(Programming with Shell Scripts)
- **Bash Reference Manual**
 - 4.1 (shift command)

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Next Time

- **Advanced Scripting**
 - Control structures
 - Arrays

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