

Managing recompilation

- n What happens if a source file is changed?
 - n Possibly need to recompile all the files that referenced it
- n How to do this?
 - n IDE: built-in
 - n So far: by hand
 - n Call `javac` on out-of-date source files, maybe `re-jar`
 - n But: tedious, error prone
 - n Tool-based approach: make a tool for it!

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make

- n `make` is a great tool that manages any kind of process with dependencies
- n A `Makefile` describes rules for when something depends on something else, and what to do to make it up-to-date
 - n based on file modification times stored with every Unix file
- n Invoking `make` then runs these rules to decide what, if anything, needs to be done to bring things up-to-date

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Dependencies

- n `Makefile` includes lines of the form *target... : source...*
 - n Means that each target *depends on* each source
 - n If any of the sources are modified, then all the targets are considered out-of-date
- n Example:

```
main.class: main.java
```

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Actions

- n For each dependency, can add an action to perform to bring the target(s) up-to-date
 - n Action is a series of shell command lines
 - n each line must start with a tab
 - n use `/bin/sh` syntax
- n Example:

```
main.class: main.java
    javac main.java
```

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Invoking make

- n `make target...`
 - n uses `Makefile` in current directory to bring one or more *targets* up to date, using their actions
 - n does nothing if all targets up to date
 - n if omit target arguments, then rebuild the first target in `Makefile`
 - n the default target
- n Example:

```
> make main.class
javac main.java
>
```

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Controlling output

- n By default, `make` prints out each action it performs
- n Can disable printing an action by prefixing it with `@`
- n Example:

```
main.class: main.java
    @echo Compiling main.java...
    @javac main.java
> make main.class
Compiling main.java...
>
```

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Dependency patterns

- Often have a simple rule over all files with certain naming patterns
 - Can use % in the target and source
 - Rule applies to any real targets and sources where % is replaced by the same thing on both sides
- Example:

```
% .class: %.java
```

 - Means that `X.class` depends on `X.java`

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Actions for patterns

- Actions for dependency patterns need to have patterns too
 - `$$`: the target
 - `$$^`: the source(s)
 - `$$*`: the thing matched by % in the rule
- Example:

```
%.class: %.java
@echo -n "compiling class $$* "
@echo "($^ to $$)"
javac $$^
```

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Dependency trees

- One target can depend on another target, ad nauseum
 - Dependency rules form a *DAG* (directed acyclic graph)
- make figures out how to rebuild a target by first making sure its sources are up-to-date, which may cause make to first rebuild them, recursively

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Example dependency tree

```
%.class: %.java
javac $$^
main.jar: main.class helper.class
jar cfv $$@ $$^
install: main.jar
cp $$^ ${HOME}/bin

> make install
javac main.java
javac helper.java
jar cfv main.jar main.class helper.class
cp main.jar /homes/iws/myLogin/bin
```

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Makefile variables

- Can define variables in Makefiles, and use them in rules and actions
 - `VARNAME = REPLACEMENT...`
 - Referenced using `${VARNAME}`
- Example:

```
JAVAC_FLAGS = -g
%.class: %.java
@echo "compiling class $$*"
javac ${JAVAC_FLAGS} $$^
```

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Substitutions in make vars

- Can do replacements in variables
 - `$$ { VAR: oldPat=newPat }`
 - `oldPat` and `newPat` can contain %
 - match each word in `$$ { VAR }` against `oldPat`, where % can match anything
 - replace matches with `new`
 - if `new` contains %, substitute with what % matched
- Good for adjusting extensions, prefixes

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Examples of substitutions

```
SRCS = A.java B.java C.java
OBJS = ${SRCS:%.java=%.class}
default: ${OBJS}

INSTALL_DIR = ${HOME}/bin
INSTALLED_OBJS = \
    ${OBJS:%=${INSTALL_DIR}/%}
${INSTALL_DIR}/%.class: %.class
    cp $^ $@
install: ${INSTALLED_OBJS}
```

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Make quiz

- n Extend Makefile so that "make clean" removes all .class files
- n Add a rule so that I can say "make *foo.java.ps*", for any *foo.java*, to format my Java source file using `enscript -2r` into a nicely formatted .ps file
- n Add a rule to put all my .class files into a single .jar file
- n Add a variable defining all the .java files in my application, and only clean, format, and archive those files

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