

# Testing

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# Testing

- Programming to analyze data is powerful
- It's useless (or worse!) if the results are not correct
- **Correctness is far more important than speed**

# Famous examples

- Ariane 5 rocket (1996)
  - fault in the software in the inertial navigation system ([link](#))
- Therac-25 radiation therapy machine (1986/1987)
  - Fatal overdose due to software bugs and no external controls ([link](#))



# More recent examples

TECH AMAZON

## Prolonged AWS outage takes down a big chunk of the internet

*AWS has been experiencing an outage for hours*

By [Jay Peters](#) | [@jaypeters](#) | Updated Nov 25, 2020, 5:39pm EST



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## Tesla's Full Self-Driving tech keeps getting fooled by the moon, billboards, and Burger King signs

Tim Levin Jul 26, 2021, 10:19 AM



Forbes

EDITORS' PICK | Oct 5, 2021, 09:09pm EDT | 3,285 views

## Facebook Says A Bug In A Software Audit Tool Triggered Yesterday's Mega Outage

# Testing does not prove correctness

*“Program testing can be used to show the presence of bugs, but never to show their absence!”*

- Edsger Dijkstra

- Testing can only increase our confidence in program correctness.
- Exhaustive testing (e.g. testing all possible inputs) is generally not possible
- Instead we have to be smart about testing

# Testing ≠ debugging

- **Testing:** determining **whether** your program is correct
  - Doesn't say **where** or **how** your program is incorrect
- **Debugging:** locating the specific defect in your program, and fixing it
  - 2 key ideas:
    - divide and conquer
    - the scientific method

# Different types of tests

- There are a lot of different types of tests...
  - Unit tests
  - Component tests
  - Integration tests
  - Performance tests
  - Security tests
  - ...
- We will discuss unit testing- testing the output of individual functions/class/module is correct

# How to write a test

- An example test for **sum**:

```
assert sum([1, 2, 3]) == 6
```



Call the function



# How to write a test

- An example test for **sum**:

```
assert sum([1, 2, 3]) == 6
```



Input (sometimes  
called “test data”)

- Input should be simple, easy to calculate the expected output by hand

# How to write a test

- An example test for **sum**:

```
assert sum([1, 2, 3]) == 6
```



Expected output

# How to write a test

- An example test for **sum**:

```
assert sum([1, 2, 3]) == 6
```



Ask Python to do  
the check for us

- **assert True** does nothing
- **assert False** crashes the program
  - and prints a message

# How to write a test

- An example test for `sqrt`:

```
assert sqrt(2) == 1.41421356237...
```

- Is this a proper way to test this function?

# How to write a test

- An example test for `sqrt`:

```
assert sqrt(2) == 1.41421356237...
```

```
assert math.abs(sqrt(2) - 1.414) < 0.001
```

- Be careful about floating point comparison!

# How to write a good test suite

- Test suite: a collection of test cases used to test a program
- Property:
  - Good coverage of input space
  - Good coverage of code execution (not always know beforehand)
  - Address boundary cases

# Example (input space coverage)

```
def abs(a):  
    """  
    Takes in an integer a and returns the absolute  
    value of that integer.  
    """  
    if a > 0:  
        return a  
    else:  
        return -a
```

What are the possible categories of values **a** can take?

$a > 0$ ,  $a < 0$ , or  $a = 0$

# Example (code coverage)

```
def abs(a):  
    """  
    Takes in an integer a and returns the absolute  
    value of that integer.  
    """  
    if a > 0:  
        return a  
    else:  
        return -a
```

What are the possible paths to go through this function?



# Example (code coverage)

```
def abs(a):  
    """  
    Takes in an integer a and returns the absolute  
    value of that integer.  
    """  
    if a > 0:  
        return a  
    else:  
        return -a  
  
assert abs(5) == 5
```

# Example (code coverage)

```
def abs(a):  
    """  
    Takes in an integer a and returns the absolute  
    value of that integer.  
    """  
    if a > 0:  
        return a  
    else:  
        return -a  
  
assert abs(-2) == 2
```

# Example (code coverage)

```
def abs(a):  
    """  
    Takes in an integer a and returns the absolute  
    value of that integer.  
    """  
    if a > 0:  
        return a  
    else:  
        return -a  
  
assert abs(5) == 5  
assert abs(-2) == 2
```

# Example (code coverage)

```
def abs(a):  
    """  
    Takes in an integer a and returns the absolute  
    value of that integer.  
    """  
    if a > 1:  
        return a  
    else:  
        return -a
```

```
assert abs(5) == 5 # pass  
assert abs(-2) == 2 # pass
```

Still 100% code coverage, but `abs(1)` won't produce the right output!

# Example (boundary cases)

```
def abs(a):  
    """  
    Takes in an integer a and returns the absolute  
    value of that integer.  
    """  
    if a > 0:  
        return a  
    else:  
        return -a
```

What are the possible boundary cases to test?

```
assert abs(0) == 0
```

# Coming up with good test cases

- Think about and test “corner cases”
  - Numbers:
    - int vs. float values (remember not to test for equality with floats)
    - Zero
    - Negative values
  - Lists:
    - Empty list
    - Lists containing duplicate values (including all the same value)
    - Lists in ascending order/descending order
    - Mix of types in list (if specification does not rule out)

# How to write a good test suite

- Test suite: a collection of test cases used to test a program
- Property:
  - Good coverage of input space
  - Good coverage of code execution (not always know beforehand)
  - Address boundary cases

# Another example (discussion)

```
def find_max(lst):  
    """  
    Takes in a list of integers lst and  
    returns the maximum value in the list. If  
    the list is empty, return None.  
    """
```



# Testing approaches

- **Black box testing** - Choose test data *without* looking at the implementation, just test behavior mentioned in the specification (or doc-string)
- **Glass box (white box, clear box) testing** - Choose test data *with* knowledge of the implementation. Test that all paths through your code are exercised and correct.  
Examples:
  - If statement with several elifs, make sure your test cases will execute all branches
  - For loop, test if it is executed never, once, >1, max times

# Testing approaches

- Regression testing
  - Whenever you found a bug (not from an existing test)
    - Add a new test case with the input that exposes the bug and the expected output to the test suite
    - Verify that the test suite fails
    - Fix the bug
    - Verify the fix
  - Do NOT remove tests- protect against reintroducing the same bug later

# When to write tests

- Two possibilities:
  - Write code first, then write tests
  - Write tests first, then write code
- It's best to **write tests first**
- If you write the **code first**, you remember the implementation while writing the tests (confirmation bias!)
  - You are likely to make the same mistakes that you made in the implementation (e.g. assuming that negative values would never be present in a list of numbers)
- If you write the **tests first**, you will think more about the functionality than about a particular implementation
  - You might notice some aspect of behavior that you would have made a mistake about, some special case of input that you would have forgotten to handle

# Where to write test cases

- At the **top level**: is run every time you load your program

```
def hypotenuse(a, b):  
    ... body of hypotenuse ...  
assert hypotenuse(3, 4) == 5  
assert hypotenuse(5, 12) == 13
```

- In a **test function**: is run when you invoke the function

```
def hypotenuse(a, b):  
    ... body of hypotenuse ...  
def test_hypotenuse():  
    assert hypotenuse(3, 4) == 5  
    assert hypotenuse(5, 12) == 13  
# test_hypotenuse()
```

# What not to test

- Input types not described in the specification

```
def abs(a):  
    """  
    Takes in an integer and returns the absolute value  
    of that integer.  
    """
```

Example of unnecessary tests:

```
abs(0.01)
```

```
abs('hi')
```

```
abs([])
```

# What not to test

- Function behaviors not described in the specification

```
def roots(a, b, c):  
    """  
    Returns a list of the two roots of  $ax^{**2} + bx + c$   
    = 0.  
    """
```

What is wrong with this test?

```
assert roots(1, 0, -1) == [-1, 1]
```

The **specification** did not imply that this should be the order these two roots are returned.

# What not to test

- Use the output of your function as the expected output
- A common **mistake**:
  1. Write the function
  2. Make up test **inputs**
  3. Run the function
  4. Use the result as the expected output – **BAD!!**
- You didn't write a full test: only half of a test!
  - Created the tests inputs, but not the expected output, so does not guarantee correctness

# It's HARD to write good tests!

- Requires:
  - Good understanding of specification and function behavior with different input
  - Overcoming confirmation bias (especially if you have already written the code)
    - Adopt an adversarial mindset



# Assertions are not just for test cases

- Use assertions throughout your code
- Documents what you think is true about your algorithm
  - E.g., `assert 0 <= index < len(mylist)`
- Let you know immediately when something goes wrong
  - The longer between a code mistake and the programmer noticing, the harder it is to debug

# Assertions make debugging easier

- Common, but unfortunate, course of events:
  - Code contains a mistake (incorrect assumption or algorithm)
  - Intermediate value (e.g., in local variable, or result of a function call) is incorrect
  - That value is used in other computations, or copied into other variables
  - Eventually, the user notices that the overall program produces a wrong result
  - Where is the mistake in the program? It could be anywhere.
- Suppose you had 10 assertions evenly distributed in your code
  - When one fails, you can localize the mistake to 1/10 of your code (the part between the last assertion that passes and the first one that fails)

# Conclusion

- Testing doesn't prove correctness, only increase confidence
- Writing a good test suite is hard, but can use heuristics including:
  - Good coverage of input space
  - Good coverage of code execution (not always know beforehand)
  - Address boundary cases
- Good tests help with debugging

## Next step 😊

- Try adding more tests for your homework!
  - Only after you make sure you know what the function behavior should be, of course...
- Add more tests for your final!
  - Our provided tests won't cover all cases- up to you to read the specification carefully and cover all grounds!