Algorithmic complexity: Speed of algorithms

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How fast does your program run?

- Usually, this *does not matter*
- Correctness is more important than speed
- Computer time is much cheaper than human time
- The cost of your program depends on:
 - Time to write and verify it
 - High cost: salaries
 - Time to run it
 - Low cost: electricity
- An inefficient program may give you results faster

Sometimes, speed does matter

- Programs that need to run in real time
 - e.g. will my car crash into the car in front of me?
- Very large datasets
 - Even inefficient algorithms usually run quickly enough on a small dataset
 - Example large data set:
 - Google:
 - 67 billion pages indexed (2014)
 - 5.7 billion searches per day (2014)
 - Number of pages searched per day??

Program Performance

We'll discuss two things a programmer can do to improve program performance:

- Good Coding Practices covered 2/28/2020
- Good Algorithm Choice

Good Algorithm Choice

- Good choice of algorithm can have a much bigger impact on performance than the good coding practices mentioned.
- However good coding practices can be applied fairly easily
- Trying to come up with a better algorithm can be a (fun!) challenge
- Remember:

Correctness is more important than **speed!!**

How to compare two algorithms?

- Implement them both in Python
- Run them and time them

A Better Way to Compare Two Algorithms

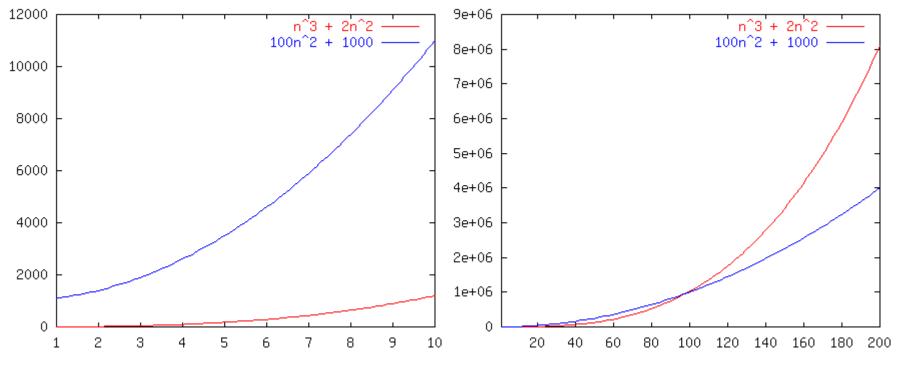
- Hardware?
 - Count number of "operations" something independent of speed of processor
- Properties of data set? (e.g. almost sorted, all one value, reverse sorted order)
 - Pick the worst possible data set: gives you an upper bound on how long the algorithm will take
 - Also it can be hard to decide on what is and "average" data set
- Size of data set?
 - Describe running time of algorithm as a function of data set size

Asymptotic Analysis

- Comparing "Orders of Growth"
- This approach works <u>when problem size is large</u>
 When problem size is small, "constant factors" matter
- A few common Orders of Growth:

		Example:
- Constant	O(1)	integer + integer
- Linear	O(n)	iterating through a list
- Quadratic	O(n²)	iterating through a grid

Which Function Grows Faster? $O(n^3)$ $O(n^2)$ $n^3 + 2n^2$ VS. $100n^2 + 1000$



n

Running Times of Python Operations

Constant Time operations: O(1)

- Basic Math on numbers (+ * /)
- Indexing into a sequence (eg. list, string, tuple) or dictionary
 - E.g. myList[3] = 25
- List operations: append, pop(at end of list)
- Sequence operation: len
- Dictionary operation: in
- Set operations: in, add, remove, len

Linear Time operations: O(n)

- for loop traversing an entire sequence or dictionary
- Built in functions: **sum**, **min**, **max**, slicing a sequence
- Sequence operations: in, index, count
- Dictionary operations: keys(), values(), items()
- Set operations: &, |, -
- String concatenation (linear in length of strings)

Note: These are general guidelines, may vary, or may have a more costly worst case. Built in functions (e.g. sum, max, min, sort) are often faster than implementing them yourself. $_{10}$

Example: Processing pairs

def make_pairs(list1, list2):
 """Return a list of pairs.
 Each pair is made of corresponding elements of list1 and list2.
 list1 and list2 must be of the same length."""
 ...

assert make_pairs([100, 200, 300], [101, 201, 301]) == [[100, 101],
[200, 201], [300, 301]]

- 2 nested loops vs. 1 loop
- Quadratic (n²) vs. linear (n) time

Example: Searching

def search(value, lst):

...

"""Return index of value in list lst. The value must be in the list."""

- Any list vs. a sorted list
- Linear (n) vs. logarithmic (log n) time

Example: Sorting

def sort(lst):

...

"""Return a sorted version of the list lst. The input list is not modified."""

assert sort([3, 1, 4, 1, 5, 9, 2, 6, 5]) == [1, 1, 2, 3, 4, 5, 5, 6, 9]

- selection sort vs. quicksort
- 2 nested loops vs. recursive decomposition
- time: quadratic (n²) vs. log-linear (n log n) time

Note: Calling built in sorting methods sort or sorted in Python has O(n log n) time