



# **Elementary statistics**

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**UW CSE 160** 

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# A dice-rolling game

- Two players each roll a die
- The higher roll wins
  - Goal: roll as high as you can!
- Repeat the game 6 times

### Hypotheses regarding the outcome

- Luck
- Fraud
  - loaded die
  - inaccurate reporting

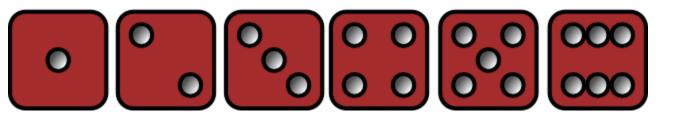
- How likely is luck?
- How do we decide?



#### Questions that statistics can answer

- I am flipping a coin. Is it fair?
  How confident am I in my answer?
- I have two bags of beans, each containing some black and some white beans. I have a handful of beans. Which bag did the handful come from?
- I have a handful of beans, and a single bag. Did the handful come from that bag?
- Does this drug improve patient outcomes?
- Which website design yields greater revenue?
- Which baseball player should my team draft?
- What premium should an insurer charge?
- Which chemical process leads to the best-tasting beer?

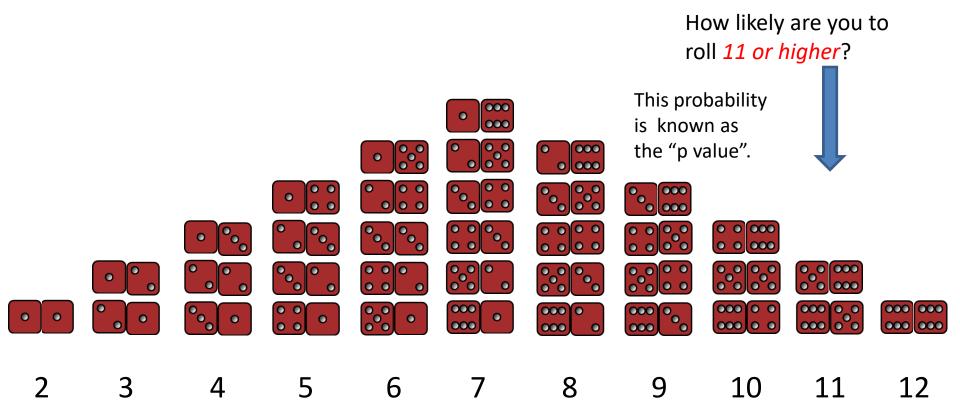
## What can happen when you roll a die?



What is the likelihood of each?



# What can happen when you roll two dice?



# How to compute p values

- Via a statistical formula
  - Requires you to make assumptions and know which formula to use

- Computationally (simulation)
  - Run many experiments
  - Count the fraction with a better result
    - Requires a metric/measurement for "better"
  - Requires you to be able to run the experiments
  - We will use this approach exclusively

# Analogy between hypothesis testing and mathematical proofs

"The underlying logic [of hypothesis testing] is similar to a proof by contradiction. To prove a mathematical statement, A, you assume temporarily that A is false. If that assumption leads to a contradiction, you conclude that A must actually be true."

From the book *Think Statistics* by Allen Downey

# Summary of statistical methodology

- 1. Decide on a metric (bigger value = better)
- 2. Observe what you see in the real world
- Hypothesize that what you saw is normal/typical This is the "null hypothesis"
- 4. Simulate the real world many times
- 5. How different is what you observed from the simulations?
  - What percent of the simulation values are the real world values bigger than?
- 6. If the percentage is 95% or more, reject the null hypothesis

# **Null Hypothesis**

Null Hypothesis: The common wisdom, "nothing unusual is happening here"

- Ruth was using a fair die
- The accused is innocent
- This new drug does NOT cure disease
- The Iranian election results are accurate

# Interpreting p values

p value of 5% or less = statistically significant

This is a convention; there is nothing magical about 5%

Two types of errors may occur in statistical tests:

- false positive (or false alarm or Type I error): no real effect, but report an effect (through good/bad luck or coincidence)
  - If no real effect, a false positive occurs about 1 time in 20
- false negative (or miss or Type II error): real effect, but report no effect (through good/bad luck or coincidence)

The *larger* the sample, the *less the likelihood* of a false positive or negative

#### **Errors**

- Type 1: False Positive (false alarm)
- Type 2: False negative (miss)

- Ruth was using a fair die
  - Type 1: Die is actually fair, accuse me of lying!
  - Type 2: Die is actually biased, you don't notice
- The accused is innocent
- This new drug does NOT cure disease
- The Iranian election results are accurate

# **Error Examples**

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Type 1: False Positive (false alarm)
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Type 2: False negative (miss)

- Ruth was using a fair die
  - Type 1: Die is actually fair, accuse me of lying!
  - Type 2: Die is actually biased, you don't notice
- The accused is innocent
  - Type 1:
  - Type 2:
- This new drug does NOT cure disease
  - Type 1:
  - Type 2:
- The Iranian election results are fair/accurate
  - Type 1:
  - Type 2:

# **Answer: Error Examples**

Type 1: False Positive (false alarm)

Type 2: False negative (miss)

- Ruth was using a fair die
  - Type 1: Die is actually fair, accuse me of lying!
  - Type 2: Die is actually biased, you don't notice
- The accused is innocent
  - Type 1: Actually innocent, court finds guilty
  - Type 2: Actually guilty, court sets them free
- This new drug does NOT cure disease
  - Type 1: Drug actually does nothing, study claims it does
  - Type 2: Drug actually does help, study claims it does not
- The Iranian election results are fair/accurate
  - Type 1: Results are actually fair, we claim they are fraudulent
  - Type 2: Results are actually fraudulent, we claim they are fair







# A false positive











WE FOUND NO LINK BETWEEN SALMON JELLY BEANS AND ACNE

WE FOUND NO LINK BETWEEN RED JELLY BEANS AND ACNE

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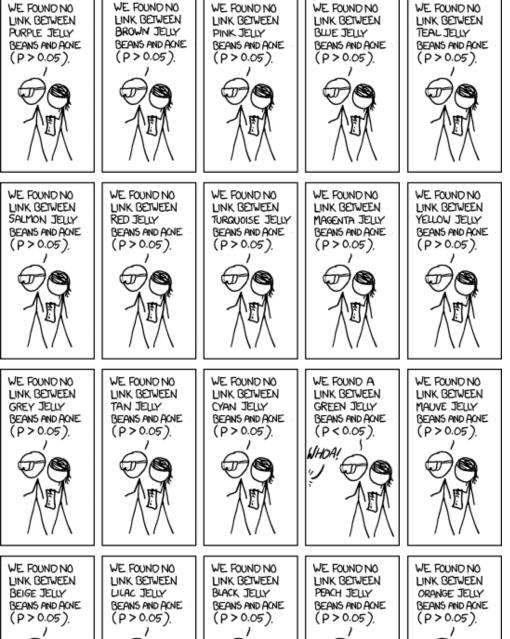
WE FOUND NO LINK BETWEEN TURQUOISE JELLY BEANS AND ACNE

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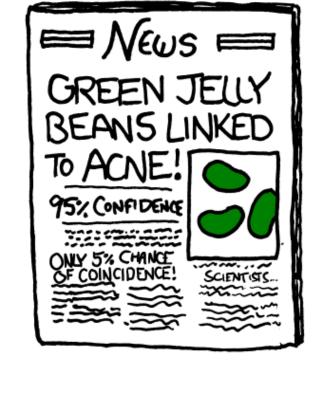
WE FOUND NO LINK BETWEEN MAGENTA JELLY BEANS AND ACNE (P>0.05)

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http://xkcd.com/882/







#### A common error

- 1. Observe what you see in the real world
- 2. Decide on a metric (bigger value = better)

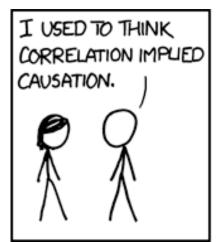
This is backwards

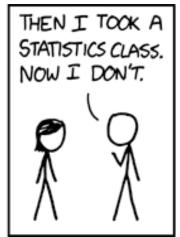
For any observation, there is something unique about it.

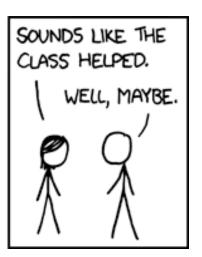
Example: Roll dice, then be amazed because what are the odds you would get exactly that combination of rolls?

#### **Correlation** ≠ causation

Ice cream sales and rate of drowning deaths are correlated







http://xkcd.com/552/

# Statistical significance ≠ practical importance