

# CSE 143X: Accelerated Computer Programming I/II

## Syllabus, Autumn 2015

### Information At-A-Glance

Instructor:	Course Website:	Lecture Time:
Name: Adam Blank E-mail: blank@cs.uw.edu Office: CSE 444 Office Hours: Mon: 4:00pm – 5:30pm Tue: 10:30am – 11:30am Fri: 11:00am – 12:00pm	<a href="http://cs.uw.edu/143x">http://cs.uw.edu/143x</a> Visit early. Visit often.	SMI 120 on MWF 2:30 PM – 3:30 PM
<b>Textbook:</b> Reges/Stepp, <i>Building Java Programs (3rd Edition)</i>		

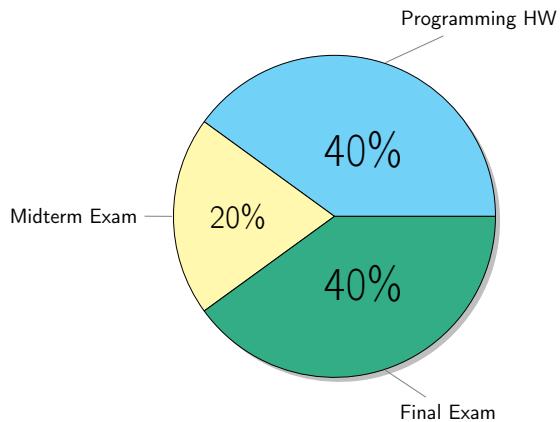
### Course Overview

This course covers introductory programming.

This is an accelerated version of the CSE 142/CSE 143 sequence intended for students who can learn the material at a faster pace. The course covers all of the material from both courses, although there will be fewer programming assignments.

### Assessments

Every homework we give you has a very important purpose to your understanding of the material. Here's a handy pie chart that explains how your grade will be calculated:



This maps to the 4.0 scale roughly as follows:

90%: at least 3.5

80%: at least 2.5

70%: at least 1.5

60%: at least 0.7

We might make these cutoffs more lenient.

**Programming HW** consists of weekly, individual assignments. Programs will be graded on “external correctness” (behavior) and “internal correctness” (style and design). Disputes about homework grading must be made using the grading complaint form within 2 weeks of receiving the grade. We *do not* drop any homeworks.

**Exams** will be closed-book and closed-note. You may not use the textbook, notes or any other written material during exams. No electronic devices may be used, including calculators.

**Make-up Exams** will not be given except in case of a serious emergency. If you expect to be accommodated, you must contact Adam before the exam (even due to injury or sickness). You must provide evidence that you are physically unable to take the exam (e.g., a clear doctor’s note mentioning the date and reason). No make-ups will be granted for personal reasons (e.g. travel, leisure) No special accommodations will be made for students who arrive late to exams, regardless of reason. No student will be permitted to take an exam early for any reason.

## Late Days

Each student receives 5 “late days” for use on homework assignments. A late day allows you to submit a program up to 24 hours late without penalty. For example, you could use 2 late days and submit a program due Tuesday 11:30pm on Thursday by 11:30pm with no penalty. Once a student has used up all the late days, each successive day that an assignment is late will result in a loss of 2 points on that assignment. Regardless of how many late days you have, **you MAY NOT submit a program more than THREE days after it is due** or after the last day of class. There will be no late days allowed on the “Anagrams” assignment (HW#9) for logistical reasons. Students will not be given extensions unless they have extenuating circumstances as decided by the instructor.

## Getting Help

Please don’t be afraid to ask for help if you don’t understand something. Adam holds *at least three* office hours a week, and he gets lonely and bored if you don’t show up! He also shows up early to lecture and is happy to answer any questions you might have before or after lecture.

At office hours (or the IPL, see below), you can ask for clarification on a lecture (or for a *repetition* of the lecture!). You can ask for help with a frustrating part of the homework. You can even show up just to tell us you’re frustrated and vent.

Here’s some first steps on how to get help:

- Come to Adam’s office hours
- Ask someone on course staff questions before/after lecture, before/after section, etc.
- Post on Piazza asking a question
- Visit the IPL

## What/Where/When is the IPL?

The department operates an Introductory Programming Lab (IPL) in room 334 of Mary Gates Hall. TAs will be available at the lab to help students with problems. It is open every day of the week, and you can find a link to the exact schedule on the course website.

## Academic Integrity

Programming HW must be completed **individually**; all code you submit must be your own work. You may discuss general ideas of how to approach an assignment, but never specific details about the code to write. Any help you receive from or provide to classmates should be limited and should never involve details of how to code a solution. It should also not be in front of a computer.

Here’s some do’s and don’ts:

- DO NOT work as a partner with another student on an assignment.
- DO NOT show (or send!) your solution to an assignment (or look at someone else’s solution) for any reason at any time. EVER.
- DO NOT sit with someone (current or former students, tutors, friends, TAs, paid consultants, people on the Internet, or anyone else) and “walk through” an assignment, or describe in detail how to solve it.
- DO post questions about specification on Piazza.
- DO NOT post any piece of solution code anywhere online (on Piazza, on message boards, forums, file sharing sites and services, or any other online system).

Please note that *both parties* involved in a cheating case are treated equally. That is, helping someone else cheat is *just as bad as reading someone else’s solution*. There are many resources for students who are struggling, and the right thing to do in this situation is to point them to these resources.

If you are retaking the course, you may resubmit a previous solution unless that program was involved in an academic misconduct case. If misconduct was found, you must write a new version of that program.

We enforce this policy vigorously by running similarity detection software several times per quarter over submitted student programs. Students who violate the policy are offered reduced scores and sent to a University committee. This leads to marks on permanent academic records. If you’re not sure if you’re following the policy, ask.