

# Lecture 20: Inheritance and Polymorphism

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08/10/22



# Upcoming

- A5 Resubmission due Wednesday 8/10 @ 11:59pm
- A7 due Thursday 8/11 @ 11:59pm
- A8 due Tuesday 8/16 @ 11:59pm
  - Cannot be resubmitted!
  - Late days allowed, but the last day of IPL is Wednesday, 8/17

# Final Exam

Resources posted:

<https://courses.cs.washington.edu/courses/cse143/22su/exams.shtml>

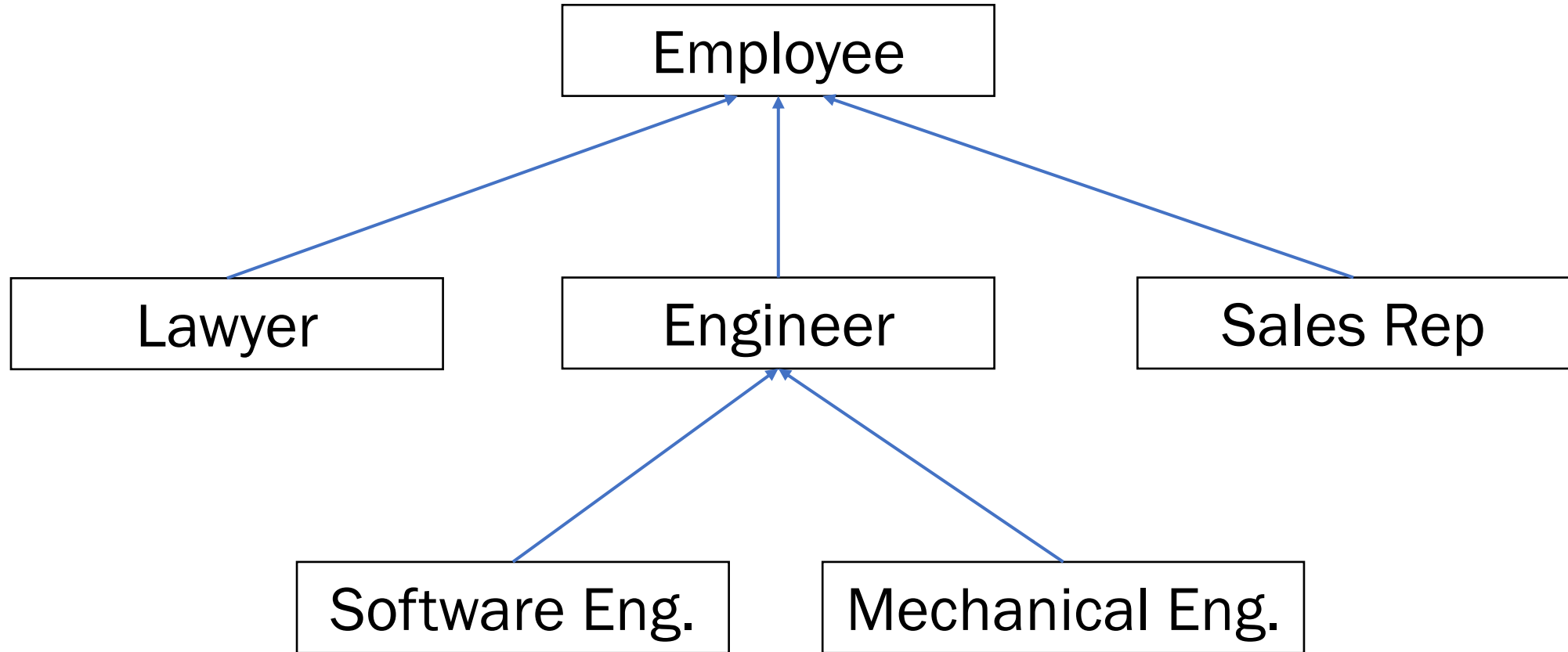
Split into two parts:

- Thursday 8/18: Final Exam part 1 in your section
- Friday 8/19: Final Exam part 2, 10:50 - 11:50am

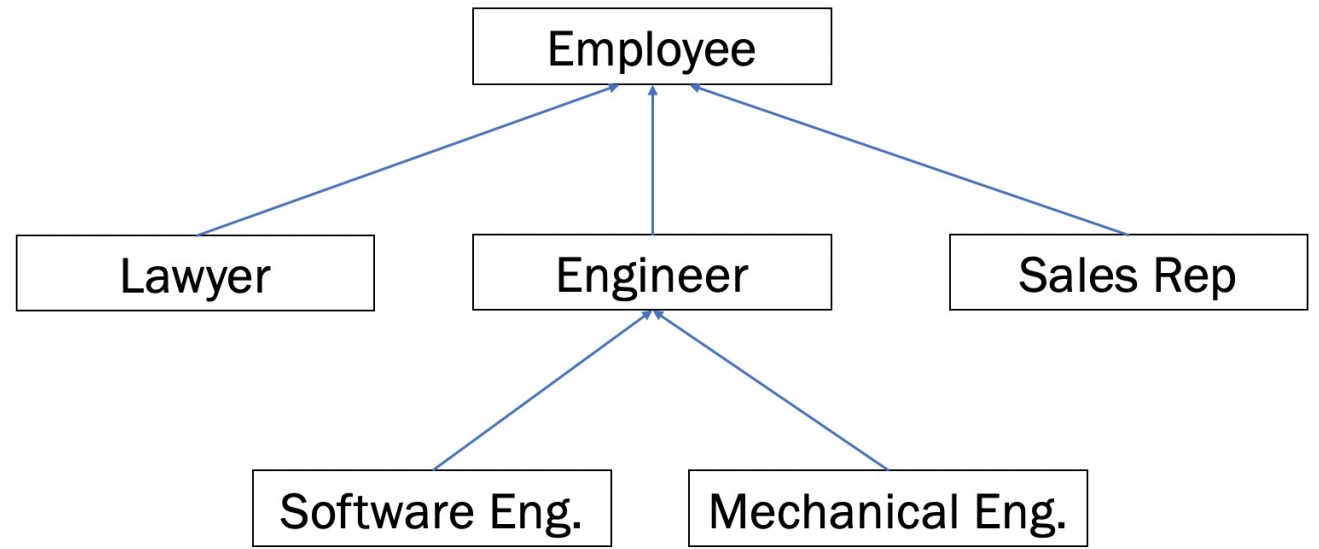
Optional review session:

- Friday 8/12 from 2:20 - 3:20pm in GUG 220

# Inheritance



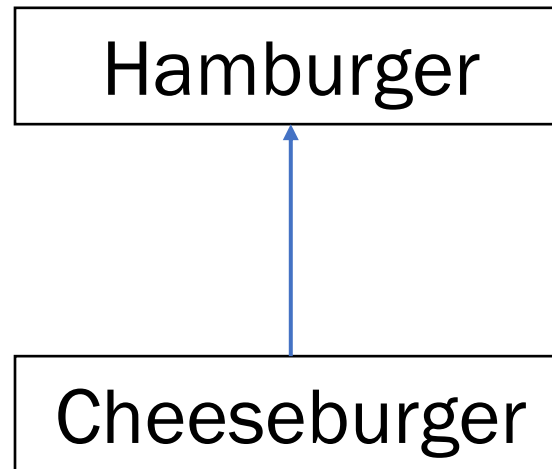
# Inheritance in Java



```
public class Employee {  
    ...  
}
```

```
public class Engineer extends Employee {  
    ...  
}
```

# Superclass vs. Subclass



# Polymorphism

```
public class Employee {
    public void completeTask() {
        System.out.println("starting task:");
        doWork();
        System.out.println("done!");
    }

    public void doWork() {
        System.out.println("shredding paper...");
    }
}

public class Engineer extends Employee {
    public void doWork() {
        System.out.println("beep boop...");
    }
}
```

```
Engineer e = new Engineer();
e.completeTask();
```

What is the output of the above code?

# Inheritance

- **inheritance**: Forming new classes based on existing ones.
  - a way to share/**reuse code** between two or more classes
  - **superclass**: Parent class being extended.
  - **subclass**: Child class that inherits behavior from superclass.
- **is-a relationship**: Each object of the subclass also "is a(n)" object of the superclass and can be treated as one.



```
public class A {  
    public void m1() {  
        m2();  
        System.out.println("A1");  
    }  
  
    public void m2() {  
        System.out.println("A2");  
    }  
}  
  
public class B extends A {  
    public void m2() {  
        System.out.println("B2");  
    }  
}
```

```
B b = new B();  
b.m1();
```

What is the output of the above code?

- A2 / A1
- B2 / A1
- Some kind of error

```
public class Employee {  
    public void doWork() {  
        System.out.println("shredding paper...");  
    }  
}
```

```
public class Engineer extends Employee {  
    public void mystery() {  
        doWork();  
        super.doWork();  
    }  
  
    public void doWork() {  
        System.out.println("beep boop...");  
    }  
}
```

```
public class SoftwareEngineer extends Engineer {  
    public void doWork() {  
        System.out.println("Hello World!");  
    }  
}
```

```
SoftwareEngineer e2 = new  
    SoftwareEngineer();  
e2.mystery();
```

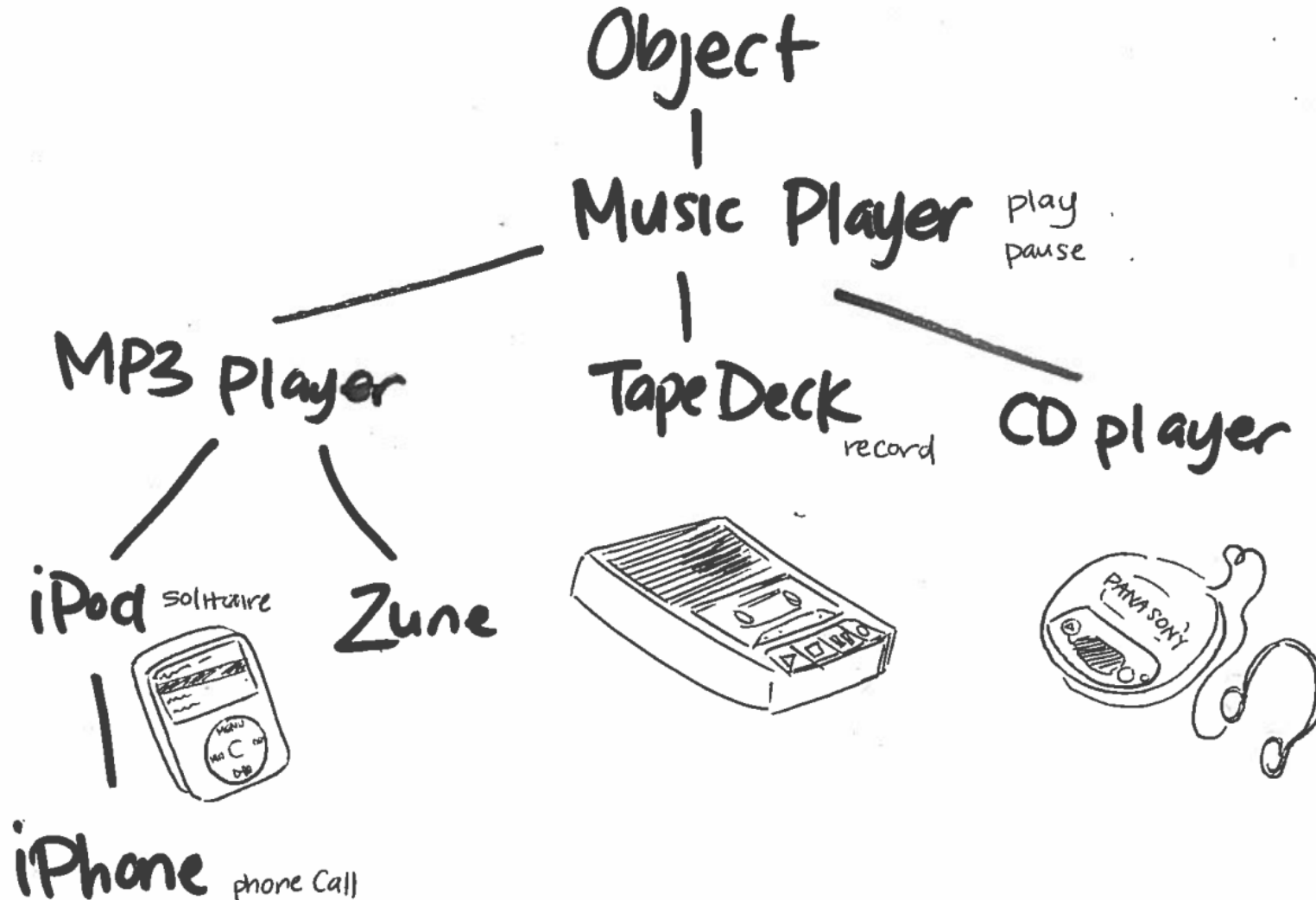
What is the output of the above code?

# Where we're going

- Practice with inheritance and polymorphism
- Understanding Java's type system
  - What happens when you using casting with objects?
  - What is and isn't possible for the compiler to check?
  
- Motivation: what does this line of code mean?

```
List<String> list = new ArrayList<>();
```

# Example: Music Players



# Java Type System

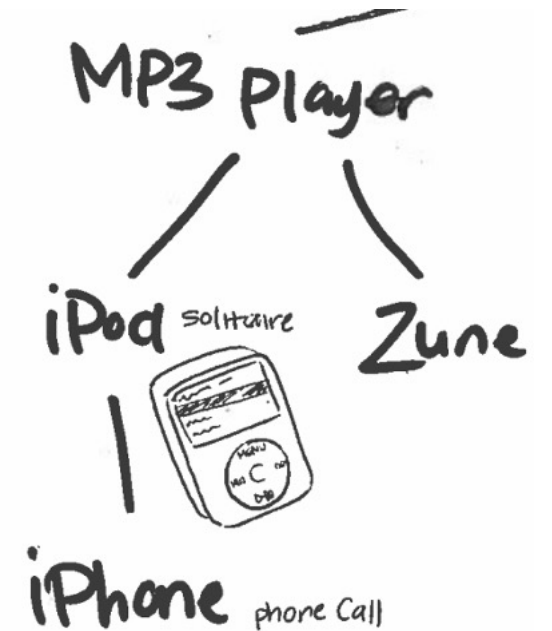
Which of these lines of code work?

```
MP3Player a1 = new MP3Player();
```

```
IPhone a2 = new IPhone();
```

```
MP3Player a3 = new IPhone();
```

```
IPhone a4 = new MP3Player();
```



# Java Type System

```
DeclaredType x = new ActualType();
```

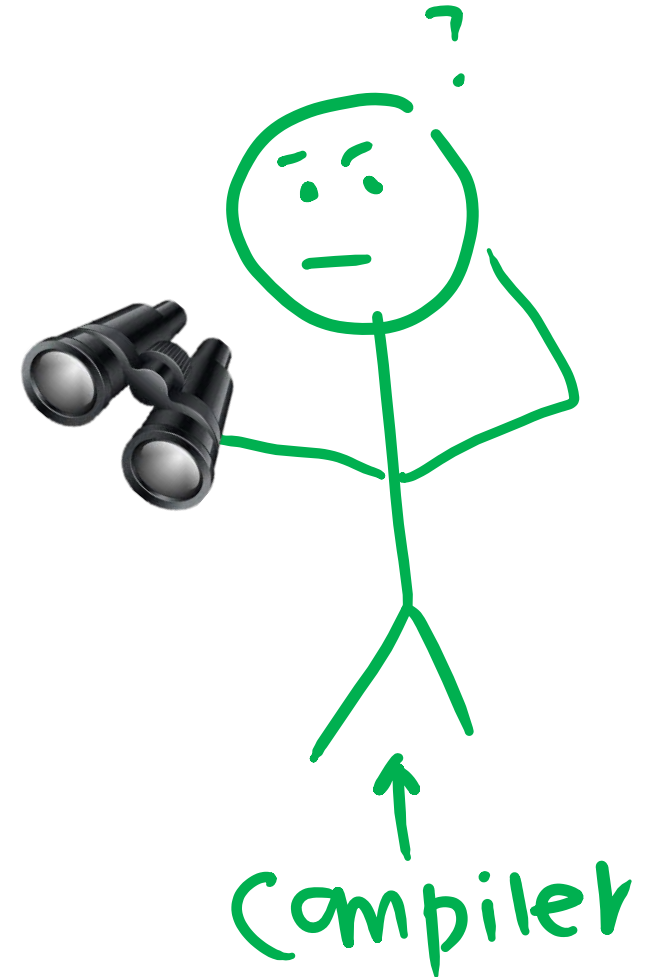
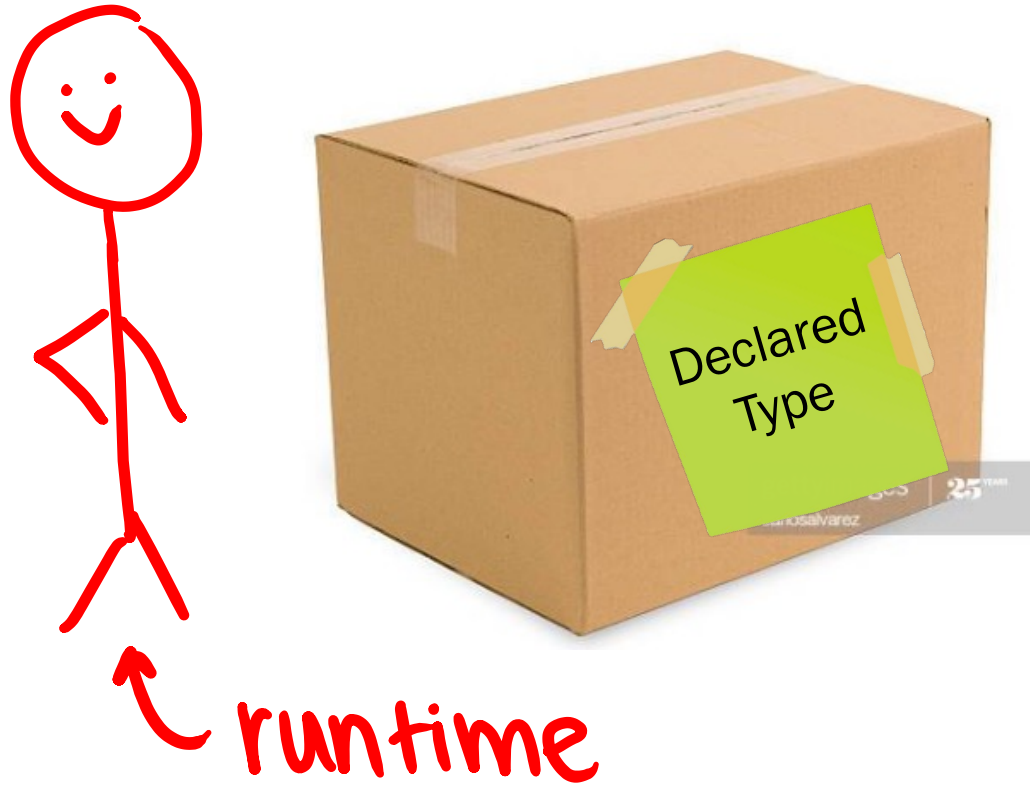
```
List<String> list = new ArrayList<>();
```

```
Scanner input = new Scanner();
```

# Compile Time vs. Runtime



# Compile Time vs. Runtime

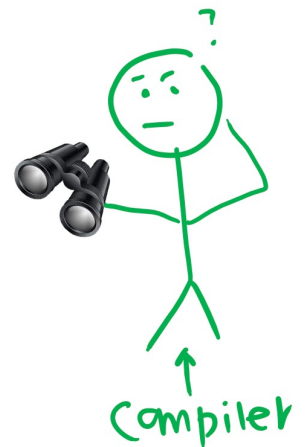
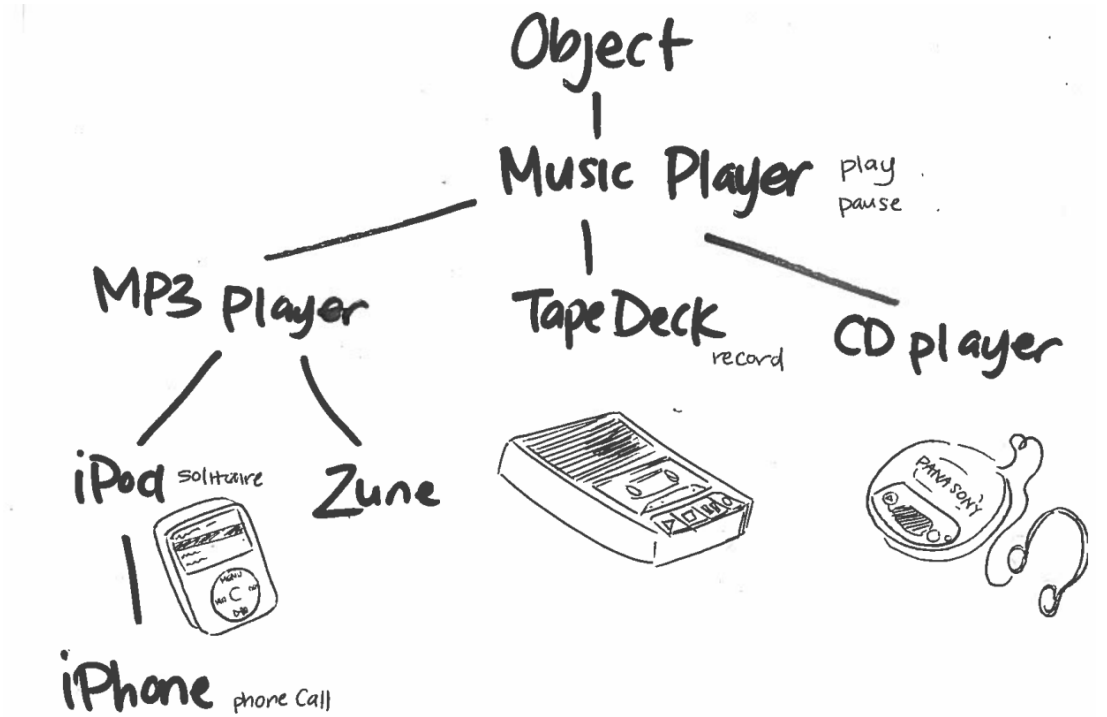




```
MediaPlayer p = new iPhone();  
p.play();
```

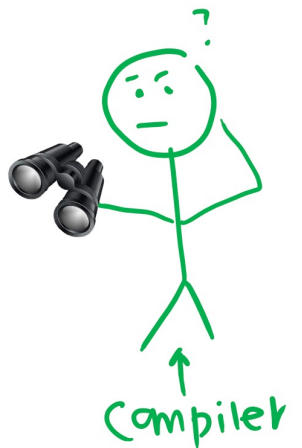
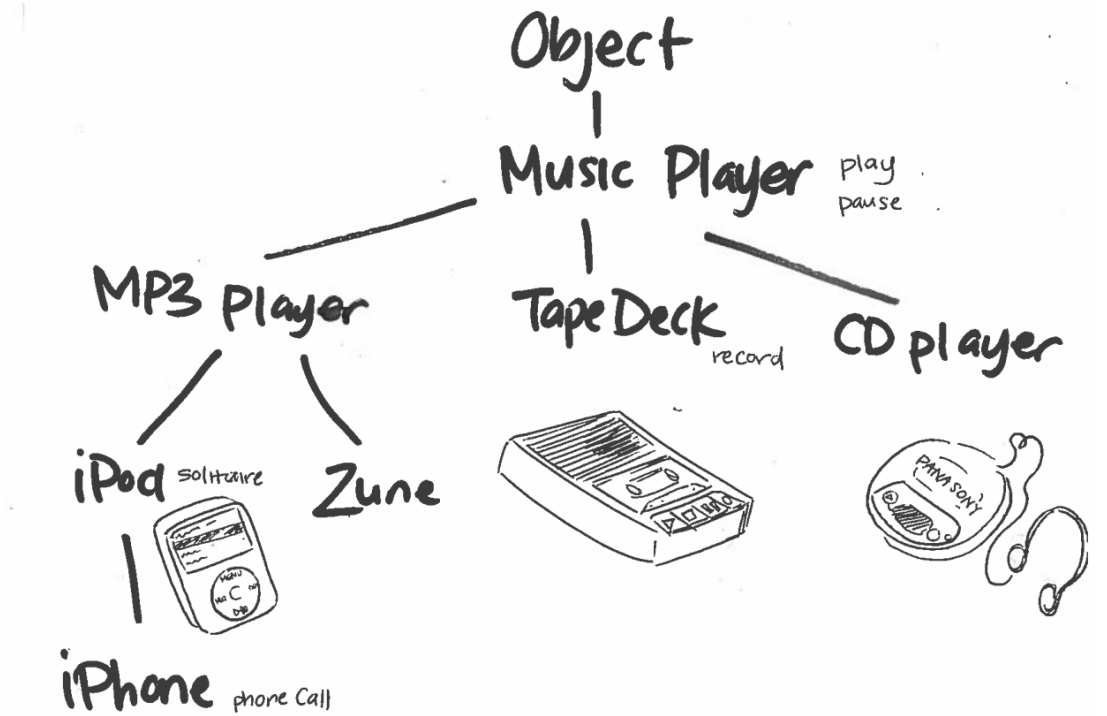
```
p.phoneCall();
```

```
((iPhone)p).phoneCall();
```



```
MP3Player p3 = new Zune();  
((IPhone)p3).phoneCall();
```

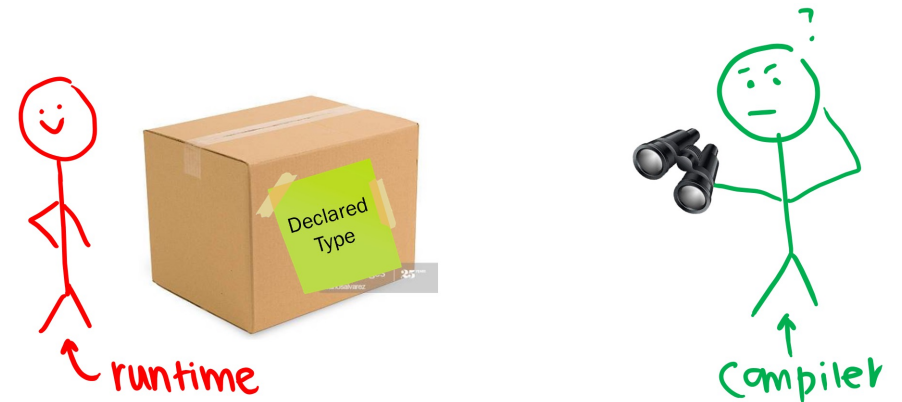
```
((IPhone)p3).play();
```

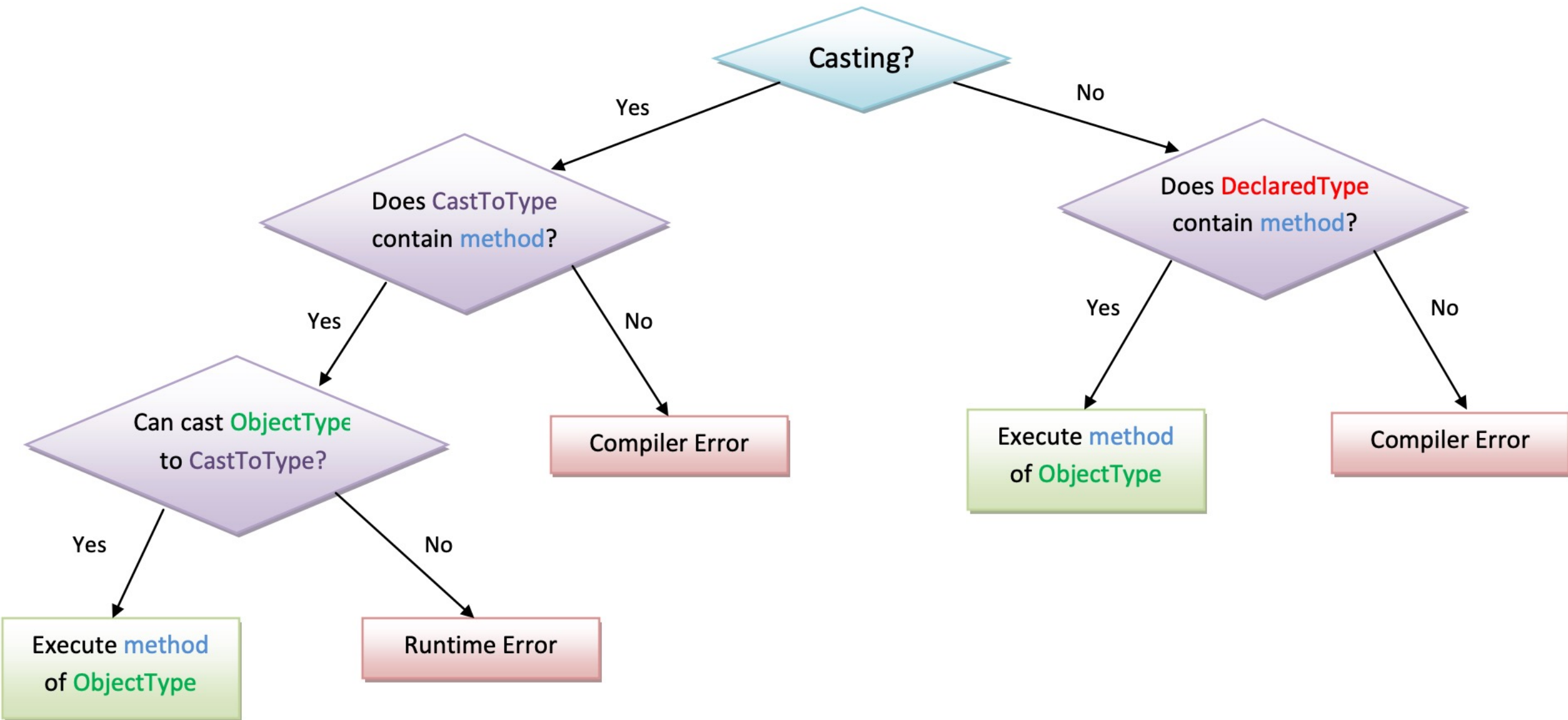


# Compiler error vs. Runtime error summary

Steps:

1. Compiler – looks at the **DeclaredType** / cast type. Are we guaranteed that this type has the right method?
2. Runtime – did we meet our promise? Is the **ActualType** a subtype of the **DeclaredType**?
3. Run the method on the **ActualType** – the declared / cast type doesn't matter





```
public class MusicPlayer {
    public void m1() {
        System.out.println("MusicPlayer1");
    }
}

public class TapeDeck extends MusicPlayer {
    public void m3() {
        System.out.println("TapeDeck3");
    }
}

public class IPod extends MusicPlayer {
    public void m2() {
        System.out.println("IPod2");
        m1();
    }
}
```

```
public class iPhone extends IPod {
    public void m1() {
        System.out.println("iPhone1");
        super.m1();
    }
    public void m3() {
        System.out.println("iPhone3");
    }
}
```

```
MusicPlayer var1 = new TapeDeck();
MusicPlayer var2 = new IPod();
MusicPlayer var3 = new iPhone();

var1.m1();
var3.m1();
var3.m2();
```

```
public class MusicPlayer {
    public void m1() {
        System.out.println("MusicPlayer1");
    }
}
```

```
public class TapeDeck extends MusicPlayer {
    public void m3() {
        System.out.println("TapeDeck3");
    }
}
```

```
public class IPod extends MusicPlayer {
    public void m2() {
        System.out.println("IPod2");
        m1();
    }
}
```

```
public class iPhone extends IPod {
    public void m1() {
        System.out.println("IPhone1");
        super.m1();
    }
    public void m3() {
        System.out.println("IPhone3");
    }
}
```

	m1	m2	m3
MusicPlayer			
TapeDeck			
IPod			
iPhone			

	m1	m2	m3
MusicPlayer	MP1	/	/
TapeDeck	MP1	/	TD3
iPod	MP1	iPod2 m1()	/
iPhone	iPhone1 MP1	iPod2 m1()	iPhone3

```
var3.m1();
```

```
var4.m2();
```

```
var3.m2();
```

```
var5.m1();
```

```
((iPhone) var2).m1();
```

```
MusicPlayer var1 = new TapeDeck();
```

```
MusicPlayer var2 = new iPod();
```

```
MusicPlayer var3 = new iPhone();
```

```
iPod var4 = new iPhone();
```

```
Object var5 = new iPod();
```

```
Object var6 = new MusicPlayer();
```

	m1	m2	m3
MusicPlayer	MP1	/	/
TapeDeck	MP1	/	TD3
IPod	MP1	IPod2 m1()	/
iPhone	iPhone1 MP1	IPod2 m1()	iPhone3

```
var3.m1();
```

iPhone1 / MediaPlayer1

```
var4.m2();
```

IPod2 / iPhone1 / MediaPlayer1

```
var3.m2();
```

Compiler Error (CE)

```
var5.m1();
```

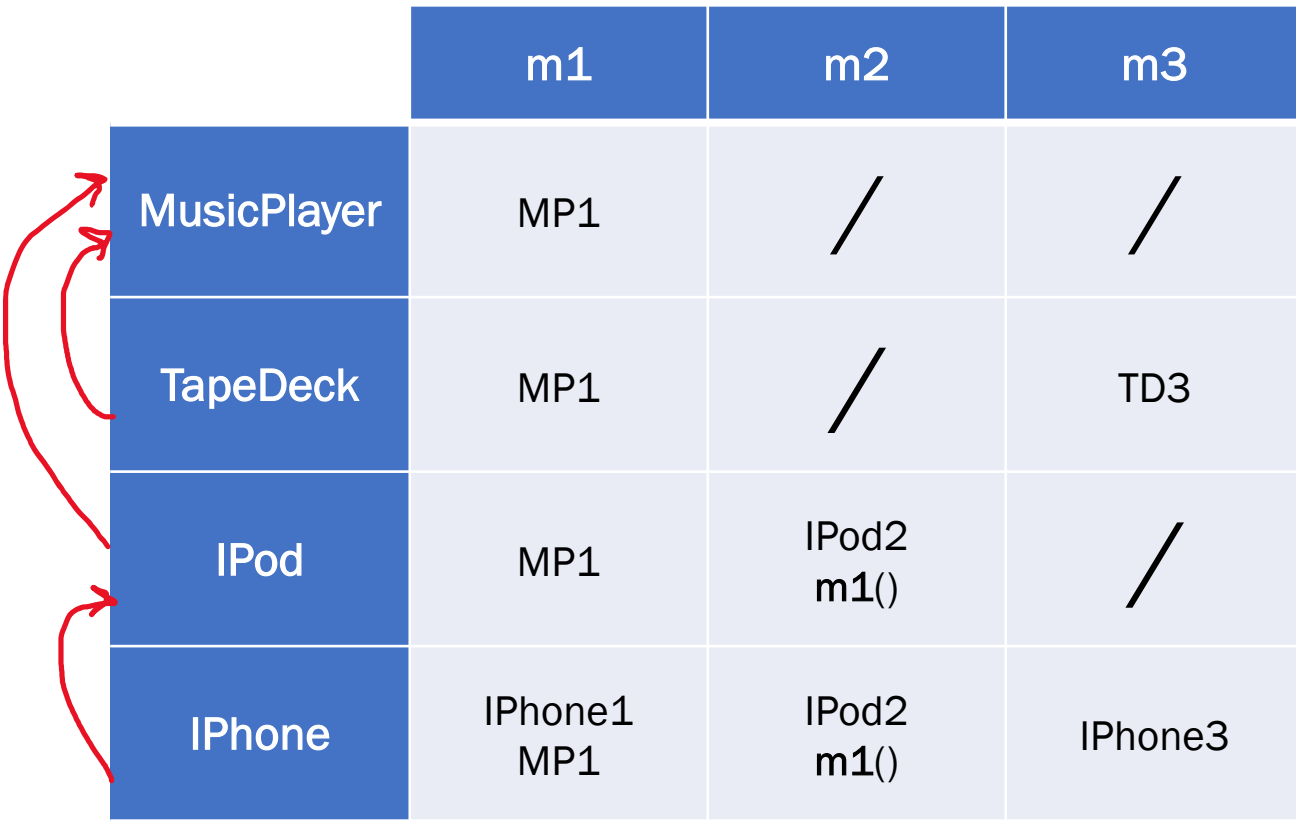
Compiler Error (CE)

```
((iPhone) var2).m1();
```

Runtime Error (RE)

```
MediaPlayer var1 = new TapeDeck();
MediaPlayer var2 = new IPod();
MediaPlayer var3 = new iPhone();
IPod var4 = new iPhone();
Object var5 = new IPod();
Object var6 = new MediaPlayer();
```





	m1	m2	m3
MusicPlayer	MP1	/	/
TapeDeck	MP1	/	TD3
IPod	MP1	IPod2 m1()	/
iPhone	iPhone1 MP1	IPod2 m1()	iPhone3

```
var1.m1();
```

```
((TapeDeck) var1).m2();
```

```
((IPod) var3).m2();
```

```
((TapeDeck) var3).m2();
```

```
((Iphone) var5).m2();
```

```
MusicPlayer var1 = new TapeDeck();
```

```
MusicPlayer var2 = new IPod();
```

```
MusicPlayer var3 = new iPhone();
```

```
IPod var4 = new iPhone();
```

```
Object var5 = new IPod();
```

```
Object var6 = new MusicPlayer();
```

	m1	m2	m3
MusicPlayer	MP1	/	/
TapeDeck	MP1	/	TD3
iPod	MP1	iPod2 m1()	/
iPhone	iPhone1 MP1	iPod2 m1()	iPhone3

```

MusicPlayer var1 = new TapeDeck();
MusicPlayer var2 = new iPod();
MusicPlayer var3 = new iPhone();
iPod var4 = new iPhone();
Object var5 = new iPod();
Object var6 = new MusicPlayer();

```

```
var1.m1();
```

**MusicPlayer1**

```
((TapeDeck) var1).m2();
```

**Compiler Error (CE)**

```
((iPod) var3).m2();
```

**iPod2 / iPhone1 /  
MusicPlayer1**

```
((TapeDeck) var3).m2();
```

**Compiler Error (CE)**

```
((iPhone) var5).m2();
```

**Runtime Error (RE)**