

Lecture 17: Binary Search Trees; $x = \text{change}(x)$

08/03/22



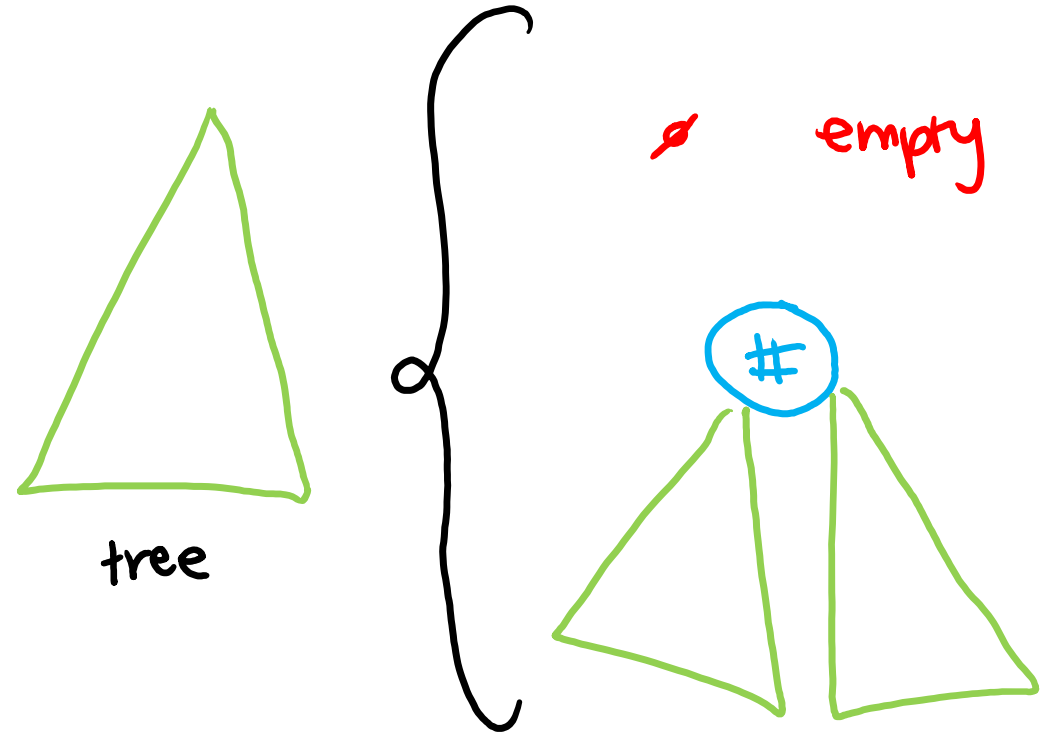
Upcoming

- A6 due Thursday 8/4 @ 11:59pm
- Checkpoint 7 due Sunday 8/7 @ 11:59pm
- A7 released today, due Thursday 8/11 @ 11:59pm
- *(A8 will be released Monday 8/8, due Tuesday 8/16)*

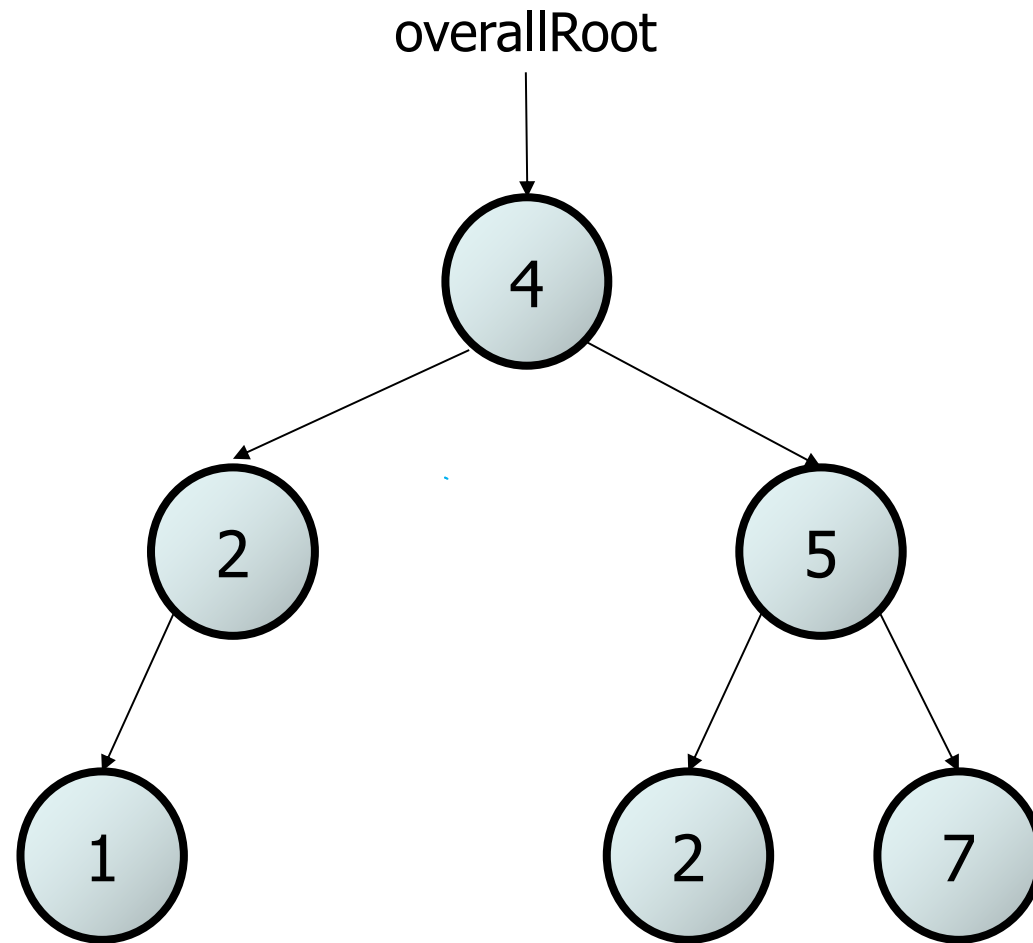
(Recursive) Definition of a Tree

A tree is either:

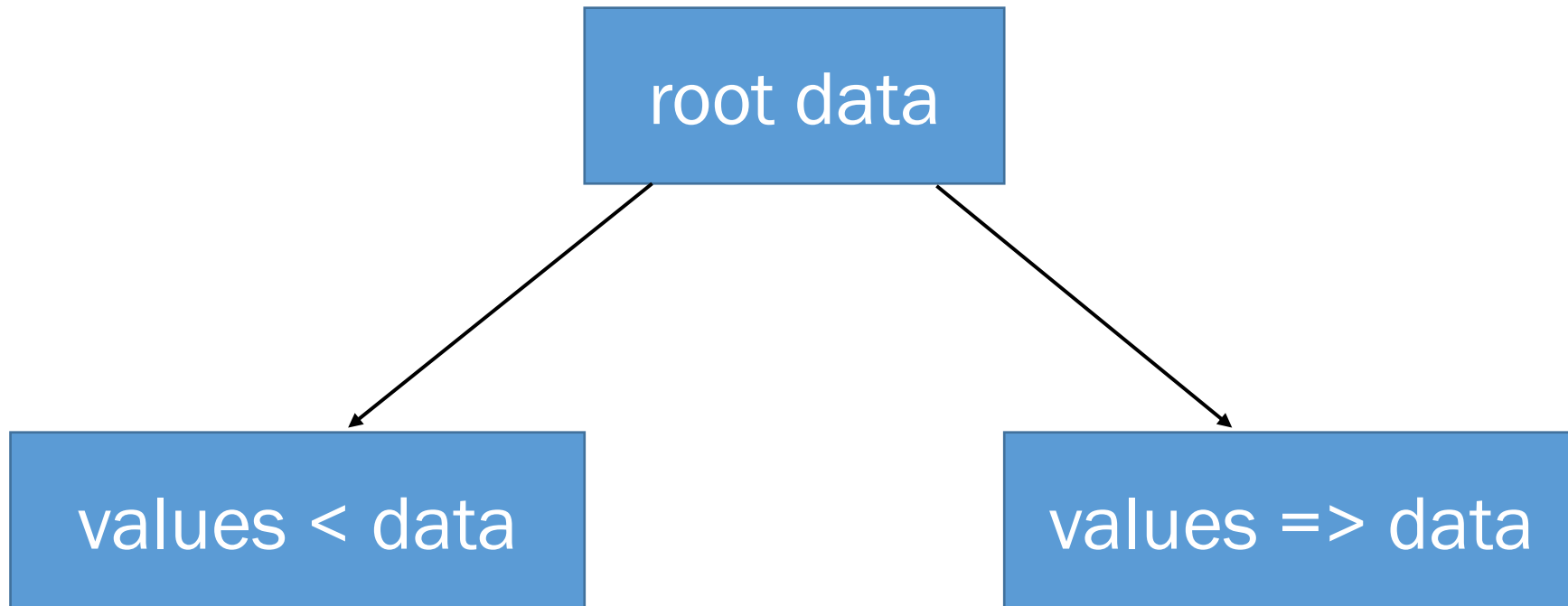
- An empty tree (null), or
- A root node with:
 - Data
 - A left subtree
 - A right subtree



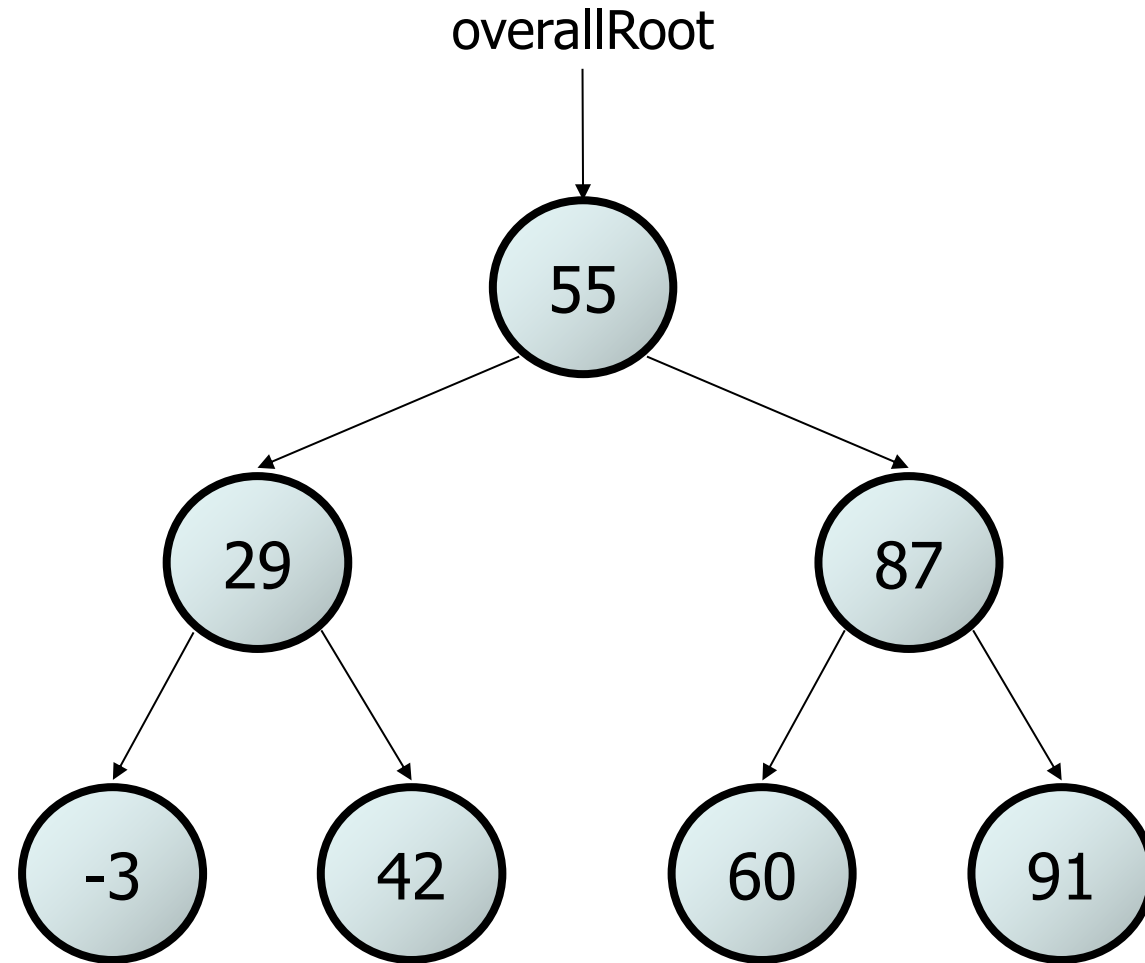
Binary Tree



Binary Search Tree Property



Binary Search Tree Example



Point class

```
public class Point {  
    private int x;  
    private int y;  
  
    public Point(int x, int y) {  
        this.x = x;  
        this.y = y;  
    }  
  
    public void setX(int x) {  
        this.x = x;  
    }  
  
    public void setY(int y) {  
        this.y = y;  
    }  
  
    public String toString() {  
        return "(" + x + ", " + y + ")";  
    }  
}
```

```
public static void main(String[] args) {  
    Point p = new Point(1, 2);  
    change1(p);  
    System.out.println(p);  
    change2(p);  
    System.out.println(p);  
}
```

What is the output of this code?

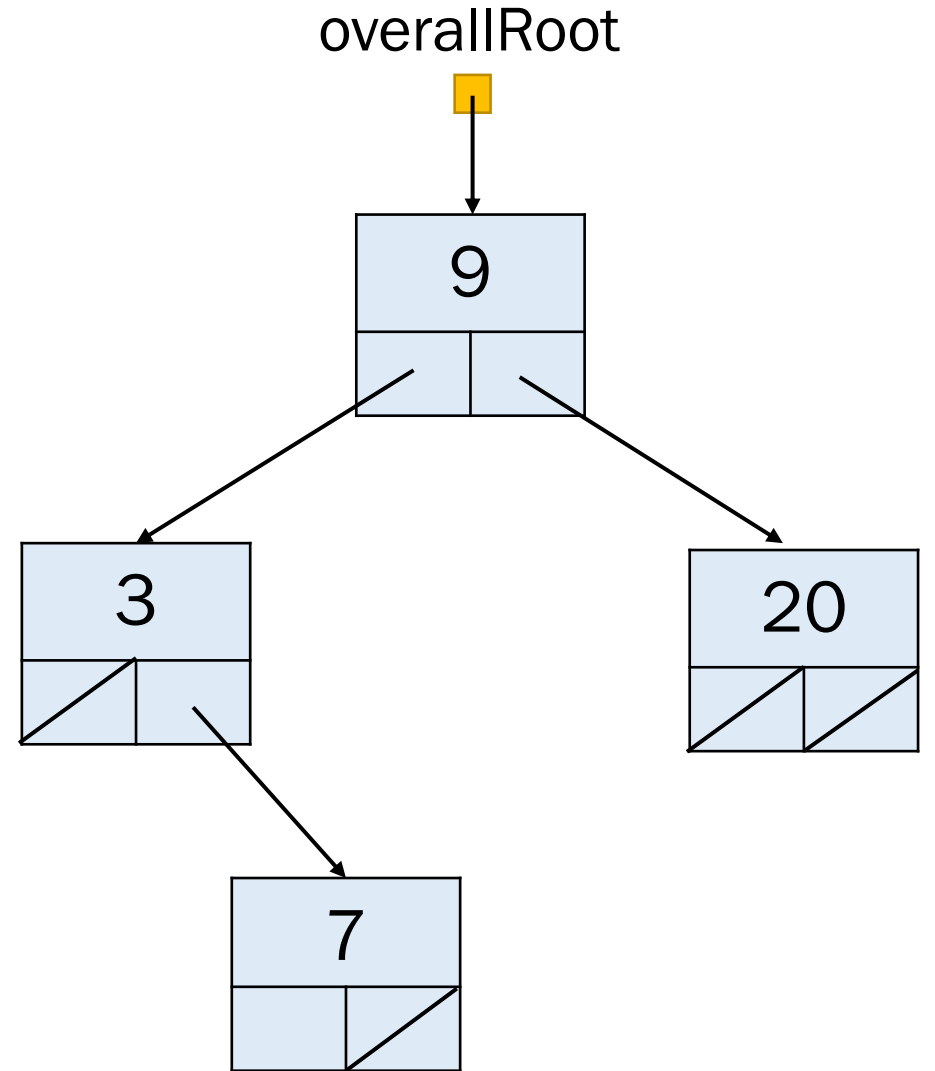
```
public static void change1(Point p) {  
    p.setX(14);  
}
```

```
public static void change2(Point p) {  
    p = new Point(7, 8);  
}
```



```
public void add(int value) {  
    add(overallRoot, value);  
}
```

```
private void add(IntTreeNode root, int value) {  
    if (root == null) {  
        root = new IntTreeNode(value);  
    } else if (value < root.data) {  
        add(root.left, value);  
    } else {  
        add(root.right, value);  
    }  
}
```



```
public void add(int value) {
    overallRoot = add(overallRoot, value);
}
```

```
private IntTreeNode add(IntTreeNode root, int value) {
    if (root == null) {
        root = new IntTreeNode(value);
    } else if (value < root.data) {
        root.left = add(root.left, value);
    } else {
        root.right = add(root.right, value);
    }
    return root;
}
```

