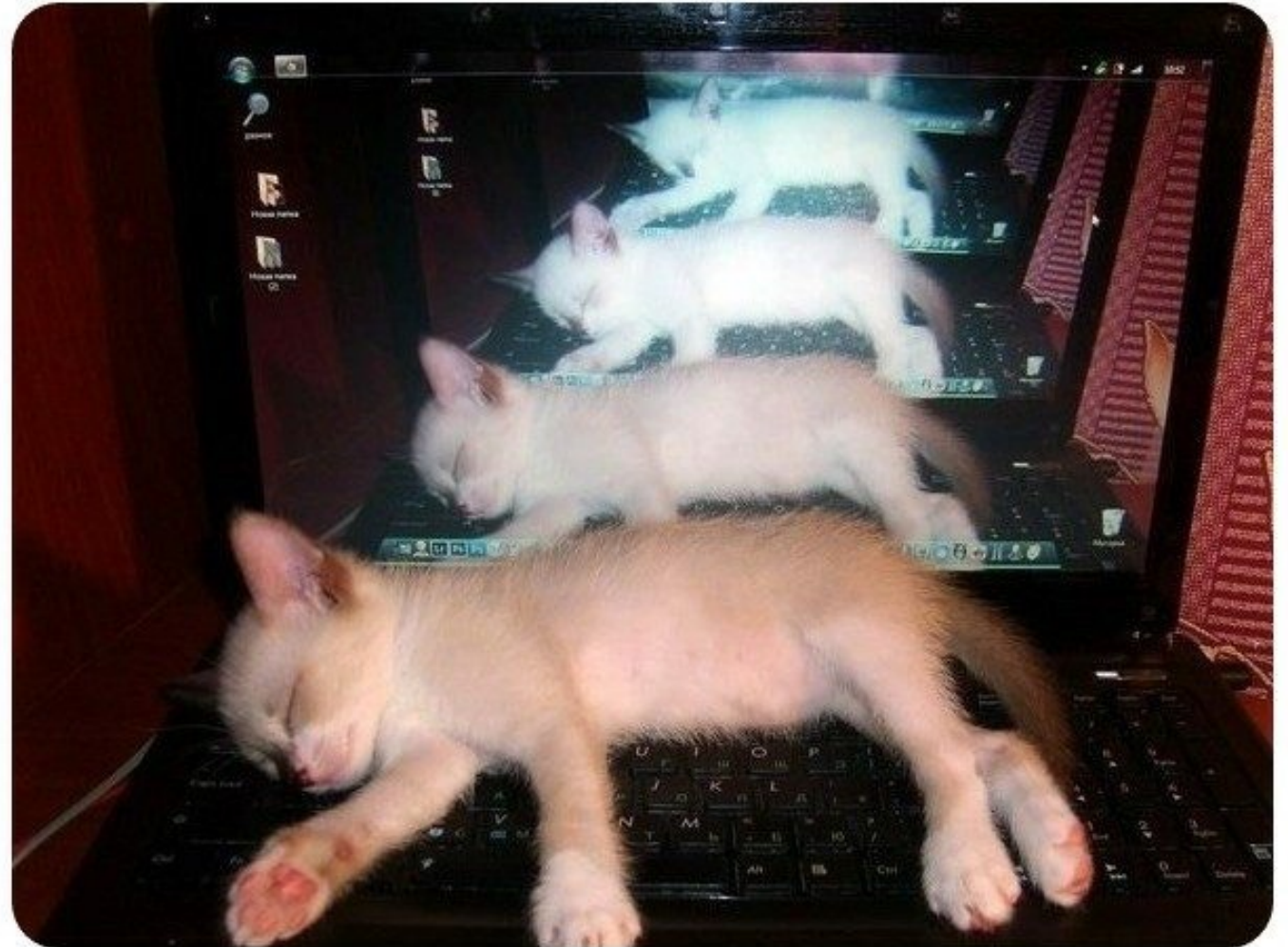


# Lecture 8: Recursion

---

07/11/22

Today's sponsor is Recursive Cat!  
Recursive cat:



# Announcements

- Husky Card required for access to GUG starting today
  - Doors at the front of the room are open if you need another way in

# Recursion!

Today's sponsor is Recursive Cat!  
Recursive cat:



# Roadmap for the week

- Monday
  - Introduce idea of **recursion**
  - Goal: Understand idea of recursion and read recursive code
- Tuesday
  - Practice **reading** recursive code
- Wednesday
  - More complex recursive examples
  - Goal: Identify recursive structure in problem and write recursive code
- Thursday
  - Practice **writing** recursive code

# Recursion

- **recursion:** A problem defined in terms of itself.
  - Solving a problem using recursion depends on solving smaller occurrences of the same problem.
- **recursive programming:** Writing methods that call themselves to solve problems recursively.
  - An equally powerful substitute for *iteration* (loops)
  - Particularly well-suited to solving certain types of problems



**What row are you sitting in?**



# Getting down stairs

- Need to know two things:
  - How to get down one step
  - How to recognize the bottom
- Most code will look like this:

```
if (simplest case) {  
    compute and return solution  
} else {  
    divide into similar subproblem(s)  
    solve each subproblem recursively  
    assemble the overall solution  
}
```



# Recursion and cases

Every recursive algorithm involves at least 2 cases:

- **base case:** the simplest case
- **recursive case:** does a tiny bit of work, then breaks down the problem into a smaller version of itself

Some recursive algorithms have more than one base or recursive case, but all have at least one of each.



What is the output of this code?

```
public static void main(String[] args) {
    method1(5);
}

public static void method1(int n) {
    method2(n - 1);
    System.out.println(n + " bananas");
}

public static void method2(int n) {
    System.out.println(n + " apples");
    method3(n - 1);
    System.out.println(n + " strawberries");
}

public static void method3(int n) {
    System.out.println(n + " oranges");
}
```