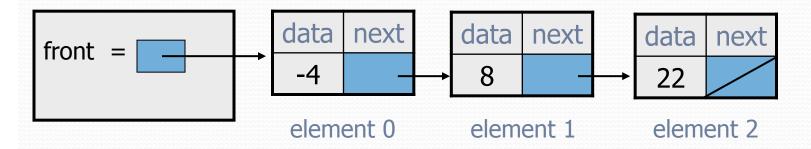
Building Java Programs

Chapter 16
Lecture 16-3: Complex Linked List Code;
Iterators and for each loops

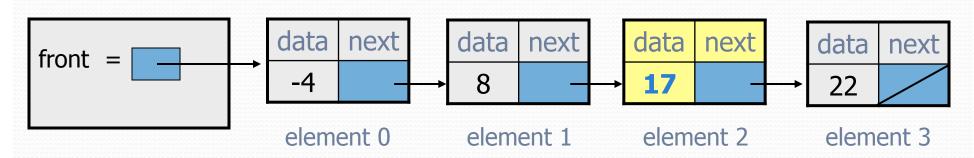
reading: 16.2 - 16.3, 7.1, 11.1

addSorted

- Write a method addSorted that accepts an int as a parameter and adds it to a sorted list in sorted order.
 - **Before** addSorted(17):



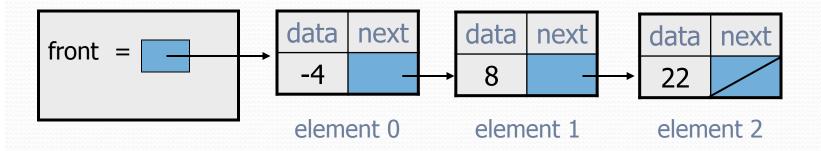
• After addSorted(17):



The common case

Adding to the middle of a list:

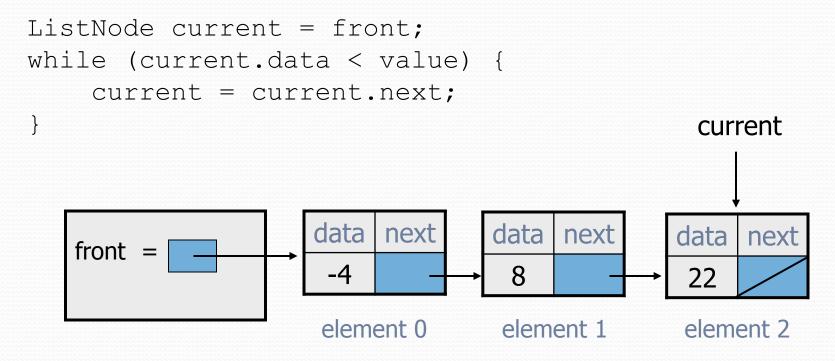
addSorted(17)



- Which references must be changed?
- What sort of loop do we need?
- When should the loop stop?

First attempt

An incorrect loop:



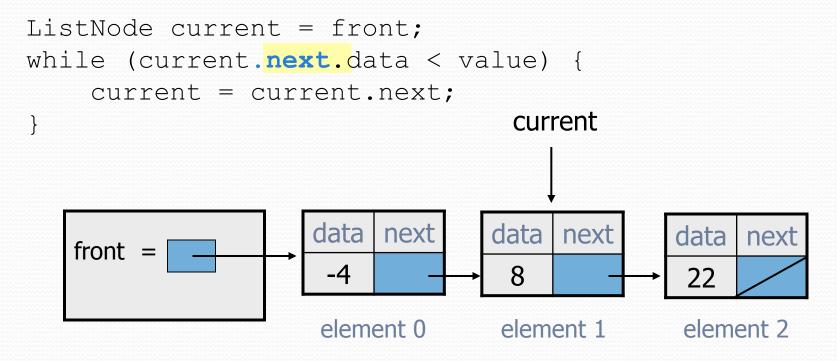
- What is wrong with this code?
 - The loop stops too late to affect the list in the right way.

Recall: changing a list

- There are only two ways to change a linked list:
 - Change the value of front (modify the front of the list)
 - Change the value of <node>.next (modify middle or end of list to point somewhere else)
- Implications:
 - To add in the middle, need a reference to the previous node
 - Front is often a special case

Key idea: peeking ahead

Corrected version of the loop:

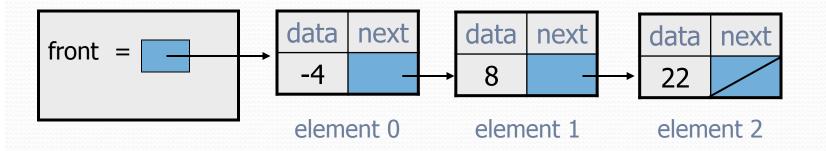


This time the loop stops in the right place.

Another case to handle

Adding to the end of a list:

addSorted(42)

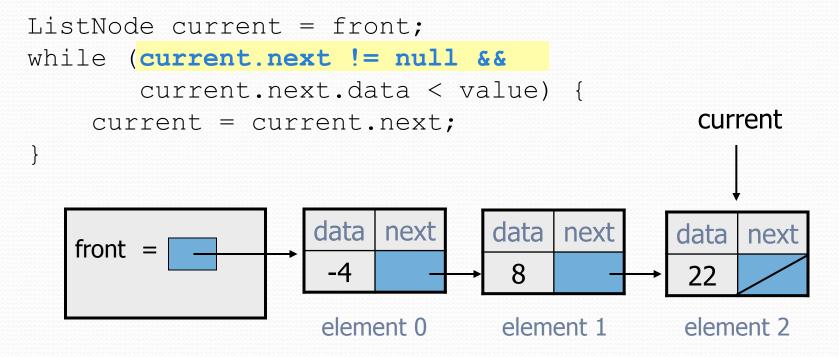


Exception in thread "main": java.lang.NullPointerException

- Why does our code crash?
- What can we change to fix this case?

Multiple loop tests

A correction to our loop:

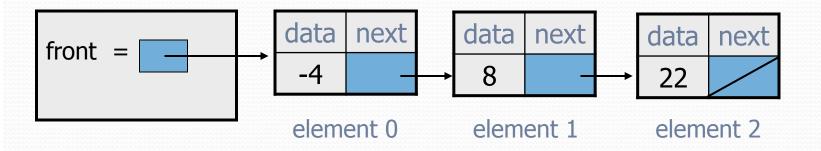


We must check for a next of null before we check its .data.

Third case to handle

Adding to the front of a list:

addSorted(-10)



- What will our code do in this case?
- What can we change to fix it?

Handling the front

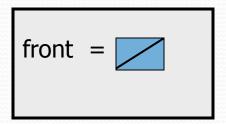
Another correction to our code:

Does our code now handle every possible case?

Fourth case to handle

Adding to (the front of) an empty list:

addSorted(42)



- What will our code do in this case?
- What can we change to fix it?

Final version of code

```
// Adds given value to list in sorted order.
// Precondition: Existing elements are sorted
public void addSorted(int value) {
    if (front == null | value <= front.data) {
        // insert at front of list
        front = new ListNode (value, front);
    } else {
        // insert in middle of list
        ListNode current = front;
        while (current.next != null &&
               current.next.data < value) {</pre>
            current = current.next;
```

Common special cases

- middle: "typical" case in the middle of an existing list
- back: special case at the back of an existing list
- **front**: special case at the front of an existing list
- empty: special case of an empty list

Iterators (11.1)

- An object that allows the efficient retrieval of elements of a collection in sequential order
- Accessed using the .iterator() method provided in collections. Each collection implements an iterator object that best knows how to iterate through its data.

```
List<Double> grades = new LinkedList<Double>();
Iterator<Double> itr = grades.iterator();
while (itr.hasNext()) {
    Double element = itr.next();
    // do something with element
    // use itr.remove() to delete previous element
}
```

The "for each" loop (7.1)

```
for (type name : collection) {
    statements;
}
```

 Provides a clean syntax for looping over the elements of a List, array, or other collection

```
List<Double> grades = new LinkedList<Double>();
...

for (double grade : grades) {
    System.out.println("Student's grade: " + grade);
}
```

Concurrent Modification

- For both iterators and for each loops, you can not modify the collection you are iterating/looping over
- If you try to modify the collection inside a for each loop,
 you will get a ConcurrentModificationException

```
for (String name : names) {
    names.remove(name); // bad!
    names.add("foo"); // also bad!
}
```

 With iterators, you can modify the collection being iterated over, solely through the iterator remove() method. This method allows you to remove the element most recently returned by the iterator next() method