

1)

```
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+*+
----*----
+++*+++
-+---*----+-
```

2)

```
public ArrayIntList runningTotal() {
    ArrayIntList newList = new ArrayIntList(this.size);
    int sum = 0;
    for (int i = 0; i < this.size; i++) {
        sum += this.data[i];
        newList.data[i] = sum;
        newList.size++;
    }
    return newList;
}
```

3)

```
1)
p = new ListNode(2, p);
2)
p.next = q.next;
q.next = null;
3)
ListNode temp = q;
q = q.next;
temp.next = p.next;
p.next = temp;
4)
temp = p.next;
temp.next.next = p;
p = temp.next;
p.next.next = null;
temp.next = q;
q = temp;
```

4)

```
public static Map<String, Set<String>> convertNames(List<String> names) {
    Map<String, Set<String>> result = new TreeMap<String, Set<String>>();
    for (String name : names) {
        int commaIndex = name.indexOf(",");
        String firstName = name.substring(commaIndex + 2);
        String lastName = name.substring(0, commaIndex);
        if (!result.containsKey(firstName)) {
            result.put(firstName, new TreeSet<String>());
        }
        result.get(firstName).add(lastName);
    }
}
```

```
    return result;
}
```

5)

```
public static String commonChars(String s1, String s2) {
    if (s1.length() != s2.length()) {
        throw new IllegalArgumentException();
    } else if (s1.length() == 0) {
        return "";
    } else {
        if (s1.charAt(0) == s2.charAt(0)) {
            return s1.charAt(0) + commonChars(s1.substring(1), s2.substring(1));
        } else {
            return "." + commonChars(s1.substring(1), s2.substring(1));
        }
    }
}
}
```

6)

```
public static boolean isSortedTriples(Stack<Integer> s) {
    Queue<Integer> q = new LinkedList<Integer>();
    boolean flag = true;
    while (s.size() >= 3) {
        int first = s.pop();
        q.add(first);
        int second = s.pop();
        q.add(second);
        int third = s.pop();
        q.add(third);
        if (first > second || second > third) {
            flag = false;
        }
    }
    while (!s.isEmpty()) {
        q.add(s.pop());
    }
    while (!q.isEmpty()) {
        s.push(q.remove());
    }
    while (!s.isEmpty()) {
        q.add(s.pop());
    }
    while (!q.isEmpty()) {
        s.push(q.remove());
    }
    return flag;
}
```