

## CSE 143 Section Handout #12 Practice Midterm #5

1. **ArrayList Mystery.** Consider the following method:

```
public static void mystery5(ArrayList<Integer> list) {  
    for (int i = 0; i < list.size(); i++) {  
        int element = list.get(i);  
        list.remove(i);  
        list.add(0, element + 1);  
    }  
    System.out.println(list);  
}
```

Write the output produced by the method when passed each of the following ArrayLists:

**List**

**Output**

(a) [10, 20, 30]

---

(b) [8, 2, 9, 7, 4]

---

(c) [-1, 3, 28, 17, 9, 33]

---

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2. **ArrayList Programming.** Write a method `filterRange` that accepts an `ArrayList` of integers and two integer values *min* and *max* as parameters and removes all elements whose values are in the range *min* through *max* (inclusive) from the list. For example, if a variable called `list` stores the values:

```
[4, 7, 9, 2, 7, 7, 5, 3, 5, 1, 7, 8, 6, 7]
```

The call of `filterRange(list, 5, 7);` should remove all values between 5 and 7, therefore it should change the list to store `[4, 9, 2, 3, 1, 8]`. If no elements in range *min-max* are found in the list, the list's contents are unchanged. If an empty list is passed, the list remains empty. You may assume that the list is not `null`.



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4. **Collections Programming.** Write a method `whoPassed` that determines which students "passed" a course. The method accepts three parameters: A `students` map from students' names (strings) to their overall percentages (integers) in the course; a `grades` map from percentages (integers) to course grades out of 4.0 (real numbers); and a `minGrade` real number representing the minimum grade out of 4.0 required to pass. Your method should return a set containing the names of all students who earned at least the given minimum grade out of 4.0 (inclusive). For example, if your method is passed the following parameters:

```
students = {Marty=76, Dan=81, Alyssa=98, Kim=52, Lisa=87, Whit=43, Jeff=70, Sylvia=92}
grades   = {76=2.1, 81=2.6, 98=4.0, 52=0.0, 87=3.3, 43=0.0, 70=1.5, 92=3.7}
minGrade = 2.6
```

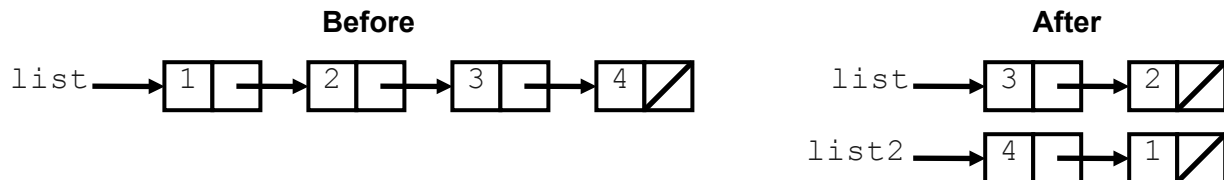
Then your method should return the set `[Alyssa, Dan, Lisa, Sylvia]`, because Alyssa's percentage of 98 earns her a grade of 4.0 in the course, Dan's 81 earns him a 2.6, Lisa's 87 earns her a 3.3, and Sylvia's 92 earns her a 3.7.

The names can appear in any order in the set. If no students meet the desired minimum grade, return an empty set. You may assume that no parameter is `null`, that every student's percentage is between 0 and 100 inclusive, that the `grades` map contains a grade entry between 0.0 and 4.0 inclusive for every percentage earned by a student, and that the `minGrade` parameter is between 0.0 and 4.0 inclusive. For full credit your code must run in less than  $O(n^2)$  time where  $n$  is the number of students and/or percentages.

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5. **Linked Nodes.** Write the code that will turn the "before" picture into the "after" picture by modifying links between the nodes shown and/or creating new nodes as needed. There may be more than one way to write the code, but you are NOT allowed to change any existing node's data field value. You also should not create new `ListNode` objects unless necessary to add new values to the chain, but you may create a single `ListNode` variable to refer to any existing node if you like. If a variable does not appear in the "after" picture, it doesn't matter what value it has after the changes are made.

To help maximize partial credit in case you make mistakes, we suggest that you include optional comments with your code that describe the links you are trying to change, as shown in Section 7's solution code.



Assume that you are using the `ListNode` class as defined in lecture and section:

```
public class ListNode {
    public int data; // data stored in this node
    public ListNode next; // a link to the next node in the list

    public ListNode() { ... }
    public ListNode(int data) { ... }
    public ListNode(int data, ListNode next) { ... }
}
```

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6. **Linked List Programming.** Write a method `hasAlternatingParity` that could be added to the `LinkedList` class from lecture that returns whether or not the list of integers has alternating parity (`true` if it does, `false` if not). The *parity* of an integer is 0 for even numbers and 1 for odd numbers. To have alternating parity, a list would have to alternate between even and odd numbers, as in the list:

```
[3, 2, 19, 8, 43, 64, 1, 0, 3]
```

If a variable called `list` stores the values above, then the call of `list.hasAlternatingParity()` would return `true`. If instead the list stored the following values, the call would return `false` because the list has two even numbers in a row (4 and 12):

```
[2, 13, 4, 1, 0, 9, 2, 7, 4, 12, 3, 2]
```

By definition, an empty list or a list of one element has alternating parity. You may assume that every element in the list is greater than or equal to 0.

Assume that we are adding this method to the `LinkedList` class as seen in lecture and as shown below. You may not call any other methods of the class to solve this problem and your method cannot change the contents of the list.

```
public class LinkedList {  
    private ListNode front;  
  
    methods  
}
```

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7. **Recursive Tracing.** For each call to the following method, indicate what output is produced:

```
public void mystery(int n) {  
    if (n % 2 == 1) {  
        System.out.print(n);  
    } else {  
        System.out.print(n + ", ");  
        mystery(n / 2);  
    }  
}
```

Call	Output
mystery(13);	
mystery(42);	
mystery(40);	
mystery(60);	
mystery(48);	

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8. **Recursive Programming.** Write a recursive method `indexOf` that accepts two `String`s as parameters and that returns the starting index of the first occurrence of the second `String` inside the first `String` (or `-1` if not found). The table below lists several calls to your method and their expected return values. Notice that case matters, as in the last example that returns `-1`.

Call	Value Returned
<code>indexOf("Barack Obama", "Bar")</code>	<code>0</code>
<code>indexOf("Barack Obama", "ck")</code>	<code>4</code>
<code>indexOf("Barack Obama", "a")</code>	<code>1</code>
<code>indexOf("Barack Obama", "McCain")</code>	<code>-1</code>
<code>indexOf("Barack Obama", "BAR")</code>	<code>-1</code>

`String`s have an `indexOf` method, but you are not allowed to call it. You are limited to these methods:

Method	Description
<code>equals(other)</code>	returns <code>true</code> if the two strings contain the same characters
<code>length()</code>	returns the number of characters in the string
<code>substring(fromIndex, toIndex)</code> <code>substring(fromIndex)</code>	returns a new string containing the characters from this string from <b>fromIndex</b> (inclusive) to <b>toIndex</b> (exclusive), or to the end of the string if <b>toIndex</b> is omitted

You are not allowed to construct any structured objects other than `String`s (no `array`, `List`, `Scanner`, etc.) and you may not use any loops to solve this problem; you must use recursion.



## CSE 143 Section Handout #12 Solution Key

1.

### List

- (a) [10, 20, 30]
- (b) [8, 2, 9, 7, 4]
- (c) [-1, 3, 28, 17, 9, 33]

### Output

- [31, 21, 11]
- [5, 8, 10, 3, 9]
- [34, 10, 18, 29, 4, 0]

2. Two solutions are shown.

```
public static void filterRange(ArrayList<Integer> list, int min, int max) {
    for (int i = 0; i < list.size(); i++) {
        if (list.get(i) >= min && list.get(i) <= max) {
            list.remove(i);
            i--;
        }
    }
}
```

```
public static void filterRange(ArrayList<Integer> list, int min, int max) {
    for (int i = list.size() - 1; i >= 0; i--) {
        int element = list.get(i);
        if (min <= element && element <= max) {
            list.remove(i);
        }
    }
}
```

3.

```
public static int removeMin(Stack<Integer> s) {
    Queue<Integer> q = new LinkedList<Integer>();
    int min = s.pop();
    q.add(min);
    while (!s.isEmpty()) { // s -> q, looking for min value
        int next = s.pop();
        if (next < min) {
            min = next;
        }
        q.add(next);
    }
    while (!q.isEmpty()) { // q -> s, filtering out occurrences of min
        int next = q.remove();
        if (next != min) {
            s.push(next);
        }
    }
    s2q(s, q); // s -> q -> s, to un-reverse the order
    q2s(q, s);
    return min;
}
```

4.

```
public static Set<String> whoPassed(Map<String, Integer> students,
    Map<Integer, Double> grades, double desired) {

    Set<String> result = new TreeSet<String>();
    for (String name : students.keySet()) {
        int grade = students.get(name);
        if (grades.get(grade) >= desired) {
            result.add(name);
        }
    }
    return result;
}
```

## CSE 143 Section Handout #12 Solutions (continued)

5.

```
ListNode list2 = list.next.next.next;    // list2 -> 4
list2.next = list;                       // 4 -> 1
list.next.next.next = list.next;        // 3 -> 2
list = list.next.next;                   // list -> 3
list.next.next = null;                   // 2 /
list2.next.next = null;                   // 1 /
```

6.

```
public boolean hasAlternatingParity() {
    if (front != null) {
        ListNode current = front;
        while (current.next != null) {
            if (current.data % 2 == current.next.data % 2) {
                return false;
            }
            current = current.next;
        }
    }
    return true;
}
```

7.

Call	Output
mystery(13);	13
mystery(42);	42, 21
mystery(40);	40, 20, 10, 5
mystery(60);	60, 30, 15
mystery(48);	48, 24, 12, 6, 3

8.

```
public static int indexOf(String source, String target) {
    if (target.length() > source.length()) {
        return -1;
    } else if (source.substring(0, target.length()).equals(target)) {
        return 0;
    } else {
        int pos = indexOf(source.substring(1), target);
        if (pos == -1) {
            return pos;
        } else {
            return pos + 1;
        }
    }
}
```