

# **CSE 143**

## **Lecture 14**

More Recursive Programming; Grammars

reading: 12.2 - 12.3, 12.5; 13.3

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# Exercise

- Write a method `crawl` accepts a `File` parameter and prints information about that file.
  - If the `File` object represents a normal file, just print its name.
  - If the `File` object represents a directory, print its name and information about every file/directory inside it, indented.

```
cse143
  handouts
    syllabus.doc
    lecture_schedule.xls
  homework
    1-sortedintlist
      ArrayIntList.java
      SortedIntList.java
      index.html
      style.css
```

- **recursive data:** A directory can contain other directories.

# File objects

- A `File` object (from the `java.io` package) represents a file or directory on the disk.

Constructor/method	Description
<code>File(<b>String</b>)</code>	creates <code>File</code> object representing file with given name
<code>canRead()</code>	returns whether file is able to be read
<code>delete()</code>	removes file from disk
<code>exists()</code>	whether this file exists on disk
<code>getName()</code>	returns file's name
<code>isDirectory()</code>	returns whether this object represents a directory
<code>length()</code>	returns number of bytes in file
<code>listFiles()</code>	returns a <code>File[]</code> representing files in this directory
<code>renameTo(<b>File</b>)</code>	changes name of file

# Public/private pairs

- We cannot vary the indentation without an extra parameter:

```
public static void crawl(File f, String indent) {
```

- Often the parameters we need for our recursion do not match those the client will want to pass.

In these cases, we instead write a pair of methods:

- 1) a public, non-recursive one with the parameters the client wants
- 2) a private, recursive one with the parameters we really need

# Exercise solution 2

```
// Prints information about this file,  
// and (if it is a directory) any files inside it.  
public static void crawl(File f) {  
    crawl(f, "");    // call private recursive helper  
}  
  
// Recursive helper to implement crawl/indent behavior.  
private static void crawl(File f, String indent) {  
    System.out.println(indent + f.getName());  
    if (f.isDirectory()) {  
        // recursive case; print contained files/dirs  
        for (File subFile : f.listFiles()) {  
            crawl(subFile, indent + "    ");  
        }  
    }  
}
```

# Recursive binary search (13.3)

- Write a method `binarySearch` that accepts a sorted array of integers and a target integer value and returns the index of an occurrence of that target value in the array.
  - If the target value is not found, return a negative number.
  - Write the method recursively.

index	0	1	2	3	4	5	6	7	8	9	10	11	12	13	14	15	16
value	-4	2	7	10	15	20	22	25	30	36	42	50	56	68	85	92	103

```
int index = binarySearch(data, 42); // 10
int index2 = binarySearch(data, 66); // -1 or -14
```

# Exercise solution

```
// Returns the index of an occurrence of the given value in
// the given array, or a negative number if not found.
// Precondition: a is sorted
public static int binarySearch(int[] a, int target) {
    return binarySearch(a, target, 0, a.length - 1);
}

// Recursive helper to implement search behavior.
private static int binarySearch(int[] a, int target,
                                int min, int max) {
    if (min > max) {
        return -1;    // not found
    } else {
        int mid = (min + max) / 2;
        if (a[mid] == target) {
            return mid;    // found it!
        } else if (a[mid] < target) {
            // middle element too small; search right half
            return binarySearch(a, target, mid + 1, max);
        } else { // a[mid] > target
            // middle element too large; search left half
            return binarySearch(a, target, min, mid - 1);
        }
    }
}
}
```

# Languages and grammars

- (formal) **language**: A set of words or symbols.
- **grammar**: A description of a language that describes which sequences of symbols are allowed in that language.
  - describes language *syntax* (rules) but not *semantics* (meaning)
  - can be used to generate strings from a language, or to determine whether a given string belongs to a given language



# Backus-Naur (BNF)

- **Backus-Naur Form (BNF)**: A syntax for describing language grammars in terms of transformation *rules*, of the form:

**<symbol> ::= <expression> | <expression> ... | <expression>**

- **terminal**: A fundamental symbol of the language.
- **non-terminal**: A high-level symbol describing language syntax, which can be transformed into other non-terminal or terminal symbol(s) based on the rules of the grammar.
- developed by two Turing-award-winning computer scientists in 1960 to describe their new ALGOL programming language

# An example BNF grammar

```
<s> ::= <n> <v>
```

```
<n> ::= Marty | Victoria | Stuart | Jessica
```

```
<v> ::= cried | slept | belched
```

- Some sentences that could be generated from this grammar:

```
Marty slept
```

```
Jessica belched
```

```
Stuart cried
```

# BNF grammar version 2

`<s> ::= <np> <v>`

`<np> ::= <pn> | <dp> <n>`

`<pn> ::= Marty | Victoria | Stuart | Jessica`

`<dp> ::= a | the`

`<n> ::= ball | hamster | carrot | computer`

`<v> ::= cried | slept | belched`

- Some sentences that could be generated from this grammar:

the carrot cried

Jessica belched

a computer slept

# BNF grammar version 3

```
<s> ::= <np> <v>
<np> ::= <pn> | <dp> <adj> <n>
<pn> ::= Marty | Victoria | Stuart | Jessica
<dp> ::= a | the
<adj> ::= silly | invisible | loud | romantic
<n> ::= ball | hamster | carrot | computer
<v> ::= cried | slept | belched
```

- Some sentences that could be generated from this grammar:

the invisible carrot cried

Jessica belched

a computer slept

a romantic ball belched

# Grammars and recursion

```
<s> ::= <np> <v>
<np> ::= <pn> | <dp> <adjp> <n>
<pn> ::= Marty | Victoria | Stuart | Jessica
<dp> ::= a | the
<adjp> ::= <adj> <adjp> | <adj>
<adj> ::= silly | invisible | loud | romantic
<n> ::= ball | hamster | carrot | computer
<v> ::= cried | slept | belched
```

- Grammar rules can be defined *recursively*, so that the expansion of a symbol can contain that same symbol.
  - There must also be expressions that expand the symbol into something non-recursive, so that the recursion eventually ends.

# Grammar, final version

```
<s> ::= <np> <vp>
<np> ::= <dp> <adjp> <n> | <pn>
<dp> ::= the | a
<adjp> ::= <adj> | <adj> <adjp>
<adj> ::= big | fat | green | wonderful | faulty | subliminal
<n> ::= dog | cat | man | university | father | mother | child
<pn> ::= John | Jane | Sally | Spot | Fred | Elmo
<vp> ::= <tv> <np> | <iv>
<tv> ::= hit | honored | kissed | helped
<iv> ::= died | collapsed | laughed | wept
```

- Could this grammar generate the following sentences?

Fred honored the green wonderful child

big Jane wept the fat man fat

- Generate a random sentence using this grammar.

# Sentence generation

