

CSE143 Summer 2008 Midterm Exam

July 25, 2008

Name : _____

Section (eg. AA) : _____ TA : _____

This is an open-book/open-note exam. Space is provided for your answers. Use the backs of pages if necessary. The exam is divided into six questions with the following points:

Question	Points	Score
Recursive Tracing	15	
Recursion	15	
Linked Lists	15	
More Linked Lists	20	
Stacks and Queues	20	
Array Manipulation	15	
Total:	100	

Do not begin work on this exam until instructed to do so. Any student who starts early or who continues to work after time is called will receive a 10 point penalty.

The exam is not, in general, graded on style and you do not need to include comments. For the stack/queue question, however, you are expected to use generics properly and to declare variables using interfaces when possible.

Please turn off an cell phones or other devices that might disturb others during the exam. You are NOT to use any electronic devices while taking the test, including calculators. Anyone caught using an electronic device will receive a 10 point penalty.

If you finish the exam early, please hand your exam to the instructor and exit quietly through the front door.

1. (15 points) **Recursive Tracing**

Write what the method returns, given the specified inputs. If the method will enter an infinite recursion, say "infinite recursion".

```
public static String mystery(int x, int y) {  
    if(x == y)  
        return "!";  
    if(x == y+1)  
        return "**";  
    return mystery(x+1,y) + mystery(x+2,y);  
}
```

mystery(6,5) : _____

Solution: **

mystery(-5,-4) : _____

Solution: !**

mystery(3,1) : _____

Solution: infinite recursion

mystery(4,6) : _____

Solution: !**!

mystery(3,6) : _____

Solution: !**!!**

3. (15 points) **Linked Lists**

Write a method `hasDuplicates` for the `LinkedList` we discussed in class. This method returns `true` if there is at least one element duplicated in the list. A list of 0 or 1 elements has no duplicates by definition.

You are writing a method for the `LinkedList` class discussed in lecture:

```
public class ListNode {
    public int data;          // data stored in this node
    public ListNode next;    // link to next node in the list

    <constructors>
}

public class LinkedList {
    private ListNode front;

    <methods>
}
```

You may not call any other methods of the `LinkedList` class to solve this problem

Examples:

For a list containing [1, 2, 1], `hasDuplicates` returns `true`

For a list containing [1, 2, 3], `hasDuplicates` returns `false`

For a list containing [3, 2, 5, 4, 2], `hasDuplicates` returns `true`

Solution:

```
public boolean hasDuplicates() {
    ListNode current = front;
    while(current != null) {
        ListNode comparison = current.next;
        while(comparison != null) {
            if(comparison.data == current.data)
                return true;
            else
                comparison = comparison.next;
        }
        current = current.next;
    }
    return false;
}
```

4. (20 points) **More Linked Lists**

Write a method `addListAt` for the `LinkedList` class (see previous page for a specification). This method takes a `ListNode`, which is the head of another linked list, and an integer index.

The method should modify the `LinkedList` so that the passed in list is inserted into the existing list at the index specified. If index is 0 it should be inserted at the head of the list. If index is 1 it should be inserted after the 1st element, etc. Your method should throw an `IllegalArgumentException` if the index is negative. Your method should throw an `IllegalArgumentException` if the index is greater than the length of the `LinkedList`.

You should modify the existing `ListNode` objects and should not need to create any new ones or use any auxiliary structures. You should not call any other methods on the `LinkedList` object.

Examples:

If a `LinkedList` containing [7, 11, 13, 19] has the list [8, 20] added to it at index 2, the original `LinkedList` will become [7, 11, 8, 20, 13, 19].

If a `LinkedList` containing [8, 20] has the list [7, 44, -6] added to it at index 0, the original `LinkedList` will become [7, 44, -6, 8, 20].

If a `LinkedList` containing [1, 1] has the list [2, 2, 2] added to it at index 2, the original `LinkedList` will become [1, 1, 2, 2, 2].

Solution:

```
public void addListAt(ListNode list, int index) {
    if(index < 0) throw new IllegalArgumentException("index negative");
    if(list == null) return; //nothing to add
    ListNode oldListAfterIndex = front;
    ListNode oldListBeforeIndex = null;

    for(int i = 0; i < index; i++) {
        if(oldListAfterIndex == null)
            throw new IllegalArgumentException("index beyond list");
        oldListBeforeIndex = oldListAfterIndex;
        oldListAfterIndex = oldListAfterIndex.next;
    }

    ListNode newListLast = list;
    while(newListLast.next != null)
        newListLast = newListLast.next;

    if(oldListBeforeIndex == null)
```

```
        front = list;
    else
        oldListBeforeIndex.next = list;

    newListLast.next = oldListAfterIndex;
}
```

5. (20 points) **Stacks and Queues**

Write a function `getMax` that takes a stack and a queue as parameters and returns the largest integer stored in either the stack or the queue. Your method should be sure to restore both the stack and the queue to their original state.

You may use one additional stack to help you solve this problem, but no other auxiliary structures.

Examples:

For input stack `[7, 11, 9]` and queue `[2, 777, 1]` `getMax` returns 777.

For input stack `[]` and queue `[-2, -13, -6]` `getMax` returns -2.

Solution:

```
public int getMax(Stack<Integer> stack, Queue<Integer> queue) {
    int max = 100;
    boolean maxValid = false;

    for (int i = 0; i < queue.size(); i++) {
        int currentVal = queue.dequeue();
        if(!maxValid || max < currentVal) {
            maxValid = true;
            max = currentVal;
        }
        queue.enqueue(currentVal);
    }

    Stack<Integer> auxStack = new ArrayStack<Integer>();
    while(!stack.isEmpty()) {
        int currentVal = stack.pop();
        if(!maxValid || max < currentVal) {
            maxValid = true;
            max = currentVal;
        }
        auxStack.push(currentVal);
    }
    while(!auxStack.isEmpty())
        stack.push(auxStack.pop());
    if(!maxValid)
        throw new IllegalArgumentException("stack and queue empty");
    return max;
}
```

6. (15 points) **Array Manipulation**

Write a method `copyMultiple` that takes two parameters: an `int` array and integer `timesToCopy`. The method should return a new `int` array with the original array duplicated `timesToCopy` times. Your method should throw an `IllegalArgumentException` if `timesToCopy` is less than 1.

Examples:

`copyMultiple([7,17],2)` returns `[7, 17, 7, 17]`

`copyMultiple([45],4)` returns `[45, 45, 45, 45]`

`copyMultiple([66,-3,11],2)` returns `[66,-3,11,66,-3,11]`

Solution:

```
public int[] copyMultiple(int[] array, int timesToCopy) {
    if(timesToCopy < 1)
        throw new IllegalArgumentException("timesToCopy < 1");
    int[] result = new int[array.length*timesToCopy];
    for(int sourceIndex = 0; sourceIndex < array.length; sourceIndex++)
    {
        for(int copyNum = 0; copyNum < timesToCopy; copyNum++)
        {
            int val = array[sourceIndex];
            result[copyNum*array.length + sourceIndex] = val;
        }
    }
    return result;
}
```