

Week	Day	Date	Topic	Textbook Reading
#1	M	6/18	A. Intro and Welcome B. Intro to C++	Appendix A1-A37
	W	6/20	B. Intro to C++ B1. Stream basics	
	F	6/22	C. Multi-file program construction and principles of software design	Ch. 1
#2	M	6/25	D. ADTs E. C++ Class basics: member functions, privacy	Ch. 1 Ch. 3, pp 125-144 (example); App. A
	W	6/27	F. C++ Classes: constructors & Overloading	Ch. 8, pp 377-381
	F	6/29	H. List ADT using arrays	Ch. 3 p. 134ff
#3	M	7/2	K. const	p. 25, 130, A17
	F	7/6	G. More about Streams	Appendix A38-A52
#4	M	7/9	J. Pointers and Dynamic Memory	
	W	7/11	J. Pointers and Dynamic Memory (concluded)	Ch. 4, pp 148-157, 172-177
	F	7/13	N. Classes w/Dynamic Memory	Ch. 4
#5	M	7/16	N. Classes w/Dynamic Memory; deep vs shallow copy	