Steve's Constructor Mind Trip

This is a short quiz meant only as a self-test to help you. How well do you *really* understand constructors? Try the following and find out. . .

Here is a specification .h file of the Flying Monkey class:

class FlyingMonkey {

```
public:
// [ A ]
FlyingMonkey (int a, bool b);
// [ B ]
FlyingMonkey (bool a, string b);
// [ C ]
FlyingMonkey (int a, bool b, bool c, string d);
// [ D ]
FlyingMonkey ( );
// [ E ]
FlyingMonkey (bool a, string b, int c);
....
```

};

If the following lines were written in a main function, which constructor would be called? Answer by specifying the letter corresponding to the constructor declared above.

- 1. FlyingMonkey Bob(true, "Bob", 10);
- 2. FlyingMonkey Bob = FlyingMonkey(true, "Bob");
- FlyingMonkey Bob; Bob = FlyingMonkey(10, false);
- 4. FlyingMonkey Bob = FlyingMonkey();
- 5. FlyingMonkey Steve(10, true, false, "Bob");
- 6. FlyingMonkey Bob("Bob", true);