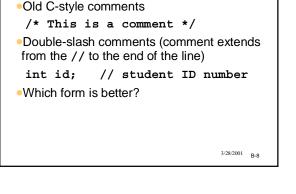


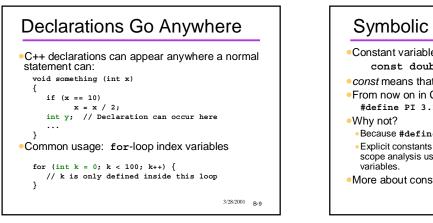


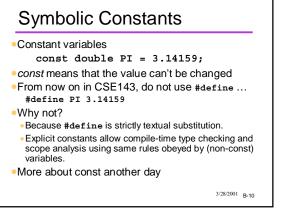
- Operator >> reads a value from the stream that is its left argument (here cin, the keyboard) and stores it in the variable given as its right argument.
- The >> and << operators can be strung together to read or write several items in a single statement.
- Important: Place your C++ functions in .cpp files (rather than .c files).
- The "using namespace std;" directive accesses the names defined in the header files

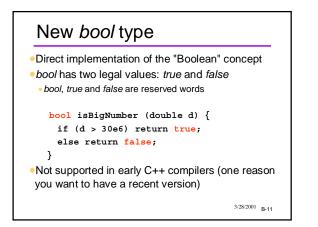
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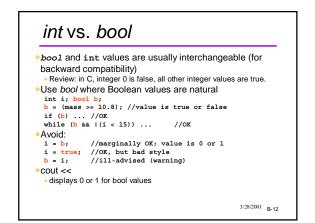


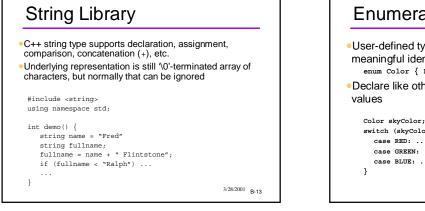
Two Styles of Comments

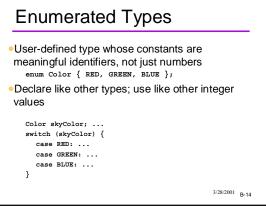


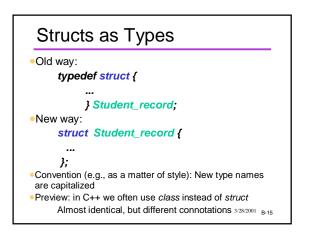


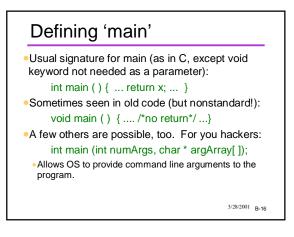


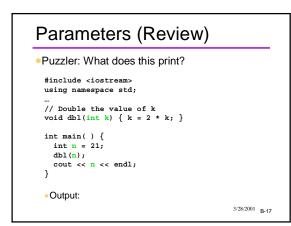


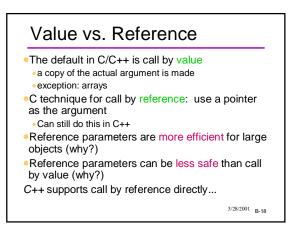












## **Reference Parameters**

•Use & in parameter declaration to make the parameter an alias for the argument.

```
// Double the value of k
void db1(int & k) { k = 2 * k; }
int main() {
    int n = 21;
    db1(n);
    cout << n << endl;
}</pre>
```

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Output:

<section-header><list-item><list-item><list-item><list-item><list-item><list-item><list-item><list-item>