# **Building Java Programs**

#### Chapter 5 Lecture 5-4: do/while loops, assertions

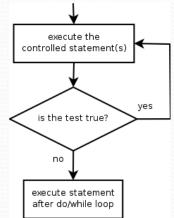
#### reading: 5.1, 5.5

### The do/while loop

• do/while loop: Performs its test at the end of each repetition.

• Guarantees that the loop's {} body will run at least once.

```
do {
    statement(s);
} while (test);
// Example: prompt un
String phrase;
```



```
// Example: prompt until correct password is typed
String phrase;
do {
   System.out.print("Type your password: ");
   phrase = console.next();
} while (!phrase.equals("abracadabra"));
```

#### do/while question

- Modify the previous Dice program to use do/while.
  - 2 + 4 = 6 3 + 5 = 8 5 + 6 = 11 1 + 1 = 2 4 + 3 = 7You won after 5 tries!

#### do/while answer

```
// Rolls two dice until a sum of 7 is reached.
import java.util.*;
public class Dice {
    public static void main(String[] args) {
        Random rand = new Random();
        int tries = 0;
        int sum;
        do {
            int roll1 = rand.nextInt(6) + 1; // one roll
            int roll2 = rand.nextInt(6) + 1;
            sum = roll1 + roll2;
            System.out.println(roll1 + " + " + roll2 + " = " + sum);
            tries++;
        } while (sum != 7);
```

System.out.println("You won after " + tries + " tries!");

}

}

#### break

• break statement: Immediately exits a loop.

- Can be used to write a loop whose test is in the middle.
- The loop's test is often changed to true ("always repeat").

```
while (true) {
    statement(s);
```

```
if (test) {
    break;
}
statement(s);
```

}

break is considered to be bad style by some programmers.

# Sentinel loop with break

```
Scanner console = new Scanner(System.in);
int sum = 0;
while (true) {
   System.out.print("Enter a number (-1 to quit): ");
   int number = console.nextInt();
   if (number == -1) { // don't add -1 to sum
        break;
   }
   sum = sum + number; // number != -1 here
}
System.out.println("The total was " + sum);
```

# Assertions

reading: 5.5

# Logical assertions

#### • **assertion**: A statement that is either true or false.

Examples:

- Java was created in 1995.
- The sky is purple.
- 23 is a prime number.
- The capital of North Dakota is Bismarck.
- x divided by 2 equals 7. (depends on the value of x)

 An assertion might be false ("The sky is purple" above), but it is still an assertion because it is a true/false statement.

## Reasoning about assertions

Suppose you have the following code:

```
if (x > 3) {
    // Point A
    x--;
} else {
    // Point B
    x++;
    // Point C
}
// Point D
```

What do you know about x's value at the three points?
Is x > 3? Always? Sometimes? Never?

### Assertions in code

- We can make assertions about our code and ask whether they are true at various points in the code.
  - Valid answers are ALWAYS, NEVER, or SOMETIMES.

}

```
System.out.print("Type a nonnegative number: ");
double number = console.nextDouble();
// Point A: is number < 0.0 here? (SOMETIMES)</pre>
```

```
while (number < 0.0) {
    // Point B: is number < 0.0 here? (ALWAYS)
    System.out.print("Negative; try again: ");</pre>
```

```
number = console.nextDouble();
// Point C: is number < 0.0 here? (SOMETIMES)</pre>
```

```
// Point D: is number < 0.0 here? (NEVER)</pre>
```

## Reasoning about assertions

- Right after a variable is initialized, its value is known: int x = 3; // is x > 0? ALWAYS
- In general you know nothing about parameters' values:
   public static void mystery(int a, int b) {
   // is a == 10? SOMETIMES
- But inside an if, while, etc., you may know something: public static void mystery(int a, int b) { if (a < 0) { // is a == 10? NEVER ... } }

#### Assertions and loops

```
At the start of a loop's body, the loop's test must be true:

while (y < 10) {

    // is y < 10? ALWAYS

    ...

}
After a loop, the loop's test must be false:

while (y < 10) {

    ...

}

// is y < 10? NEVER</li>
```

Inside a loop's body, the loop's test may become false: while (y < 10) { y++; // is y < 10? SOMETIMES }

### "Sometimes"

- Things that cause a variable's value to be unknown (often leads to "sometimes" answers):
  - reading from a Scanner
  - reading a number from a Random object
  - a parameter's initial value to a method
- If you can reach a part of the program both with the answer being "yes" and the answer being "no", then the correct answer is "sometimes".

```
public static void mystery(int x, int y) {
    int z = 0;
```

#### // Point A

}

```
while (x >= y) {
    // Point B
    x = x - y;
    z++;
    if (x != y) {
        // Point C
        z = z * 2;
    }
```

// Point D

```
// Point E
System.out.println(z);
```

		х < у	х == у	z == 0
	Point A			
	Point B			
	Point C			
	Point D			
	Point E			

```
public static void mystery(int x, int y) {
    int z = 0;
```

#### // Point A

}

```
while (x >= y) {
    // Point B
    x = x - y;
    z++;
    if (x != y) {
        // Point C
        z = z * 2;
    }
```

// Point D

```
// Point E
System.out.println(z);
```

	х < у	х == у	z == 0
Point A	SOMETIMES	SOMETIMES	ALWAYS
Point B	NEVER	SOMETIMES	SOMETIMES
Point C	SOMETIMES	NEVER	NEVER
Point D	SOMETIMES	SOMETIMES	NEVER
Point E	ALWAYS	NEVER	SOMETIMES

```
public static int mystery(Scanner console) {
    int prev = 0;
    int count = 0;
    int next = console.nextInt();
```

#### // Point A

```
while (next != 0) {
    // Point B
    if (next == prev) {
        // Point C
```

Which of the following assertions are true at which point(s) in the code? Choose ALWAYS, NEVER, or SOMETIMES.

```
count++;
    }
    prev = next;
    next = console.nextInt();
    // Point D
// Point E
return count;
```

	next == 0	prev == 0	next == prev
Point A			
Point B			
Point C			
Point D			
Point E			

}

```
public static int mystery(Scanner console) {
    int prev = 0;
    int count = 0;
    int next = console.nextInt();
```

#### // Point A

```
while (next != 0) {
    // Point B
    if (next == prev) {
        // Point C
```

Which of the following assertions are true at which point(s) in the code? Choose ALWAYS, NEVER, or SOMETIMES.

```
count++;
   prev = next;
   next = console.nextInt();
    // Point D
// Point E
```

	next == 0	prev == 0	next == prev
Point A	SOMETIMES	ALWAYS	SOMETIMES
Point B	NEVER	SOMETIMES	SOMETIMES
Point C	NEVER	NEVER	ALWAYS
Point D	SOMETIMES	NEVER	SOMETIMES
Point E	ALWAYS	SOMETIMES	SOMETIMES

}

return count;

```
// Assumes y >= 0, and returns x^y
public static int pow(int x, int y) {
    int prod = 1;
```

```
// Point A
while (y > 0) {
    // Point B
    if (y % 2 == 0) {
        // Point C
        x = x * x;
        y = y / 2;
        // Point D
    } else {
        // Point E
        prod = prod * x;
        V--;
        // Point F
// Point G
return prod;
```

	y > 0	y % 2 == 0
Point A		
Point B		
Point C		
Point D		
Point E		
Point F		
Point G		

```
// Assumes y >= 0, and returns x^y
public static int pow(int x, int y) {
    int prod = 1;
```

```
// Point A
while (y > 0) {
    // Point B
    if (y % 2 == 0) {
        // Point C
        x = x * x;
        y = y / 2;
        // Point D
    } else {
        // Point E
        prod = prod * x;
        V--;
        // Point F
// Point G
return prod;
```

and the second s		
	у > О	y % 2 == 0
Point A	SOMETIMES	SOMETIMES
Point B	ALWAYS	SOMETIMES
Point C	ALWAYS	ALWAYS
Point D	ALWAYS	SOMETIMES
Point E	ALWAYS	NEVER
Point F	SOMETIMES	ALWAYS
Point G	NEVER	ALWAYS