

# University of Washington

## Computer Science & Engineering 142: Introduction to Programming I

### Course Syllabus, Autumn 2018

#### Instructor:

Brett Wortzman, CSE 446

[brettwo@cs.uw.edu](mailto:brettwo@cs.uw.edu)

office hours:

Mon 12:30-1:30; Wed 1:30-3:15

#### Administrator:

Pim Lustig, CSE 126

[cse142@uw.edu](mailto:cse142@uw.edu); (206) 616-3225

*Pim handles many course details such as registration and switching sections.*

### Course Overview

This course provides an introduction to programming using the Java programming language. We will explore common computational problem-solving techniques useful to computer scientists, but also to anyone who has large data sets, repetitive processes or other needs for computation. No prior programming experience is assumed, although students should know the basics of using a computer (e.g., using a web browser and a text editor) and should be comfortable with math through Algebra 1. Students with significant prior programming experience should consider skipping CSE 142 and taking CSE 143 (we allow this without any special permission) or CSE 143X.

### Lectures

MWF 3:30pm – 4:20pm, Kane 120 (A Lecture); and 11:30am – 12:20pm, Kane 130 (B Lecture)

If you intend to use a phone or laptop for tasks not related to the lecture, please sit in the back of the lecture room so you don't distract your fellow students.

### Discussion Sections

You will be expected to participate in a Thursday discussion section, held at various times (see course web site for details). The TA who runs your section will grade your homework assignments. In section, we will answer questions, go over common errors in homework solutions, and discuss sample problems in more detail than we can in lecture.

Each student will be assigned a section participation score that is weighted the same as one homework assignment. You will receive up to **3 points** for each section you participate in, up to a maximum of 20 points. One of those points will be awarded for showing reasonable and appropriate effort on short take-home problems from the textbook that will be due at the start of each week's section. Section attendance in total is worth about as much as one programming assignment.

**Students who do not attend their first section on 9/27/18 must contact their TA in advance to explain their absence.**

### Course Web Site

- <http://cs.uw.edu/142/>

All resources from class will be posted here. Check the web site daily for important announcements.

### Textbook

- Reges/Stepp, *Building Java Programs: A Back to Basics Approach (4<sup>th</sup> Edition)*. ISBN 978-0134322766

The textbook is required and can be purchased from UW Bookstore, online, or as a download for lower cost. UW instructors wrote this book specifically for this course to supplement lectures and clarify concepts. We will expect you to refer to the book when you miss lecture, don't quite understand an idea or need extra practice problems. If you plan to take CSE 143, we recommend you get the 4<sup>th</sup> edition. There are also some copies of the book (of varying editions) on course reserve at Odegaard.

### Computer Access and Software

Teaching assistants will be available to help you most days at the Introductory Programming Lab (IPL) in **room 334 of Mary Gates Hall**. The recommended software is the Java Development Kit (**JDK**) **version 8** and the **jGRASP** editor. The course web site contains links to download this software free of charge if you want to work at home.

### Homework

Homework consists of weekly programming assignments done individually and submitted electronically from the course web site. Programs will be graded on "external correctness" (behavior) and "internal correctness" (style and design). Assignments will generally be graded on a 20-point scale. Disputes about homework grading must be made within 2 weeks of receiving the grade.

## Lateness

Each student receives 5 "late days" for use on programming homework assignments. A late day allows you to submit an assignment up to 24 hours late without penalty. For example, you could use 2 late days and submit an assignment due Tuesday 9pm on Thursday by 9pm with no penalty. Once a student has used up all their late days, each successive day that an assignment is late will result in a loss of 1 point on that assignment. Regardless of how many late days you have, **you may not submit an assignment more than 3 days after it is due** or after the last day of class. *Students will not be given extensions except under extenuating circumstances and must contact the instructor as soon as possible to explain the situation.*

## Exams

The exams will be closed-book and closed-notes, although each student will be provided with a one page reference "cheat sheet" as part of the exam. No electronic devices (e.g. calculators) may be used.

Make-up exams will not be given except in serious emergency circumstances. If you must miss an exam, even if you are sick or injured, you must contact your instructor *before* the exam (or arrange for someone to do so).

## Grading

45%	weekly programming assignments and section participation
20%	midterm Thursday, November 1 <sup>st</sup> (tentative)
35%	final exam Wednesday, December 12 <sup>th</sup> (tentative)

Final course grades will be converted to the 4.0 scale roughly as follows:

90%: at least 3.5	85%: at least 3.0	80%: at least 2.5
75%: at least 2.0	70%: at least 1.5	60%: at least 0.7

## Academic Integrity and Collaboration

Programming assignments must be completed individually; all code you submit must be your own work. You may discuss general ideas of how to approach an assignment, but never specific details about the code to write. Any help you receive from or provide to classmates, tutors, friends, or other outside individuals should be limited and should never involve details of how to code a solution. **In particular, violations of this policy include, but are not limited to:**

- Working as a partner with another student on an assignment.
- Showing another student your solution to an assignment, or looking at another student's solution (past or present), for any reason.
- Having another person "walk you through" an assignment, describe in detail how to solve it, or sit with you as you code; or providing such help to another student. This includes current or former students, tutors, friends, TAs, paid consultants, people on the Internet, or anyone else.
- Posting your homework solution code, in part or in whole, online to ask others for help. This includes public message boards, code repositories, forums, file sharing sites and services, or any other online system.

Under our policy, a student who gives inappropriate help is equally guilty as one who receives it. Instead of providing such help to someone who does not understand an assignment, please refer them to class resources such as lecture examples, the textbook, the IPL, or a TA or instructor. You must not share your solution and ideas with others. You must also ensure that your work is not copied by others, such as by making sure to log out of shared computers, not leaving printouts of your code in public places, and not emailing your code to other students or posting it on the web.

If you are retaking the course, you may resubmit a previous solution unless that program was involved in an academic misconduct case. If misconduct was found, you must write a new version of that program.

We enforce this policy vigorously by running similarity detection software a few times per quarter over all submitted student programs, including programs from past quarters. Students who violate the policy are offered reduced scores and sometimes sent to a University committee. **This can lead to marks on permanent academic records.** Generally, several dozen students each quarter are given reduced scores for violating these policies. Please be careful, and please contact the instructor if you are unsure whether a particular behavior falls within our policy.

## Inclusion

All students are welcome in CSE142 and are entitled to be treated respectfully by both classmates and the course staff. We strive to create a challenging but inclusive environment that is conducive to learning for all students. If at any time you feel that you are not experiencing an inclusive environment, please contact the course staff or the CSE academic advisors. You should feel free to email any member of the course staff or the advisors at any time, and anonymous feedback can be sent to the course staff via the form linked on the course website.