

Building Java Programs

Chapter 5

Lecture 10: `while` Loops,
Fencepost Loops, and Sentinel Loops

reading: 5.1 – 5.2

String methods

Method name	Description
<code>indexOf(str)</code>	index where the start of the given string appears in this string (-1 if not found)
<code>length()</code>	number of characters in this string
<code>substring(index1, index2)</code> or <code>substring(index1)</code>	the characters in this string from <i>index1</i> (inclusive) to <i>index2</i> (<u>exclusive</u>); if <i>index2</i> is omitted, grabs till end of string
<code>toLowerCase()</code>	a new string with all lowercase letters
<code>toUpperCase()</code>	a new string with all uppercase letters

- These methods are called using the dot notation:

```
String starz = "Yeezy & Hova";  
System.out.println(starz.length());    // 12
```


String method examples

```
// index      012345678901
String s1 = "Stuart Reges";
String s2 = "Marty Stepp";

System.out.println(s1.length());           // 12
System.out.println(s1.indexOf("e"));       // 8
System.out.println(s1.substring(7, 10));   // "Reg"

String s3 = s2.substring(1, 7);
System.out.println(s3.toLowerCase());     // "arty s"
```

- Given the following string:

```
// index      0123456789012345678901
String book = "Building Java Programs";
```

- How would you extract the word "Java" ?

Modifying strings

- Methods like `substring` and `toLowerCase` build and return a new string, rather than modifying the current string.

```
String s = "Aceyalone";  
s.toUpperCase();  
System.out.println(s);    // Aceyalone
```

- To modify a variable's value, you must reassign it:

```
String s = "Aceyalone";  
s = s.toUpperCase();  
System.out.println(s);    // ACEYALONE
```


Strings as user input

- Scanner's next method reads a word of input as a String.

```
Scanner console = new Scanner(System.in);
System.out.print("What is your name? ");
String name = console.next();
name = name.toUpperCase();
System.out.println(name + " has " + name.length() +
    " letters and starts with " + name.substring(0, 1));
```

Output:

```
What is your name? Nas
```

```
NAS has 3 letters and starts with N
```

- The nextLine method reads a line of input as a String.

```
System.out.print("What is your address? ");
String address = console.nextLine();
```

Strings question

- Write a program that reads two people's first names and suggests a name for their child

Example Output:

Parent 1 first name? **Danielle**

Parent 2 first name? **John**

Child Gender? **f**

Suggested baby name: JODANI

Parent 1 first name? **Danielle**

Parent 2 first name? **John**

Child Gender? **Male**

Suggested baby name: DANIJO

The equals method

- Objects are compared using a method named `equals`.

```
Scanner console = new Scanner(System.in);
System.out.print("What is your name? ");
String name = console.next();
if (name.equals("Lance")) {
    System.out.println("Pain is temporary.");
    System.out.println("Quitting lasts forever.");
}
```

- Technically this is a method that returns a value of type `boolean`, the type used in logical tests.

String test methods

Method	Description
<code>equals(str)</code>	whether two strings contain the same characters
<code>equalsIgnoreCase(str)</code>	whether two strings contain the same characters, ignoring upper vs. lower case
<code>startsWith(str)</code>	whether one contains other's characters at start
<code>endsWith(str)</code>	whether one contains other's characters at end
<code>contains(str)</code>	whether the given string is found within this one

```
String name = console.next();
if(name.endsWith("Kweli")) {
    System.out.println("Pay attention, you gotta listen to hear.");
} else if(name.equalsIgnoreCase("NaS")) {
    System.out.println("I never sleep 'cause sleep is the cousin of
        death.");
}
```


Type char

- `char` : A primitive type representing single characters.
 - Each character inside a `String` is stored as a `char` value.
 - Literal `char` values are surrounded with apostrophe (single-quote) marks, such as `'a'` or `'4'` or `'\n'` or `'\''`
 - It is legal to have variables, parameters, returns of type `char`

```
char letter = 'S';  
System.out.println(letter);           // S
```

- `char` values can be concatenated with strings.

```
char initial = 'P';  
System.out.println(initial + " Diddy"); // P Diddy
```

The charAt method

- The chars in a String can be accessed using the charAt method.

```
String food = "cookie";  
char firstLetter = food.charAt(0); // 'c'  
  
System.out.println(firstLetter + " is for " + food);  
System.out.println("That's good enough for me!");
```

- You can use a for loop to print or examine each character.

```
String major = "CSE";  
for (int i = 0; i < major.length(); i++) {  
    char c = major.charAt(i);  
    System.out.println(c);  
}
```

Output:

```
C  
S  
E
```


char VS. String

- "h" is a String
'h' is a char (the two behave differently)

- String is an object; it contains methods

```
String s = "h";  
s = s.toUpperCase();           // 'H'  
int len = s.length();         // 1  
char first = s.charAt(0);     // 'H'
```

- char is primitive; you can't call methods on it

```
char c = 'h';  
c = c.toUpperCase();          // ERROR: "cannot be dereferenced"
```

- What is `s + 1` ? What is `c + 1` ?
- What is `s + s` ? What is `c + c` ?

char VS. int

- All `char` values are assigned numbers internally by the computer, called *ASCII* values.
 - Examples:
'A' is 65, 'B' is 66, ' ' is 32
'a' is 97, 'b' is 98, '*' is 42
 - Mixing `char` and `int` causes automatic conversion to `int`.
'a' + 10 is 107, 'A' + 'A' is 130
 - To convert an `int` into the equivalent `char`, type-cast it.
(char) ('a' + 2) is 'c'

Comparing char values

- You can compare char values with relational operators:

'a' < 'b' and 'X' == 'X' and 'Q' != 'q'

- An example that prints the alphabet:

```
for (char c = 'a'; c <= 'z'; c++) {  
    System.out.print(c);  
}
```

- You can test the value of a string's character:

```
String word = console.next();  
if (word.charAt(word.length() - 1) == 's') {  
    System.out.println(word + " is plural.");  
}
```

String/char question

- A *Caesar cipher* is a simple encryption where a message is encoded by shifting each letter by a given amount.
 - e.g. with a shift of 3, $A \rightarrow D$, $H \rightarrow K$, $X \rightarrow A$, and $Z \rightarrow C$
- Write a program that reads a message from the user and performs a Caesar cipher on its letters:

Your secret message: **Brad thinks Angelina is cute**

Your secret key: 3

The encoded message: eudg wklqnv dqjholqd lv fxwh

Strings answer 1

```
// This program reads a message and a secret key from the user and  
// encrypts the message using a Caesar cipher, shifting each letter.
```

```
import java.util.*;
```

```
public class SecretMessage {  
    public static void main(String[] args) {  
        Scanner console = new Scanner(System.in);  
  
        System.out.print("Your secret message: ");  
        String message = console.nextLine();  
        message = message.toLowerCase();  
  
        System.out.print("Your secret key: ");  
        int key = console.nextInt();  
  
        encode(message, key);  
    }  
}
```

```
...
```

Strings answer 2

```
// This method encodes the given text string using a Caesar
// cipher, shifting each letter by the given number of places.
public static void encode(String text, int shift) {
    System.out.print("The encoded message: ");
    for (int i = 0; i < text.length(); i++) {
        char letter = text.charAt(i);

        // shift only letters (leave other characters alone)
        if (letter >= 'a' && letter <= 'z') {
            letter = (char) (letter + shift);

            // may need to wrap around
            if (letter > 'z') {
                letter = (char) (letter - 26);
            } else if (letter < 'a') {
                letter = (char) (letter + 26);
            }
        }
        System.out.print(letter);
    }
    System.out.println();
}
}
```


Methods using `charAt`

- Write a method `printConsonants` that accepts a `String` as a parameter and prints out that `String` with all vowels removed

For example, the call:

```
printConsonants("atmosphere")
```

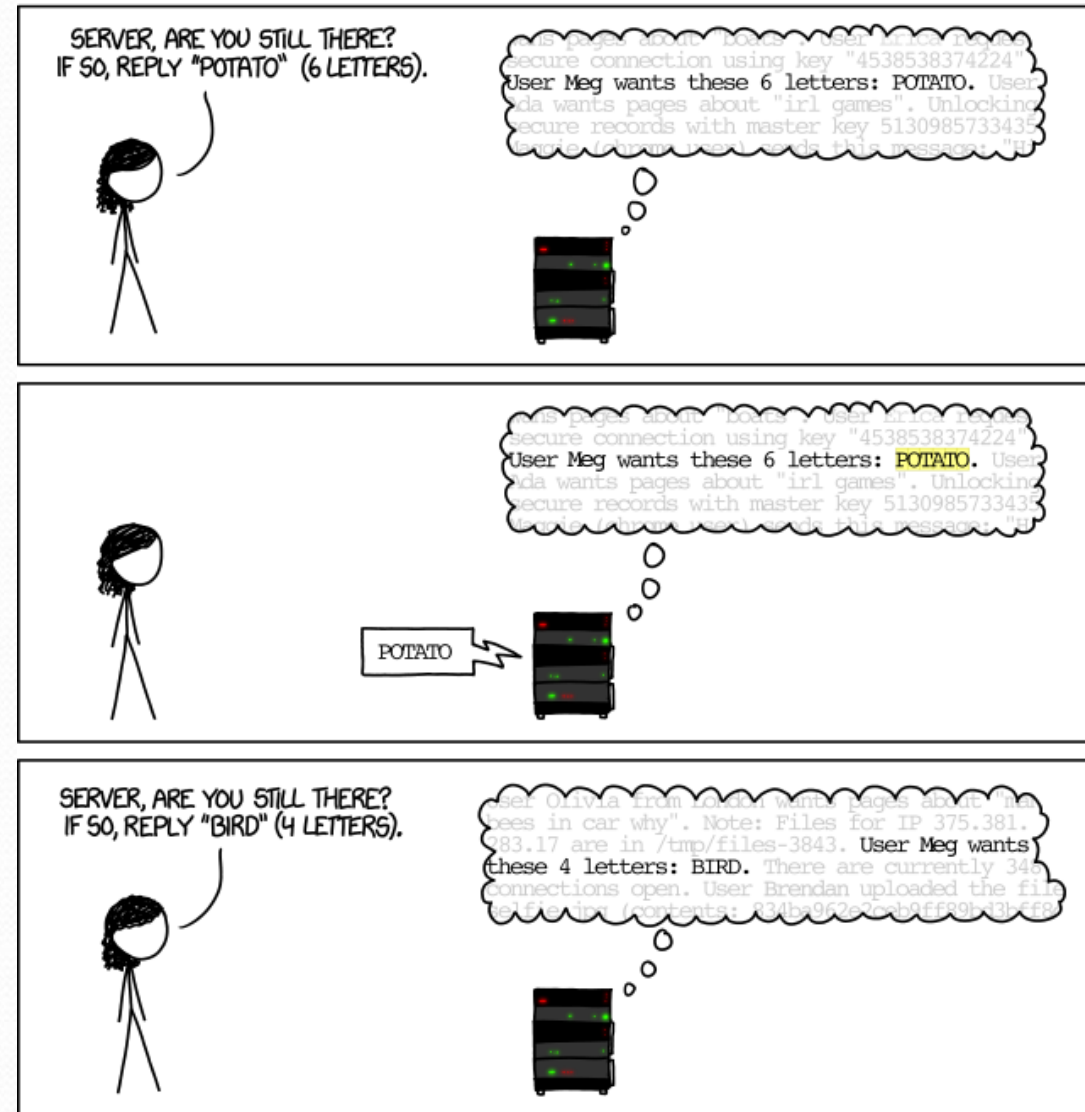
should print:

```
tmsphr
```

Heartbleed Bug

- OpenSSL
 - Used to encrypt web data
 - Used by Facebook, Google, etc.
 - Written in C
- OpenSSL Heartbeat
 - Make sure connection is still live
 - Send a string and ask for it back
- Bug
 - You can lie to Heartbeat about how long the string is
 - Bug Released March 14th, 2012

HOW THE HEARTBLEED BUG WORKS:



Heartbleed Bug

Simplified view of computer memory:

```
double y = 10.0;
int w = 5;
String str1 = "StringOne";
int x = 6;
String str2 = "StringTwo";
int y = 2;
String username = "asmith";
String password = "pa55w0rd";
int z = 9;
...
```

str2 length: 9

str2 index 0:

Computer Memory

```
10.05StringOne6S
tringTwo2asmithp
a55w0rd9...
```

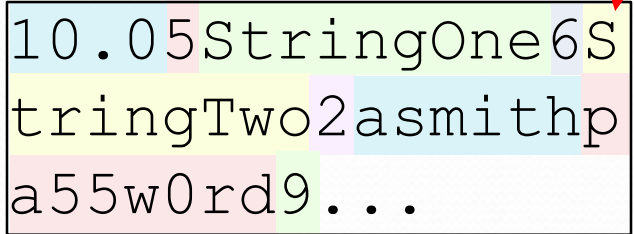
Heartbleed Bug

Simplified view of computer memory:

```
double y = 10.0;
int w = 5;
String str1 = "StringOne";
int x = 6;
String str2 = "StringTwo";
int y = 2;
String username = "asmith";
String password = "pa55w0rd";
int z = 9;
...
```

```
str2 length: 9
str2 index 0: "s"
str2 index 6-8:
```

Computer Memory



```
10.05StringOne6S
tringTwo2asmithp
a55w0rd9...
```

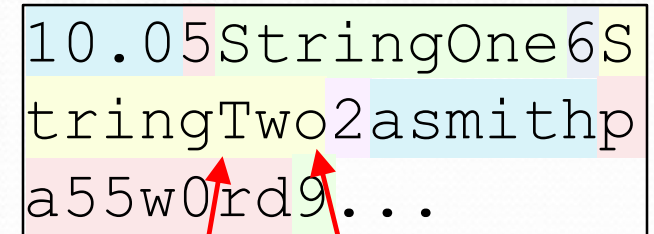

Heartbleed Bug

Simplified view of computer memory:

```
double y = 10.0;
int w = 5;
String str1 = "StringOne";
int x = 6;
String str2 = "StringTwo";
int y = 2;
String username = "asmith";
String password = "pa55w0rd";
int z = 9;
...
```

```
str2 length: 9
str2 index 0: "s"
str2 index 6-8: "Two"
str2 index -1:
```

Computer Memory



```
10.05StringOne6S
tringTwo2asmithp
a55w0rd9...
```

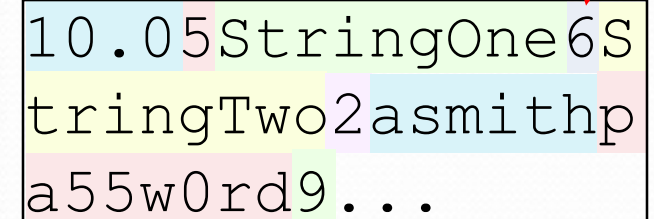
Heartbleed Bug

Simplified view of computer memory:

```
double y = 10.0;
int w = 5;
String str1 = "StringOne";
int x = 6;
String str2 = "StringTwo";
int y = 2;
String username = "asmith";
String password = "pa55w0rd";
int z = 9;
...
```

```
str2 length: 9
str2 index 0: "s"
str2 index 6-8: "Two"
str2 index -1: 6
str2 index 16-23:
```

Computer Memory



```
10.05StringOne6S
tringTwo2asmithp
a55w0rd9...
```


Heartbleed Bug

Simplified view of computer memory:

```
double y = 10.0;
int w = 5;
String str1 = "StringOne";
int x = 6;
String str2 = "StringTwo";
int y = 2;
String username = "asmith";
String password = "pa55w0rd";
int z = 9;
...
```

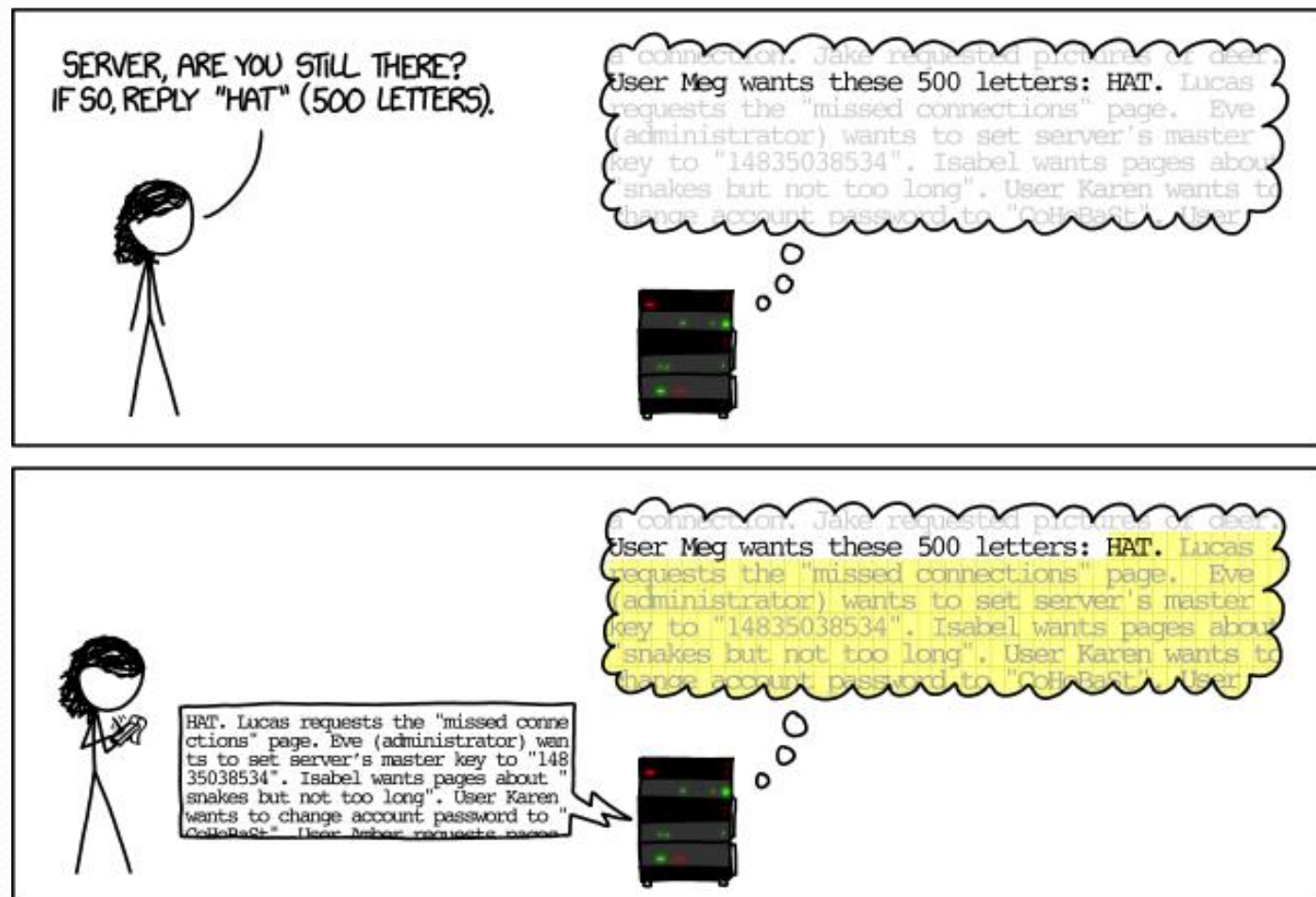
```
str2 length: 9
str2 index 0: "s"
str2 index 6-8: "Two"
str2 index -1: 6
str2 index 16-23: "pa55w0rd"
```

Computer Memory

```
10.05StringOne6S
tringTwo2asmithp
a55w0rd9...
```

Heartbleed Bug

- Bug
 - Bug Released March 14th, 2012
 - Fix released on April 7th, 2014



A deceptive problem...

- Write a method `printLetters` that prints each letter from a word separated by commas.

For example, the call:

```
printLetters("Atmosphere")
```

should print:

```
A, t, m, o, s, p, h, e, r, e
```

Flawed solutions

- ```
public static void printLetters(String word) {
 for(int i = 0; i < word.length(); i++) {
 System.out.print(word.charAt(i) + ", ");
 }
 System.out.println(); // end line
}
```

- **Output:** A, t, m, o, s, p, h, e, r, e,

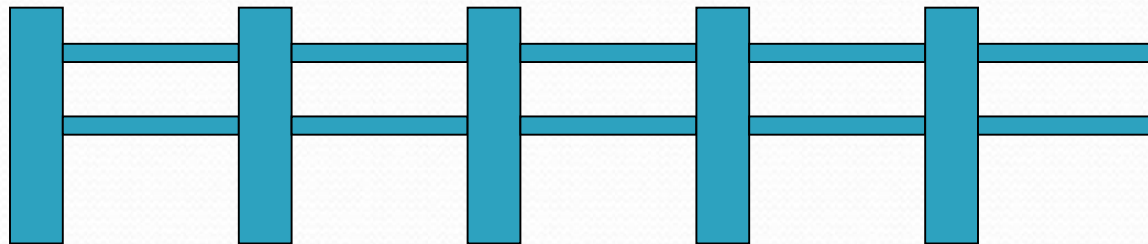
- ```
public static void printLetters(String word) {  
    for(int i = 0; i < word.length(); i++) {  
        System.out.print(", " + word.charAt(i));  
    }  
    System.out.println();    // end line  
}
```

- **Output:** , A, t, m, o, s, p, h, e, r, e

Fence post analogy

- We print n letters but need only $n - 1$ commas.
- Similar to building a fence with wires separated by posts:
 - If we use a flawed algorithm that repeatedly places a post + wire, the last post will have an extra dangling wire.

*for (length of fence) {
 place a post.
 place some wire.
}*



Fencepost loop

- Add a statement outside the loop to place the initial "post."
 - Also called a *fencepost loop* or a "loop-and-a-half" solution.

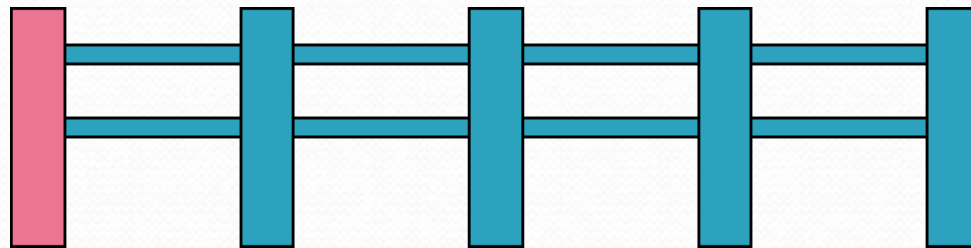
place a post.

*for (length of fence - **1**) {*

place some wire.

place a post.

}



Fencepost method solution

- ```
public static void printLetters(String word) {
 System.out.print(word.charAt(0));
 for(int i = 1; i < word.length(); i++) {
 System.out.print(", " + word.charAt(i));
 }
 System.out.println(); // end line
}
```

- Alternate solution: Either first or last "post" can be taken out:

```
public static void printLetters(String word) {
 for(int i = 0; i < word.length() - 1; i++) {
 System.out.print(word.charAt(i) + ", ");
 }
 int last = word.length() - 1;
 System.out.println(word.charAt(last)); // end line
}
```

# Fencepost question

- Write a method `printPrimes` that prints all *prime* numbers up to a `max`.
  - Example: `printPrimes(50)` prints  
`2, 3, 5, 7, 11, 13, 17, 19, 23, 29, 31, 37, 41, 43, 47`
  - If the maximum is less than 2, print no output.
- To help you, write a method `countFactors` which returns the number of factors of a given integer.
  - `countFactors(20)` returns 6 due to factors 1, 2, 4, 5, 10, 20.



# Fencepost answer

```
// Prints all prime numbers up to the given max.
```

```
public static void printPrimes(int max) {
 if (max >= 2) {
 System.out.print("2");
 for (int i = 3; i <= max; i++) {
 if (countFactors(i) == 2) {
 System.out.print(", " + i);
 }
 }
 System.out.println();
 }
}
```

```
// Returns how many factors the given number has.
```

```
public static int countFactors(int number) {
 int count = 0;
 for (int i = 1; i <= number; i++) {
 if (number % i == 0) {
 count++; // i is a factor of number
 }
 }
 return count;
}
```

# while loops

**reading: 5.1**



# Categories of loops

- **definite loop:** Executes a known number of times.
  - The `for` loops we have seen are definite loops.
    - Print "hello" 10 times.
    - Find all the prime numbers up to an integer  $n$ .
    - Print each odd number between 5 and 127.
- **indefinite loop:** One where the number of times its body repeats is not known in advance.
  - Prompt the user until they type a non-negative number.
  - Print random numbers until a prime number is printed.
  - Repeat until the user has typed "q" to quit.

# The while loop

- **while loop:** Repeatedly executes its body as long as a logical test is true.

```
while (test) {
 statement(s);
}
```

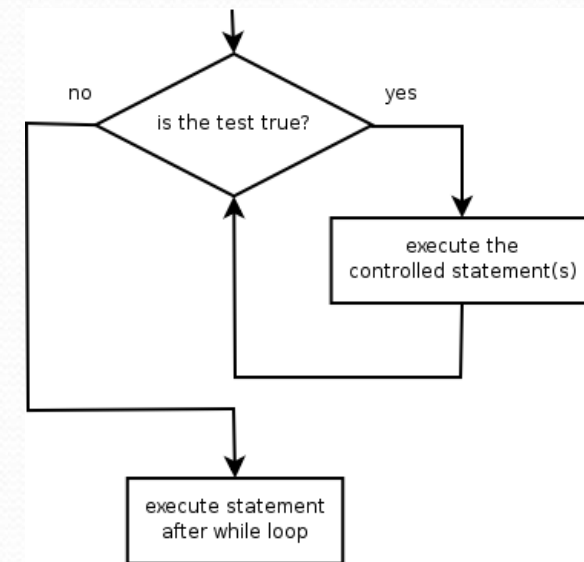
- Example:

```
int num = 1;
while (num <= 200) {
 System.out.print(num + " ");
 num = num * 2;
}
```

```
// output: 1 2 4 8 16 32 64 128
```

```
// initialization
// test

// update
```





# Example while loop

```
// finds the first factor of 91, other than 1
int n = 91;
int factor = 2;
while (n % factor != 0) {
 factor++;
}
System.out.println("First factor is " + factor);
// output: First factor is 7
```

- `while` is better than `for` because we don't know how many times we will need to increment to find the factor.

# Sentinel values

- **sentinel**: A value that signals the end of user input.
  - **sentinel loop**: Repeats until a sentinel value is seen.
- Example: Write a program that prompts the user for text until the user types "quit", then output the total number of characters typed.
  - (In this case, "quit" is the sentinel value.)

```
Type a word (or "quit" to exit): hello
Type a word (or "quit" to exit): yay
Type a word (or "quit" to exit): quit
You typed a total of 8 characters.
```



# Solution?

```
Scanner console = new Scanner(System.in);
int sum = 0;
String response = "dummy"; // "dummy" value, anything but "quit"

while (!response.equals("quit")) {
 System.out.print("Type a word (or \"quit\" to exit): ");
 response = console.next();
 sum += response.length();
}

System.out.println("You typed a total of " + sum + " characters.");
```

- This solution produces the wrong output. Why?  
You typed a total of 12 characters.

# The problem with our code

- Our code uses a pattern like this:

*sum = 0.*

```
while (input is not the sentinel) {
 prompt for input; read input.
 add input length to the sum.
}
```

- On the last pass, the sentinel's length (4) is added to the sum:

```
prompt for input; read input ("quit").
add input length (4) to the sum.
```

- This is a fencepost problem.
  - Must read  $N$  lines, but only sum the lengths of the first  $N-1$ .



# A fencepost solution

*sum = 0.*

*prompt for input; read input. // place a "post"*

*while (input is not the sentinel) {*

*add input length to the sum.*

*// place a "wire"*

*prompt for input; read input.*

*// place a "post"*

*}*

- Sentinel loops often utilize a fencepost "loop-and-a-half" style solution by pulling some code out of the loop.

# Correct code

```
Scanner console = new Scanner(System.in);
int sum = 0;

// pull one prompt/read ("post") out of the loop
System.out.print("Type a word (or \"quit\" to exit): ");
String response = console.next();

while (!response.equals("quit")) {
 sum += response.length(); // moved to top of loop
 System.out.print("Type a word (or \"quit\" to exit): ");
 response = console.next();
}

System.out.println("You typed a total of " + sum + " characters.");
```



# Sentinel as a constant

```
public static final String SENTINEL = "quit";
...
```

```
Scanner console = new Scanner(System.in);
int sum = 0;
```

```
// pull one prompt/read ("post") out of the loop
System.out.print("Type a word (or \" + SENTINEL + "\" to exit): ");
String response = console.next();
```

```
while (!response.equals(SENTINEL)) {
 sum += response.length(); // moved to top of loop
 System.out.print("Type a word (or \" + SENTINEL + "\" to exit):
 ");
 response = console.next();
}
```

```
System.out.println("You typed a total of " + sum + " characters.");
```