

1. Array Simulation

Original Contents of Array

```
{ }
{ 7 }
{ 3, 1 }
{ 5, 6, 8, 100 }
{ 0, 2, 4, 0, 10 }
```

Final Contents of Array

```
{ }
{ 7 }
{ 3, 3 }
{ 5, 5, 10, 30 }
{ 0, 0, 0, 0, 0 }
```

2. Inheritance

some sort of animal
motion: unknown

a crow
motion: flies

a sea creature with some tentacles
motion: swims

a sea creature with 8 tentacles
motion: swims

a sea creature with many tentacles
motion: swims

3. Parameters and References

Line 1: 4 [9, 0, 0, 14]

Line 2: 2 [9, 0, 0, 14]

Line 3: 8 [9, 9, 14, 14]

Line 4: 4 [9, 9, 14, 14]

4. Token-Based File Processing

```
public static void printStatistics(Scanner s) {
    int intSum = 0;
    double doubleSum = 0.0;
    int totalTokens = 0;
    while (s.hasNext()) {
        if (s.hasNextInt()) {
            intSum = intSum + s.nextInt();
        } else if (s.hasNextDouble()) {
            doubleSum = doubleSum + s.nextDouble();
        } else {
            s.next();
        }
        totalTokens++;
    }
    System.out.println("int total: " + intSum);
    System.out.println("double total: " + doubleSum);
    System.out.println("total number of tokens: " + totalTokens);
}
```

5. Line-Based File Processing

```
public static double netChange(Scanner input, int selectedAcctNumber) {
    double change = 0.0;
    while (input.hasNextLine()) {
        String line = input.nextLine();
        Scanner lineScan = new Scanner(line);
        String action = lineScan.next();
        if (action.equals("deposit")) {
            int acctNumber = lineScan.nextInt();
            if (acctNumber==selectedAcctNumber) {
                change += lineScan.nextDouble();
            }
        } else if (action.equals("withdraw")) {
            int acctNumber = lineScan.nextInt();
            if (acctNumber==selectedAcctNumber) {
                change -= lineScan.nextDouble();
            }
        }
    }
    return change;
}
```

6. Arrays

```
public static double[] averageWithNeighbors(double[] input) {
    double[] result = new double[input.length];
    result[0] = (input[0] + input[1]) / 2;
    for(int i=1; i < input.length-1; i++) {
        result[i] = (input[i-1] + input[i] + input[i+1]) / 3;
    }
    result[input.length-1] = (input[input.length-2] + input[input.length-1]) / 2;
    return result;
}
```

Another solution that is worse style, but we don't grade style:

```
public static double[] averageWithNeighbors(double[] input) {
    double[] result = new double[input.length];
    for(int i=0; i < input.length; i++) {
        double a = 0.0;
        double b = input[i];
        double c = 0.0;
        int num = 1;
        if(i-1 >= 0) {
            a = input[i-1];
            num++;
        }
        if(i+1 < input.length) {
            c = input[i+1];
            num++;
        }
        result[i] = (a + b + c) / num;
    }
    return result;
}
```

7. Arrays

```
public static int[] interleave(int[] a, int[] b) {
    int[] c = new int[a.length + b.length];
    // in marches through a and b
    // out marches through c
    int in = 0;
    int out = 0;
    while (in < a.length || in < b.length) {
        if (in < a.length) {
            c[out] = a[in];
            out++;
        }
        if (in < b.length) {
            c[out] = b[in];
            out++;
        }
        in++;
    }
    return c;
}
```

An alternate version with multiple loops

```
public static int[] interleave(int[] a, int[] b) {
    int[] c = new int[a.length + b.length];
    for(int i=0; i < a.length && i < b.length; i++) {
        c[2*i] = a[i];
        c[2*i+1] = b[i];
    }
    // at most one of the next two loops will execute > 0 times
    // (putting them in ifs is perhaps clearer but unnecessary)
    for(int i=a.length; i < b.length; i++) {
        c[i+a.length] = b[i];
    }
    for(int i=b.length; i < a.length; i++) {
        c[i+b.length] = a[i];
    }
    return c;
}
```

```
// like the previous solution but simpler to compute
public static int[] interleave(int [] a, int[] b) {
    int[] c = new int[a.length + b.length];
    int out = 0;
    for(int i=0; i < a.length && i < b.length; i++) {
        c[out] = a[i];
        out++;
        c[out] = b[i];
        out++;
    }
    // at most one of the next two loops will execute > 0 times
    // (putting them in ifs is perhaps clearer but unnecessary)
    for(int i=a.length; i < b.length; i++) {
        c[out] = b[i];
        out++;
    }
    for(int i=b.length; i < a.length; i++) {
        c[out] = a[i];
        out++;
    }
    return c;
}
```

```
// This version copies one input array over before the other, ugly but works
```

```
public static int[] interleave(int[] a, int[] b) {  
    int[] c = new int[a.length + b.length];  
    if(a.length < b.length) {  
        for(int i=0; i < a.length; i++) {  
            c[2*i] = a[i];  
        }  
        for(int i=0; i < b.length; i++) {  
            if(i < a.length) {  
                c[2*i+1] = b[i];  
            } else {  
                c[a.length + i] = b[i];  
            }  
        }  
    } else {  
        for(int i=0; i < a.length; i++) {  
            if(i < b.length) {  
                c[2*i] = a[i];  
            } else {  
                c[b.length+i] = a[i];  
            }  
        }  
        for(int i=0; i < b.length; i++) {  
            c[2*i+1] = b[i];  
        }  
    }  
    return c;  
}
```


8. Programming

```
public static void compress(ArrayList<String> words) {
    int index = 0;
    while (index<words.size()) {
        int i = index+1;
        int count = 1;
        while (i<words.size() && words.get(index).equals(words.get(i))) {
            words.remove(i);
            count++;
        }
        if (count>1) {
            words.set(index, count + "*" + words.get(index));
        }
        index++;
    }
}
```

// this more complicated version finds how much to do first

```
public static void compress(ArrayList<String> words) {
    int index = 0;
    while (index<words.size()) {
        String s = words.get(index);
        int count = 1;
        while(count + index < words.size() &&
            s.equals(words.get(count + index))) {
            count++;
        }
        for(int i=0; i < count; i++) {
            words.remove(index);
        }
        String newString = s;
        if(count>1) {
            s = count + "*" + s;
        }
        words.add(index,s);
        index++;
    }
}
```

// this way uses a second ArrayList to avoid shifting

// (not what we intended, but an acceptable solution)

```
public static void compress(ArrayList<String> words) {
    int index = 0;
    ArrayList<String> compressed = new ArrayList<String>();
    while(index < words.size()) {
        String s = words.get(index);
        int count = 1;
        while(index + count < words.size() && s.equals(words.get(index+count))) {
            count++;
        }
        String newS = s;
        if(count > 1) {
            s = count + "*" + s;
        }
        compressed.add(newS);
        index += count;
    }
    words.clear();
    for(int i=0; i < compressed.size(); i++) {
        words.add(compressed.get(i));
    }
}
```