

2-D Arrays

CSE 142, Summer 2003
Computer Programming 1

<http://www.cs.washington.edu/education/courses/142/03su/>

Review – Arrays

- Simple, ordered collections
- Elements of a particular array all have the same type

- Size fixed when array created

```
Rectangle[ ] rects = new Rectangle[count];
```

- Indexed access to elements

```
rects[3] = new Rectangle( );
```

```
rects[3].moveBy(10, 20);
```

2-D Arrays

- Suppose we want to represent a list of things, each of which consists of a list of other things
- For example
 - » several patterns, each of which includes several shapes
 - » several groups of computers
 - » several groups of books
- One way to do this is with a *2-dimensional array*
 - » The first dimension is the group
 - » The second dimension is the elements of the group

Using 2-D arrays

- Type pattern
 - » *<elem type>*[[]]
 - » for example: `Shape[][]`
- New expression pattern
 - » `new <elem type>[<dim 1 size>][<dim 2 size>]`
 - » for example: `Shape[][] pat = new Shape[10][5];`
 - » for example: `Shape[][] pat = new Shape[10][];`
- Access expression / assignment pattern
 - » *<array>*[<dim 1 index>][<dim 2 index>]
 - » for example: `Shape x = pat[1][0];`
 - » "from pattern `pat[1]` select the first Shape `pat[1][0]`"

Picture

2-D Array = Array of Arrays

- A 2-D array is just an array of arrays
- There are various ways to access the elements
 - » access an element directly

```
Shape x = raggedPatterns[i][j];
```

- » get the row array, then access elements of the row individually

```
Shape[] row = raggedPatterns[i];  
Shape x = row[j];
```

Summary

- 2-D arrays
 - » In Java, just an array of arrays
 - » Syntax is extension of 1-D array case
 - `type[][] name = new type[nRows][nCols]`
 - `name[r][c]`
- n-D arrays
 - » you can have any number of dimensions
- arrays of objects are very handy, and usually more useful than a 2-D array