
Implementation

CSE 142, Summer 2003
Computer Programming 1

<http://www.cs.washington.edu/education/courses/142/03su/>

Readings and References

- Reading
 - » Chapter 4, *Intro to Programming and Object-Oriented Design Using Java*, Niño and Hosch
- References
 - » The Acrobat code examples are from the zip file provided for the previous lecture

Outline for Today

- Implementing classes in Java
- Instance variables – properties
- Value-returning methods for queries
- Void methods for commands
- Return statement
- Assignment statement and expressions
- Method parameters
- Constructors

Specification vs Implementation

- Specification – external view of an object/class
 - » View of the class as seen by *client* code (i.e., other code that creates or uses objects of this class)
 - » Class name and method names, parameters, and descriptions
- Implementation – internal details private to the class
 - » Instance variables – properties
 - » Statements that define the methods

Instance variables store the properties

```
/** the surname or family name of this person */
private String familyName;
/** the cumulative action count for this Acrobat. */
private int actionCount;
```

- These are *instance variable* declarations

```
private <type> <identifier>;
```

 - » private – these properties are part of the Acrobat implementation, not visible to other kinds of objects
 - » <type> - the type of the variable
 - » <identifier> - a meaningful name for the variable
- Each object of class Acrobat has its own copy of this list of instance variables

Implementing Methods for Simple Queries

```
/**
 * Tell the caller what our given name is.
 * @return the given name
 */
public String getGivenName() {
    return givenName;
}
```

- When this method is executed, it replies with the value of the instance variable givenName

```
Acrobat me = new Acrobat("Doug", "Johnson");
String who = me.getGivenName();
System.out.println(who+" is showing this example.");
```

Value-Returning (Query) Methods

- Form

```
/** Comment specifying the method */
public <result type> <identifier> ( ) {
    list of statements
}
```
- Details
 - » public – this method is part of the public specification of the class
 - » <result type> – the type of the value returned by this query
 - » <identifier> – the name of this method
 - » *list of statements* – the *body* of the method
 - These make up the algorithm that the method executes when it is called

Return Statement

- First example of a statement

```
return expression ;
```
- Meaning
 - » Evaluate the expression to get a value
 - In `getActionCount`, the expression is the value of the instance variable `actionCount`
 - For a variable, evaluation means get its current value
 - » Then, finish execution of this method (query), replying with the value of the expression

Arithmetic Expressions

- Basic components of an expression
 - » Literals – 17, 3.0, 1.023e23, true, "Hi there", 'k'
 - ints will be upgraded to double when appropriate
 - » Variable names – value is the current value of the variable
- Operators (see book for all the details)
 - » +, -, *, /, % (remainder)
 - Gotchas: for ints, x/y yields integer part, dropping any fraction; x%y gives the remainder
 - » Operators have the usual *precedence*
 - For example, $a + b * c$ is understood to mean $a + (b * c)$
 - Use parentheses to make it clear what you mean $(a + b) * c$

Methods for Simple Commands

```
/**
 * Clap as instructed. No fancy audio capabilities, so our
 * clapping is limited to just saying that we clapped.
 * @param k the number of times to clap
 */
public void clap(int k) {
    System.out.println(familyName+" clapped "+k+" times.");
    actionCount = actionCount + k;
}
```

- When this method is executed, what does it do?
`me.clap(2);`

Command (Action) Methods

- Form

```
/** Comment specifying the method */
public void <identifier> ( parameters ) {
    list of statements
}
```
- Details
 - » public, <identifier>, and *list of statements* – same as for queries
 - » void – this command method doesn't return a value
 - » parameters – information supplied to the command
 - Same form as a variable declaration
 - Queries can also have parameters, but they have not been needed in the simple cases we've seen so far

Assignment Statement

- Second example of a statement
`variable = expression ;`
- Meaning
 - » First, evaluate the expression to get a value
 - » Second, bind that value to the *variable* whose name appears on the left
 - » These two steps are done in that order, not simultaneously
 - » Question: what does this mean (or do)?
`count = count + 1;`

Constructor

```
/**
 * Create a new Acrobat using the name information provided.
 * @param given the specific name of this person
 * @param family the surname or family name of this person
 */
public Acrobat(String given,String family) {
    givenName = given;
    familyName = family;
    actionCount = 0;
}
```

- A constructor is executed each time a new Acrobat instance is created
 - » A constructor initializes newly created objects to some sensible state
 - » Syntax difference from other methods - no result type because the result is always a new object

Summary

- Implementation of classes and object
 - » Instance variables
 - hold the current value of a property for this object
 - defined using a type plus a name in class definition
 - » Methods
 - implement the responsibilities of a class
 - defined using a return type, a name, and statements that make up the body of each method
 - » Constructors
 - new objects are created with **new ClassName(...)**
 - the constructor fills in the details of the new object