
Packages

CSE 142, Summer 2002
Computer Programming 1

<http://www.cs.washington.edu/education/courses/142/02su/>

Readings and References

- Reading
 - » Chapter 14.6, *An Introduction to Programming and Object Oriented Design using Java*, by Niño and Hosch
- Other References
 - » "Creating and Using Packages", Java tutorial
 - » <http://java.sun.com/docs/books/tutorial/java/interpak/packages.html>

Cohesion and Coupling

- Cohesion describes the degree to which the various parts of a class all relate to one another in a logical way - a “cohesive design” is a good thing
- Coupling describes the degree to which different classes are tied together through implementation details and assumptions - a “highly coupled design” is a bad thing
- Goals:
 - » Increase cohesion
 - » Reduce coupling

Cohesion

- Cohesion looks at classes on a high level
 - » do one thing well, rather than doing many things poorly
- Examples
 - » Dog methods - getMealSize(), eat(), toString()
 - » PetSet methods - speak(), dine()
 - » not rover.addMeToPetSet(7)
 - » not theBunch.doAll(3)
- Focus on conceptual task
- Why?
 - » Easier to understand the class function

Coupling

- Coupling looks at the ties between classes
 - » keep it simple and direct - on a “need to know” basis
- Examples
 - » Dog constructor

```
Dog(name, serve, weight)  
not - Dog(index, displayType, name, birthDate)
```
 - » PetSet method

```
theBunch.add(rover)  
not - rover.addMeToPetSet(petNumber, theBunch)
```
- Why?
 - » Easier to change your code without ripple effects

Class design

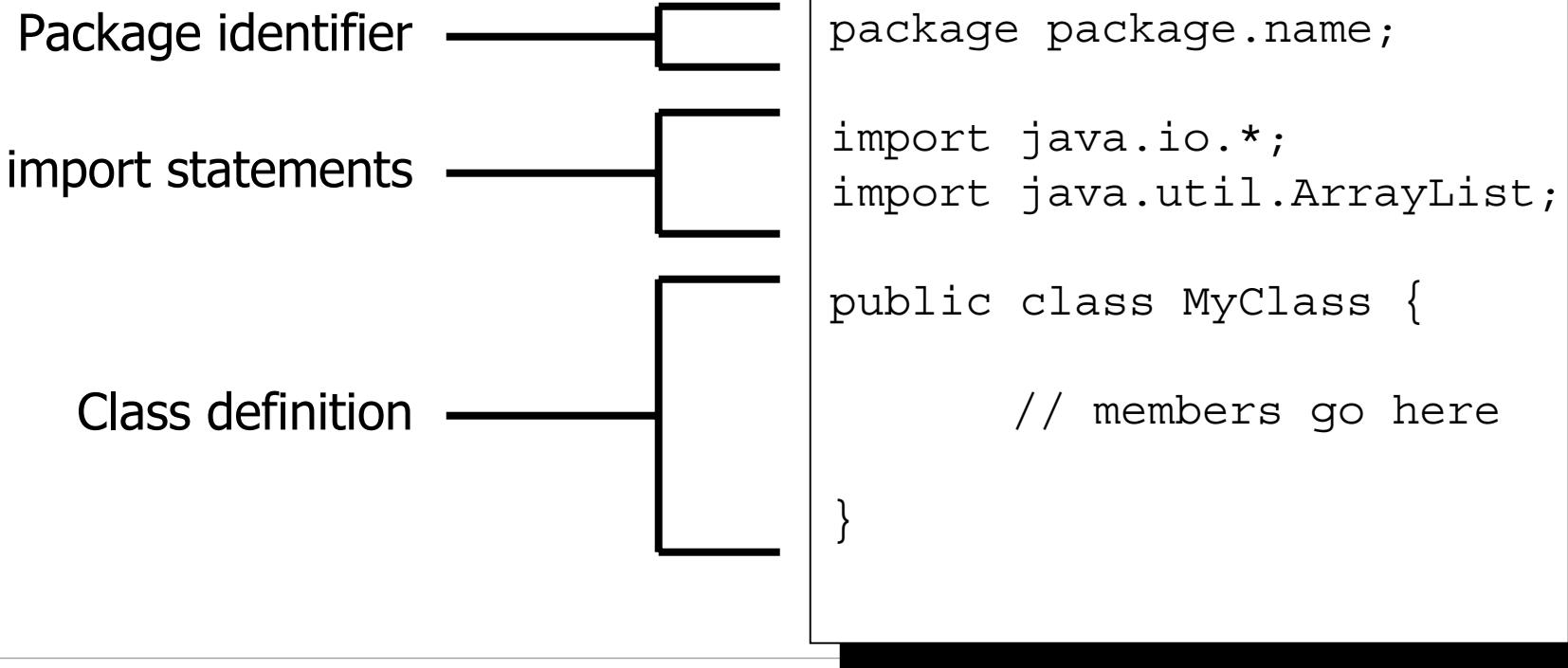
- Focus each class on a particular logical object
 - » control the state and behavior of the object using the methods of the class
- Focus each method on one conceptual task
 - » name the method to indicate the nature of the task
- Avoid passing control data into the methods
 - » deciding how to perform is the method's job
- Avoid method explosion
 - » Keep number of methods to a manageable number

Structure of Source File

- Simple structure in order
 - » package definition
Optional, if missing uses the “default” package.
`package hw7;`
 - » package and/or class import statements
Optional, use only as desired for simplicity
`import java.util.*;`
 - » Class definition (multiple are allowed but messy)
`public class Dog {
 ...
}`

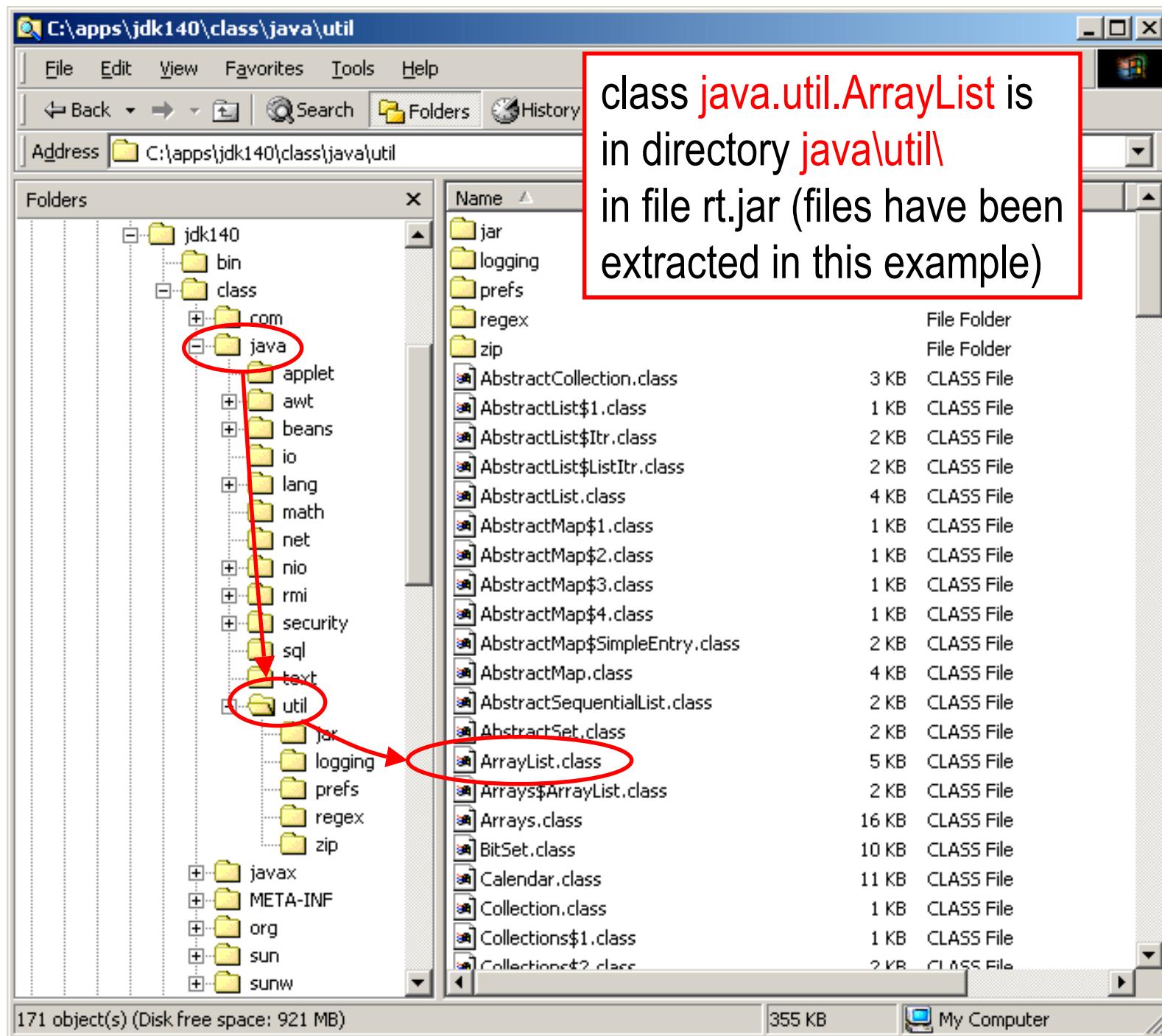
Structure of Source File (Continued)

Three components to a Java source file, in order



Packages

- Packages are a way to group related classes
 - » A key part of Java's encapsulation mechanism
 - » A class is permanently associated with its package
- Period (.) separated name of the package mirrors directory structure where classes are stored
- “Default” package is the current directory
 - » Classes without a package identifier are considered to be in the default package
 - » That's why we can ignore package in simple programs



class `java.util.ArrayList` is
in directory `java\util`
in file `rt.jar` (files have been
extracted in this example)

WinZip - hw7.jar

File Actions Options Help

New Open Favorites Add Extract View

class hw7.Location is
in directory hw7\
in file hw7.jar

Name	Type	Modified	Size	Ratio	Packed	Path
BusRcv.class	CLASS File	8/10/2002 12:25 PM	4,178	45%	2,290	bus\
BusRcv.java	JAVA File	8/10/2002 12:25 PM	4,458	57%	1,923	bus\
BusXmt\$1.class	CLASS File	8/9/2002 8:41 AM	149	18%	122	bus\
BusXmt\$ScriptEvent.class	CLASS File	8/9/2002 8:41 AM	2,046	55%	926	bus\
BusXmt.class	CLASS File	8/9/2002 8:41 AM	6,950	51%	3,411	bus\
BusXmt.java	JAVA File	8/5/2002 11:13 AM	11,708	67%	3,900	bus\
BusXmt.log	LOG File	8/4/2002 4:21 PM	2,140	85%	320	bus\
BusXmt.properties	PROPERTIES File	8/4/2002 3:10 PM	385	51%	188	bus\
compileAll.bat	MS-DOS Batch File	8/5/2002 11:32 AM	39	0%	40	bus\
LongScript.txt	TXT File	8/4/2002 1:53 PM	5,723	72%	1,594	bus\
NetRead.class	CLASS File	8/10/2002 1:41 PM	2,194	47%	1,159	bus\
NetRead.java	JAVA File	8/10/2002 1:41 PM	2,705	63%	1,004	bus\
NetRead.java~	JAVA~ File	8/10/2002 12:32 PM	2,549	63%	947	bus\
ShortScript.txt	TXT File	8/4/2002 4:18 PM	230	57%	99	bus\
1272480_237600_10560_10560.gif	VuePrint	8/9/2002 4:17 PM	55,009	1%	54,314	hw7\
Locatable.class	CLASS File	8/9/2002 8:40 AM	244	32%	166	hw7\
LocatedVehicle.class	CLASS File	8/9/2002 8:40 AM	1,175	46%	637	hw7\
Location.class	CLASS File	8/10/2002 9:14 PM	4,017	53%	1,882	hw7\
TrafficReceiver.class	CLASS File	8/9/2002 8:40 AM	2,248	47%	1,192	hw7\
TransitBus.class	CLASS File	8/10/2002 9:29 PM	1,059	44%	588	hw7\
TransitBusEvent.class	CLASS File	8/10/2002 9:29 PM	1,536	52%	739	hw7\
TransitBusListener.class	CLASS File	8/9/2002 8:40 AM	202	22%	157	hw7\
TransitBusObject.class	CLASS File	8/9/2002 8:40 AM	170	22%	121	hw7\

import statement

- A class' full name includes its package.
 - » for example, `java.util.ArrayList` or `java.lang.String`
- Often it is more convenient to use the class name without the package, e.g., `ArrayList`, `String`
- The **import** statement tells the compiler where to find class definitions that don't have a complete package name and aren't in the current package
 - » Classes can be imported individually, or all classes in a package can be imported
 - » `java.lang.*` is imported automatically by the compiler
 - » is not like `#include` in C/C++

import example

```
import java.util.*  
public class Importer {  
    public Importer() {  
        names = new ArrayList( );  
        names.add("Billy");  
        names.add("Susan");  
    }  
  
public class Importer {  
    public Importer() {  
        names = new java.util.ArrayList( );  
        names.add("Billy");  
        names.add("Susan");  
    }  
}
```

and

or

Compiler Error

```
public class Importer {  
    public Importer() {  
        names = new ArrayList( );  
        names.add("Billy");  
        names.add("Susan");  
    }  
}
```

no import statement

no package name

```
G:\cse142\dev\ex142\lect20\Importer.java:10: cannot resolve symbol  
symbol  : class ArrayList  
location: class Importer  
        names = new ArrayList( );  
                           ^  
1 error
```

Body of the class file

- If more than one class is defined in the source file, only one of them can be declared public

```
public class PetSet {  
    ...  
}  
class Helper {  
    ...  
}
```

- source file must have same name as name of public class

`public class PetSet {...}` must be in PetSet.java

Encapsulation

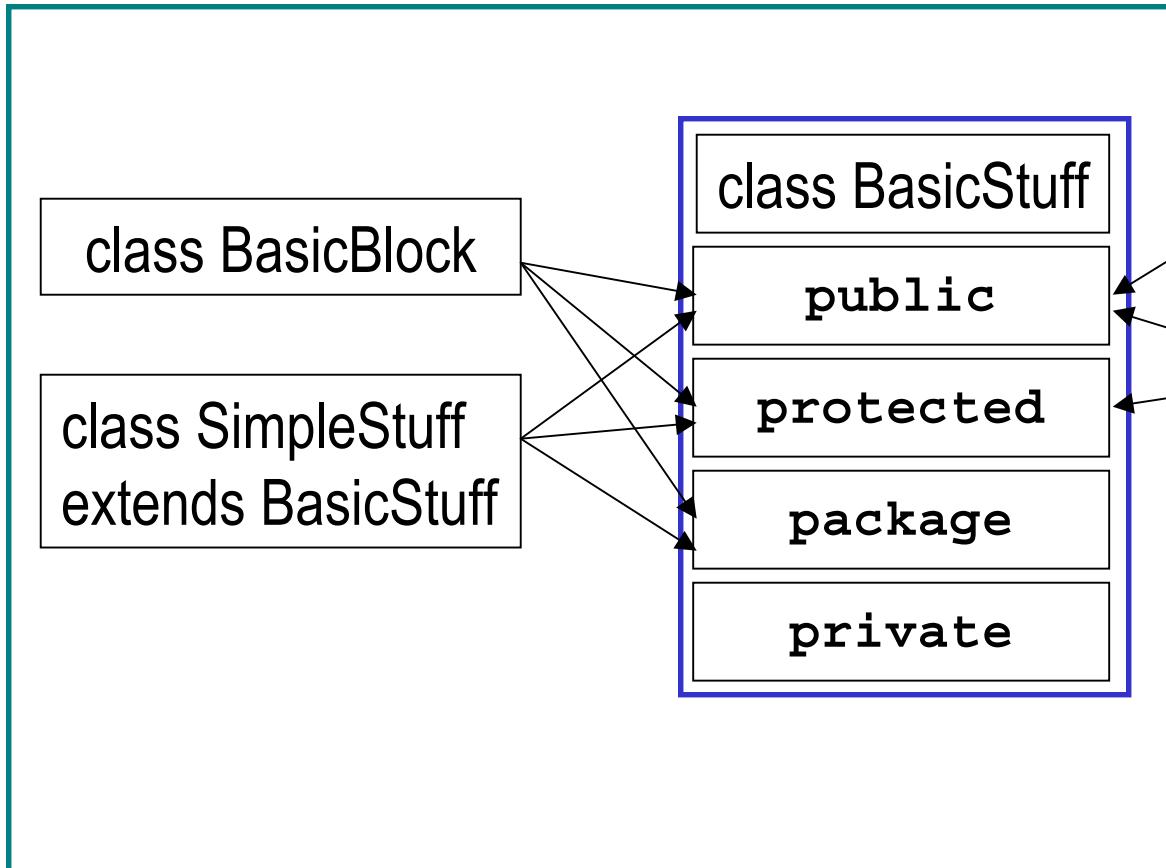
- Encapsulation is the way we, as software architects, control the way users of our classes interact with those classes
- Java has features built in to the language that allow us to hide implementation details
 - » Public aspects of the implementation are a commitment for life (method names, variables)
 - » Hidden parts of an implementation can be changed without affecting users

Java syntax for encapsulation

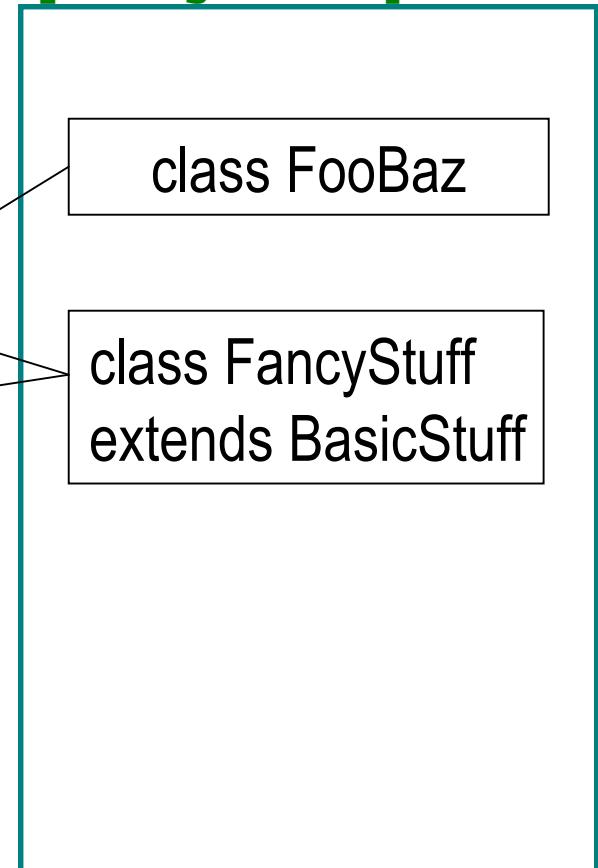
- There are four levels of access to class members
 - » public: member visible to any class anywhere
 - » protected: member visible to classes in same package, plus subclasses
 - » package: member visible to classes in same package
 - » private: member visible only within the class
- Keywords match the names above, except package access, which uses no keyword

Visibility across package boundaries

package basic;



package fancy;



Access control keywords

```
package uw.java.course;

public class Test {
    public Test() {...}
    public void publicMethod() {...}
    protected int protectedInt;
    String packageString;
    private double privateDouble;
}
```

Guidelines

- Use public for most constructors and those methods that you want others to know about
- Use private for internal "helper" methods
- Use private for instance variables
 - » Only in rarest cases should variables be made public because you may well want to change their implementation
- Use protected and package (default) only in very specific cases where needed