

# CSE 142 Programming I

## Conditionals

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## Chapter 4

- Read Sections 4.1–4.5, 4.7–4.9
- The book assumes that you've read chapter 3 on functions
  - Read it anyway, you should do fine
  - Their order is a little screwy...

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## Preview of Things to Come

- **Control flow** is the order in which statements are executed
- Until now, control flow has been sequential:



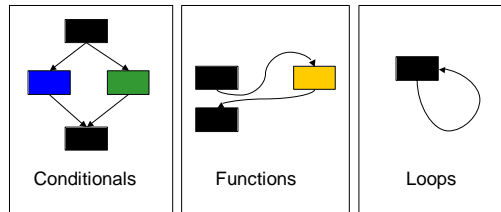
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## Preview Prologue

- We'll look at ways to change the flow:



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## Conditionals

- **Conditionals** let the computer choose an execution path depending on the value of an expression
  - Print an error **if** the withdrawal amount is more than what is in the account
  - Add one to my age **if** it is my birthday
  - **If** my grade is greater than 3.5, then celebrate

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## Conditional ("if") Statement

```
if (condition) statement;
```

- The statement is executed *only* if the condition is true.

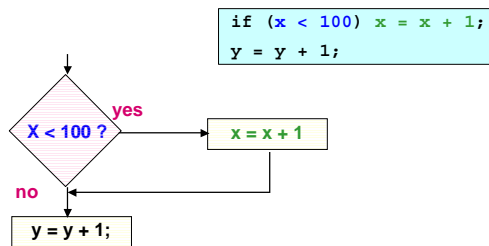
```
if (age >= 21)
    printf("Have a beer!\n");
```

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## Conditional Flow Chart



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## Conditional Expressions

- Also called “logical”, or “Boolean” expressions
- Make use of **relational operators**
- A relational operator compares two values
- Examples:

`(x < 30)`

`(12 > y)`

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## Relational Operators

In Math	In C	In English
<	<	Less Than
>	>	Greater Than
=	==	Equal To
≤	<=	Less Than or Equal To
≥	>=	Greater Than or Equal To
≠	!=	Not Equal

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## Some Conditional Expressions

```
air_temperature > 80
```

```
98.6 == body_temperature
```

```
marital_status == 'M'
```

```
weight >= 8000
```

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## Multiple Actions

- What if we want to do more things at once?
  - Use a **compound statement!**
- Replace the statement with several statements surrounded by braces: { }
  - Sometimes called a **block**
  - Indent each block!

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## Example: Checking for Error

```
printf("Enter divisor: ");
scanf("%lf", &divisor);
if (0 == divisor){
    printf("Can't divide by 0!\n");
    exit(0);
} ← No ;
```

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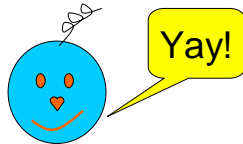
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## Announcement!

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- Now you know enough to do homework 1



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## Value of Boolean Expressions

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- Remember, expressions are things in C that have values
- What's the value of a conditional expression?

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## Values of Boolean Expressions

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- Conditional expressions are either true or false
- C doesn't have a Boolean Type
- C fakes it using integers!
  - 0 means false
  - non-zero (usually 1) means true

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## Examples:

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- Do these examples make sense?
- If so, what are the values assigned?

```
foo = 7 < 0;
```

```
bar = 8 != 3;
```

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## More Strangeness!

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- In fact, this is an *expression*:

```
x = 6 + 7
```

- If it is an expression, then it has a value
- The value of an assignment is the value assigned

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## The Value of an Assignment

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- What does this do?

```
int foo, bar;
```

```
foo = (bar = 6);
```

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## Why Am I Telling You This?!

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- It's easy to confuse = and ==
- If you confuse them, the program will compile and run, but it won't do what you want it to
- Watch out for this error!

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## Strange Example I

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- What does this do?

```
if (x = 7)
    printf("X is equal to 7\n");
```

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## Strange Example II

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- What does this do?

```
x == PI * radius * radius;
```

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## Lesson:

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- C is very picky
  - Getting *one* character wrong will often make your program work incorrectly!
- You'll have to get very good at finding these stupid little errors
  - Practice practice practice!

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## One More Strange Point

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- Do not use == or != with doubles
  - doubles may not have exact values, only approximations
  - == and != are only make sense if the values are exact
  - <, >, etc. are fine for use with doubles

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## Complex Conditionals

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- We'd like more expressive power
  - If I have at least \$15 **or** you have at least \$15, then we can go to the movies.
  - If you're in Guggenheim 224 **and** it's 12:00 on Friday, then you're in CSE 142.
  - If you're in CSE 142 **and** your name is Isaac, then you're the lecturer.

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## Boolean Operators

- **Boolean operators** act on Boolean values to produce new Boolean values

C	English
<code>&amp;&amp;</code>	And
<code>  </code>	Or (sort-of...)
<code>!</code>	Not

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## Complex Conditionals in C

```
if ((myMoney > 15.0) ||
    (yourMoney > 15.0)) {...}
```

```
if ((location == 224) &&
    (time == 12)) {...}
```

```
if (!(initial == 'I')) {...}
```

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## Truth Tables for `&&`, `||`

- A **truth table** lists all possible combinations of values and their result

P	Q	P && Q	P    Q
T	T	T	T
T	F	F	T
F	T	F	T
F	F	F	F

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## Or isn't Always Like in English!

- In English if “this fruit is an apple or it is an orange”, then it cannot be both apple and orange
- In C,

```
(fruit == 'A') || (fruit == 'O')
```

is true if either half is true!

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## Truth Table for `!`

- `&&` and `||` are binary operators
- `!` is a unary operator that inverts the value

P	!P
T	F
F	T

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## An Example Expression

- `foo` is an integer that is not 5, 6, or between 10 and 20

```
!((foo == 5) || (foo == 6) ||
  ((foo > 10) && (foo < 20)))
```

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## DeMorgans' Laws

- Convert between and expressions and or expressions
- Example:

```
!( (age < 25) && (sex == 'M'))
is equivalent to
(age >= 25) || (sex != 'M')
```

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## DeMorgan's Laws

- DeMorgan's Laws tell us some legal conversions:

$$\!(P \ \&\& \ Q) \longleftrightarrow (\!P \ || \ !Q)$$

$$\!(P \ || \ Q) \longleftrightarrow (\!P \ \&\& \ !Q)$$

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## Proof of DeMorgan's Laws

- Proof using a truth table:

P	Q	(P && Q)	!(P && Q)	!P	!Q	(!P    !Q)
T	T					
T	F					
F	T					
F	F					

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## Else: The Other Half of If

- else** lets you do something if the condition was false

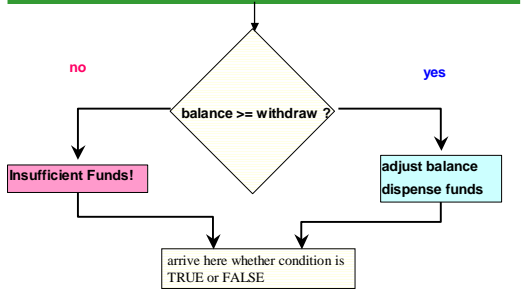
```
if (balance >= withdrawal){
    balance = balance - withdrawal;
}
else {
    printf ("Insufficient Funds!\n");
}
```

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## if-else Control Flow



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## Nested ifs

```
#define BILL_SIZE 20
if (balance < withdrawal) {
    printf("Insufficient funds!\n");
} else {
    if (withdrawal < BILL_SIZE)
        printf ("Try a larger amount. \n");
    else balance = balance - withdrawal;
}
```

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## Tax Example

- Print the tax based on income:

income	tax
< 15,000	0%
>= 15,000, < 30,000	18%
>= 30,000, < 50,000	22%
>= 50,000, < 100,000	28%
>= 100,000	31%

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## Simple Solution

```
if ( income < 15000 ) {
    printf( "No tax." );
}
if ( income >= 15000 && income < 30000 ) {
    printf( "18%% tax." );
}
if ( income >= 30000 && income < 50000 ) {
    printf( "22%% tax." );
}
if ( income >= 50000 && income < 100000 ) {
    printf( "28%% tax." );
}
if ( income >= 100000 ) {
    printf( "31%% tax." );
}
```

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## Cascaded ifs

```
if ( income < 15000 ) {
    printf( "No tax." );
} else {
    if ( income < 30000 ) {
        printf( "18%% tax." );
    } else {
        if ( income < 50000 ) {
            printf( "22%% tax." );
        } else {
            if ( income < 100000 ) {
                printf( "28%% tax." );
            } else {
                printf( "31%% tax." );
            }
        }
    }
}
```

```
if ( income < 15000 ) {
    printf( "No tax." );
} else if ( income < 30000 ) {
    printf( "18%% tax." );
} else if ( income < 50000 ) {
    printf( "22%% tax." );
} else if ( income < 100000 ) {
    printf( "28%% tax." );
} else {
    printf( "31%% tax." );
}
```

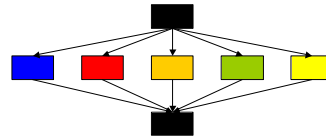
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## Another Type of Conditional!

- The Switch Statement:



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## Longwinded if

```
/* How many days in a month? */
if ( month == 1 ) { /* Jan */
    days = 31 ;
} else if ( month == 2 ) { /* Feb */
    days = 28 ;
} else if ( month == 3 ) { /* Mar */
    days = 31 ;
} else if ( month == 4 ) /* Apr */
    days = 30 ;
... /* need 12 of these */
```

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## Better Code:

```
if ( month==9 || month==4 || /* Sep, Apr */
    month==6 || month==11 ){ /* Jun, Nov */
    days = 30;
} else if ( month == 2 ) { /* Feb */
    days = 28 ;
} else {
    days = 31; /* All the rest */
}
```

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## Even Better Code:

```
switch ( month ) {
  case 2: /* February */
    days = 28 ;
    break ;
  case 9: /* September */
  case 4: /* April */
  case 6: /* June */
  case 11: /* November */
    days = 30 ;
    break ;
  default: /* All the rest have 31 */
    days = 31 ;
}
```

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## switch

```
switch (control expression){
  case-list-1
    statements 1
    break;
  case-list-2
    statements 2
    break;
  ...
  default:
    statements
}
```

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## switch Pitfalls

- The type of the control expression must be **int** or **char**
- The cases must be **constant**
- The switch statement **falls through**

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## Falling Through

```
switch (month) {
  case 2:
    days = 28 ; /* break missing */
  case 9:
  case 4:
  case 6:
  case 11:
    days = 30; /* break missing */
  default:
    days = 31 ;
}
```

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## Conditionals Summary

- **if** lets the execution **branch**
  - complex conditions are put together with **&&**, **|**, and **!**
- **else** does something if the condition was false
- **switch** can be used in *some* situations to do a multiple branch
  - control-expression must be int or char
  - cases must be constants

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