Sharing, mutability, and immutability

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Copying and mutation

```
list1 = ["e1", "e2", "e3", "e4"]
list2 = list1
list3 = list(list1) # make a copy; also "list1[:]"
print list1, list2, list3
list1.append("e5")
list2.append("e6")
list3.append("e7")
print list1, list2, list3
list1 = list3
list1.append("e8")
print list1, list2, list3
```

Variable reassignment vs. object mutation

- Reassigning a variable does not change (mutate) any object
 - Always done via the syntax myvar = expr
- Mutating (changing) an object does not change any variable binding
 - Two syntaxes:
 left_expr = right_expr
 expr.method(args...)
 - Examples: mylist[3] = myvalue mylist.append(myvalue)

New and old values

- Every expression evaluates to a value
 - It might be a new value
 - It might be a value that already exists
- A constructor evaluates to a new value

[3, 1, 4, 1, 5, 9] [3, 1, 4] + [1, 5, 9] [3, 1, 4, 1, 5, 9]

- An access expression evaluates to an existing value mylist = [[3, 1], [4, 1]] mylist[1]
- What does a function call evaluate to?

An aside: List notation

• Possibly misleading notation:

| "four" "score" "and" "seven" "yea | ırs" |
|-----------------------------------|------|
|-----------------------------------|------|

• More accurate, but more verbose, notation:



Object identity

- An object's identity never changes
- Its value (the thing it represents) may change

```
mylist = [1, 2, 3]
otherlist = mylist
mylist.append(4)
mylist is otherlist \Rightarrow True
mylist == [1, 2, 3, 4] \Rightarrow True
mylist is [1, 2, 3, 4] \Rightarrow False
```

The object identity test "is rarely used

Object type and variable type

- An object's type never changes
- A variable can get rebound to a value of a different type
- A type indicates:
 - what operations are allowed
 - the set of representable values

Aside: how did tuples get their name?

- sing**leton**
- pair
- double
- triple
- quadruple
- quintuple
- sextuple
- septuple
- octuple
- no**nuple**
- de**cuple**

Notice that the last 5

 letters in these words are always tuple

New datatype: tuple

A tuple represents an ordered sequence of values Example:



Tuple operations

Constructors

Literals: Just like lists, but round the square brackets

("four", "score", "and", "seven", "years")

- Also (3, 1) + (4, 1) => (3, 1, 4, 1), etc.

Queries

Just like lists

Mutators

– None!

Immutable datatype

- An immutable datatype is one that doesn't have any functions in the third category:
 - Constructors
 - Queries
 - Mutators: None!
- Immutable datatypes:
 - int, float, boolean, string, function, tuple, *frozenset*
- Mutable datatypes:
 - list, dictionary, set

Not every value may be placed in a set

- Set elements must be immutable values
 - int, float, bool, string, tuple
 - not: list, set, dictionary
- Goal: only set operations change the set
 - after "myset.add(x)", x in myset \Rightarrow True
 - y in myset always evaluates to the same value
 - Both conditions should hold until myset is changed
- Mutable elements can violate these goals

```
list1 = ["a", "b"]
list2 = list1
list3 = ["a", "b"]
myset = { list1 }
list1 in myset \Rightarrow True
list3 in myset \Rightarrow True
list2.append("c")
list1 in myset \Rightarrow???
```

⇐ Hypothetical; actually illegal in Python

Not every value is allowed to be a key

- Keys must be immutable values
 - int, float, bool, string, tuple
 - *not*: list, set, dictionary

• Goal: only dictionary operations change the keyset

- after "mydict[x] = y", mydict[x] ⇒ y
- if a == b, then mydict[a] == mydict[b]
- These conditions should hold until mydict is changed
- Mutable keys can violate these goals

```
list1 = ["a", "b"]
list2 = list1
list3 = ["a", "b"]
mydict = {}
mydict[list1] = "z"
mydict[list3] ⇒ "z"
list2.append("c")
mydict[list1] ⇒ ???
```

mydict[list3] \Rightarrow ???

⇐ Hypothetical; actually illegal in Python

Python's Data Model

- Everything is an *object*
- Each object has:
 - an *identity*
 - Never changes
 - Test with **is** (but you rarely need to do so)
 - a type
 - Never changes
 - a value
 - Can change for *mutable* objects
 - Cannot change for *immutable* objects
 - Test with ==

Identity

>>> A = [1]
>>> B = [1]
>>> A == B
True
>>> A is B
False
>>> C = A
>>> A is C
????

| >>> | Α | = | [1] | |
|------|----|----|-----|--|
| >>> | в | = | [1] | |
| >>> | Α | == | в | |
| True | | | | |
| >>> | Α | is | в | |
| Fals | se | | | |

```
>>> conjugations = {
"see":["saw", "sees"],
"walk":["walked", "walks"]
"do":["did", "does"]
"be":["was", "is"]
}
>>> conjugations["see"]
???
>>> conjugations["walk"][1]
???
>>> conjugations["walk"][1][0]
???
>>> [word[0] for word in conjugations["be"]]
???
>>> [pair for pair in conjugations.items()][0]
???
>>> [(pair[0][0], pair[1][0][0]) for pair in conjugations.items()][1]
???
>>> {pair[0]:pair[1] for pair in conjugations.items() }
???
```

Mutable and Immutable Types

```
>>> def increment(uniquewords, word):
```

```
... """increment the count for word"""
```

... uniquewords[word] = uniquewords.setdefault(word, 1) + 1

```
>>> mywords = dict()
>>> increment(mywords, "school")
>>> print mywords
{'school': 2}
```

```
>>> def increment(value):
... """increment the value???"""
... value = value + 1
>>> myval = 5
>>> increment(myval)
>>> print myval
5
```

Tuples are immuatble Lists are mutable

def updaterecord(record, position, value):
 """change the value at the given position"""
 record[position] = value

```
mylist = [1,2,3]
mytuple = (1,2,3)
updaterecord(mylist, 1, 10)
print mylist
updaterecord(mytuple, 1, 10)
print mytuple
```

Mutable and Immutable Types

- Immutable
 - numbers, strings, tuples
- Mutable
 - lists and dictionaries

Note: a set is mutable, but a *frozenset* is immutable

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>>> def increment(uniquewords, word):
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>>> print myval
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```