

LEC 10

CSE 123

Comparable; Binary Search Trees

Questions during Class?
Raise hand or send here

sli.do #cse123



BEFORE WE START

Talk to your neighbors:

Do you collect anything? What?

Respond on sli.do!

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Music: [CSE 123 26su Lecture Tunes](#)

Lecture Outline: Announcements

- **Announcements** 
- Comparable
- Binary Search Review
- Binary (Search) Trees Review
- More runtime!

Announcements

- Creative Project 2 due **Wednesday** (8/01) at 11:59pm
- Resubmission Cycle 3 due tonight at 11:59pm
 - CO, P1 eligible

Lecture Outline: Comparable

- Announcements
- Comparable 
- Binary Search Review
- Binary (Search) Trees Review
- More runtime!

Comparable

- `Comparable<E>` is an interface that allows implementers to define an ordering between two objects
 - Used by `TreeSet`, `TreeMap`, `Collections.sort`, etc.
- One required method:

```
public int compareTo(E other);
```
- Returned integer falls into 1 of 3 categories
 - < 0: this is “less than” other
 - = 0: this is “equal to” other
 - > 0: this is “greater than” other

`a.compareTo(b);`

The diagram illustrates the parameters of the `compareTo` method. A blue arrow points from the variable `a` in the code to the word `this` below it. Another blue arrow points from the variable `b` in the code to the word `other` below it.

Lecture Outline: Binary Search Review

- Announcements
- Comparable
- **Binary Search Review** 
- Binary (Search) Trees Review
- More runtime!

contains() on Collections

- contains() checks if an element is in a collection.
- How fast is contains() on an ArrayList? LinkedList? IntTree?
- Is it possible to be faster?

Looking through a dictionary

- How would you find your favorite word in the dictionary?
 - Look at every page?
 - That would take $O(n)$ time where n is the size of the dictionary.
- Can you find a word more quickly?

Looking through a dictionary pseudocode

- Assuming a *sorted order* of elements to search through **list**
- Suppose you're looking for a specific element **target**
- Return the index of the given **target**, or -1 if it's not in the **list**

begin with the dictionary, from the first to last word,
looking for target

```
search(dictionary, left, right, target):  
    if there are no more words to look through  
        give up  
    else  
        pick a midpoint between left and right  
        pick the word at that midpoint  
        if target is that word  
            found it!  
        else if target comes before that word  
            search(dictionary, left, midpoint-1, target)  
        else (target comes after that word)  
            search(dictionary, midpoint+1, right, target)
```

Binary Search

- Assuming a *sorted order* of elements to search through **list**
- Suppose you're looking for a specific element **target**
- Return the index of the given **target**, or -1 if it's not in the **list**

begin with `search(list, 0, list.size() - 1, target)`

```
search(list, left, right, target):  
    if (left > right):  
        return -1  
    else:  
        mid = (left + right) / 2
```

How would we add an element to the array while retaining our ability to do binary search?

How fast is this add operation?

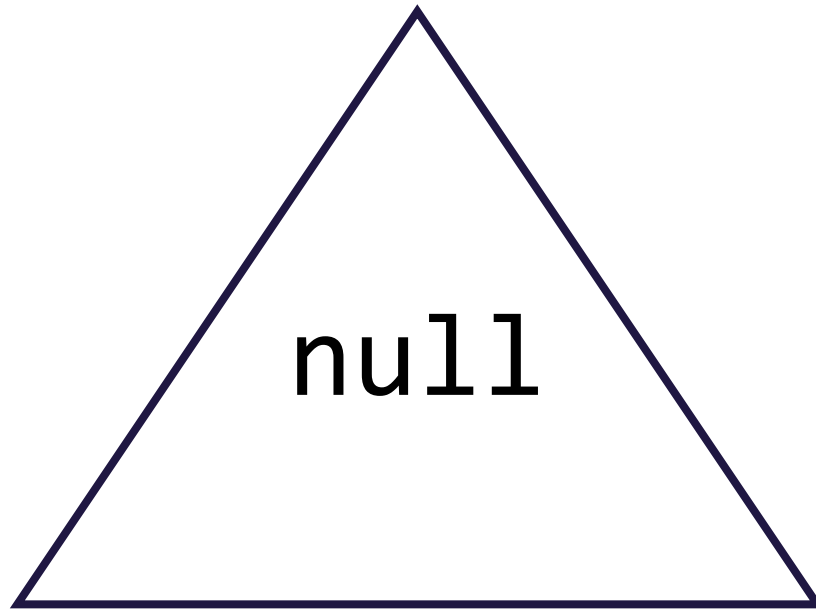
-5	4	18	23	30	49	55	108	184
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Lecture Outline: Binary (Search) Trees Review

- Announcements
- Comparable
- Binary Search Review
- **Binary (Search) Trees Review** ◀
- More runtime!

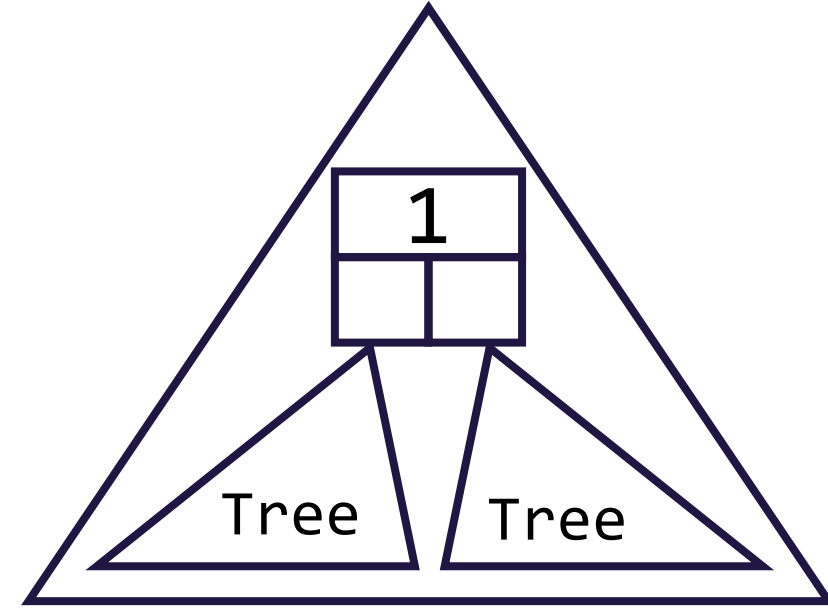
Binary Trees [Review]

- We'll say that any Binary Tree falls into one of the following categories:



Empty tree

`root == null`



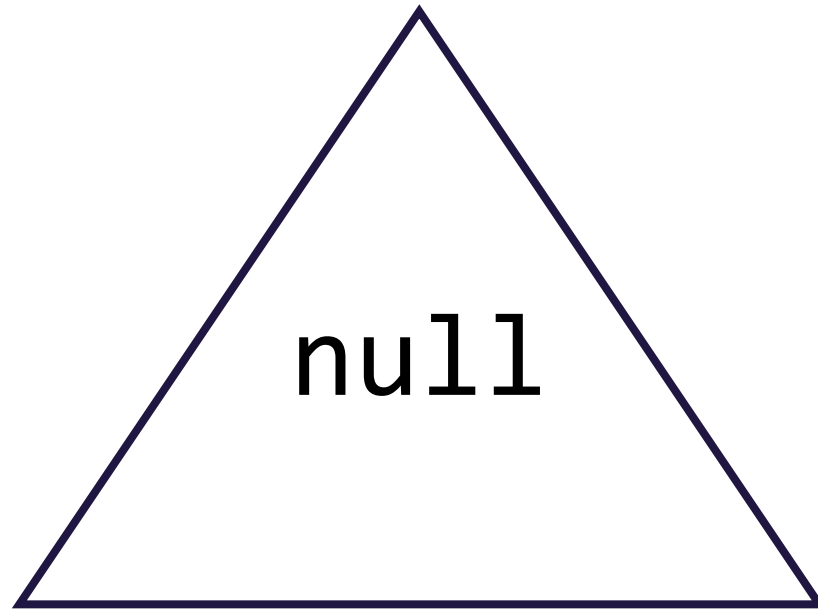
Node w/ two subtrees

`root != null`
`root.left / root.right = Tree`

This is a recursive definition! A tree is either empty or a node with two more trees!

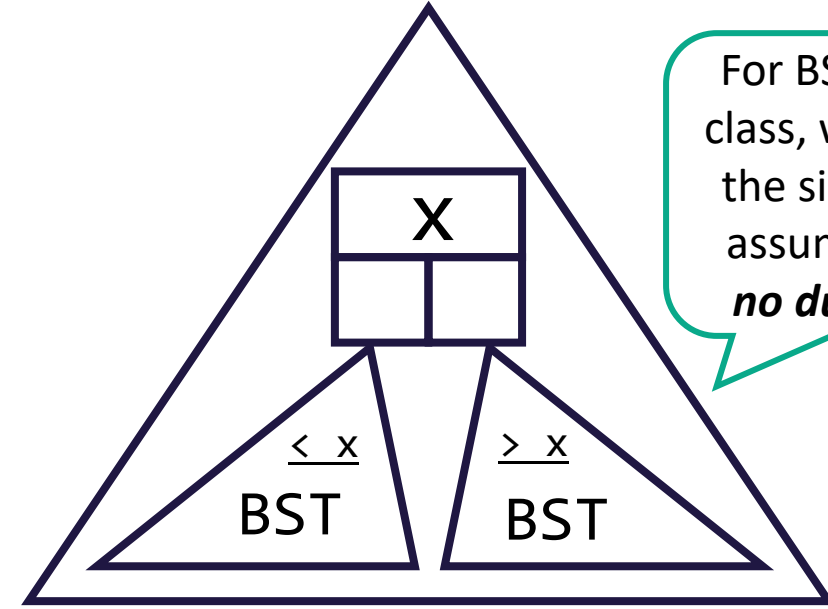
Binary Search Trees (BSTs)

- We'll say that any Binary Search Tree falls into the following categories:



Empty BST

`root == null`



Node w/ two subBSTs

`root != null`

`root.left / root.right = Tree`

`max(root.left) < x && min(root.right) > x`

For BSTs in this class, we'll make the simplifying assumption of ***no duplicates***

Note that not all Binary Trees are Binary Search Trees

Why BSTs?

- Our IntTree implementation to `contains(int value)`

```
private boolean contains(int value, IntTreeNode root) {  
    if (root == null) {  
        return false;  
    } else {  
        return root.data == value ||  
               contains(value, root.left) ||  
               contains(value, root.right);  
    }  
}
```

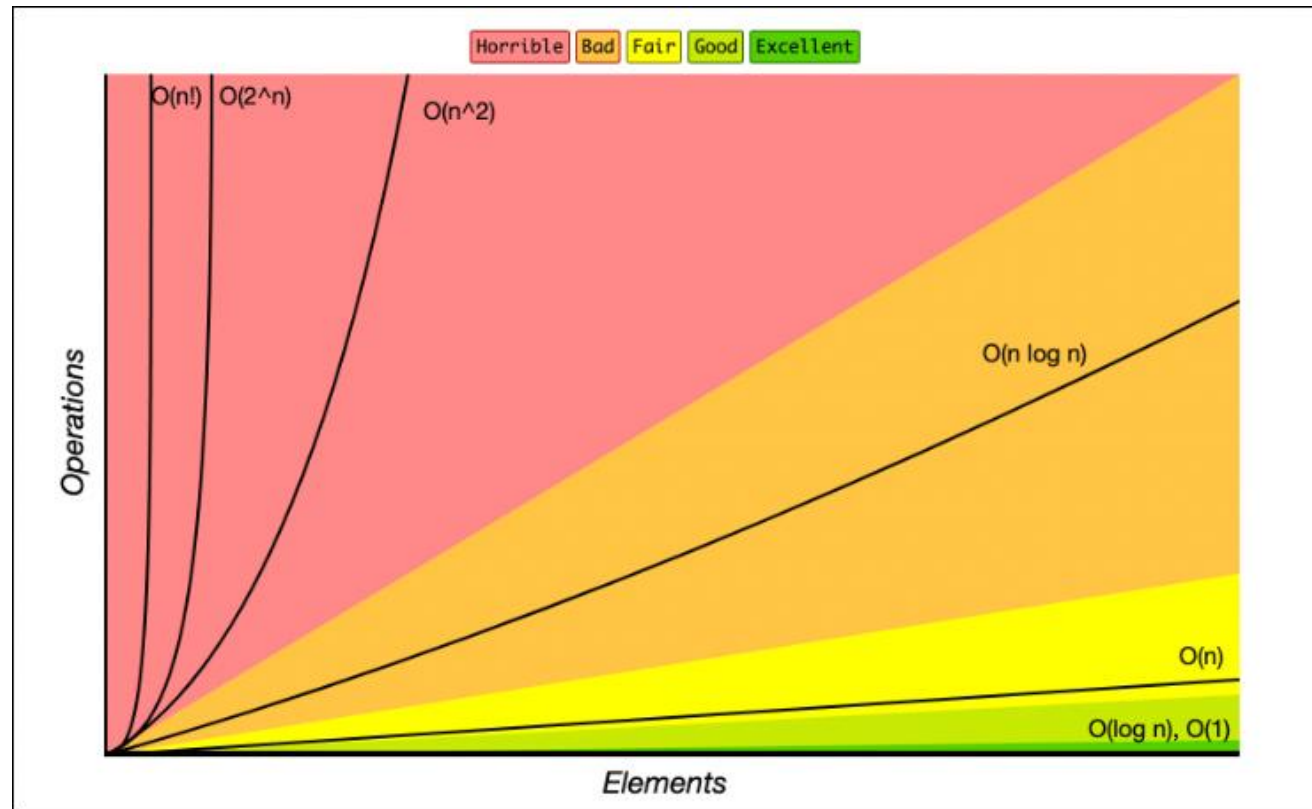
- Which direction(s) do we travel if `root.data != value`?
 - Both left and right
- In a Binary Search Tree, should we check both sides?
 - Remember, additional constraint: `max(root.left) < root.data` && `min(root.right) > root.data`

Lecture Outline: More runtime!

- Announcements
- Binary Search Review
- Binary (Search) Trees Review
- **More runtime!** 

BSTs & Runtime (1)

- Contains operation on a balanced BST runs in $O(\log(n))$
 - Leverages removing half of the values at each step
 - *New runtime class unlocked!*



BSTs & Runtime (2)

- Contains operation on a balanced BST runs in $O(\log(N))$
 - Leverages removing half of the values at each step
 - *New runtime class unlocked!*
- Comparison between data structures:

Operation	ArrayIntList	LinkedIntList	IntSearchTree
contains(x)	$O(N)$	$O(N)$	$O(\log(N))$?

BSTs & Runtime (3)

- Contains operation on a balanced BST runs in $O(\log(N))$
 - Leverages removing half of the values at each step
 - *New runtime class unlocked!*
- Comparison between data structures:

Operation	ArrayIntList	LinkedIntList	IntSearchTree
contains(x)	$O(N)$	$O(N)$	$O(N)$

$O(\log(N))$ runtime is only guaranteed for **BALANCED** BSTs. If your tree isn't balanced, we see $O(N)$ runtime!

BSTs In Java

- Self-balancing BST implementations (AVL / Red-black) exist
 - AVL better at contains, Red-black better at adding / removing
- Both the TreeMap / TreeSet implementations use self-balancing BSTs
 - Determines said ordering via the Comparable interface / compareTo method
 - Printing out shows natural ordering – preorder traversal
- Complete table comparing data structures:

Operation	ArrayList	LinkedList	TreeSet
contains(x)	$O(N)$	$O(N)$	$O(\log(N))$
add(x)	$O(1^*)$	$O(1)$	$O(\log(N)^*)$
remove(x)	$O(N)$	$O(N)$	$O(\log(N)^*)$

**It's slightly more complicated but we'll leave that for a higher level course*