

LEC 06

**CSE 123****LinkedIntList**

Questions during Class?

Raise hand or send here

sli.do #cse123




BEFORE WE START

***Talk to your neighbors:****What's your favorite form of  
potato?***Instructors:** Brett Wortzman  
Miya Natsuhara

|         |          |         |           |          |
|---------|----------|---------|-----------|----------|
| Arohan  | Neha     | Rushil  | Johnathan | Nicholas |
| Sean    | Hayden   | Srihari | Benoit    | Isayah   |
| Audrey  | Chris    | Andras  | Jessica   | Kavya    |
| Cynthia | Shreya   | Kieran  | Rohan     | Eeshani  |
| Amy     | Packard  | Cora    | Dixon     | Nichole  |
| Trien   | Lawrence | Liza    | Helena    |          |

Music: [CSE 123 25wi Lecture Tunes](#)

# Lecture Outline

- **Announcements** 
- Revisiting the PCM (Modifying Links)
- LinkedList

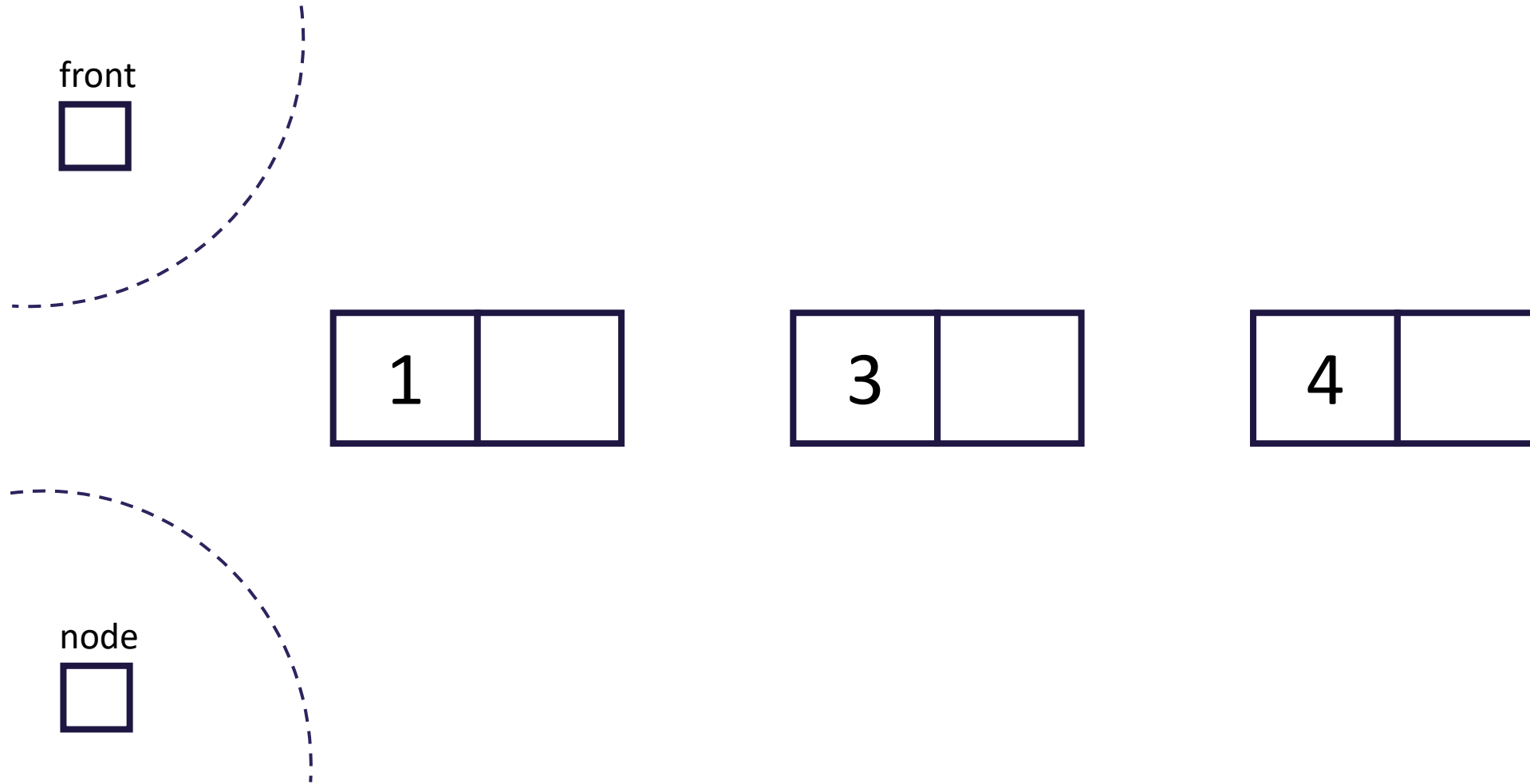
# Announcements

- Great job on Quiz 0!
  - Expect grades before Quiz 1, but we need to wrap up makeup quizzes first
- R0 and P0 feedback will be released today
- Creative Project 1 due tonight at 11:59pm
  - Submit *something* so we can provide some feedback!
- Programming Project 1 releases tomorrow
  - One of the trickier assignments in the course
  - 2 weeks to complete this one! Feel free to take a breather if necessary but get started sooner than later
- Brett's office hours scheduled!
  - See [Staff page](#) for date/time

# Lecture Outline

- Announcements
- **Revisiting the PCM (Modifying Links)** ◀
- LinkedList

# Revisiting insertAfterLast



# Lecture Outline

- Announcements
- Revisiting the PCM (Modifying Links)
- **LinkedList** ◀

# Reminder: Implementing Data Structures

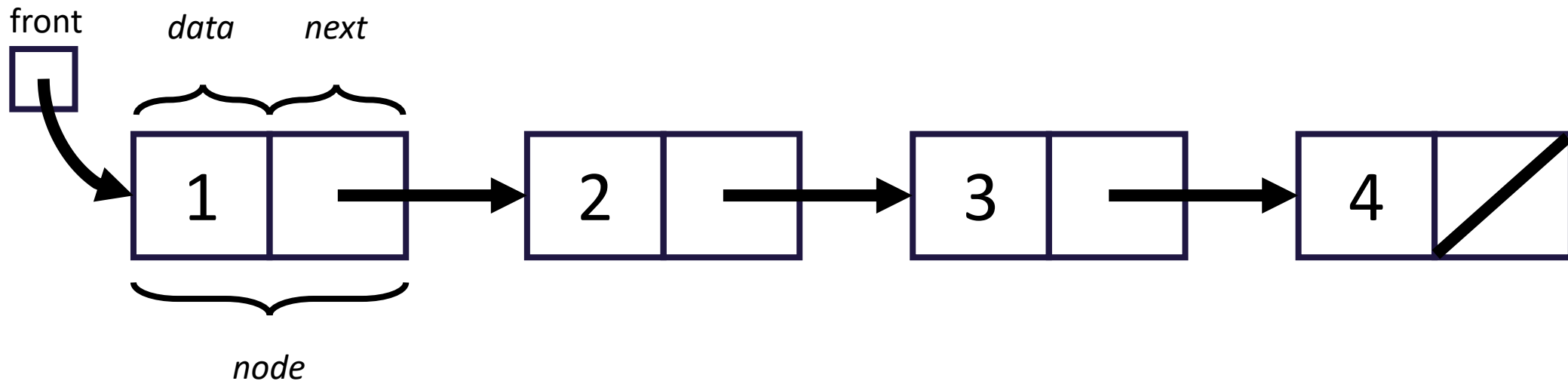
- No different from designing any other class!
  - Specified behavior (Recall the `IntList` interface):

| Method                                 | Description   |
|--|---|
| <code>add(int value)</code>            | Adds the given value to the end of the list           |
| <code>add(int index, int value)</code> | Adds the given value at the given index               |
| <code>remove(int value)</code>         | Removes the given value if it exists                  |
| <code>remove(int index)</code>         | Removes the value at the given index                  |
| <code>get(int index)</code>            | Returns the value at the given index                  |
| <code>set(int index, int value)</code> | Updates the value at the given index to the one given |
| <code>size()</code>                    | Returns the number of elements in the list            |

- Choose appropriate fields based on behavior
- Just requires some thinking outside the box

# LinkedList (1)

- Goal: leverage non-contiguous memory usage
  - How? LinkedNodes!
- What field(s) do we need to keep track of?
  - `ListNode front;`      `// First node in the chain`





# LinkedList (2)

- Now that we have a `LinkedList` class, will a client ever need to interact with a `ListNode`?
  - No! Not something they should have to worry about
- How can we abstract `ListNode`s away from them?
  - Leaving them in a public file is pretty obvious...
- We can make `ListNode` an inner class inside `LinkedList`!
  - We can still access it (just like private fields)
  - Clients don't need to worry about its existence!
  - *In the real world, we'd also make the inner static `ListNode` class private – we will leave it public here for ease of testing in our course environment.*



# Common Cases to Consider for LinkedNodes

- Front of list
- Middle (general)
- Empty list
- End of list

# Reminder: Iterating over ListNodes

- General pattern iteration code will follow:

```
ListNode curr = front;
while (curr != null) {
    // Do something

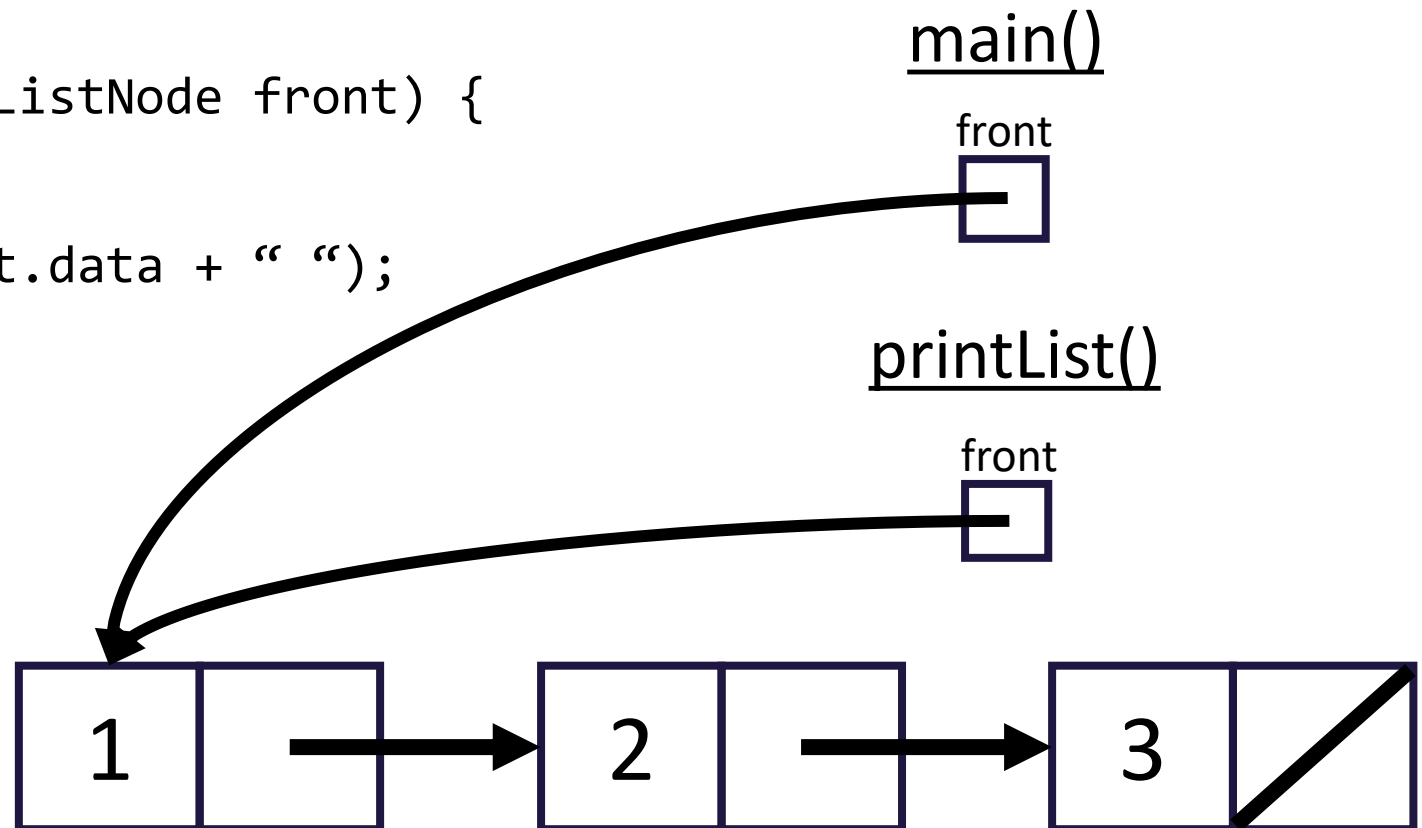
    curr = curr.next;
}
```

***Why do we need a ListNode curr?***

# Why curr? printList(front) (1)

```
public static void main(String[] args) {  
    ListNode front = new ListNode(1, new ListNode(2, new ListNode(3)));  
}
```

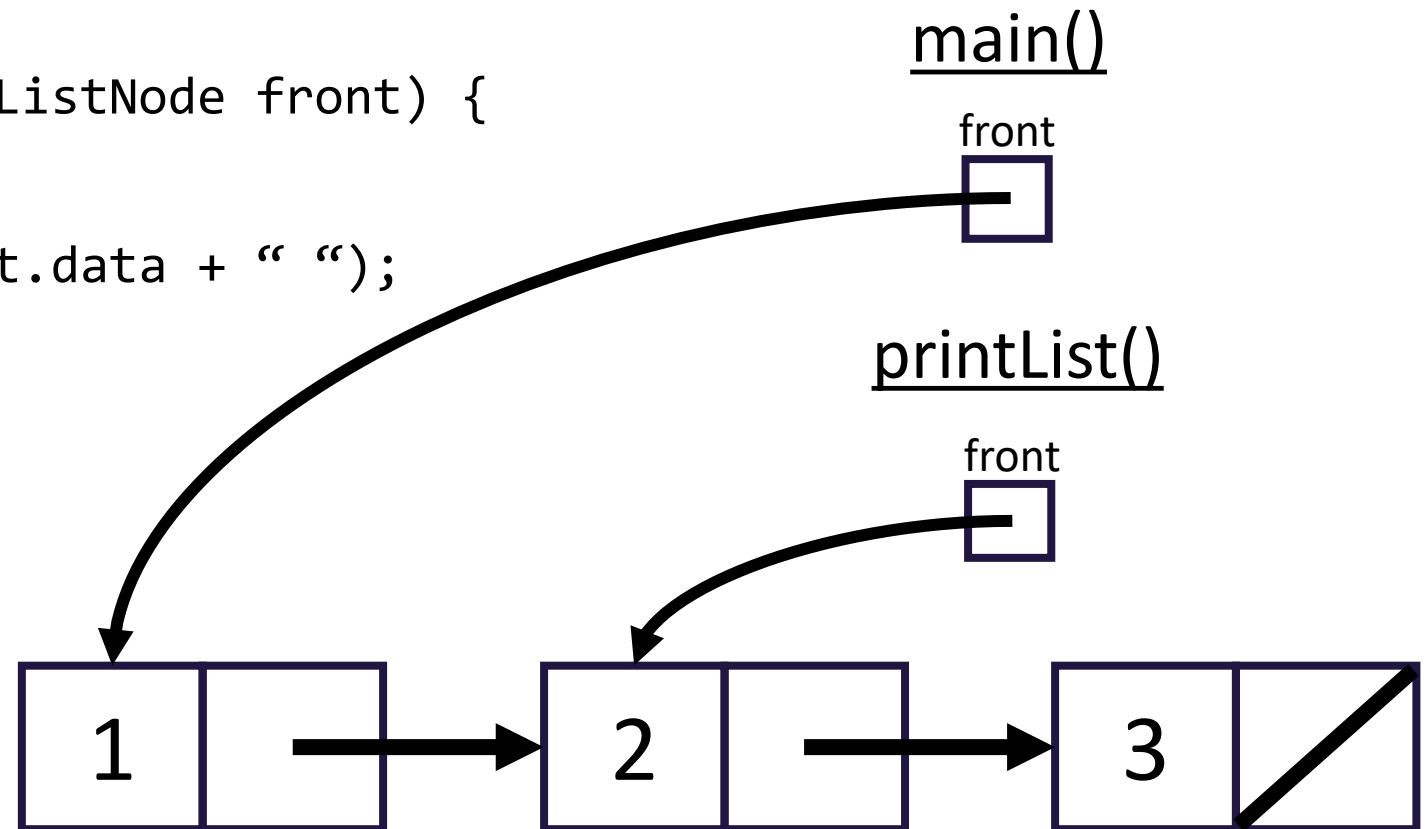
```
public static void printList(ListNode front) {  
    while (front != null) {  
        System.out.print(front.data + " ");  
        front = front.next;  
    }  
    System.out.println();  
}
```



# Why curr? printList(front) (2)

```
public static void main(String[] args) {  
    ListNode front = new ListNode(1, new ListNode(2, new ListNode(3)));  
}
```

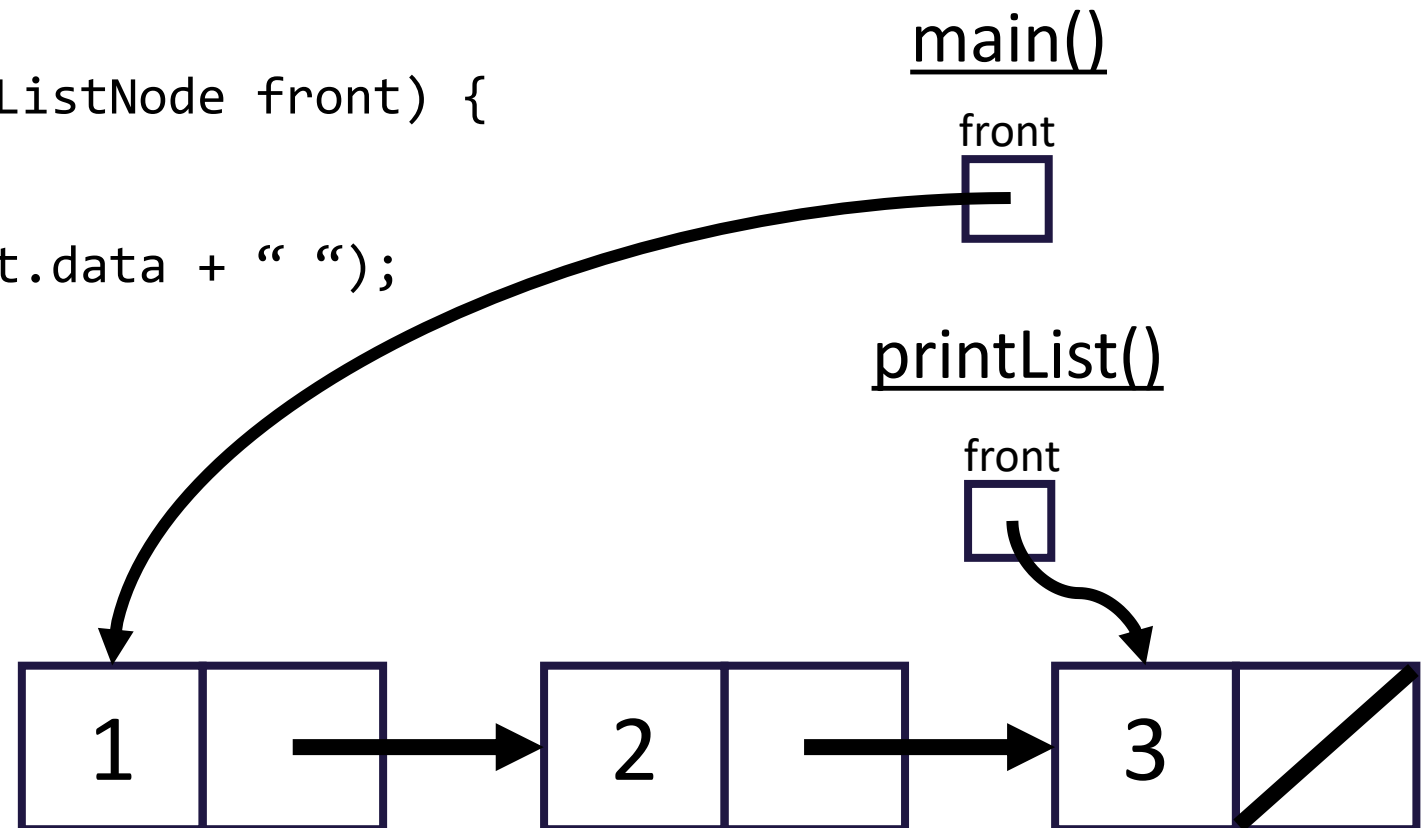
```
public static void printList(ListNode front) {  
    while (front != null) {  
        System.out.print(front.data + " ");  
        front = front.next;  
    }  
    System.out.println();  
}
```



# Why curr? printList(front) (3)

```
public static void main(String[] args) {  
    ListNode front = new ListNode(1, new ListNode(2, new ListNode(3)));  
}
```

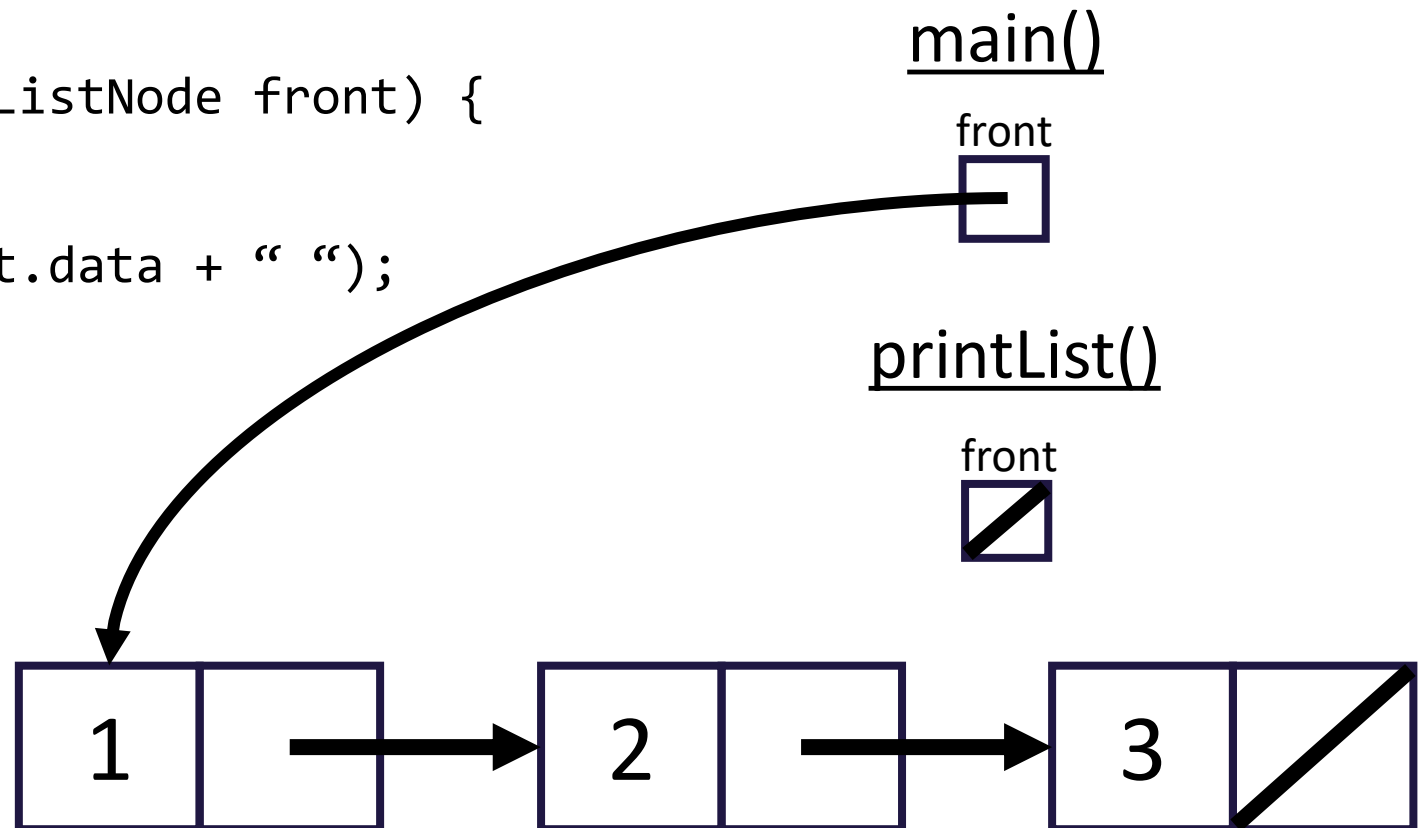
```
public static void printList(ListNode front) {  
    while (front != null) {  
        System.out.print(front.data + " ");  
        front = front.next;  
    }  
    System.out.println();  
}
```



# Why curr? printList(front) (4)

```
public static void main(String[] args) {  
    ListNode front = new ListNode(1, new ListNode(2, new ListNode(3)));  
}
```

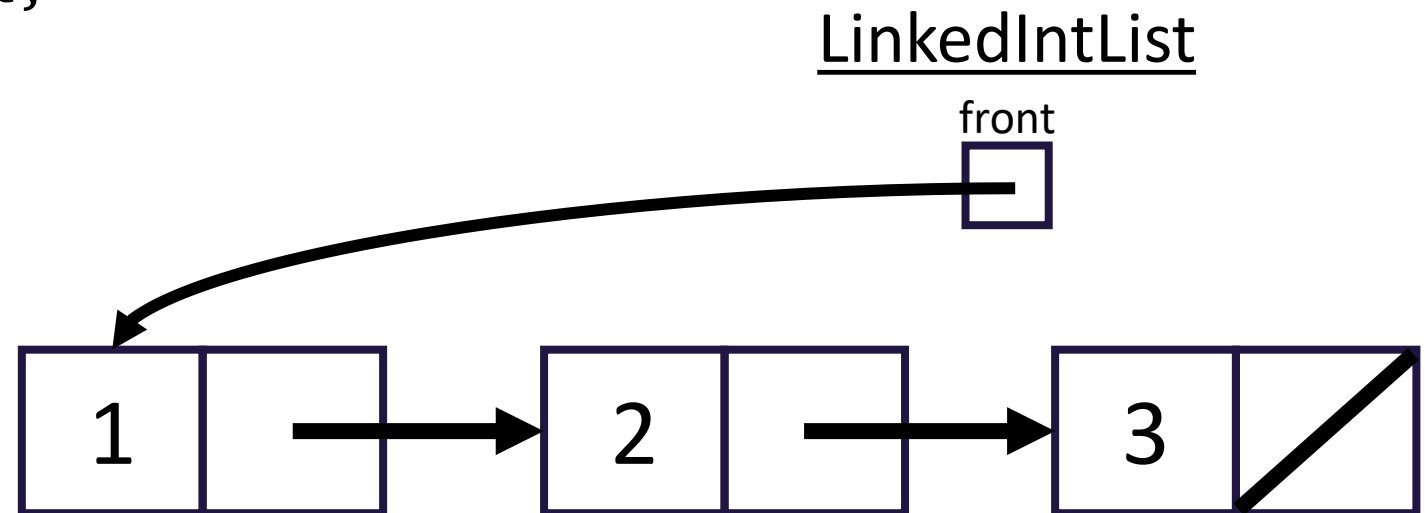
```
public static void printList(ListNode front) {  
    while (front != null) {  
        System.out.print(front.data + " ");  
        front = front.next;  
    }  
    System.out.println();  
}
```





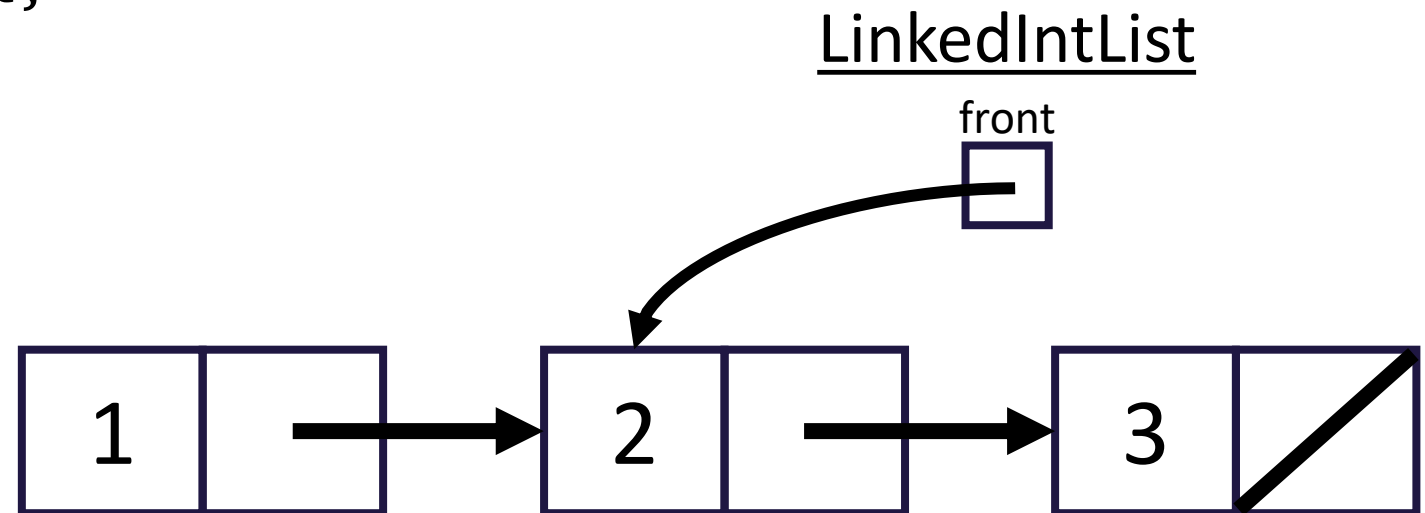
# Why curr? **LinkedList** (1)

```
public class LinkedList {  
    private ListNode front;  
  
    public void printList() {  
        while (front != null) {  
            System.out.print(front.data + " ");  
            front = front.next;  
        }  
    }  
}
```



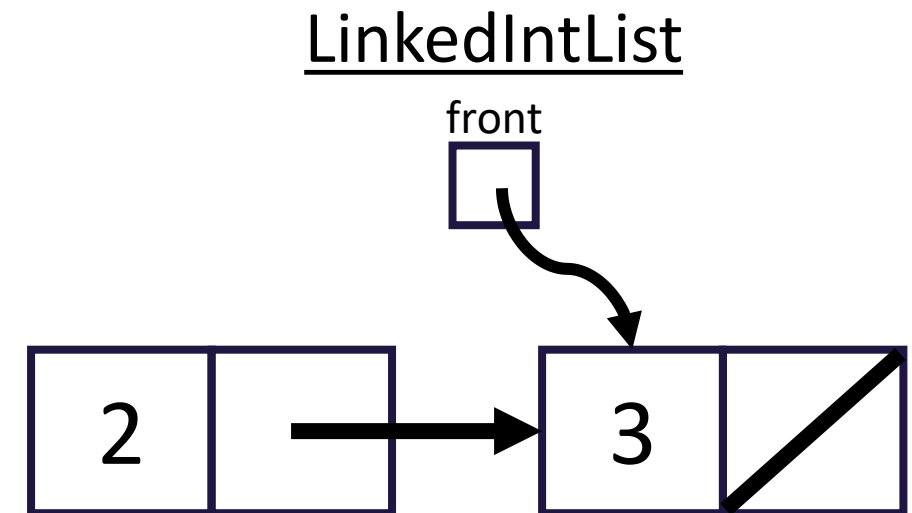
# Why curr? **LinkedList** (2)

```
public class LinkedList {  
    private ListNode front;  
  
    public void printList() {  
        while (front != null) {  
            System.out.print(front.data + " ");  
            front = front.next;  
        }  
    }  
}
```



# Why curr? **LinkedList** (3)

```
public class LinkedList {  
    private ListNode front;  
  
    public void printList() {  
        while (front != null) {  
            System.out.print(front.data + " ");  
            front = front.next;  
        }  
    }  
}
```



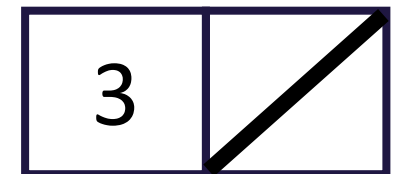
# Why curr? **LinkedList** (4)

```
public class LinkedList {  
    private ListNode front;  
  
    public void printList() {  
        while (front != null) {  
            System.out.print(front.data + " ");  
            front = front.next;  
        }  
    }  
}
```

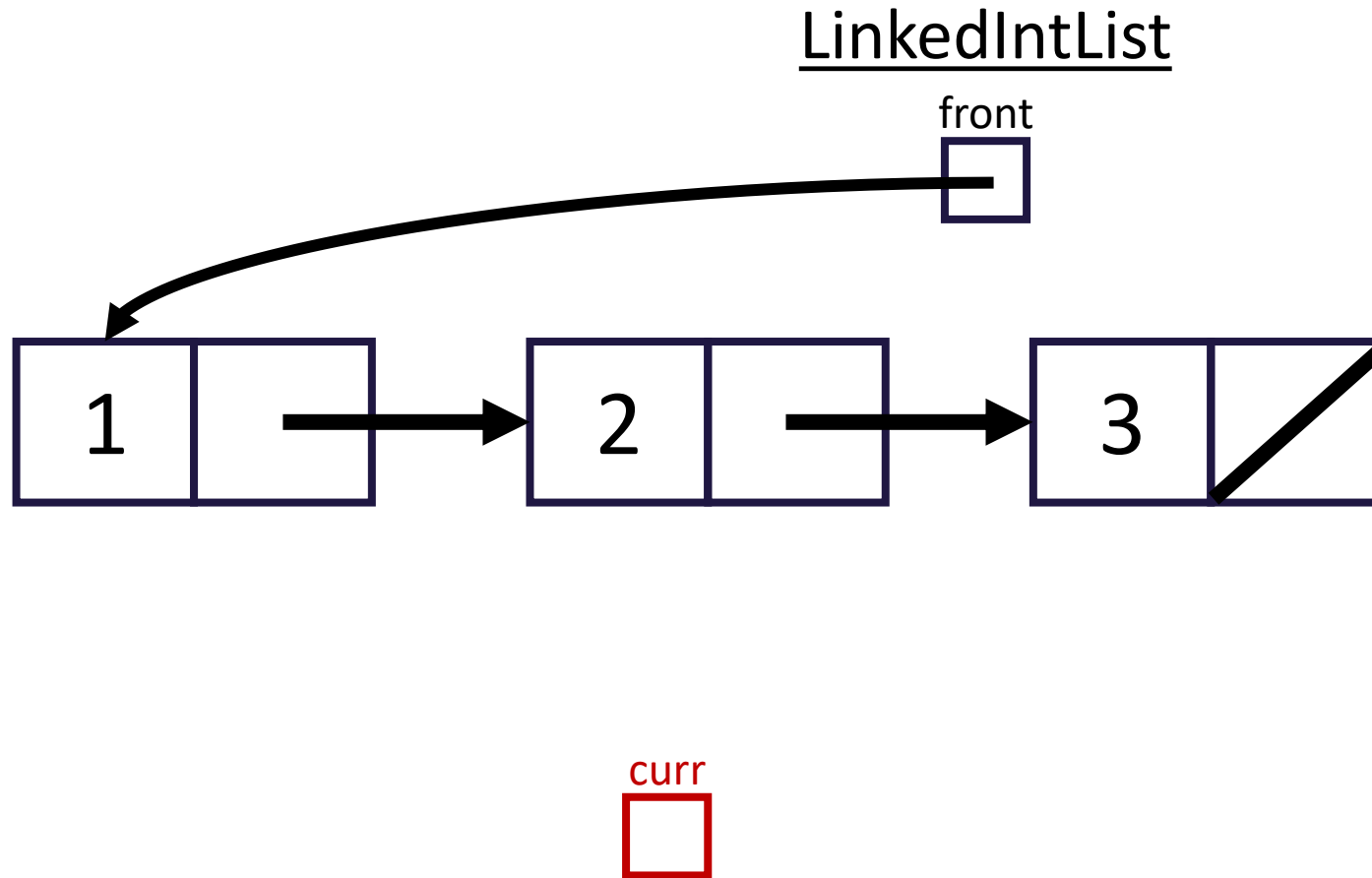
LinkedList



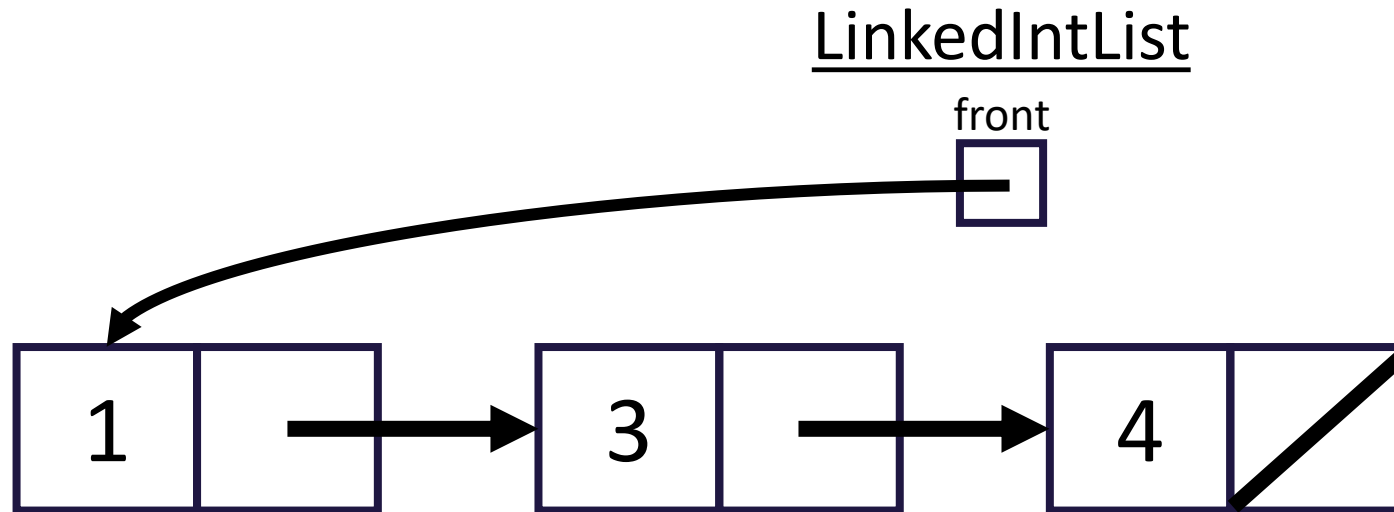
***Modifying front now modifies the list!***



# Considering `LinkedList` `printList()`



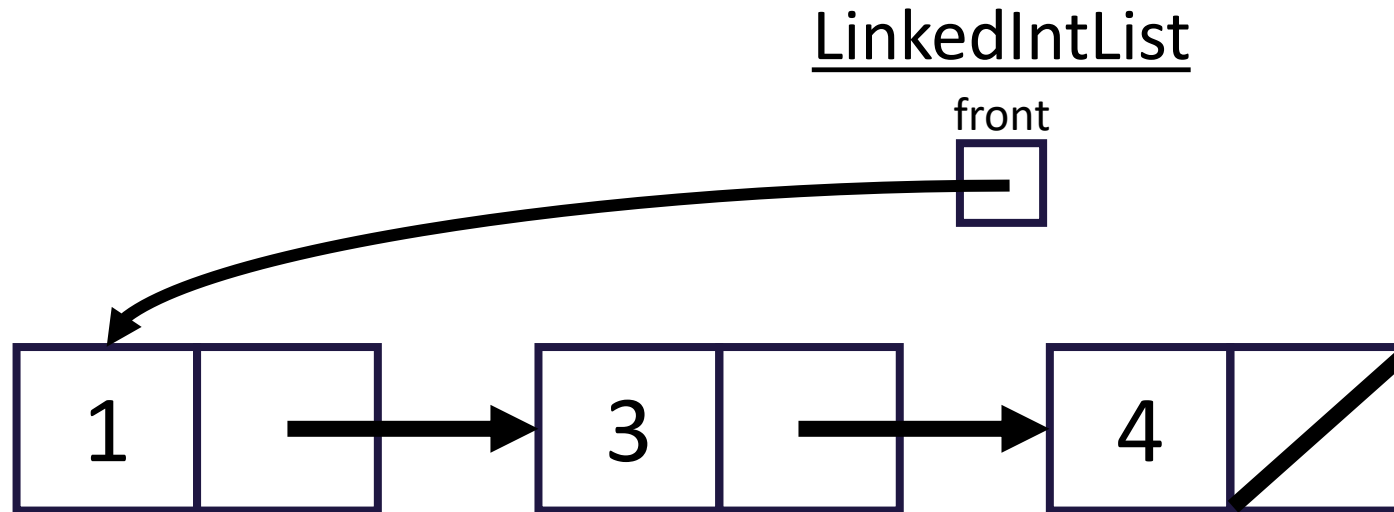
# remove(value) v1



curr

```
if (curr.data == value) {  
    // remove curr from the list...  
}
```

# remove(value) v2



curr

```
if (curr.next.data == value) {  
    // remove curr from the list...  
}
```

# Modifying LinkedLists

- Remember: using a `curr` variable to iterate over nodes
- Does changing `curr` actually update our chain?
  - What will? Changing `curr.next`, changing `front`
  - Need to **stop one early** to make changes
- Often a number of (edge) cases to watch out for:
  - M(iddle) – Modifying node in the middle of the list (general)
  - F(ront) – Modifying the first node
  - E(mpty) – What if the list is empty?
  - E(nd) – Rare, do we need to do something with the end of the list?