BEFORE WE START

Talk to your neighbors:

Best boba in Seattle?

Instructors: Brett Wortzman Miya Natsuhara

TAs:	Arohan	Neha	Rushil	Johnathan	Nicholas
	Sean	Hayden	Srihari	Benoit	Isayiah
	Audrey	Chris	Andras	Jessica	Kavya
	Cynthia	Shreya	Kieran	Rohan	Eeshani
	Amy	Packard	Cora	Dixon	Nichole
	Trien	Lawrence	Liza	Helena	
Music: <u>CSE 123 25wi Lecture Tunes</u>					

LEC 12 CSE 123

Linked Lists with Recursion

Questions during Class?

Raise hand or send here

sli.do #cse123



Lecture Outline

- Announcements
- Traversing Linked Lists Recursively
- Modifying Linked Lists Recursively

Announcements

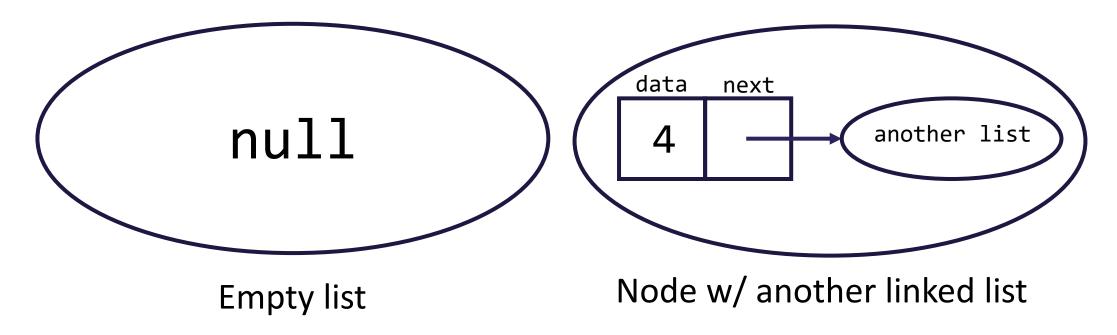
- Creative Project 2 due tonight Feb 19 at 11:59pm
- Resubmission Cycle 4 is due Fri (Feb 21) at 11:59pm
 - <u>C1</u>, P1 eligible
- Programming Assignment 2 released tomorrow (Thurs, Feb 20)
 - Focused on exhaustive search + recursive backtracking!
- Quiz 1 grades out early next week
- R-gumball (R8) posted on calendar
 - Offered simultaneously with R7
 - All assignments eligible

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Linked Lists

• A linked list is either:

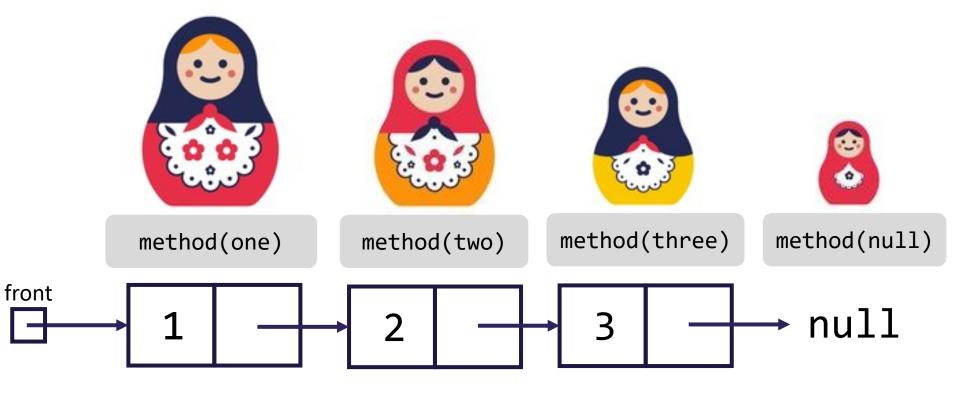


This is a recursive definition!

A list is either empty or a node with another list!

Recursive Traversals w/ LinkedLists

- Guaranteed base case: empty list
 - Simplest possible input, should immediately know the return
- Guaranteed public / private pair
 - Need to know which sublist you're currently processing (i.e. curr)



Lecture Outline

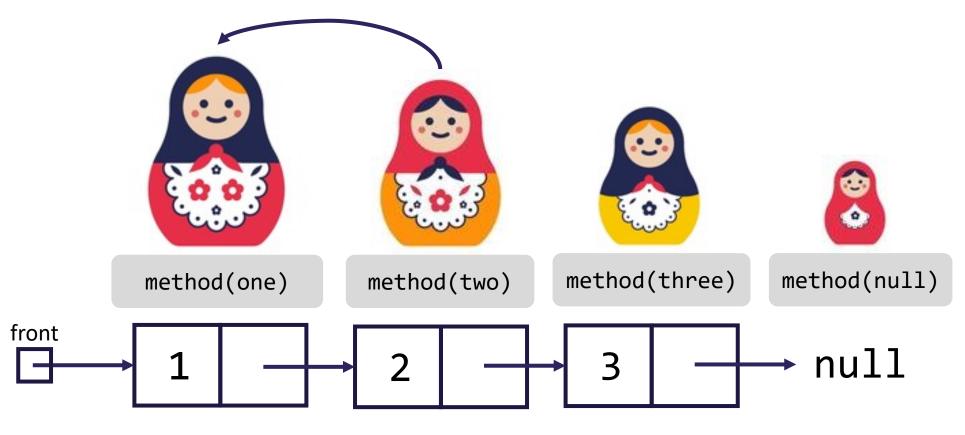
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Modifying LinkedLists [Review]

- Remember: using a curr variable to iterate over nodes
- Does changing curr actually update our chain?
 - What will? Changing curr.next, changing front
 - Need to **stop one early** to make changes
- Often a number of cases to watch out for:
 - M(iddle) Modifying node in the middle of the list (general)
 - F(ront) Modifying the first node
 - E(mpty) What if the list is empty?
 - E(nd) Rare, do we need to do something with the end of the list?

Modifying LinkedLists Recursively

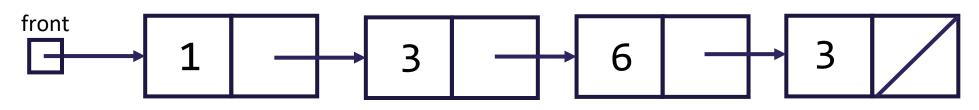
- Much easier than iterative solutions!
- No longer need to stop one early
 - Can go right to the point you'd like to make the change



Modifying LinkedLists Recursively

- Much easier than iterative solutions!
- No longer need to stop one early
 - Can go right to the point you'd like to make the change
- How? Return the updated change and catch it!
 - Private pair returns ListNode type
 - curr.next = change(curr.next)/front = change(front)
 - Resulting solutions much cleaner than iterative cases
- We call this pattern x = change(x)

removeAll Walkthrough



```
private ListNode removeAll(int value, ListNode node) {
if (node == null) {
    return node;
} else if (node.data == value) {
    return removeAll(value, node.next);
} else {
    // x = change(x)
    node.next = removeAll(value, node.next);
    return node;
}
```