

LEC 08

CSE 123

Recursion

Questions during Class?
Raise hand or send here

sli.do #cse123



BEFORE WE START

Talk to your neighbors:

*What's your favorite
icebreaker question? 🙄*

Instructor: James Wilcox

Announcements

- Quiz 1 Tuesday!
 - Topics: Abstract classes, Implementing data structures (ArrayLists / LinkedLists), Runtime
 - Topics not on Quiz: Recursion
 - Practice quiz is available!
- Quiz 0 feedback will be released Friday afternoon
- Programming Assignment 1 due in one week (10/30) @ 11:59pm
- Resubmission Period 3 closes this Friday (10/25) @ 11:59pm
 - Available assignments: **C0**, P0, C1
 - Last opportunity to resubmit C0
- Reminder: Grade guarantee calculator

Recursion

“The repeated application of a recursive procedure or definition”

- Oxford Languages

- Real-world definition: defining a problem in terms of itself
 - Case in point: above definition
 - Further natural examples:



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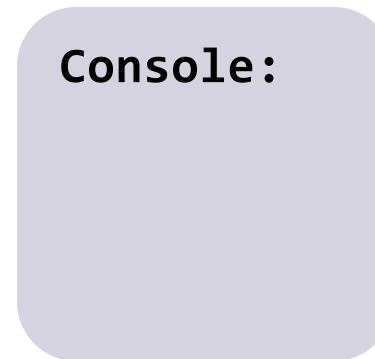
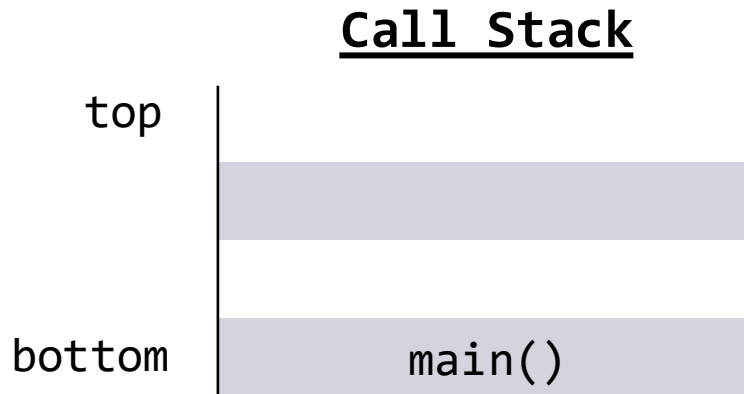
- Oxford Languages

- Real-world definition: defining a problem in terms of itself
 - Case in point: above definition
- Computer science definition: when a method calls itself
 - “Alternative” to iteration (can combine for powerful results)
- 🙄 Wouldn't that just lead to an infinite loop?
 - Yes! If you do things wrong...
 - Let's review *how* method calls work

Method Calls

- Regardless how you use them, methods work the same way!
 - Pause execution, finish method, return where you left off
- How does Java keep track of the prior method (LIFO)?
 - Something called the **Call Stack**

Call Stack



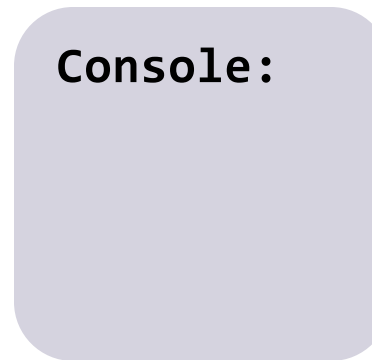
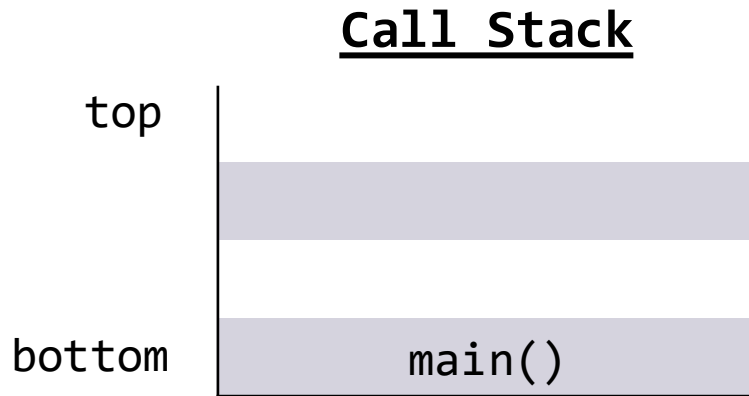
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Call Stack



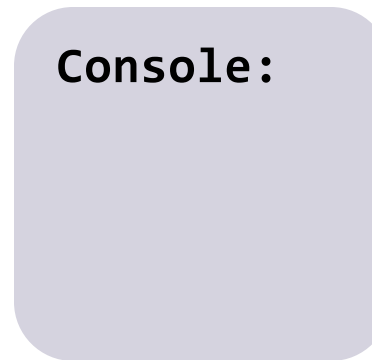
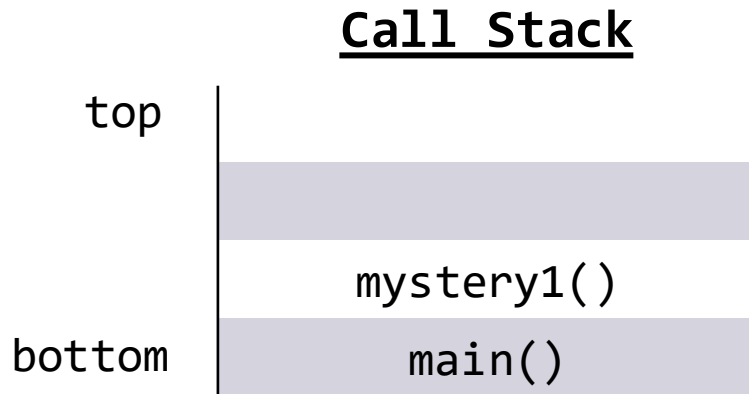
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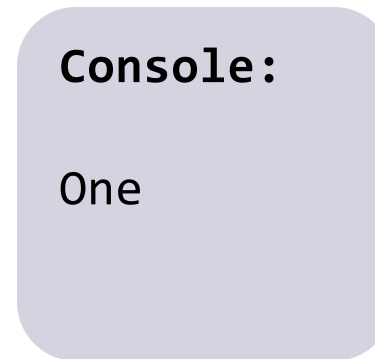
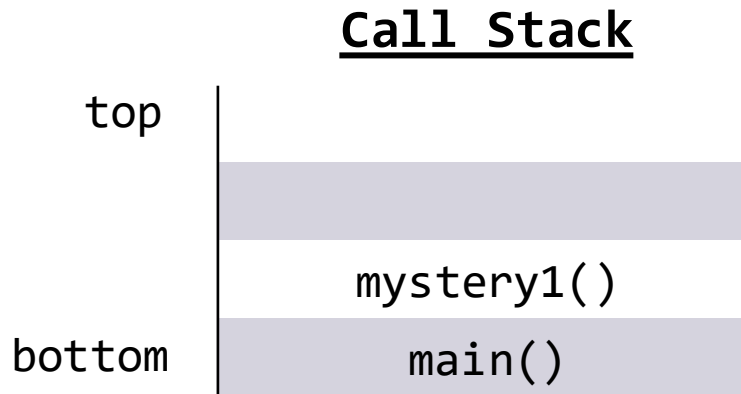
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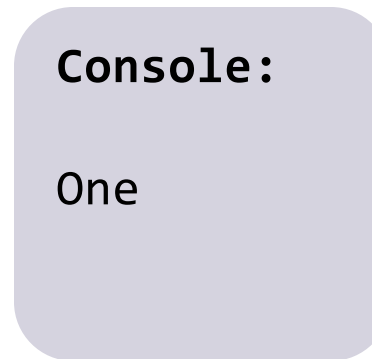
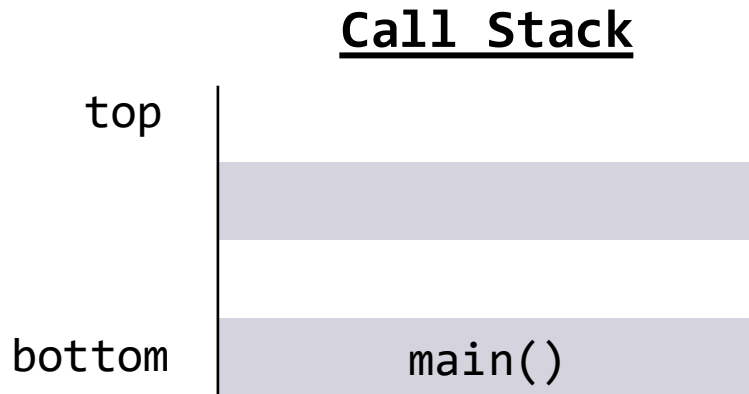
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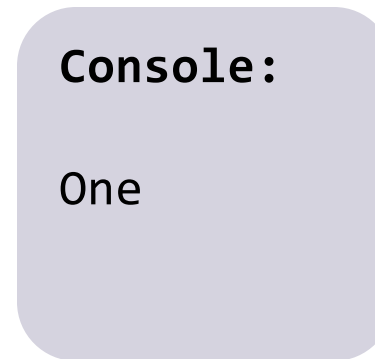
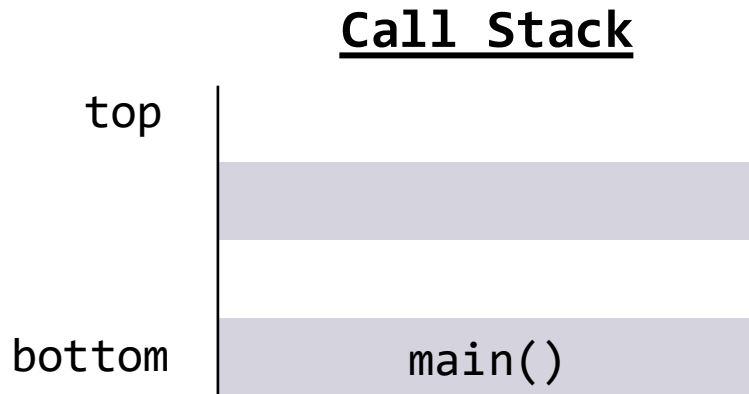
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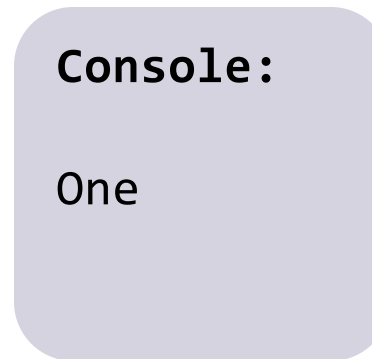
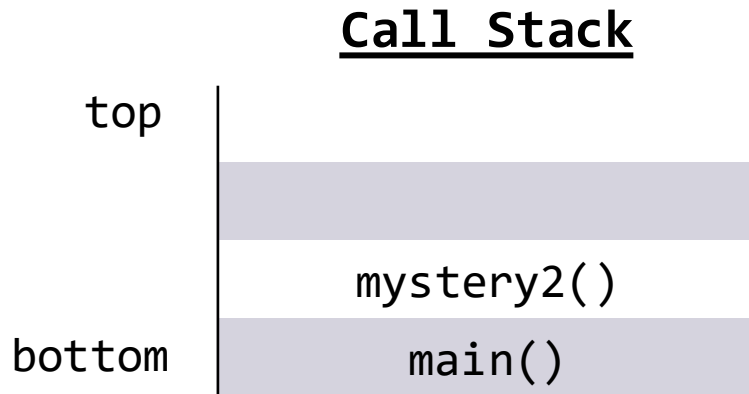
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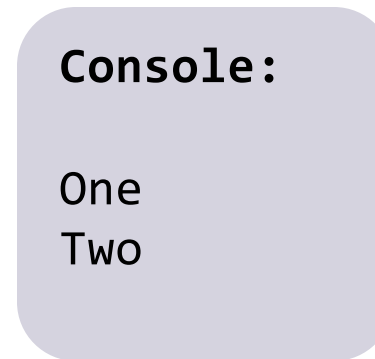
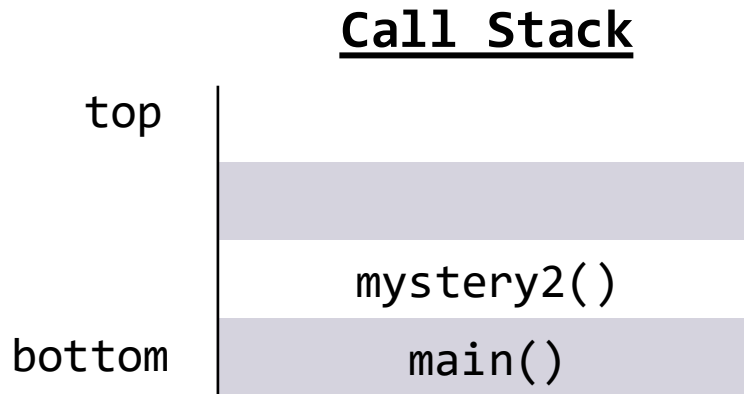
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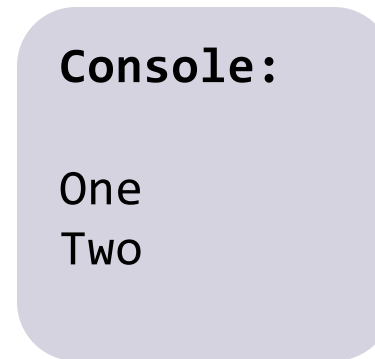
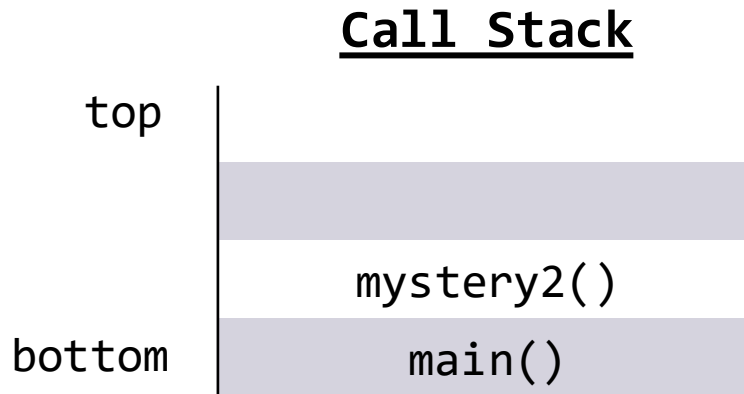
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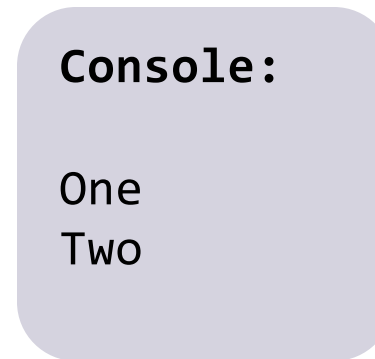
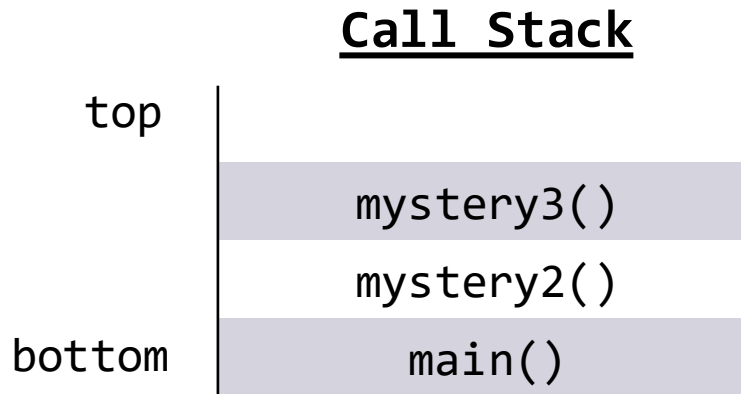
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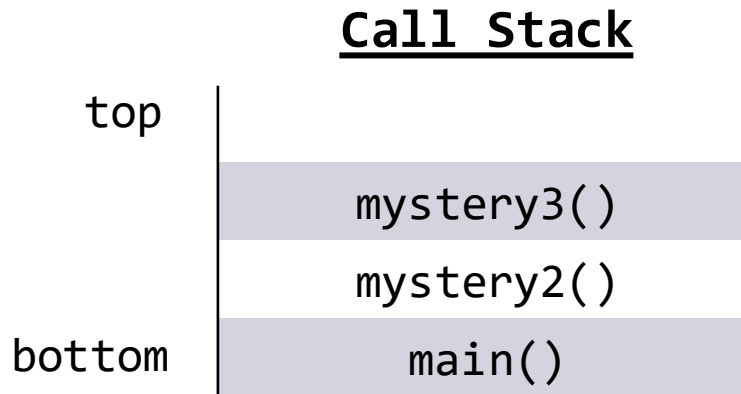
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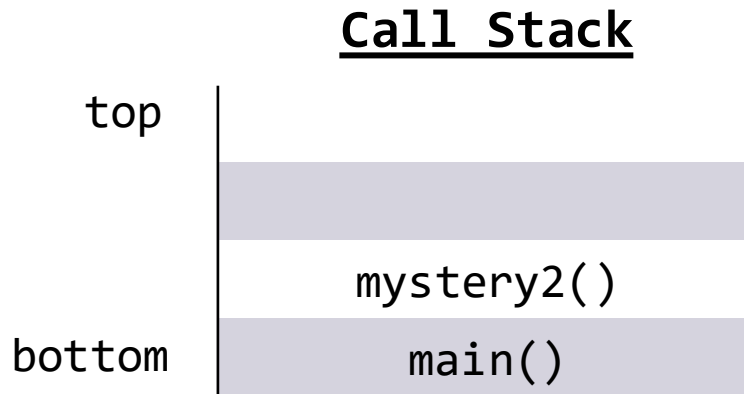
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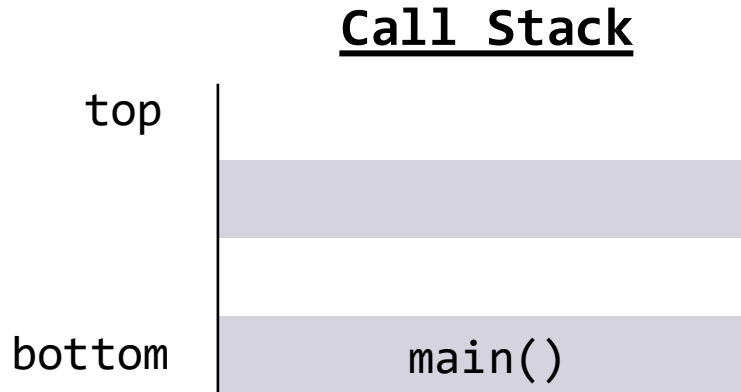
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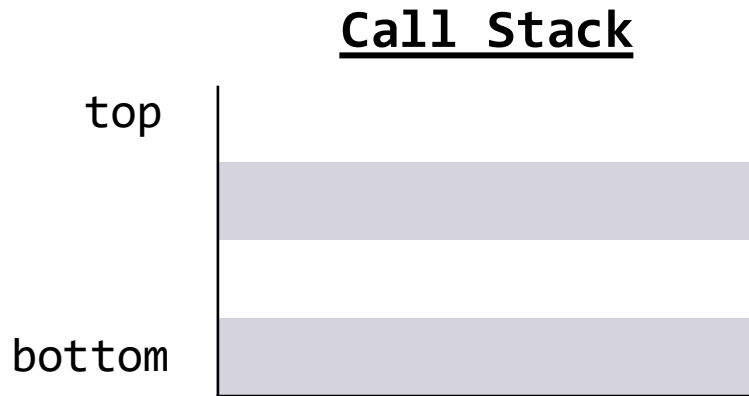
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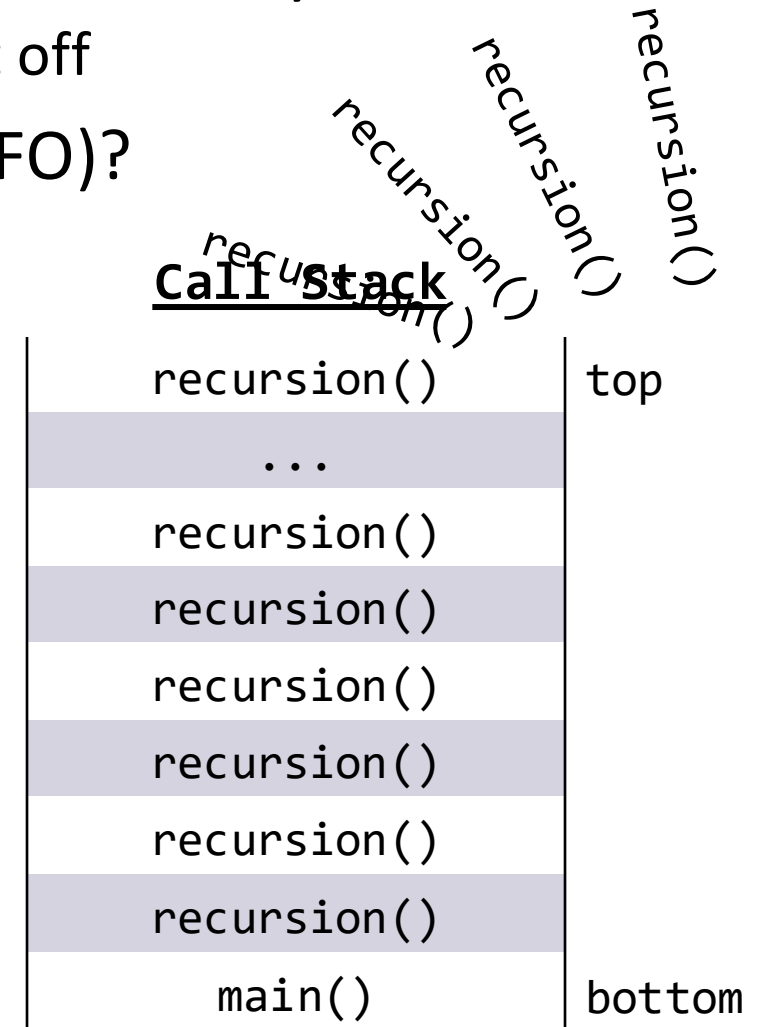
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Method Calls


- Regardless how you use them, methods work the same way!
 - Pause execution, finish method, return where you left off
- How does Java keep track of the prior method (LIFO)?
 - Something called the **Call Stack**

🤔 Wouldn't that just lead to an infinite loop?

```
public static void recursion() {  
    System.out.println("Woah");  
    recursion();  
}
```



Method Calls

- Regardless how you use them, methods work the same way!
 - Pause execution, finish method, return where you left off
- How does Java keep track of the prior method (LIFO)?
 - Something called the **Call Stack**
-  Wouldn't that just lead to an infinite loop?
 - Yes! We get something called a **StackOverflowException**
- How do we avoid infinite recursion?

Recursive Methods

- 2 components of every recursive method:
- Recursive case
 - Decompose problem into subproblem
 - Make the actual recursive call
 - Combine results meaningfully
- Base case
 - Simplest version of the problem
 - No subproblems to break into
 - Return known answer



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If decomposing moves you closer to the base, no infinite recursion!

Math Examples

$n!$ / factorial(n) = product of all positive integers $\leq n$

- Two ways of viewing this idea:
- $n! = n * (n - 1) * (n - 2) * \dots * 2 * 1$
 - Iterative approach - loop through all values and multiply together
- $n! = n * (n - 1)!$
 - Recursive approach – decompose into subproblem and combine
 - What would our base case / simplest input (n) be?

Math Examples

$n!$ / *factorial*(n) = product of all positive integers $\leq n$

- Reminder, recursive approach: $n! = n * (n - 1)!$
 - Let's trace through with a simple example 3!



$$4! = 4 * 3!$$



$$3! = 3 * 2!$$



$$2! = 2 * 1!$$



$$1! = 1 * 0!$$

$$0! = 1$$

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$$2! = 2$$

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$$4! = 4 * 3!$$



$$3! = 6$$

Math Examples

$n!$ / *factorial*(n) = *product of all positive integers* $\leq n$

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$$4! = 4 * 6$$

Math Examples

$n!$ / factorial(n) = product of all positive integers $\leq n$

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$$4! = 24$$