

Linked Nodes w/ Loops

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Summer 2023

Agenda

- Linked Nodes review
- Traversing `ListNode` sequences
- Modifying `ListNode` sequences
- Reminders

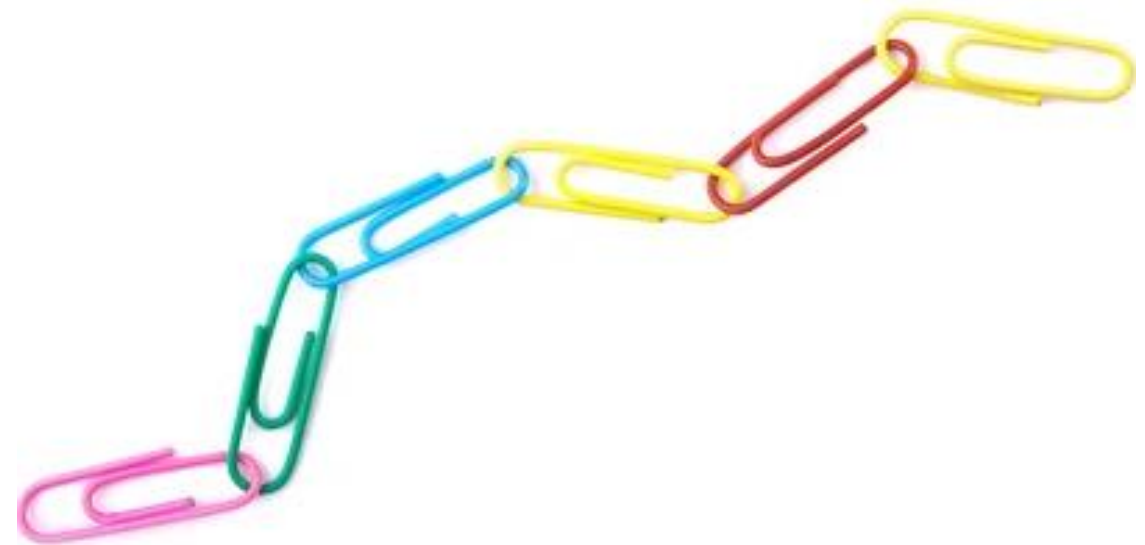
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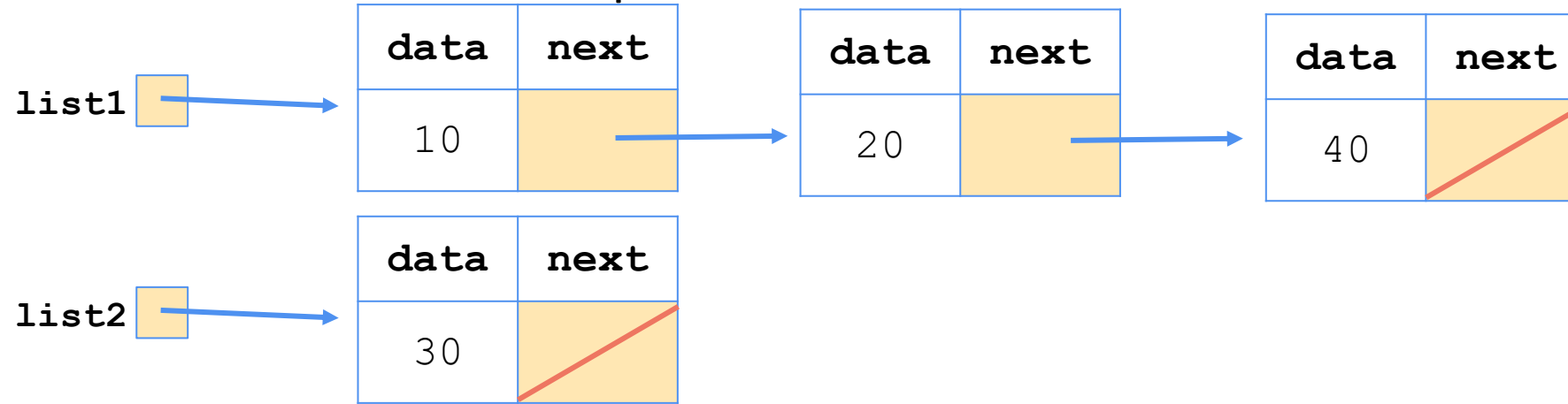
Linked Nodes Review

- New data structure to represent non-contiguous memory
- “Building blocks” for Linked Lists
 - “Legos”
- Today: arbitrary length sequences

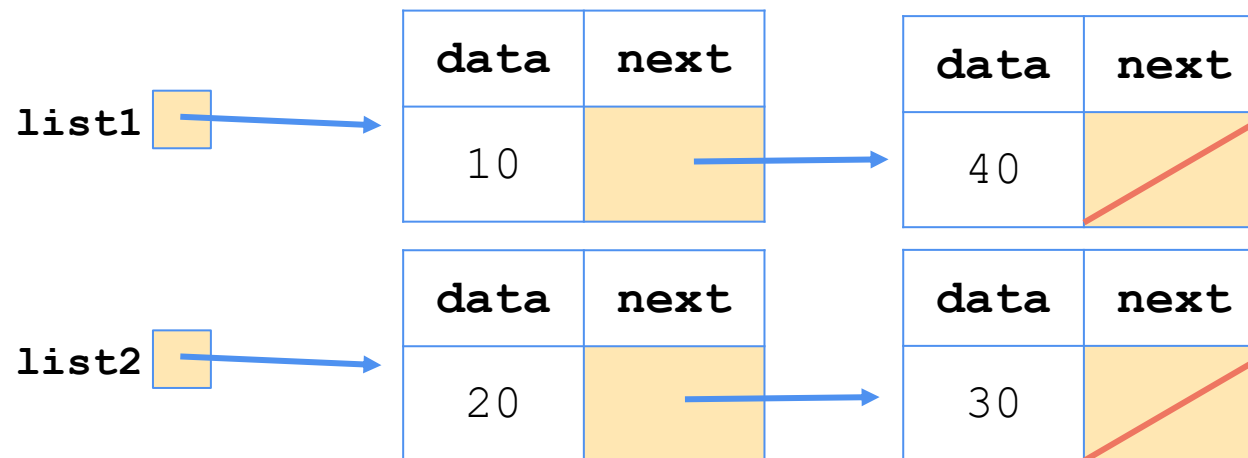


Problems so far

- What statements turn this picture:



- Into this picture?



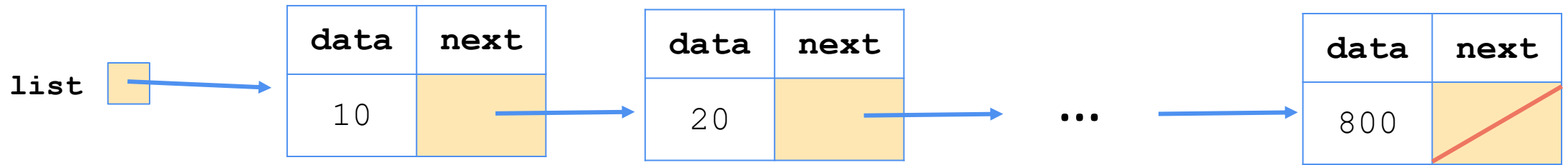
(1 Possible) Answer:

```
ListNode temp = list1.next;  
list1.next = list1.next.next;  
temp.next = list2;  
list2 = temp;
```

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Printing a Sequence



- Suppose we have a sequence of nodes like the above
 - With unknown number of elements
- How would we print all the values out?

Printing a Sequence

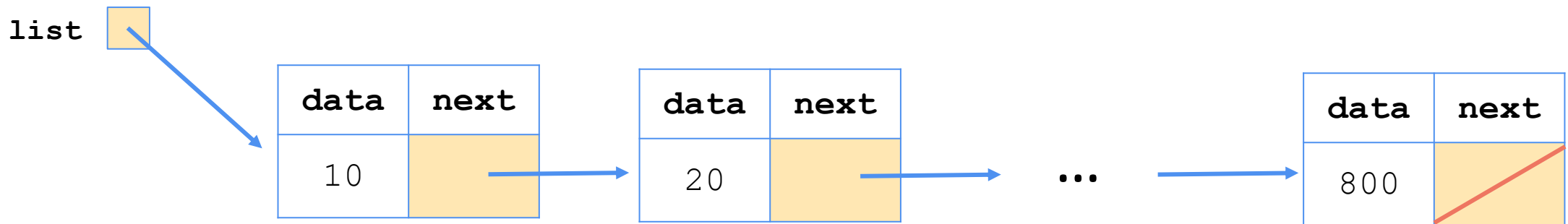
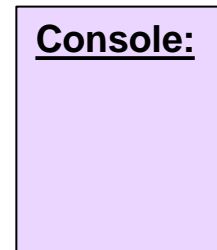
- Pseudocode:

Printing a Sequence

- Pseudocode:
 - Start at the front of the list
 - While there are nodes to print:
 - Print the **current** node's **data**
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Printing a Sequence

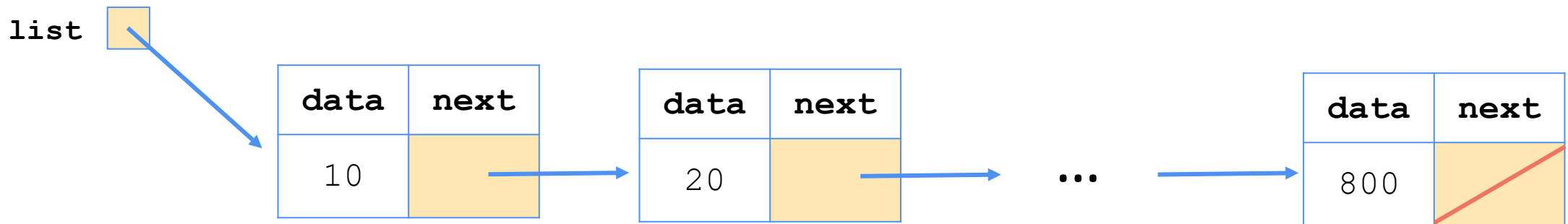
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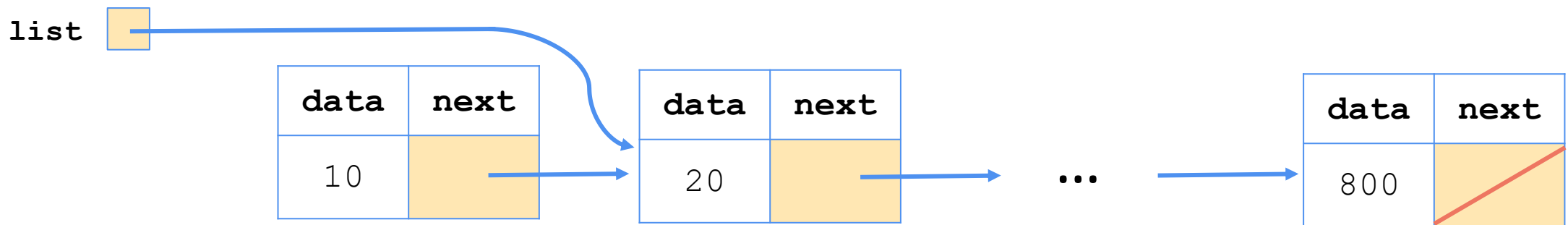
```
Console:  
10
```



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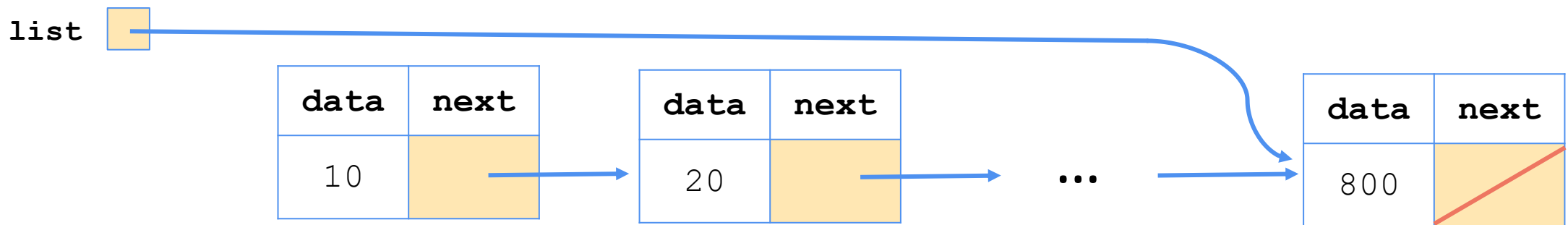
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```
Console:  
10  
20  
...  
800
```

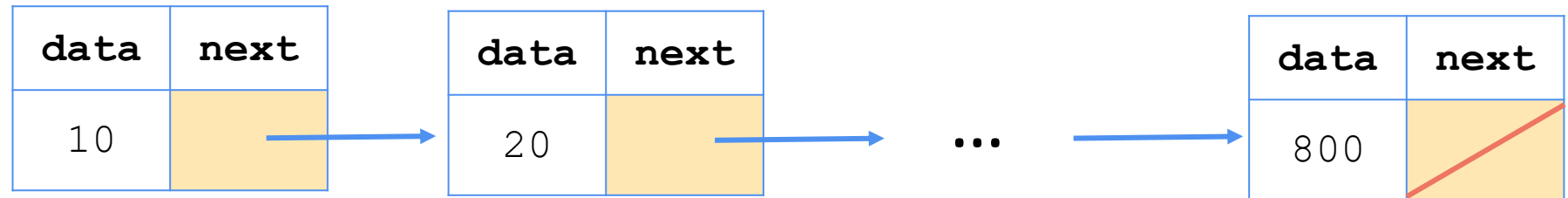


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list 



Printing a Sequence

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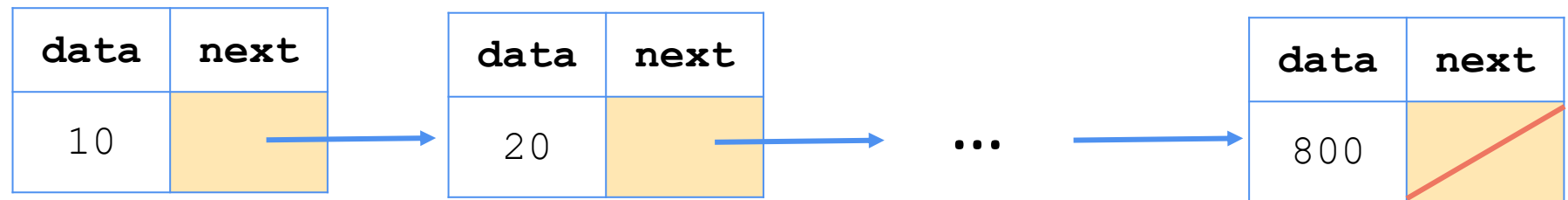
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- How to go to the next node?

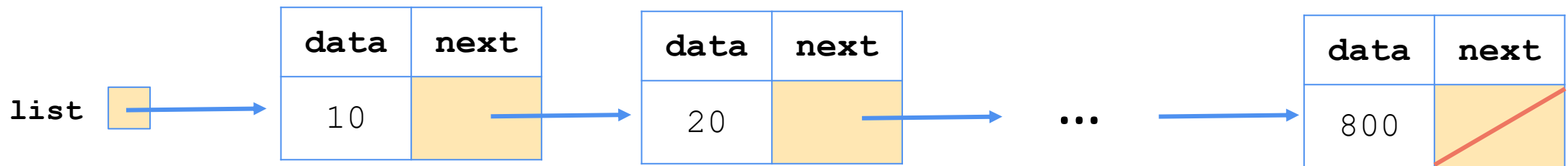
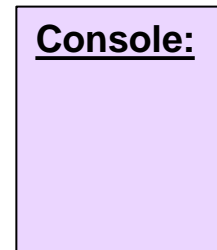
- ~~list = list.next;~~ Destroys the list!

list 



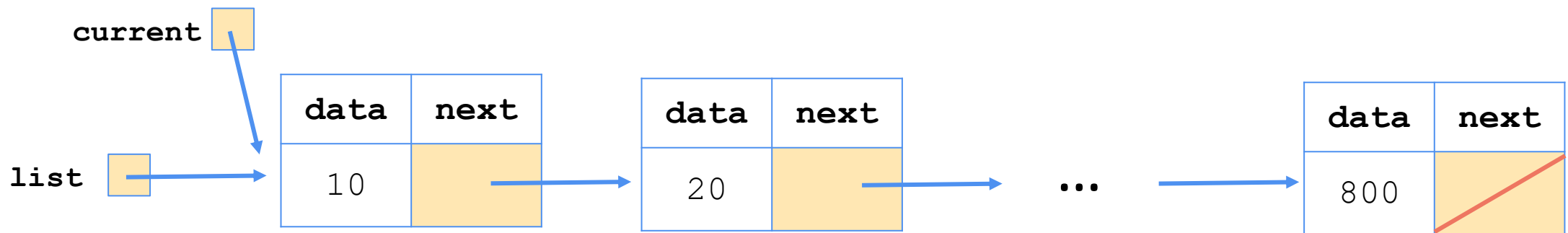
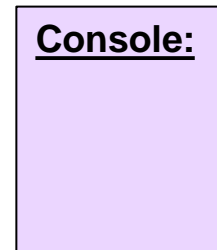
Printing a Sequence

- Pseudocode:
 - Start at the front of the list
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 - Print the **current node's data**
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 - Create a new variable and change it
 - `ListNode current = list`
 - `current = current.next`



Printing a Sequence

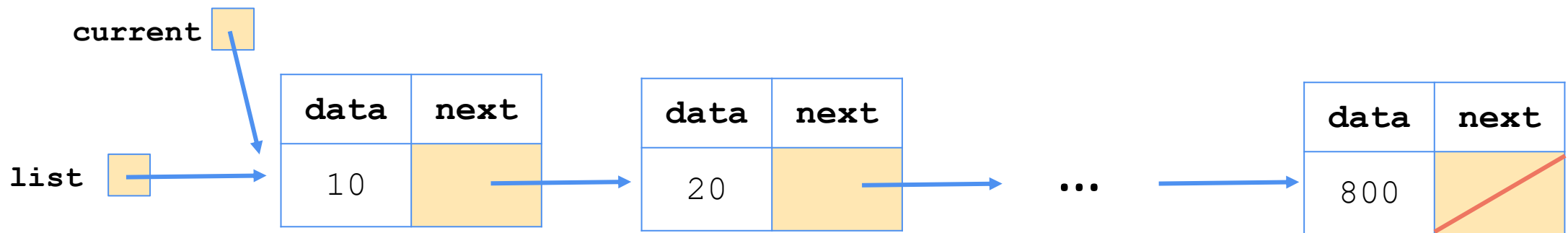
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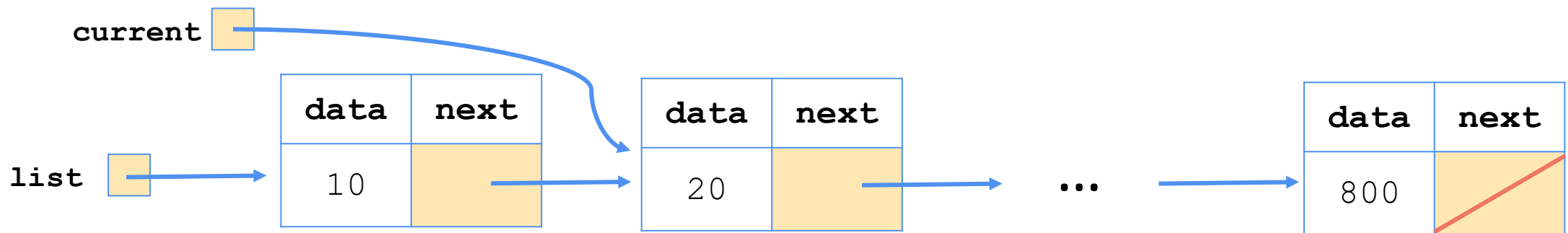
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10



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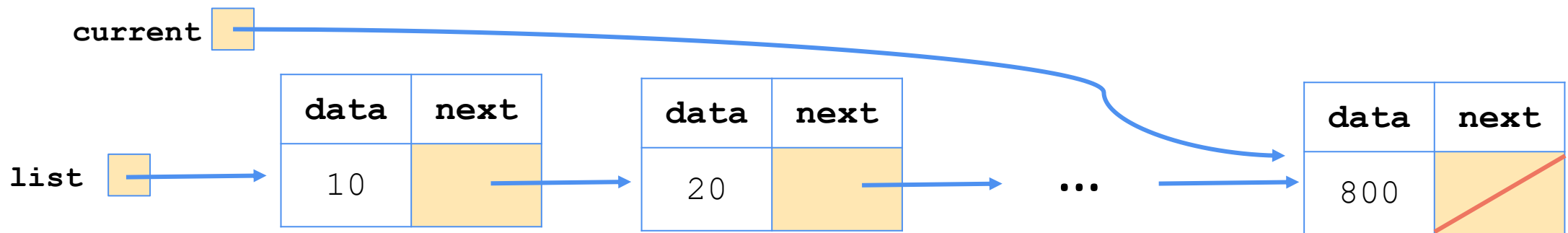
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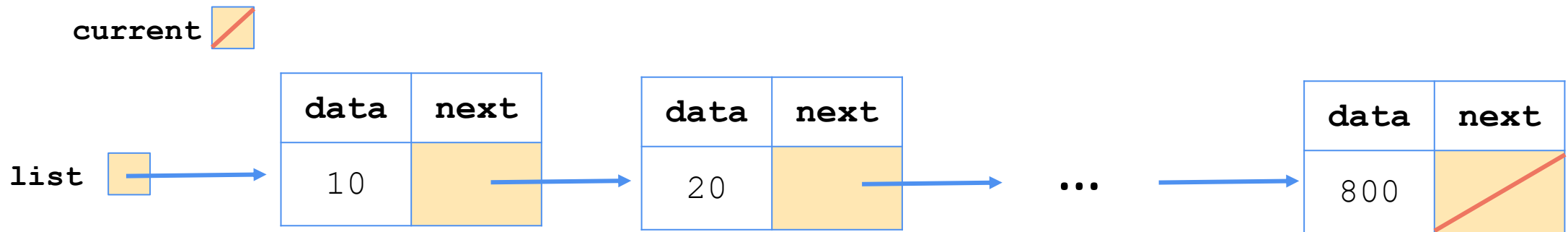
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Printing a Sequence

- Pseudocode:

```
Start at the front of the list
While there are nodes to print:
    Print the current node's data
    Go to the next node
```

- How to go to the next node?

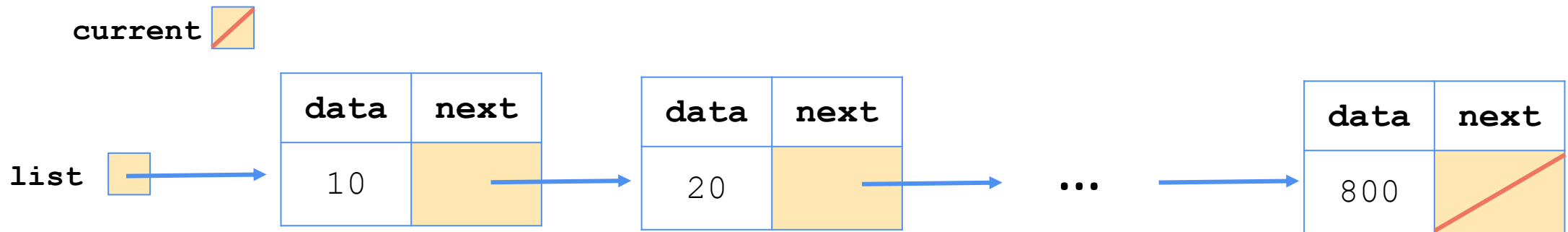
- ~~list = list.next;~~ Destroys the list!

- ListNode current = list

- current = current.next

List is still intact!

```
Console:
10
20
...
800
```



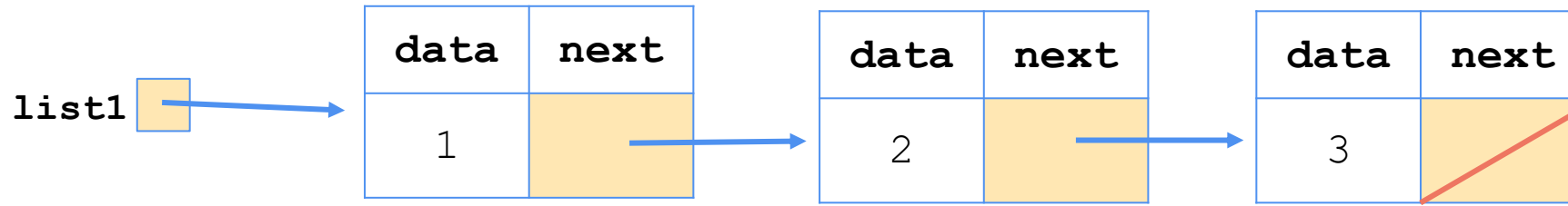
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Adding to a Sequence

slido.com
code: #su_cse123

- Suppose we had the following sequence:



- What happens when we execute the below code?

```
ListNode current = list1;  
while (current != null) {  
    current = current.next;  
}  
  
current = new ListNode( data: 4);
```


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Reminders

- First resubmission form released tomorrow
 - Due next Friday
 - Can only resubmit assignments we have given feedback on!
- No section on Tuesday
 - We will still post materials
 - Optional like always