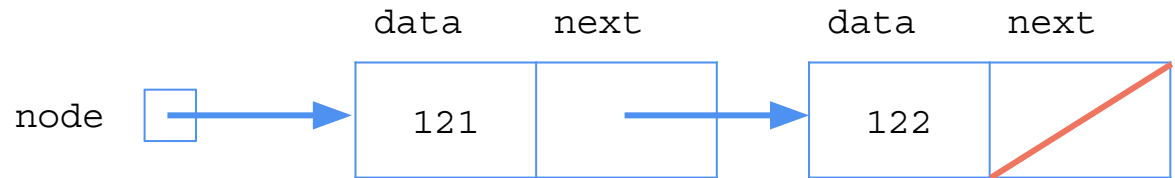


Lesson 7

Linked Lists

Linked Nodes So Far

- Small sequences of nodes connected together
- Using the `ListNode` class
- Traversals over these sequences with `while` loops



Introducing the `LinkedList`!

- New collection named `LinkedList`

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 - `null` is the end of the list
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`LinkedList`

`front`

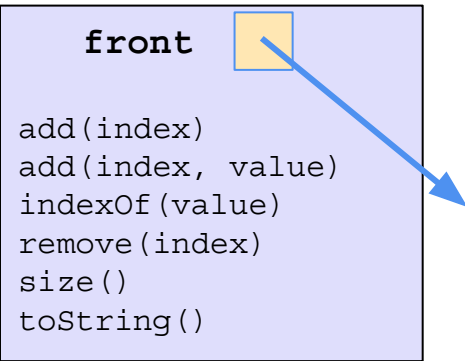


```
add(index)
add(index, value)
indexOf(value)
remove(index)
size()
toString()
```

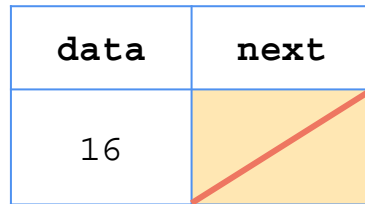
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`LinkedList`



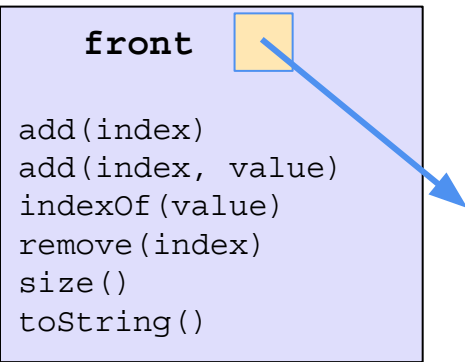
`ListNode`



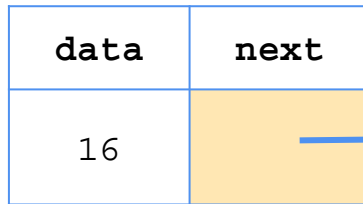
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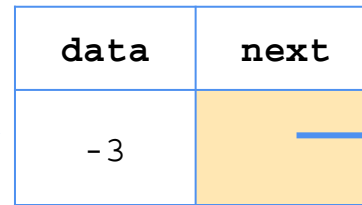
`LinkedList`



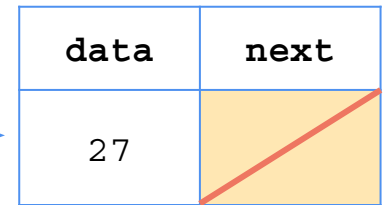
`ListNode`



`ListNode`



`ListNode`



printList Revisited

```
public class LinkedList {  
  
    private ListNode front;  
    private int size;  
    ...  
  
    public void printList() {  
        if (front == null) {  
            System.out.println("[]");  
        } else {  
            System.out.print "[" + front.data);  
            front = front.next;  
            while (front != null) {  
                System.out.print(", " + front.data);  
                front = front.next;  
            }  
            System.out.println("]");  
        }  
    }  
}
```

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Client Code:

```
public static void main(String[] args) {  
    LinkedList l1 = new LinkedList(  
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}
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What will be the output of this program?

printList Revisited

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}
```

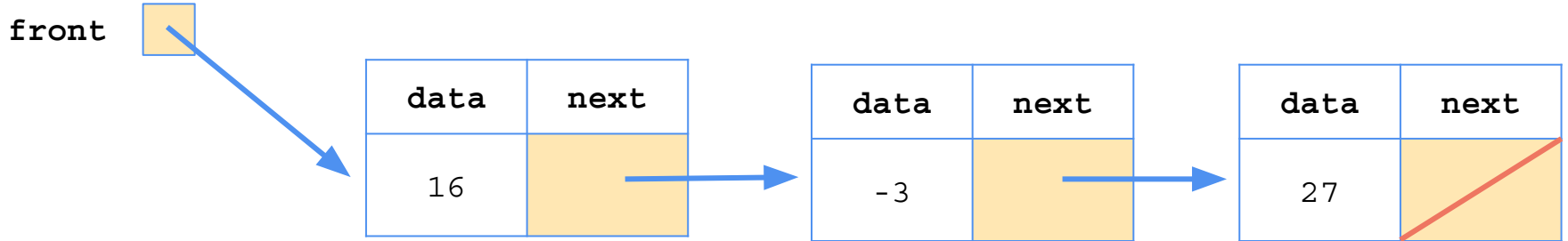
What will be the output of this program?

We're losing the front of our list!

```
public void printList() {
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    }
}
```

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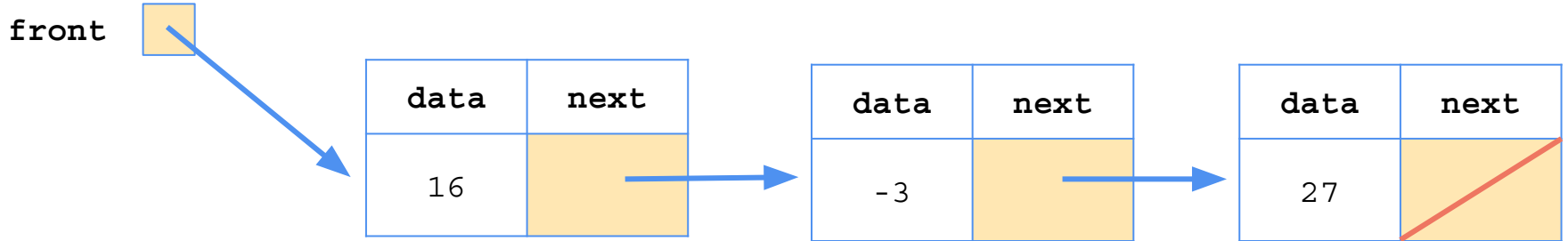
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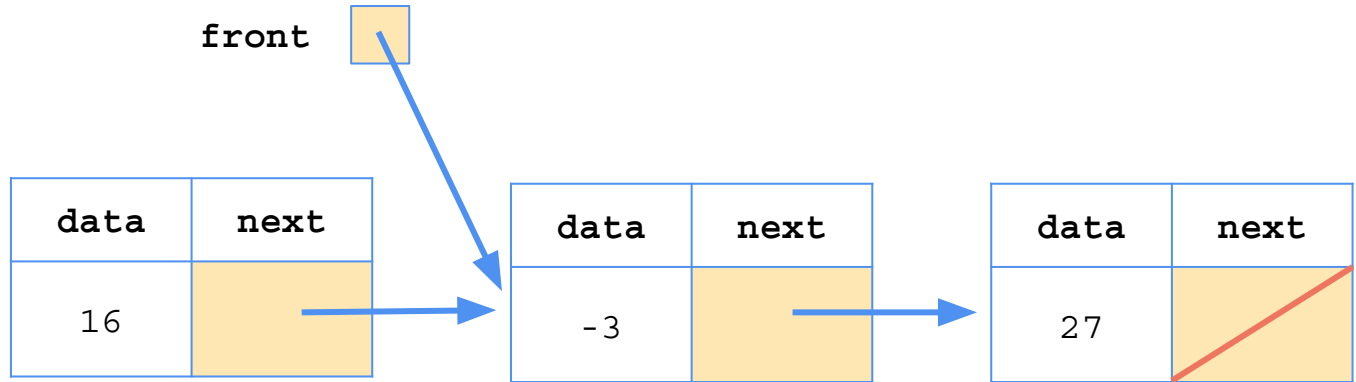
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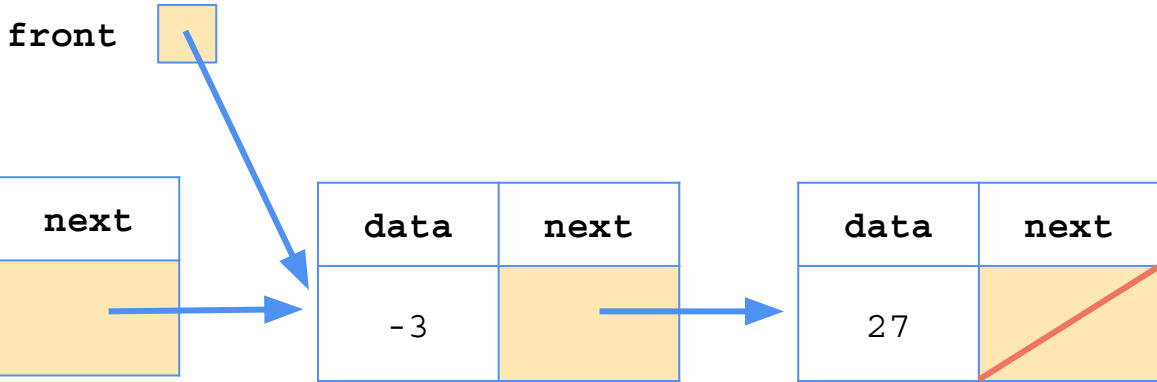
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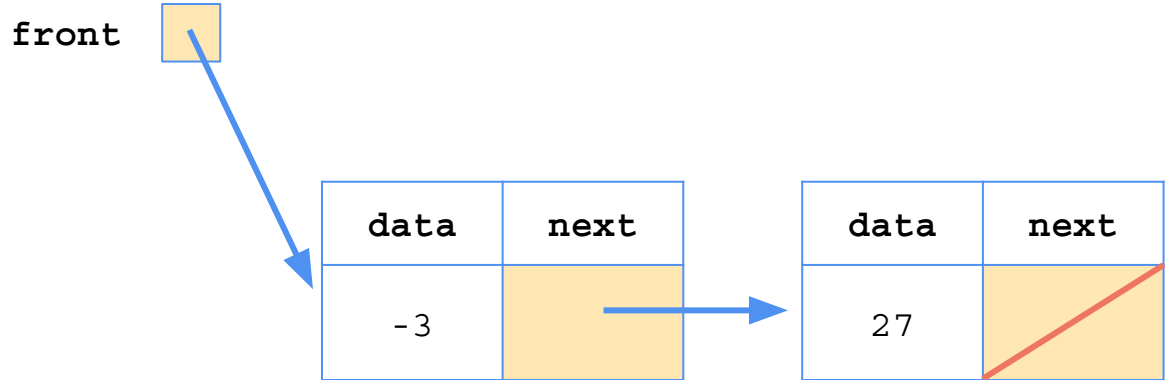
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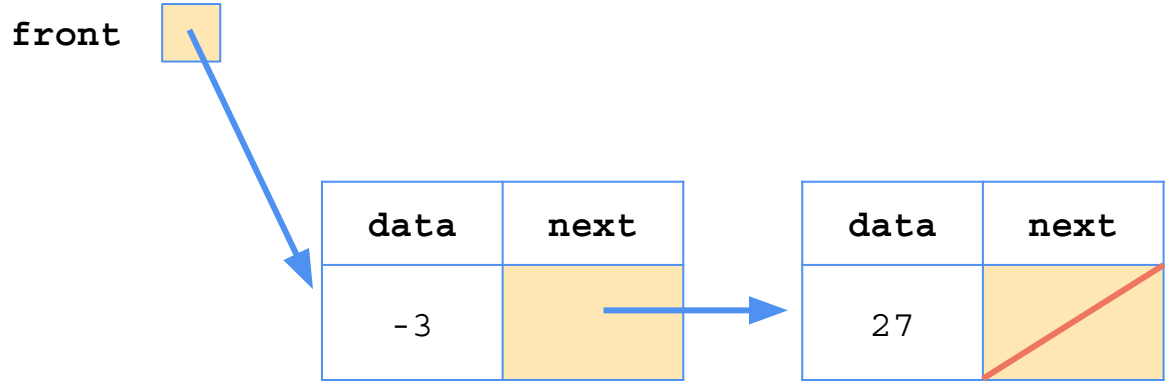
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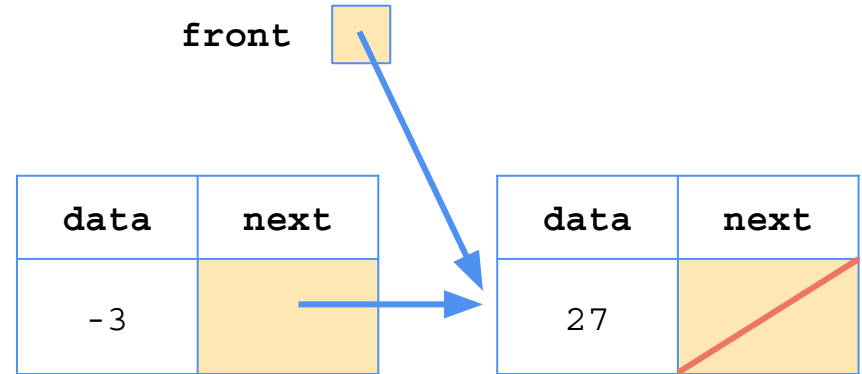
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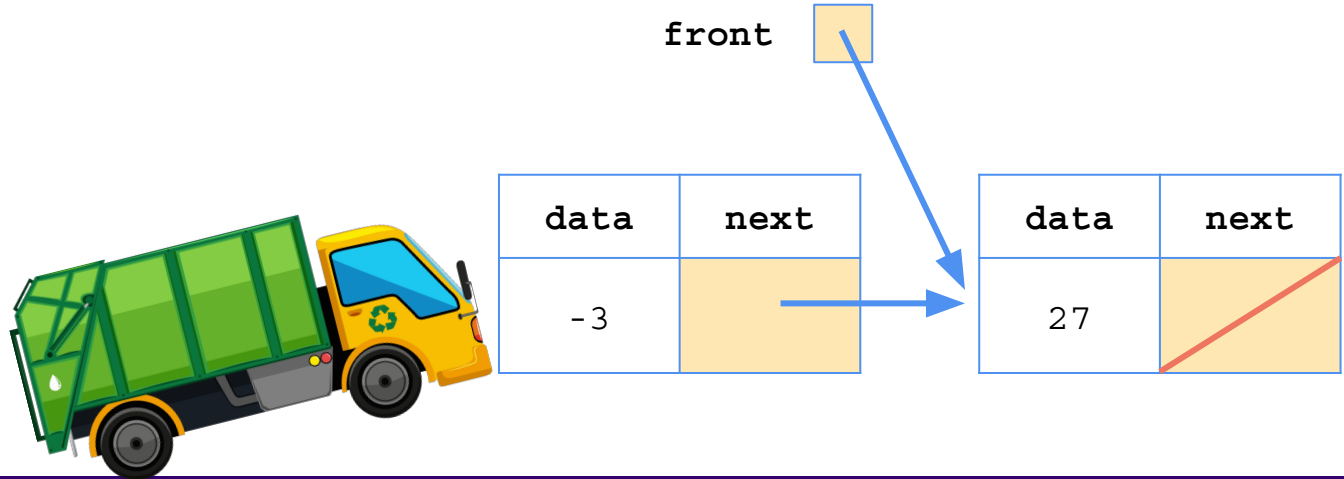
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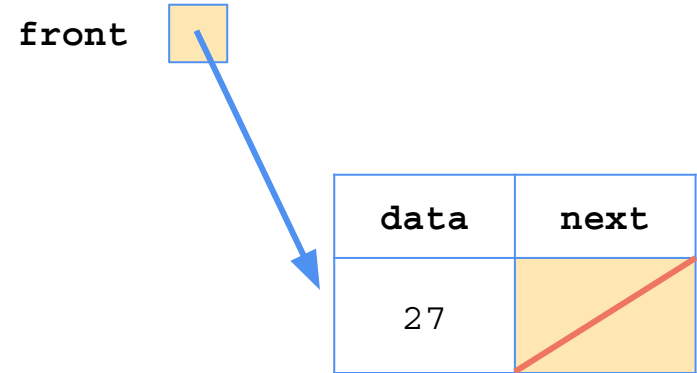
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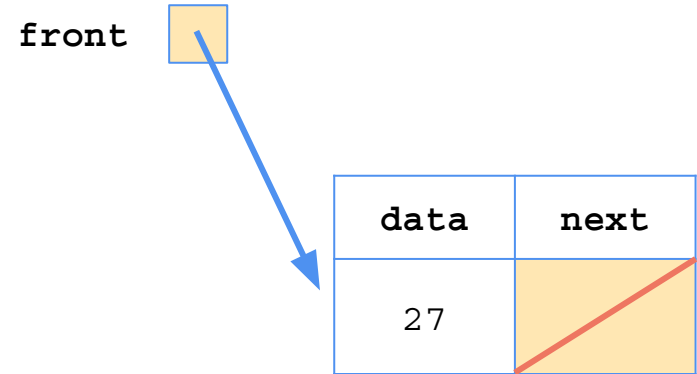
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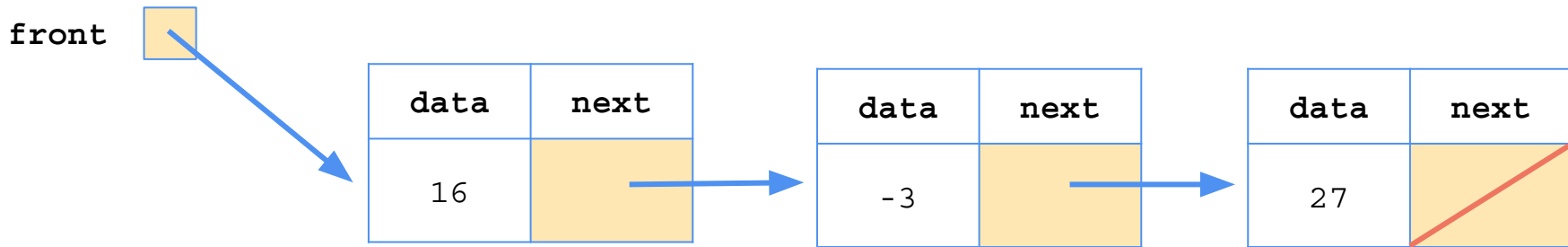
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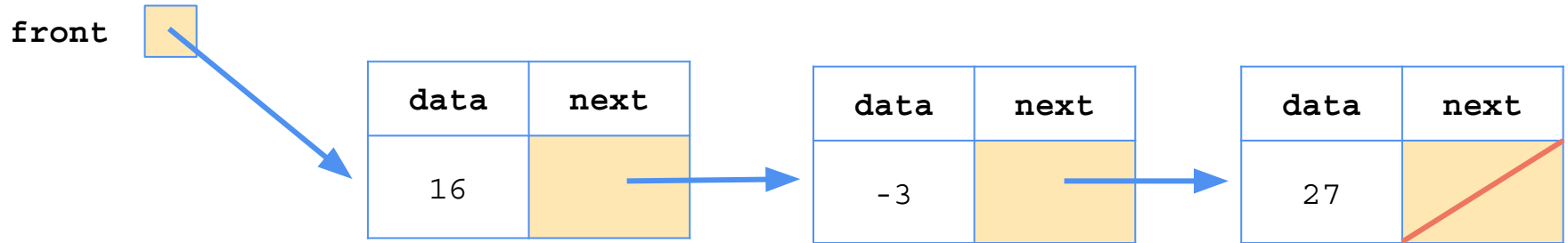
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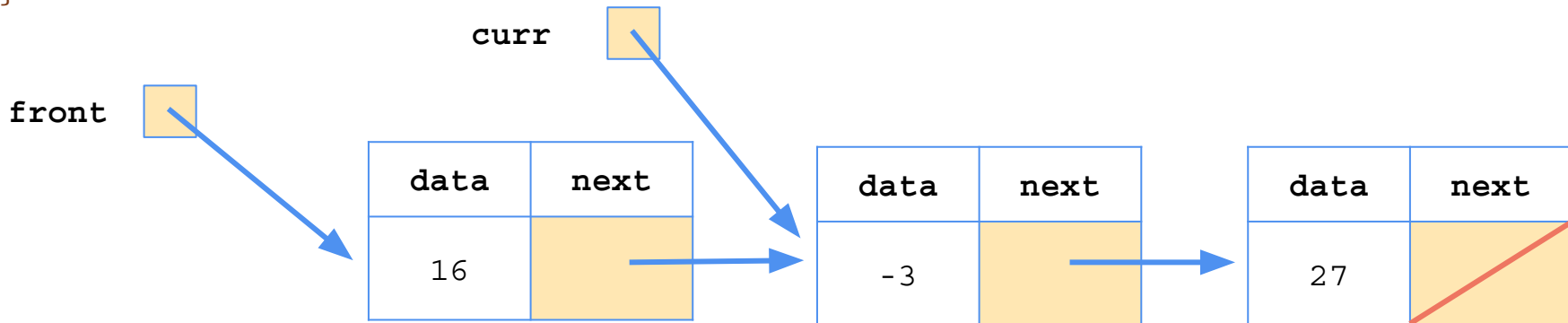
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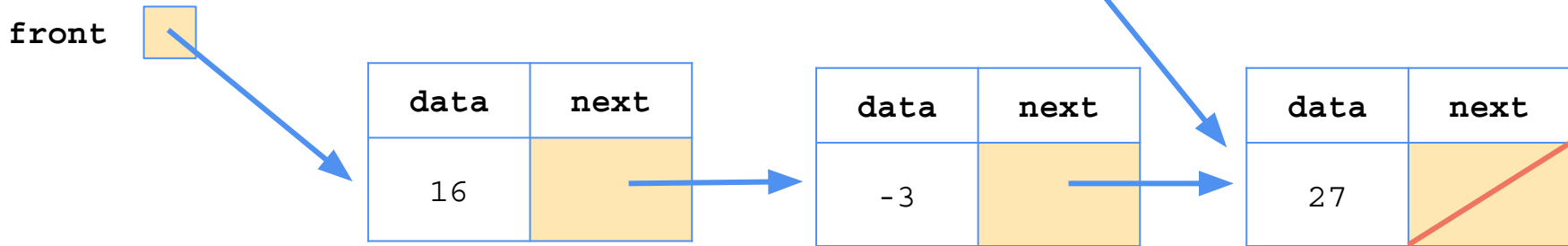
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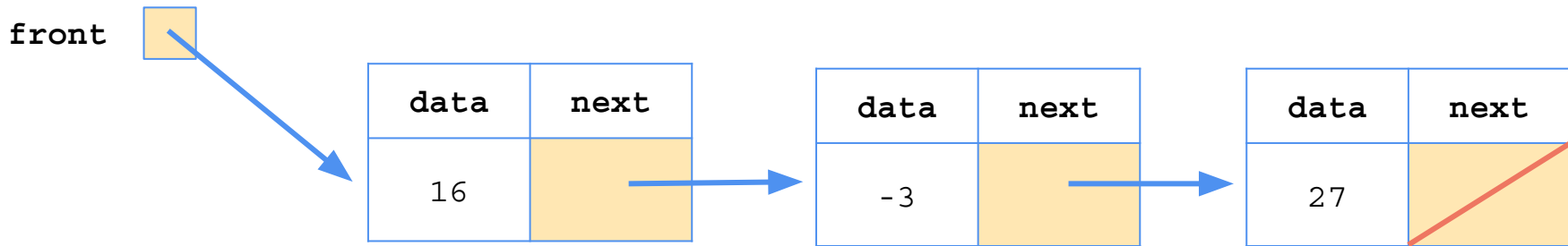
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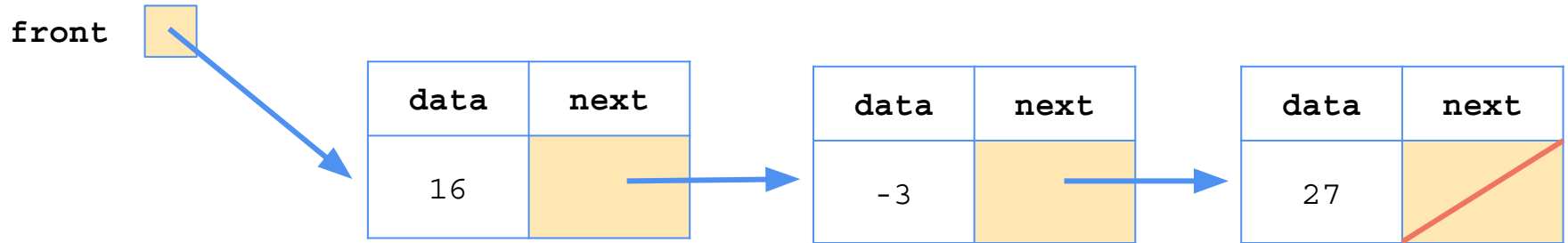
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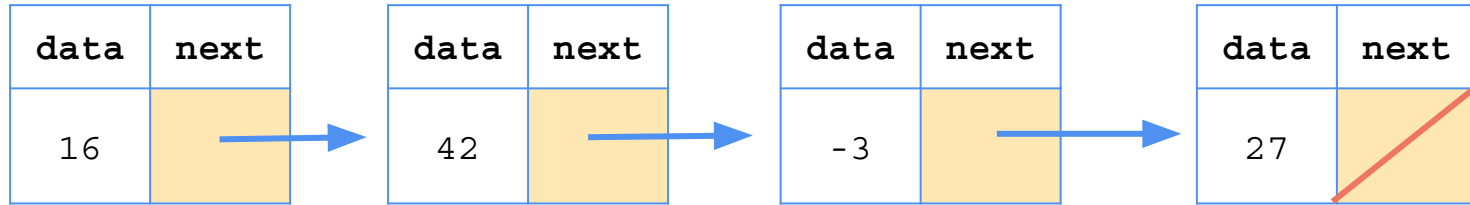
`remove(int value)` Visualization



⚠ Without “Stopping One Early” ⚠

```
public void remove(int value) {  
    if (front != null) {  
        // ... front case  
    }  
    else {  
        ListNode curr = front;  
        while (curr != null && curr.data != value) {  
            curr = curr.next;  
        }  
        if (curr != null) {  
            curr = curr.next;  
            size--;  
        }  
    }  
} }  
front
```

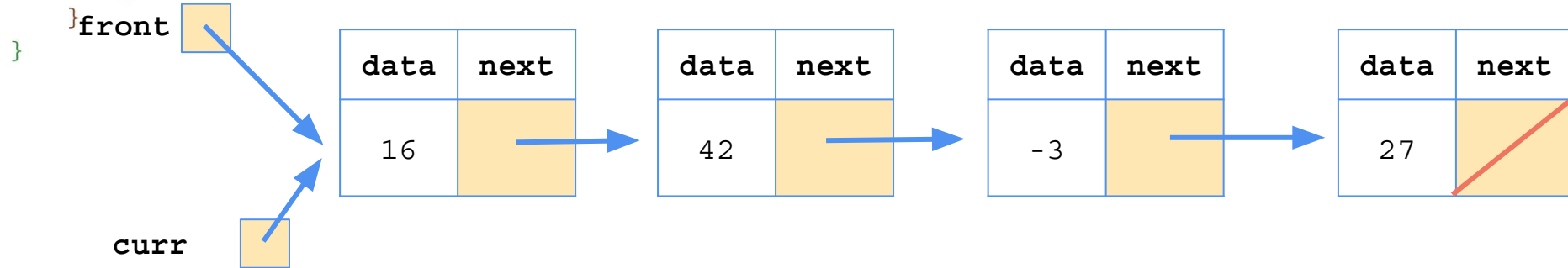
Client calls `list.remove(-3)`



⚠ Without “Stopping One Early” ⚠

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public void remove(int value) {  
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            ListNode curr = front;  
            while (curr != null && curr.data != value) {  
                curr = curr.next;  
            }  
            if (curr != null) {  
                curr = curr.next;  
                size--;  
            }  
        }  
    }  
}
```

Client calls `list.remove(-3)`



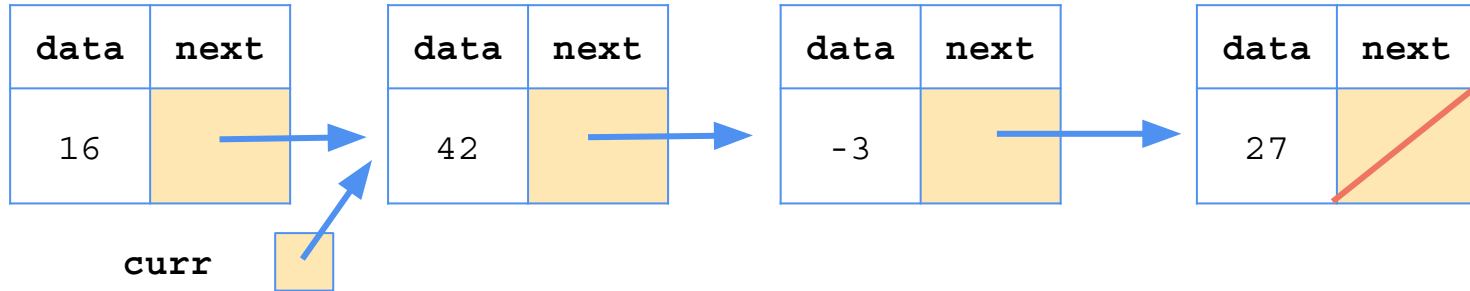
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            curr = curr.next;  
        }  
        if (curr != null) {  
            curr = curr.next;  
            size--;  
        }  
    }  
}
```



Client calls `list.remove(-3)`

`front`

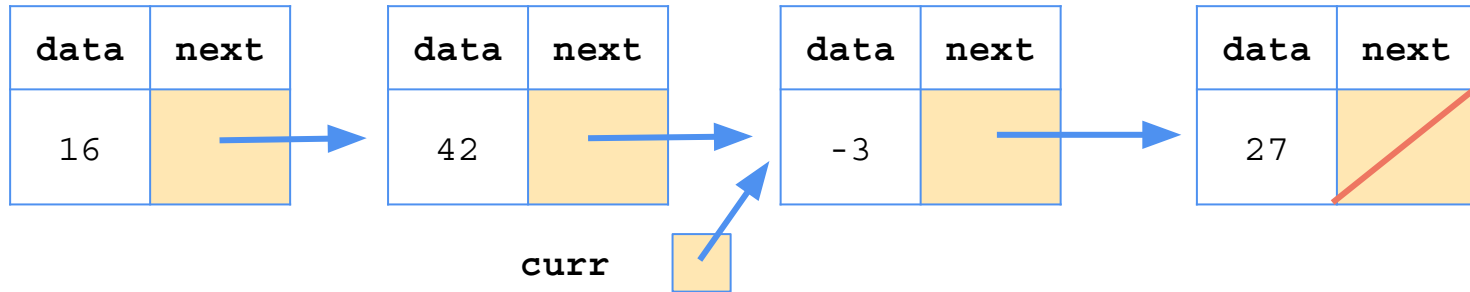


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    if (front != null) {  
        // ... front case  
    }  
    else {  
        ListNode curr = front;  
        while (curr != null && curr.data != value) {  
            curr = curr.next;  
        }  
        if (curr != null) {  
            curr = curr.next;  
            size--;  
        }  
    }  
}
```

front

Client calls `list.remove(-3)`

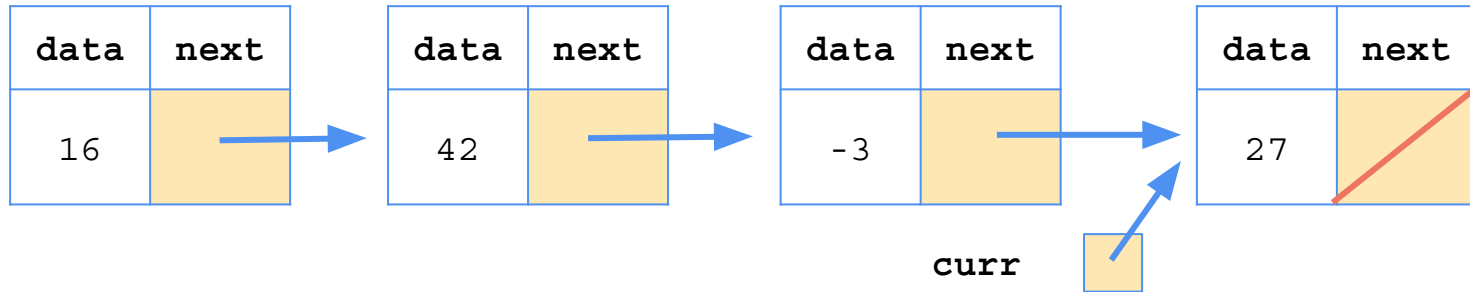


⚠ Without “Stopping One Early” ⚠

```
public void remove(int value) {  
    if (front != null) {  
        // ... front case  
    }  
    else {  
        ListNode curr = front;  
        while (curr != null && curr.data != value) {  
            curr = curr.next;  
        }  
        if (curr != null) {  
            curr = curr.next;  
            size--;  
        }  
    }  
}
```

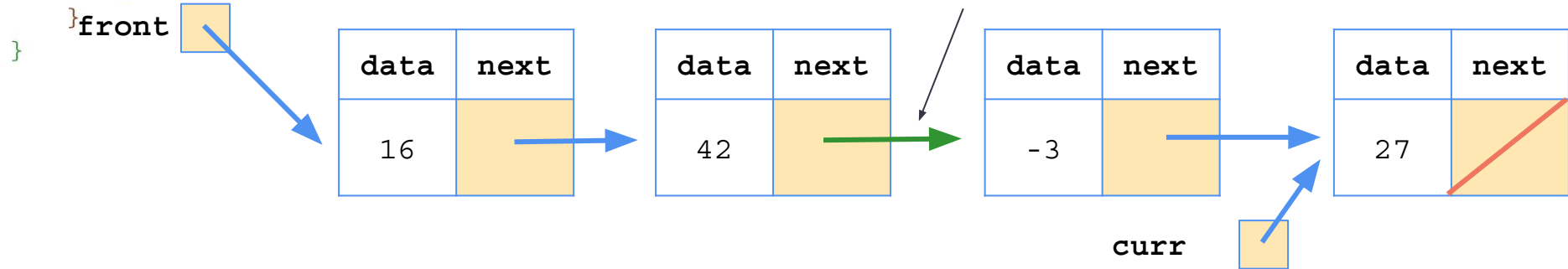
front

Client calls `list.remove(-3)`



⚠ Without “Stopping One Early” ⚠

```
public void remove(int value) {  
    if (front != null) {  
        // ... front case  
    }  
    else {  
        ListNode curr = front;  
        while (curr != null && curr.data != value) {  
            curr = curr.next;  
        }  
        if (curr != null) {  
            curr = curr.next;  
            size--;  
        }  
    }  
}
```

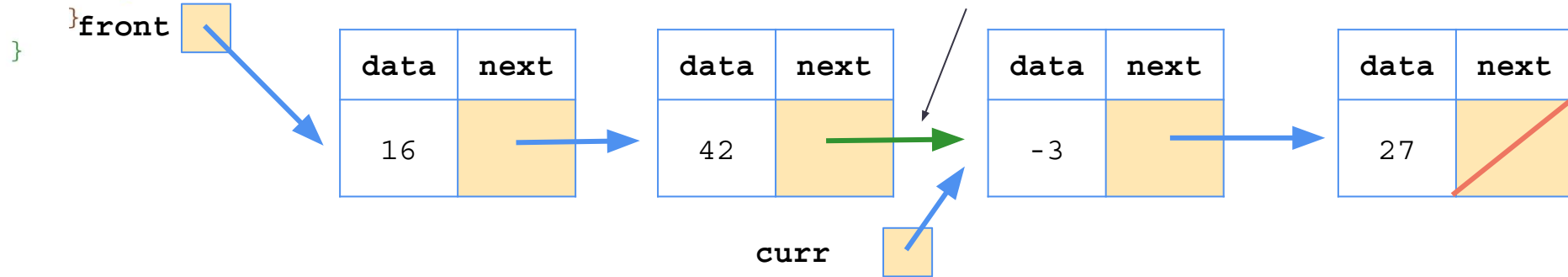


⚠ Without “Stopping One Early” ⚠

```
public void remove(int value) {  
    if (front != null) {  
        // ... front case  
    }  
    else {  
        ListNode curr = front;  
        while (curr != null && curr.data != value) {  
            curr = curr.next;  
        }  
        if (curr != null) {  
            curr = curr.next;  
            size--;  
        }  
    }  
}
```

Client calls `list.remove(-3)`

This is the reference we need to change!





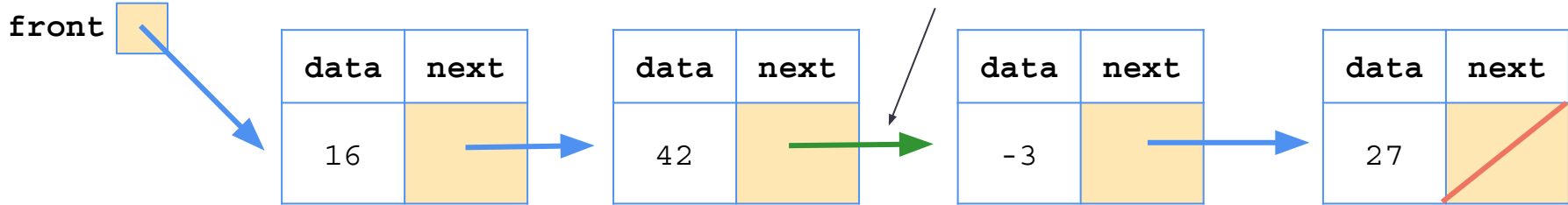
With “Stopping One Early”



```
public void remove(int value) {  
    if (front != null) {  
        // ... front case  
        else  
            ListNode curr = front;  
            while (curr.next != null && curr.next.data != value) {  
                curr = curr.next;  
            }  
            if (curr.next != null) {  
                curr.next = curr.next.next;  
                size--;  
            }  
        }  
    }  
}
```

Client calls `list.remove(-3)`

This is the reference we need to change!

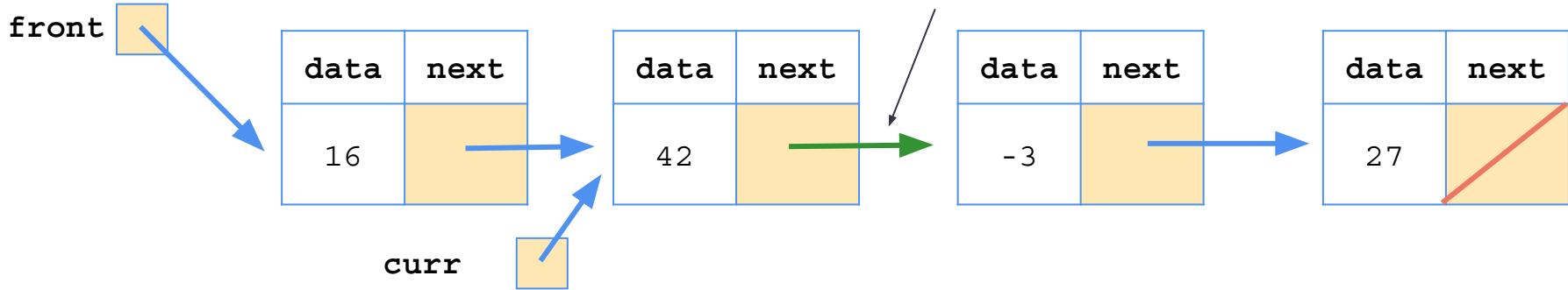


With “Stopping One Early”

```
public void remove(int value) {  
    if (front != null) {  
        // ... front case  
        else  
            ListNode curr = front;  
            while (curr.next != null && curr.next.data != value) {  
                curr = curr.next;  
            }  
            if (curr.next != null) {  
                curr.next = curr.next.next;  
                size--;  
            }  
        }  
    }  
}
```

Client calls `list.remove(-3)`

This is the reference we need to change!



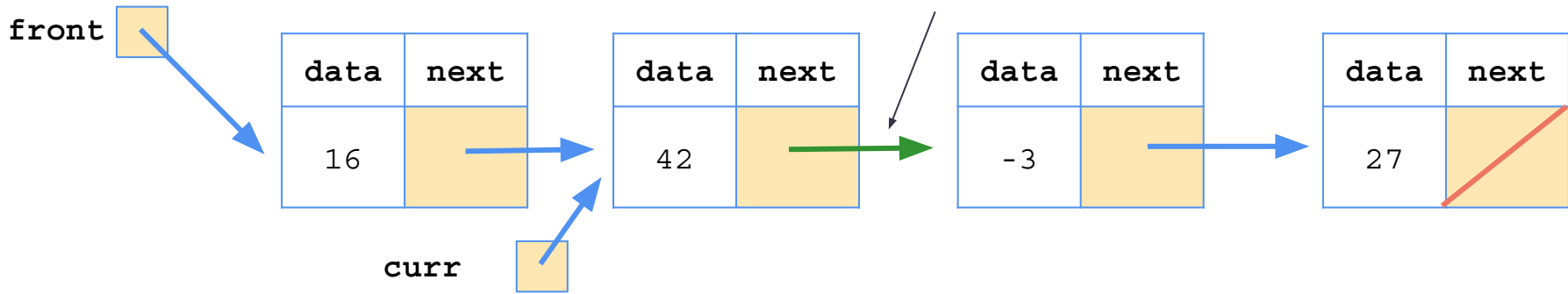
With "Stopping One Early" ✓

```
public void remove(int value) {  
    if (front != null) {  
        // ... front case  
        else  
            ListNode curr = front;  
            while (curr.next != null && curr.next.data != value) {  
                curr = curr.next;  
            }  
            if (curr.next != null) {  
                curr.next = curr.next.next;  
                size--;  
            }  
        }  
    }  
}
```



Client calls `list.remove(-3)`

This is the reference we need to change!





With "Stopping One Early"



```

public void remove(int value) {
    if (front != null) {
        // ... front case
    } else
        ListNode curr = front;
        while (curr.next != null && curr.next.data != value) {
            curr = curr.next;
        }
        if (curr.next != null) {
            curr.next = curr.next.next;
            size--;
        }
    }
}

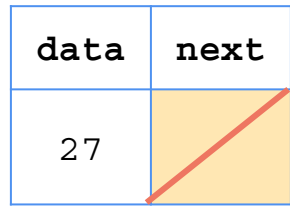
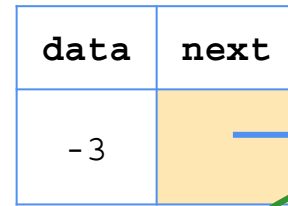
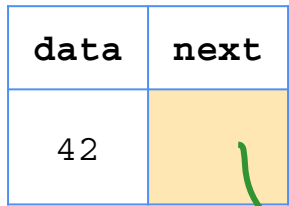
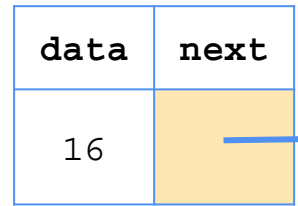
```



Client calls `list.remove(-3)`

This is the reference we need to change!

front



curr



Changing a list

- There are only two ways to change a linked list:
 - Change the value of `front` (modify the front of the list)
 - Change the value of `<node>.next` (modify middle or end of list to point somewhere else)
- Implications:
 - To add in the middle, need a reference to the *previous* node
 - Front is often a special case