



LEC 01

CSE 122

Java Review & Functional Decomposition

Questions during Class?

Raise hand or send here

sli.do #cse122



BEFORE WE START

Talk to your neighbors:

What's your favorite guilty pleasure food?

Music: [122 26wi Lecture Tunes](#) **Instructor:** Adrian Salguero

TAs:	Ava	Dalton	Neal	Shreyank
	Blake R	Dani	Neha	Sthiti
	Blake P	David	Nicolae	Sushma
	Cady	Diya	Nicole	Suyash
	Caleb	Hanna	Rio	TJ
	Cole	Ivy	Rohan	Wesley
	Colin	Mahima	Saachi	Yang
	Connor	Medha	Shreya	

Lecture Outline

- **Announcements/Reminders** 
- Review Java
- Code Quality
- Functional Decomposition
- First Assignment
 - Grading

Announcements

- Hope you had fun in your first quiz section yesterday!
- Creative Project 0 (C0) released later today, due Thursday, January 15th
 - Focused on Java Review + Functional Decomposition
- Java Review Session on Monday, September 29th
 - Session A: 1:30pm – 2:20pm **GWN 201**
 - Session B: 2:30pm – 3:20pm **GWN 201**
 - Will be recorded!
- IPL will also open on Monday, January 12th!
- [CSE 122 Honors Seminar \(CSE 390HA\)](#)
 - Fill out (short) application form by Sunday, January 11th at 11:59pm
 - Think of a “souped-up book club” → will be discussing readings related to how computing algorithms and current work impact our society

Reminders

- Fill out the [Introductory Survey](#)
-  Complete the pre-class material (PCM) for Wednesday (see calendar)
 - Will be posted after class today
- Attend quiz section on Tuesday!

Section Credit

- Students receive "section credit" for a quiz section by attending and engaging in the quiz section's class and activities.
- Section credit is logged and tracked by TAs on behalf of students.
- Students will be able track and verify their participation credits on Gradescope.
- Section 0 will be a freebie!

Section Credit

- Students can earn **one extra resubmission** at the end of the quarter by participating in 11+ sections throughout 26Wi!
- Missing a quiz section will not count against you, but attending section can help you earn that extra resubmission to use at the end of the quarter.

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Reminders: Review Java Syntax

[Java Tutorial](#) reviews all the relevant programming features you should familiar with (even if you don't know them in Java).

- Printing and comments
- Variables, types, expressions
- Conditionals (if/else if/ else)
- Loops (for and while)
- Strings
- Methods
- Arrays
- 2D arrays



Practice : Think



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In-Class Activities

- **Goal:** Get you actively participating in your learning
- Typical Activity
 - Question is posed
 - **Think** (1 min): Think about the question on your own
 - **Pair** (2 min): Talk with your neighbor to discuss question
 - If you arrive at different conclusions, discuss your logic and figure out why you differ!
 - If you arrived at the same conclusion, discuss why the other answers might be wrong!
 - **Share** (1 min): We discuss the conclusions as a class
- During each of the **Think** and **Pair** stages, you will respond to the question via a sli.do poll
 - Not worth any points, just here to help you learn! 😊



Practice : Think



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What is the output of this Java program?

```
public class Demo {  
    public static void main(String[] args) {  
        int[] nums = {1, 4, 4, 8, 13};  
  
        int totalDiff = 0;  
        for (int i = 1; i <= nums.length; i++) {  
            totalDiff += (nums[i] - nums[i - 1]);  
        }  
        System.out.println("Total Diff = " + totalDiff);  
    }  
}
```

- A) Total Diff = 12
- B) Total Diff = 10
- C) Total Diff = 9
- D) Exception!



Practice : Pair



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- A) Total Diff = 12
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Code Quality

“Programs are meant to be read by humans and only incidentally for computers to execute.” – Abelson & Sussman, SICP

Code is about communication. Writing code with good **code quality** is important to communicate effectively.

Different organizations have different *standards* for code quality.

- Doesn't mean any one standard is wrong! (e.g., APA, MLA, Chicago, IEEE, ...)
- Consistency is very helpful within a group project
- See our [Code Quality Guide](#) for the standards we will all use in CSE 122

CSE 122 Code Quality

Examples relevant for this week

- Naming conventions
- Descriptive variable names
- Indentation
- Long lines
- Spacing
- Good method decomposition
- Writing documentation

 Practice : Pair

What does this code do? How could you improve the quality of this code?

```
public static int l(String a,char b){  
    int j=-1;for(int a1=0;a1<a.length();a1++) {  
        if (a.charAt(a1) == b) {  
            j = a1;  
        } } if(j==-1){return -1;} else {  
    return j;} }
```

No Slido poll!

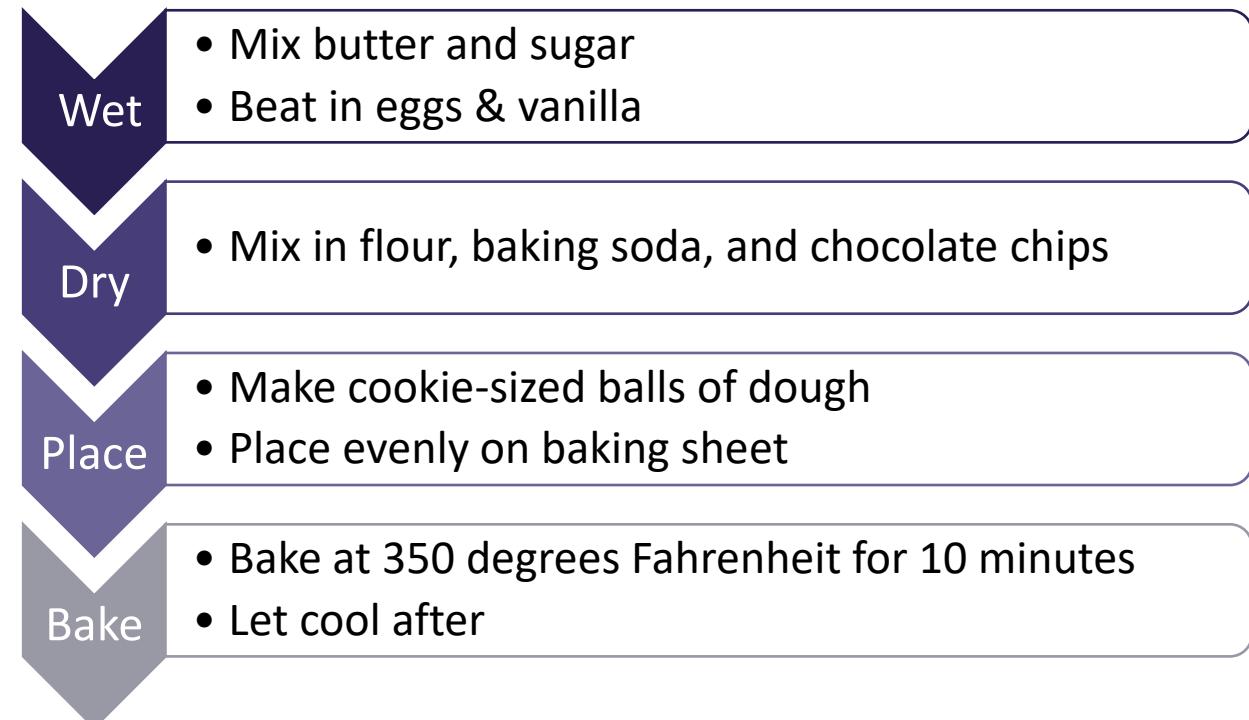
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Functional Decomposition

Functional decomposition is the process of breaking down a complex problem or system into parts that are easier to *conceive, understand, program, and maintain*.

“Bake the cookies” →



Functional Decomposition

In our code, functional decomposition often means breaking a task into smaller methods (also called functions).

Example: Bingo

- Set up populated game card
- Roll and call a new number
- Mark your card if the number called is present
- Check card for bingo

Avoid Trivial Methods

Introduce methods to decompose a complex problem, not just for the sake of adding a method.

Bad example:

```
public static void printMessage(String message) {  
    System.out.println(message);  
}
```

Good Example:

```
public static double round(double num) {  
    return ((int) Math.round(num * 10)) / 10.0;  
}
```

Rule of thumb: A method should do at least two steps

- Ask yourself: Does adding this method make my code easier to understand?

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Creative Project 0

- Released today, due next Thursday (January 15) at 11:59 pm PT on Ed
 - Can hit the "Submit" button multiple times – we will grade the last submission made before the initial deadline.
 - Build good habits: Don't “shotgun debug”
 - While you can resubmit this assignment, it's important to meet due date to get as much feedback as possible.
- Focused on reviewing Java concepts and Functional Decomposition
- See [Grading Rubric](#) to know what to expect
- IPL opens Monday!