

LEC 06

CSE 122

Maps

Questions during Class?

Raise hand or send here

sli.do #cse122



BEFORE WE START

Slido vote & chat with your neighbors:

*What is your favorite song from the
smallest artist you listen to?*

Instructor: Ivory & Colin

TAs: Dani
Rohan
Connor
Wesley
Yang

Lecture Outline (1/4)

- **Announcements** 
- Map Review
- Practice: joinRosters
- Practice: mostFrequentStart

Announcements/Reminders

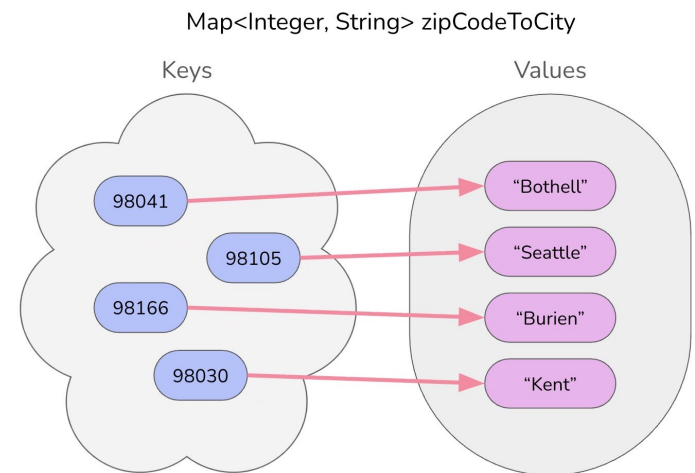
- Programming Assignment 1 (P1) releasing today due July 23rd 11:59pm!
- Resubmission Cycle (R1) due Tuesday July 21st 11:59pm

Lecture Outline (2/4)

- Announcements
- **Map Review** ◀
- Practice: joinRosters
- Practice: mostFrequentStart

Map ADT

- Data structure to map keys to values
 - Keys can be any* type; Keys must be unique
 - Values can be any type
- Operations
 - `put(key, value)`: Associate key to value
 - 🚩 Overwrites duplicate keys 🚩
 - `get(key)`: Get value for key
 - `remove(key)`: Remove key/value pair



*Same as Python's dict

Programming with Maps in Java (1/2)

- Interface: Map
- Implementations: TreeMap, HashMap

```
// Making a Map
Map<String, String> favArtistToSong = new TreeMap<>();

// adding elements to the above Map
favArtistToSong.put("PinkPantheress", "Stateside");
favArtistToSong.put("Rosalía", "La Perla");
favArtistToSong.put("Taylor Swift", "Dress");
favArtistToSong.put("Taylor Swift", "State of Grace"); // Overwrite!

// Getting a value for a key
String song = favArtistToSong.get("Taylor Swift");
System.out.println(song); // "State of Grace"
```

Programming with Maps in Java (2/2)

Methods	Description
<code>put (key, value)</code>	adds a mapping from the given key to the given value; if the key already exists, <u>replaces</u> its value with the given one
<code>get (key)</code>	returns the value mapped to the given key (<code>null</code> if not found)
<code>containsKey (key)</code>	returns <code>true</code> if the map contains a mapping for the given key
<code>remove (key)</code>	removes any existing mapping for the given key
<code>clear ()</code>	removes all key/value pairs from the map
<code>size ()</code>	returns the number of key/value pairs in the map
<code>isEmpty ()</code>	returns <code>true</code> if the map's size is 0
<code>toString ()</code>	returns a string such as <code>"{a=90, d=60, c=70}"</code>
<code>keySet ()</code>	returns a set of all keys in the map
<code>values ()</code>	returns a collection of all values in the map



Practice : Think

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Select the method calls required to modify the given map `m` as follows:

Assume `m`'s contents are

`98030="Kent"`

`98178="Seattle"`

`98166="Burien"`

`98041="Bothell"`

We want to modify `m` so that its contents are

`98030="Kent"`

`98178="Tukwila"`

`98166="Burien"`

`98041="Bothell"`

`98101="Seattle"`

`98126="Seattle"`

A. `m.put(98178, "Tukwila");`

B. `m.remove(98178);`

C. `m.put(98126, "Seattle");`

D. `m.get(98178, "Seattle");`

E. `m.put(98101, "Seattle");`



Practice : Pair



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Select the method calls required to modify the given map *m* as follows:

Assume *m*'s contents are

98030="Kent"

98178="Seattle"

98166="Burien"

98041="Bothell"

We want to modify *m* so that its contents are

98030="Kent"

98178="Tukwila"

98166="Burien"

98041="Bothell"

98101="Seattle"

98126="Seattle"

A. `m.put(98178, "Tukwila");`

B. `m.remove(98178);`

C. `m.put(98126, "Seattle");`

D. `m.get(98178, "Seattle");`

E. `m.put(98101, "Seattle");`

Lecture Outline (3/4)

- Announcements
- Map Review
- **Practice: joinRosters** 
- Practice: mostFrequentStart

joinRosters

Write a method `joinRosters` that combines a Map from student name to quiz section, and a Map from TA name to quiz section and prints all pairs of students/TAs.

For example, if `studentSections` stores the following map:

`{Alan=AC, Jerry=AB, Yueying=AA, Sharon=AB, Steven=AB, Zewditu=BA}`

And `taSections` stores the following map

`{Blake=BA, Nicolae=AA, Sushma=AB, Dani=AC}`

```
AC: Alan - Dani
AB: Jerry - Sushma
AB: Sharon - Sushma
AB: Steven - Sushma
AA: Yueying - Nicolae
BA: Zewditu - Blake
```

Lecture Outline (4/4)

- Announcements
- Map Review
- Practice: joinRosters
- **Practice: mostFrequentStart** 

mostFrequentStart (1/2)

Write a method called `mostFrequentStart` that takes a Set of words and does the following steps:

- Organizes words into “word families” based on which letter they start with
- Finds the size of the largest "word families"
- Returns only the largest "word families" and the number of words in them

mostFrequentStart (2/2)

For example, if words stored the values

```
["hello", "goodbye", "library", "literary", "guile", "repel"]
```

The word families produced would be

```
'h' -> 1 word ("hello")
```

```
'g' -> 2 words ("goodbye", "guile")
```

```
'l' -> 2 words ("library", "literary")
```

```
'r' -> 1 word ("repel")
```

Since the "word families" with the most words are 'g' and 'l', each with 2 words, `mostFrequentStart(words)` would return the map

```
['g'=2, 'l'=2]
```