CSE 122

Maps

Questions during Class?
Raise hand or send here

Music: 122 24sp Lecture Tunes

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BEFORE WE START

Talk to your neighbors:
What is your favorite form of potato?
Lecture Outline

• Announcements

• Map Review

• Debrief PCM: Count Words

• Practice: joinRosters

• Practice: mostFrequentStart
Announcements

• Reminder; Quiz 1 is Tuesday, May 7th

• Resubmission Cycle 2 (R2) form open now
  - Due Tuesday, April 30 by 11:59 PM
  - Eligible Assignments: C0, P0, C1

• Programming Assignment 2 (P2) released later today!
  - Due Thursday, May 9 by 11:59pm
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Map ADT

- Data structure to map keys to values
  - Keys can be any type; Keys must be unique
  - Values can be any type
- Example: Mapping nucleotides to counts in P0
- Operations
  - `put(key, value)`: Associate key to value
    - Overwrites duplicate keys
  - `get(key)`: Get value for key
  - `remove(key)`: Remove key/value pair
- Also called a “dictionary”
  - Same as Python’s `dict`
Programming with Maps in Java

- **Interface:** Map
- **Implementations:** TreeMap, HashMap

```java
// Making a Map
Map<String, String> favArtistToSong = new TreeMap<>();

// adding elements to the above Map
favArtistToSong.put("Iron Maiden", "Wasted Years");
favArtistToSong.put("Foxes", "Body Talk");
favArtistToSong.put("Vampire Weekend", "Campus");

// Getting a value for a key
String song = favArtistToSong.get("Vampire Weekend");
System.out.println(song);
```
# Programming with Maps in Java

<table>
<thead>
<tr>
<th>Methods</th>
<th>Description</th>
</tr>
</thead>
<tbody>
<tr>
<td>put(key, value)</td>
<td>adds a mapping from the given key to the given value; if the key already exists, replaces its value with the given one</td>
</tr>
<tr>
<td>get(key)</td>
<td>returns the value mapped to the given key (null if not found)</td>
</tr>
<tr>
<td>containsKey(key)</td>
<td>returns true if the map contains a mapping for the given key</td>
</tr>
<tr>
<td>remove(key)</td>
<td>removes any existing mapping for the given key</td>
</tr>
<tr>
<td>clear()</td>
<td>removes all key/value pairs from the map</td>
</tr>
<tr>
<td>size()</td>
<td>returns the number of key/value pairs in the map</td>
</tr>
<tr>
<td>isEmpty()</td>
<td>returns true if the map's size is 0</td>
</tr>
<tr>
<td>toString()</td>
<td>returns a string such as &quot;{a=90, d=60, c=70}&quot;</td>
</tr>
<tr>
<td>keySet()</td>
<td>returns a set of all keys in the map</td>
</tr>
<tr>
<td>values()</td>
<td>returns a collection of all values in the map</td>
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Map Implementations

• Our first data structures with marked differences in how their implementations behave

• One \texttt{Map ADT / Interface}

• Two \texttt{Map} implementations
  - \texttt{TreeMap} – Pretty fast, \texttt{but} sorted keys
  - \texttt{HashMap} – Extremely fast, unsorted keys

```java
Map<String, Integer> map1 = new TreeMap<>();
Map<String, Integer> map2 = new HashMap<>();
...
```
Practice : Think

Select the method calls required to modify the given map $m$ as follows:

Assume $m$'s contents are
98030="Kent"
98178="Seattle"
98166="Burien"
98041="Bothell"

We want to modify $m$ so that its contents are
98030="Kent"
98178="Tukwila"
98166="Burien"
98041="Bothell"
98101="Seattle"
98126="Seattle"

A. $m$.put(98178, "Tukwila);
B. $m$.remove(98178);
C. $m$.put(98126, "Seattle");
D. $m$.get(98178, "Seattle");
E. $m$.put(98101, "Seattle");
Select the method calls required to modify the given map m as follows:

Assume m’s contents are
98030="Kent"
98178="Seattle"
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We want to modify m so that its contents are
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A. m.put(98178, "Tukwila");
B. m.remove(98178);
C. m.put(98126, "Seattle");
D. m.get(98178, "Seattle");
E. m.put(98101, "Seattle");
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joinRosters

Write a method joinRosters that combines a Map from student name to quiz section, and a Map from TA name to quiz section and prints all pairs of students/TAs.

For example, if studentSections stores the following map:
{Alan=AC, Jerry=AB, Yueying=AA, Sharon=AB, Steven=AB, Zewditu=BA}

And taSections stores the following map
{Ayush=BA, Marcus=AA, Rohini=AB, Colin=AC}
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• Practice: mostFrequentStart
mostFrequentStart

Write a method called mostFrequentStart that takes a Set of words and does the following steps:

• Organizes words into “word families” based on which letter they start with

• Selects the largest “word family” as defined as the family with the most words in it

• Returns the starting letter of the largest word family (and if time, should update the Set of words to only have words from the selected family).
mostFrequentStart

For example, if the Set words stored the values
["hello", "goodbye", "library", "literary", "little", "repel"]

The word families produced would be

'h' -> 1 word ("hello")
'g' -> 1 word ("goodbye")
'l' -> 3 words ("library", "literary", "little")
'r' -> 1 word ("repel")

Since 'l' has the largest word family, we return 3 and modify the Set to only contain Strings starting with 'l'.