

LEC 07

CSE 122

Sets, For-Each Loops, Iterators

Questions during Class?

Raise hand or send here

sli.do #cse122




BEFORE WE START

*Talk to your neighbors:
What did you eat for dinner
yesterday?*

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Lecture Outline

- **Announcements** 
- Practice Problem
- Sets Review
- Tradeoffs with Different Data Structures
- For-Each Loop
- Iterators

Announcements

- Creative Project 0 feedback released Wednesday
- Programming Assignment 1 was due yesterday
- Creative Project 1 released today
 - Focused on 2D arrays and Images!
- Resub 2 Form will be posted today
- Quiz 1 next *next* Monday (July 24th)


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Count Unique Words


Write a program that, given a Scanner over a large text file (e.g., *Moby Dick*), counts the number of *unique words* in the text.

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(PCM) Sets (ADT)

- A collection of unique values (no duplicates allowed) that can perform the following operations *efficiently*:
 - add
 - remove
 - search (contains)
- We don't think of a set as having indices; we just add things to the set in general and don't worry about order



```
"hi" "hola"  
"bonjour" "hello"  
"konichiwa"
```

(PCM) Sets in Java

- Set is an interface in Java
 - In `java.util`
- HashSet and TreeSet are classes that implement the Set interface in Java
 - HashSet: Very fast! Implemented using a “hash table” array
 - *Elements are stored in an unpredictable order*
 - TreeSet: Pretty fast! Implemented using a “binary search tree”
 - *Elements are stored in sorted order*

Set Methods

Method	Description
<code>add(value)</code>	Adds the given value to the set
<code>contains(value)</code>	Returns <code>true</code> if the given value is found in this set
<code>remove(value)</code>	Removes the given value from the set; returns <code>true</code> if the set contained the value, <code>false</code> if not
<code>clear()</code>	Removes all elements from the set
<code>size()</code>	Returns the number of elements in set
<code>isEmpty()</code>	Returns <code>true</code> if the set's size is 0; <code>false</code> otherwise
<code>toString()</code>	Returns a <code>String</code> representation of the set such as <code>"[3, 42, -7, 15]"</code>

Count Unique Words (version 2)

- Write a program that, given a Scanner over a large text file (e.g., *Moby Dick*), counts the number of *unique words* in the text.


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Choosing a Data Structure: Tradeoffs

- You got a bit of practice with this in your quiz sections on Tuesday
 - Solving the same problem with an `ArrayList`, a `Stack`, and a `Queue`
- Things to consider:
 - Functionality
 - If you need duplicates or indexing, `Sets` are not for you!
 - Efficiency
 - Different data structures are “good at” different things!

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- Iterators

For-Each Loop

- A new kind of loop!

```
Set<String> words = new HashSet<>();  
for (String s : words) {  
    System.out.println(s);  
}
```

- BUT, you cannot *modify* the data structure inside a for-each loop
 - You will get a **ConcurrentModificationException**
 - They are “read-only”



Practice : Think

sli.do

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What output is produced by this code?

```
Set<Integer> nums = new TreeSet<>();  
nums.add(3);  
nums.add(9);  
nums.add(3);  
nums.add(-2);  
nums.add(0);  
  
for (int n : nums) {  
    System.out.print(n + " ");  
}
```

A) 3 9 3 -2 0

B) -2 0 3 3 9

C) 9 3 0 -2

D) -2 0 3 9

E) ConcurrentModificationException



Practice : Pair

sli.do

#cse-122

What output is produced by this code?

```
Set<Integer> nums = new TreeSet<>();  
nums.add(3);  
nums.add(9);  
nums.add(3);  
nums.add(-2);  
nums.add(0);  
  
for (int n : nums) {  
    System.out.print(n + " ");  
}
```

A) 3 9 3 -2 0


B) -2 0 3 3 9

C) 9 3 0 -2

D) -2 0 3 9

E) ConcurrentModificationException

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- **Iterators** 

Iterators

A new object that has access to all of the elements of a given structure and can give them to you, one at a time.

Iterators

- Returned by the `iterator()` method

```
Iterator<String> itr = words.iterator();
```

Methods	Description
<code>hasNext()</code>	Returns true if there are more elements for the iterator to return
<code>next()</code>	Returns the next element in the iteration
<code>remove()</code>	Removes and returns the element that was last returned by <code>next()</code>

- You must use the iterator's `remove()` method to remove things from what you're iterating over – otherwise you will get a **ConcurrentModificationException**

Filter Words

- Write a method that accepts a Set of Strings and a char c, and removes all the words in the Set that begin with the given character, and returns the number of words removed.



Practice : Think



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#cse-122

What is the best method comment for filterWords()?

```
public static int filterWords(Set<String> lyrics, char c) {
```

- A. Accepts a Set of lyrics and a character c and removes the lyrics that start with c using an Iterator. Returns countReturned, the number of words removed from the Set.
- B. Removes the Strings in lyrics that start with c, returning the number of elements removed.
- C. Removes the Strings in lyrics that start with c.
- D. Loops through each word in lyrics, and if the word starts with c, updates a count variable and removes that word from the Set. Returns the count.



Practice : Pair

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What is the best method comment for filterWords()?

```
public static int filterWords(Set<String> lyrics, char c) {
```

- A. Accepts a Set of song lyrics and a character c and removes the lyrics that start with c using an Iterator. Returns countReturned, the number of words removed from the Set.
- B. Removes the Strings in lyrics that start with c, returning the number of elements removed.
- C. Removes the Strings in lyrics that start with c.
- D. Loops through each word in lyrics, and if the word starts with c, updates a count variable and removes that word from the Set. Returns the count.