

LEC 04

CSE 121

## for Loops

Questions during Class?

Raise hand or send here

sli.do #cse121



BEFORE WE START

*Talk to your neighbors:**What's your favorite TV show right now?*

Respond on sli.do!

Music: [CSE 121 26wi Lecture Tunes](#) 

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**Instructor:** Miya Natsuvara

<b>TAs:</b>	Amogh	Hayden	Anum	Sam	Shayna
	William	Aki	Abdul	Ethan	Jesse
	Johnathan	Spencer	Janvi	Jessica	Minh
	Anant	Savannah	Navya	Paul	Cayden
	Reese	Tamsyn	Ruslana	Carson	

# Announcements, Reminders

- Feedback for C0 released this morning!
  - Please view your feedback – crucial part of learning process
  - For regrades (not resubs), please make a private Ed post
  - Use the [minimum grade calculator](#) to track your grades!
- C1 releasing later today, due Tuesday, January 27<sup>th</sup>
- Quiz 0 is *next* Thursday, January 29<sup>th</sup> (in your registered quiz section)
  - Can't make it? Email Miya ASAP ([mnats@cs.washington.edu](mailto:mnats@cs.washington.edu))
- Resubmission Cycle 0 (R0) opening tomorrow, due Thursday January 29<sup>th</sup>

# Reminder: Resubmissions (or “resubs”)

- Each week, you may resubmit one Programming Assignment or Creative Project with **no penalty**. The grade of your resubmission will completely replace your previous grade.
- This is a huge opportunity: you get to resubmit your work after we grade it and give you feedback! Please take advantage of this :)
- If you miss an assignment and/or only finish it late – use a resub!

# Resub Logistics

Some logistics:

- There are 7\* total resub cycles this quarter (and 8 assignments)
- Assignments eligible to resubmit for 3 cycles after feedback is out

To resubmit:

1. Make and submit your changes
2. Set the submission you want graded as “Final”
3. **Submit a Google Form**, with a reflection, to confirm your resub
  - You must submit the form before the deadline for resub to count



# Practice: Think



sli.do #cse121

Suppose `s` contains the String "bubble gum".

Which statement would result in `s` containing "Gumball" instead?

b	u	b	b	l	e	g	u	m	
0	1	2	3	4	5	6	7	8	9

- A. `s.substring(7) + "ball";`
- B. `s = s.substring(7, 9) + "ball";`
- C. `s = s.charAt(7).toUpperCase() + "ball";`
- D. `s = s.substring(7, 8).toUpperCase() + s.substring(8) + "ball";`



# Practice: Think



sli.do #cse121

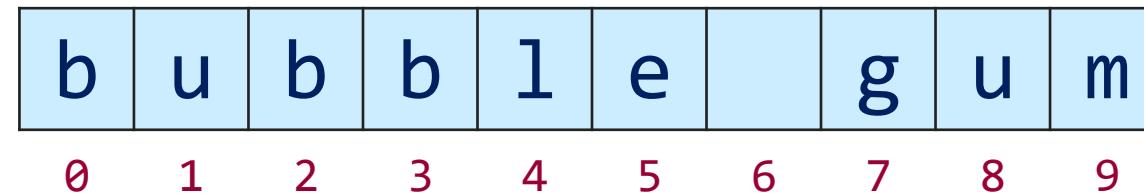
Suppose `s` contains the String "bubble gum".

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- D. `s = s.substring(7, 8).toUpperCase() + s.substring(8) + "ball";`

# Chaining methods in expressions



`s.substring(7, 8).toUpperCase() + s.substring(8) + "ball"`

`"g".toUpperCase() + s.substring(8) + "ball"`

`"G" + s.substring(8) + "ball"`

`"G" + "um" + "ball"`

# PCM Review: for loops!

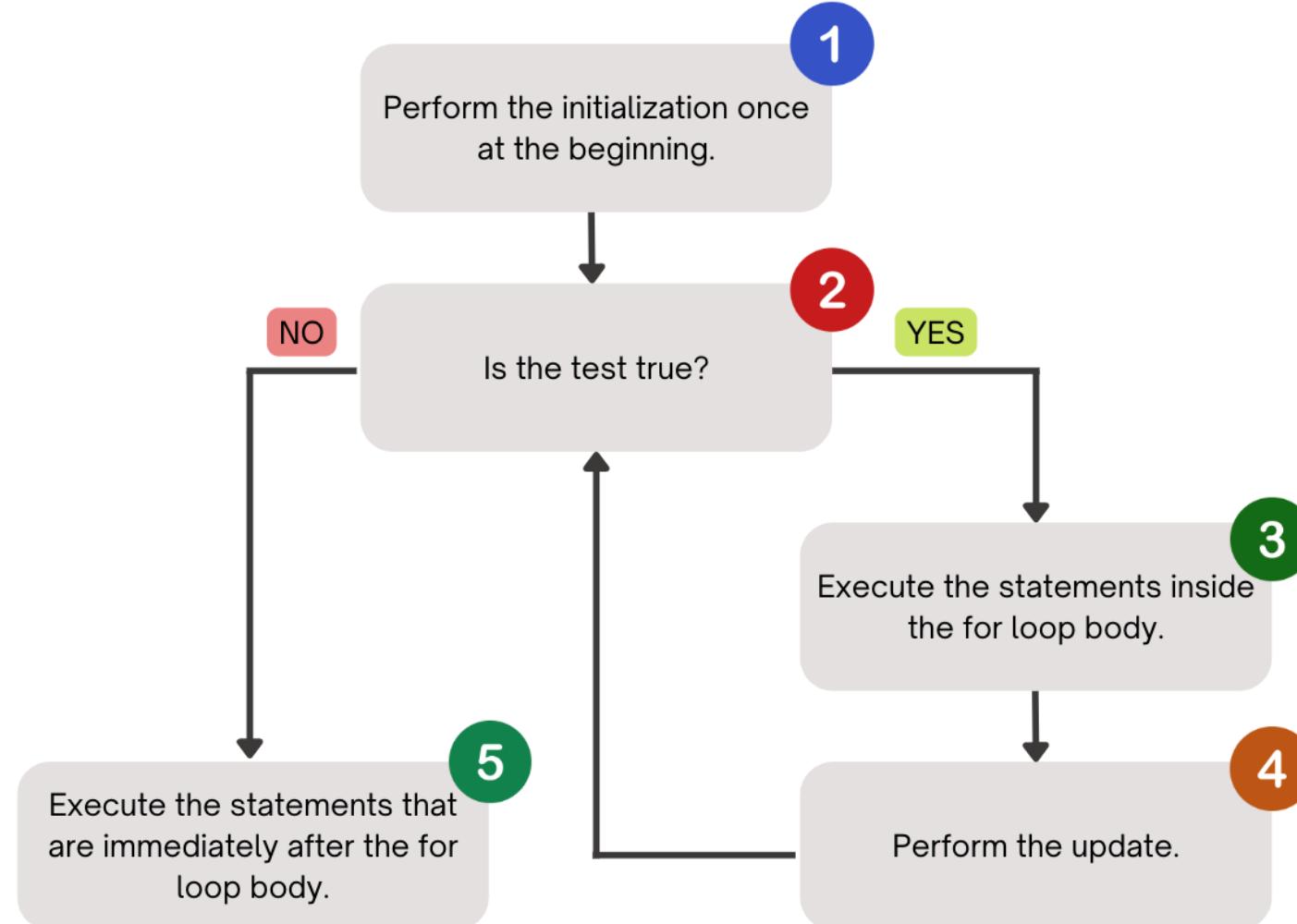
For loops are our first **control structure**: a syntax *structure* that *controls* the execution of other statements.

```
for ( initialization ; test ; update ) {  
    body (statements to be repeated)  
}
```

# PCM Review: for loops (example)

```
for (int counter = 1; counter <= 5; counter++) {  
    System.out.println("I love CSE 121!");  
}
```

# PCM Review: for loops (a helpful flowchart)





# Practice: Think



sli.do #cse121

What output does the following code produce?

```
for (int i = 1; i <= 7; i++) {  
    System.out.println(i + " squared = " + i * i);  
}
```

A.

i squared = i \* i  
i squared = i \* i

B.

i squared = i \* i  
i squared = i \* i

C.

1 squared = 1  
2 squared = 4  
3 squared = 9  
4 squared = 16  
5 squared = 25  
6 squared = 36

D.

1 squared = 1  
2 squared = 4  
3 squared = 9  
4 squared = 16  
5 squared = 25  
6 squared = 36  
7 squared = 49



# Practice: Think



sli.do #cse121

What output does the following code produce?

```
for (int i = 1; i <= 7; i++) {  
    System.out.println(i + " squared = " + i * i);  
}
```

A.

i squared = i \* i  
i squared = i \* i

B.

i squared = i \* i  
i squared = i \* i

C.

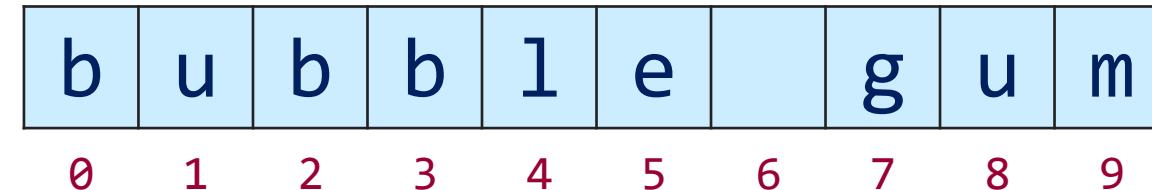
1 squared = 1  
2 squared = 4  
3 squared = 9  
4 squared = 16  
5 squared = 25  
6 squared = 36

D.

1 squared = 1  
2 squared = 4  
3 squared = 9  
4 squared = 16  
5 squared = 25  
6 squared = 36  
7 squared = 49

# PCM Review: String Traversals

```
// For some String s
for (int i = 0; i < s.length(); i++) {
    // do something with s.charAt(i)
}
```



# Go Huskies?

**h - u - s - k - i - e - s**

# The Fencepost Pattern

Some task where one piece is repeated  $n$  times, and another piece is repeated  $n-1$  times and they alternate

h-u-s-k-i-e-s

