

LEC 02

CSE 121

Datatypes and Expressions

Questions during Class?

Raise hand or send here

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BEFORE WE START

Talk to your neighbors:

What's your favorite song right now?

Respond on sli.do!

Music:  [CSE 121 26wi Lecture Tunes](#) 

Instructor: Miya Natsuhara

TAs:

Amogh	Hayden	Anum	Sam	Shayna
William	Aki	Abdul	Ethan	Jesse
Johnathan	Spencer	Janvi	Jessica	Minh
Anant	Savannah	Navya	Paul	Cayden
Reese	Tamsyn	Ruslana	Carson	

Agenda

- **Announcements, Reminders** ←
- Intro Survey Recap
- Datatypes and Expressions Review
- Expressions Practice
- Combining Variables and Expressions

Announcements, Reminders

- Creative Project 0 due tonight by 11:59 PM
- Programming Assignment 0 releases later today
 - due Tuesday, January 20th at 11:59 PM
 - now on regular “cadence” (Wed release, due following Tue)
- IPL is open! [Schedule & instructions on website.](#)
- If you joined late, welcome!
 - Check out the [course website](#) and lecture recordings
 - Resubmissions are your friend!
- [Section credit and Pre-Section Work details](#)

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Intro Survey – things we’re excited for!

- “Learning programming” / “Learning how to code”
- “Meeting more people!” / "working with my peers"
- “Learning something challenging”
- "making interactive programs like little games"
- "Learning the basics so computer science is less intimidating"

Intro Survey – things we're nervous about

- "failing" / "not knowing what to do and not feeling confident" / "coding isn't my strength"
 - *Everyone* struggles ("coming naturally" is a myth)
 - Remember, we don't expect you to get it perfect the first time! (Resubmissions)
- "that I am less experienced than everyone else"
 - This class is made for students with *no prior experience at all!* You're in the right place!
- "keeping pace while balancing [a busy schedule]" / "falling behind"
 - Utilize support systems (section, IPL, Ed, resubs, etc.)
- "final exam" / "quizzes"
 - We'll have more information and practice materials!
- "making friends to study with"
 - Remember last week there were lots of folks who wanted to meet other people and learn together! Let's create that welcoming environment 😊

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PCM: Datatypes & Expressions

- Programming is about data; we tell Java what **type** of data we have!
- Datatypes (so far): `int`, `double`, `String`, `boolean`
 - note: only `String` is capitalized!
- All values in a (Java) program have a type!
 - some are “obvious”, e.g. `42` or `"hello world"`
 - aside: these are called “**literals**”
 - some are more complicated **expressions**!

PCM: Operators

We learned a *ton* of operators!

Numerical:

- + Addition
- - Subtraction
- * Multiplication
- / Division (tricky!)
- % Modulo (or “mod”)
- <, >, <=, >=, ==, != Relational

Strings:

- + Concatenation (not addition!)

Booleans:

- ! Logical Not
- && Logical And
- || Logical Or
- == and != Relational

PCM: Precedence

Operators have precedence (an order of operations).

In Math:

1. **P**arentheses
2. **E**xponent
3. **M**ultiplication
4. **D**ivision
5. **A**ddition
6. **S**ubtraction

In Java:

1. Parentheses
2. Logical not
3. Multiplication, Modulo, Division
4. Addition (and concatenation), Subtraction
5. Relational operators
6. Equality operators
7. Logical AND
8. Logical OR

Expressions in “little steps”

$$\begin{array}{ccccccc} 5 & + & 2 & * & 4 & & \\ & & \underbrace{} & & & & \\ & & & 8 & & & \\ \underbrace{} & & & & & & \\ & 13 & & & & & \end{array}$$

$$\begin{array}{ccccccc} 1 & + & 2 & / & 3 & & \\ & & \underbrace{} & & & & \\ & & & 0 & & & \\ \underbrace{} & & & & & & \\ & 1 & & & & & \end{array}$$

$$\begin{array}{ccccccc} 6 & * & 5 & \% & 7 & & \\ & & \underbrace{} & & & & \\ & & 30 & & & & \\ & & & \underbrace{} & & & \\ & & & 2 & & & \end{array}$$

PCM: Conversions

When mixing types in an expression, Java will convert one type to the other and then perform the operation “normally”.

Some conversions are straightforward:

- `ints` can be converted to `doubles` (add `.0`)
- `ints` and `doubles` can be converted to `Strings` (add `""`)

So, Java does these for you! (is this good? controversial!)

New: Conversions (Gone Wrong!!)

Other conversions are “lossy”, because you lose data.

- e.g. to make 3.14 an `int`, you’d probably pick either 3 or 4 – but either one loses data
- Java won’t do this automatically for you – you need to “ask”.
 - called a **type cast**: you’ll see this in Friday’s PCM + in P0

Some conversions don’t make sense.

- how would you convert "Beyoncé" to an `int`? `double`?
- Java really doesn’t let you do these...



Practice: Think

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What does this expression evaluate to?

2 + 2 + "hello" + 3 * 5 + 10

- a. **"22hello3510"**
- b. **"22hello1510"**
- c. **"4hello1510"**
- d. **"4hello25"**
- e. **This will cause an error**



Practice: Pair

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What does this expression evaluate to?

`2 + 2 + "hello" + 3 * 5 + 10`

- a. `"22hello3510"`
- b. `"22hello1510"`
- c. `"4hello1510"`
- d. `"4hello25"`
- e. This will cause an error

Expression example with mixing types

2 + 2 + "hello" + 3 * 5 + "10"

2 + 2 → "4"


3 * 5 → "15"

"4" + "hello" → "4hello"

"4hello" + "15" → "4hello15"

"4hello15" + "10" → "4hello1510"

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Work on Expressions and Types Practice (1)

- On the Ed lesson for today, and on your handout
- Work with folks around you!
- TAs & I will walk around and help!

5 * 3 + 1.0

8 / 3 * 2.0

8.0 / 3 * 2

"Hello" + "world"

1 + "2" + 3

1 + 2 + "3"

1 + "2" + (3 + 4)

Part 1 Walkthrough

Work on Expressions and Types Practice (2)

- On the Ed lesson for today, and on your handout
- Work with folks around you!
- TAs & I will walk around and help!

```
5 * 3 < 12
```

```
10 % 3 == 10 / 3
```

```
5 < 9 || (7 != 7)
```

```
!(1 + 2 == 3 && 10 % 4 > 2)
```

Part 2 Walkthrough

Part 2 Walkthrough (2)

!(1 + 2 == 3 && 10 % 4 > 2)

!(1 + 2 == 3 && 2 > 2)

!(3 == 3 && 2 > 2)

!(3 == 3 && false)

!(true && false)

!(false)
true

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- **Combining Variables and Expressions** ←

Ed time :)

Applying what we learned to variables!

What's in a (variable) name or String?

Switch over to Ed and do some experiments (with a partner), then report back on sli.do.

1. What types of characters are “allowed” in Strings?
2. What types of characters are “allowed” in variable names?



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Food for Thought!

This is the beginning of a very interesting rabbit hole!
(but also, a decision made by the Java designers)

Whether or not you program for a career,
you will also make decisions like these!

- for example, what's a "valid name"?
- a theme we'll revisit (and something to continuously reflect on!)