

LEC 15

CSE 121

2D Arrays

Questions during Class?

Raise hand or send here

sli.do #cse121



BEFORE WE START

Talk to your neighbors:

*What computer application (website, app)
do you use the most on a daily basis?*

Music:  [CSE 121 26wi Lecture Tunes](#) 

Instructors: Miya Natsuhara

TAs:	Amogh	Hayden	Anum	Sam	Shayna
	William	Aki	Abdul	Ethan	Jesse
	Johnathan	Spencer	Janvi	Jessica	Minh
	Anant	Savannah	Navya	Paul	Cayden
	Reese	Tamsyn	Ruslana	Carson	

Announcements, Reminders

- C3 released, due **Tuesday, March 3rd**
- R5 due next **Thursday, March 5th** (eligible: **P1**, C2, P2)
 - P1 cycling out of eligibility after R5
- Quiz 2 on **Thursday, March 5th**
 - can't make it? email Miya *before* your quiz!
- The end of the quarter is approaching...
 - Gumball & friends campus visit on Monday (March 16) 2-3:30pm
 - Your final exam on **Wednesday, March 18 12:30pm – 2:20pm**



Practice: Think

sli.do

#cse121

```
public static void main(String[] args) {
    int x = 0;
    int[] a = new int[4];
    x++;

    mystery(x, a);
    System.out.println(x + " " + Arrays.toString(a));

    x++;
    mystery(x, a);
    System.out.println(x + " " + Arrays.toString(a));
}

public static void mystery(int x, int[] a) {
    x++;
    a[x]++;
    System.out.println(x + " " + Arrays.toString(a));
}
```

Four lines of output are produced by this code. What would those four lines be?



Practice: Pair

sli.do

#cse121

```
public static void main(String[] args) {
    int x = 0;
    int[] a = new int[4];
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    a[x]++;
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}
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Four lines of output are produced by this code. What would those four lines be?



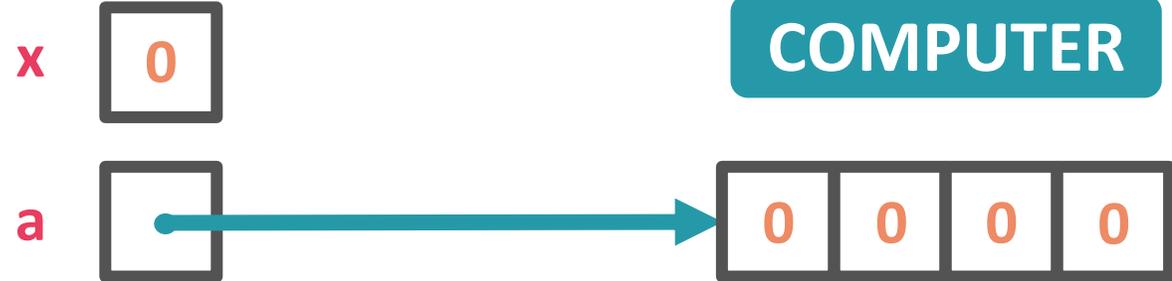
Practice: Think



sli.do

#cse121

```
public static void main(String[] args) {  
    → int x = 0;  
    → int[] a = new int[4];  
    x++;  
  
    mystery(x, a);  
    System.out.println(x + " " + Arrays.toString(a));  
  
    x++;  
    mystery(x, a);  
    System.out.println(x + " " + Arrays.toString(a));  
}
```



```
public static void mystery(int x, int[] a) {  
    x++;  
    a[x]++;  
    System.out.println(x + " " + Arrays.toString(a));  
}
```



Practice: Think



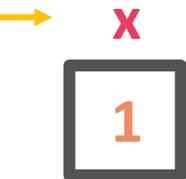
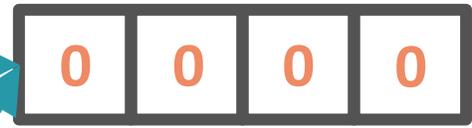
sli.do #cse121

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    System.out.println(x + " " + Arrays.toString(a));

    x++;
    mystery(x, a);
    System.out.println(x + " " + Arrays.toString(a));
}
```



COMPUTER



```
public static void mystery(int x, int[] a) {
    x++;
    a[x]++;
    System.out.println(x + " " + Arrays.toString(a));
}
```



Practice: Think



sli.do

#cse121

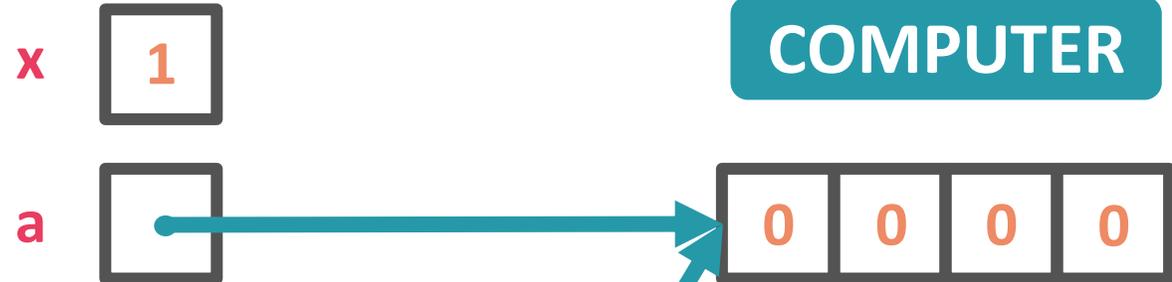
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    System.out.println(x + " " + Arrays.toString(a));

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    mystery(x, a);
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}

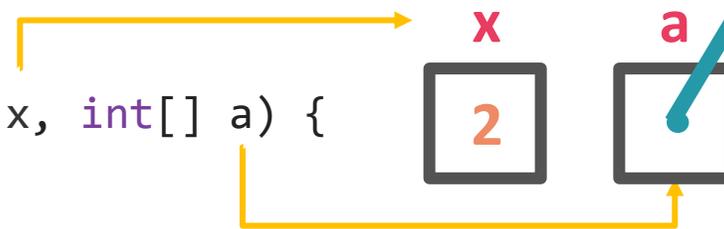
```



```

public static void mystery(int x, int[] a) {
    x++;
    a[x]++;
    System.out.println(x + " " + Arrays.toString(a));
}

```





Practice: Think



sli.do

#cse121

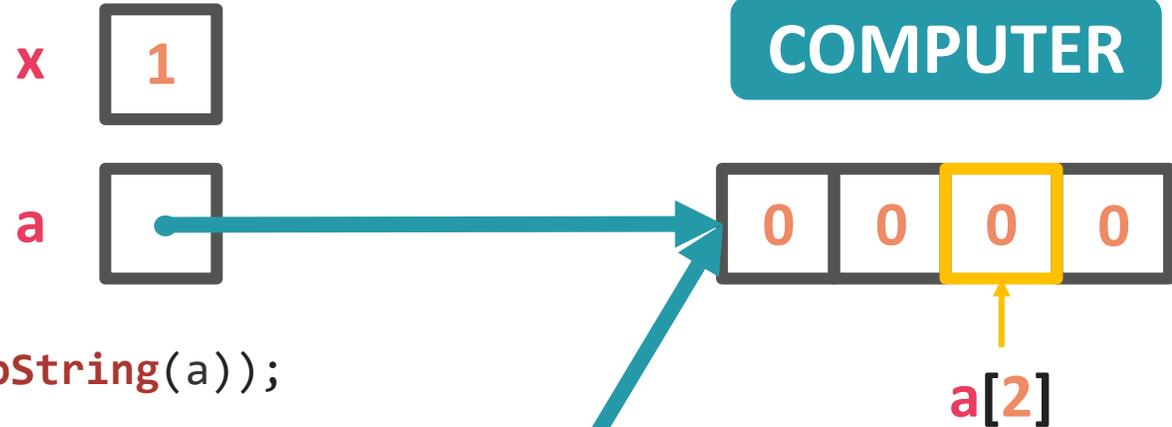
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    mystery(x, a);
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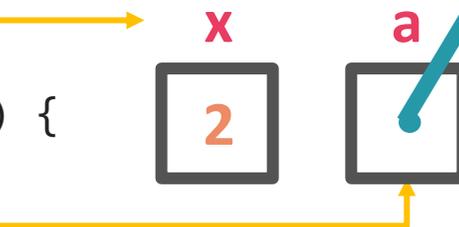
```



```

public static void mystery(int x, int[] a) {
    x++;
    a[x]++;
    System.out.println(x + " " + Arrays.toString(a));
}

```





Practice: Think



sli.do

#cse121

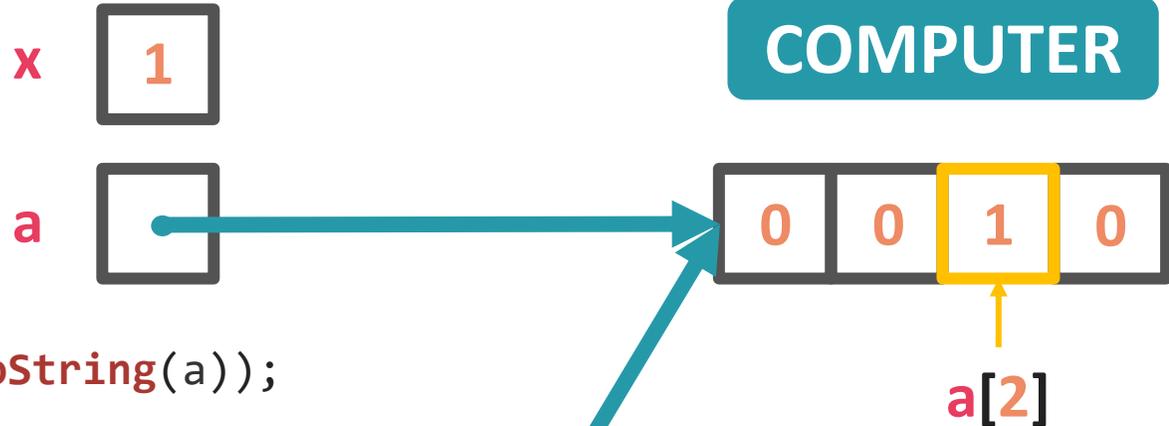
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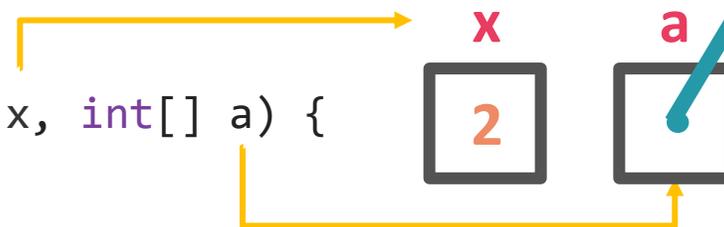
```



```

public static void mystery(int x, int[] a) {
    x++;
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}

```





Practice: Think



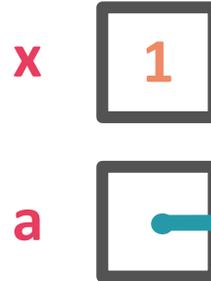
sli.do

#cse121

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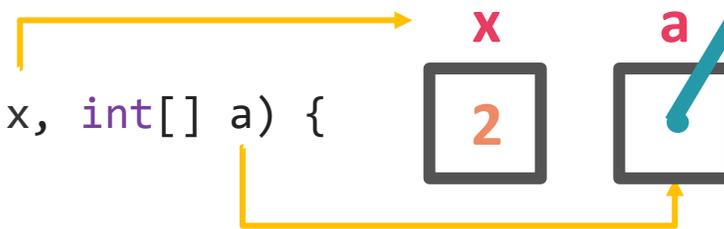
    x++;
    mystery(x, a);
    System.out.println(x + " " + Arrays.toString(a));
}
```


COMPUTER

OUTPUT

2 [0, 0, 1, 0]

```
public static void mystery(int x, int[] a) {
    x++;
    a[x]++;
    System.out.println(x + " " + Arrays.toString(a));
}
```



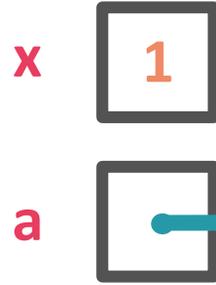


Practice: Think



sli.do #cse121

```
public static void main(String[] args) {
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COMPUTER



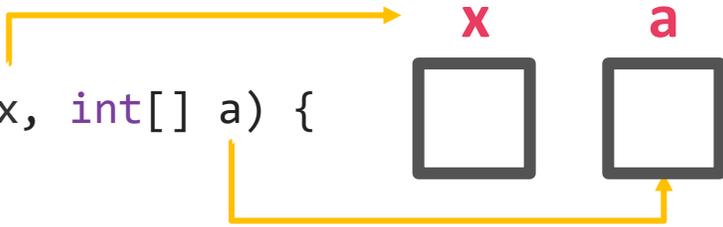
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    x++;
    mystery(x, a);
    System.out.println(x + " " + Arrays.toString(a));
}
```

OUTPUT

2 [0, 0, 1, 0]
1 [0, 0, 1, 0]

```
public static void mystery(int x, int[] a) {
    x++;
    a[x]++;
    System.out.println(x + " " + Arrays.toString(a));
}
```





Practice: Think



sli.do #cse121

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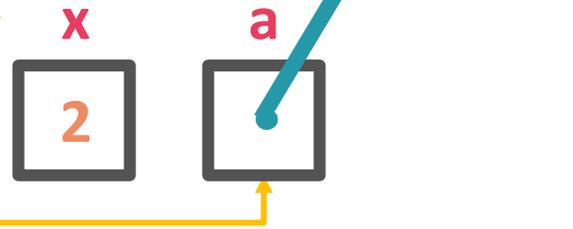
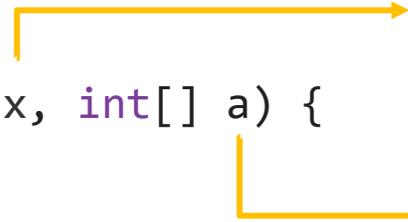


COMPUTER



OUTPUT

2 [0, 0, 1, 0]
1 [0, 0, 1, 0]





Practice: Think

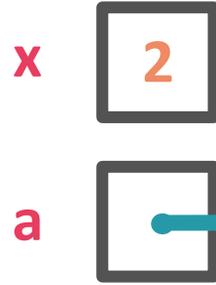


sli.do #cse121

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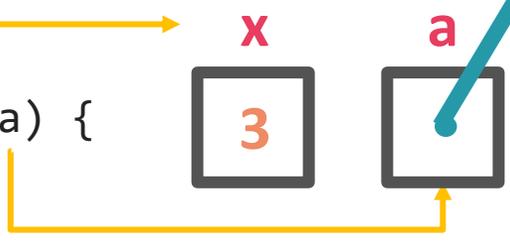
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COMPUTER



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public static void mystery(int x, int[] a) {
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OUTPUT

2 [0, 0, 1, 0]
1 [0, 0, 1, 0]



Practice: Think



sli.do

#cse121

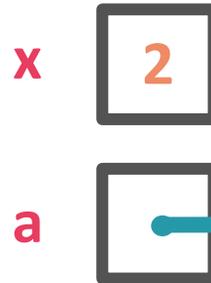
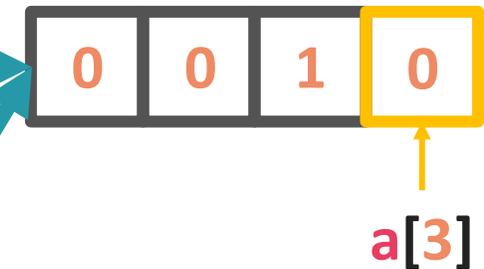
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**COMPUTER****OUTPUT**

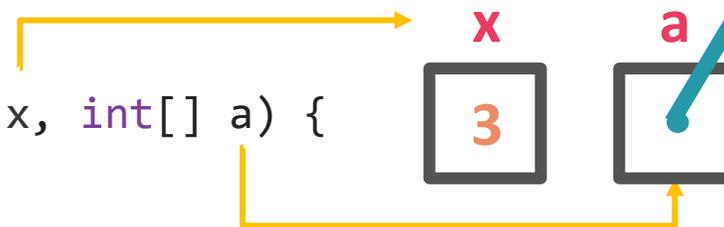
2 [0, 0, 1, 0]

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```

public static void mystery(int x, int[] a) {
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Practice: Think



sli.do

#cse121

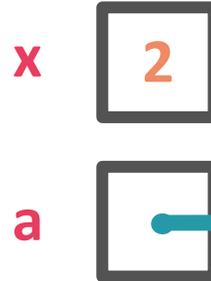
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```

**COMPUTER**

```

public static void mystery(int x, int[] a) {
    x++;
    a[x]++;
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}

```

**OUTPUT**

2 [0, 0, 1, 0]

1 [0, 0, 1, 0]



Practice: Think



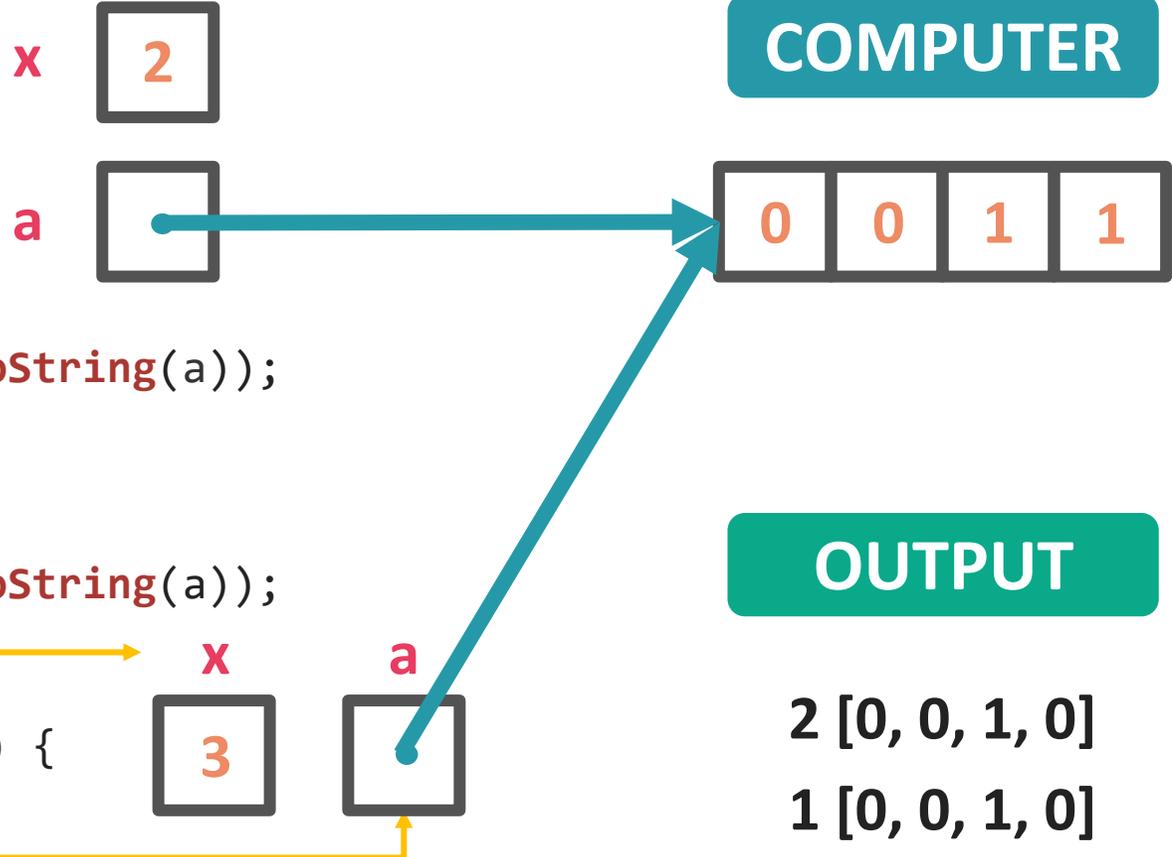
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}
```

```
public static void mystery(int x, int[] a) {
    x++;
    a[x]++;
    System.out.println(x + " " + Arrays.toString(a));
}
```



COMPUTER



OUTPUT

- 2 [0, 0, 1, 0]
- 1 [0, 0, 1, 0]
- 3 [0, 0, 1, 1]



Practice: Think

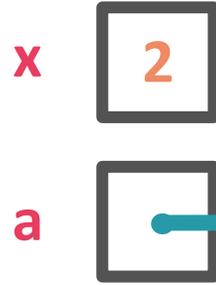


sli.do #cse121

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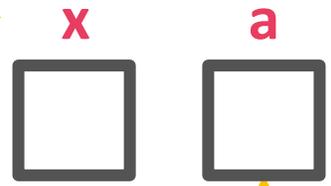
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}
```



COMPUTER



```
public static void mystery(int x, int[] a) {
    x++;
    a[x]++;
    System.out.println(x + " " + Arrays.toString(a));
}
```



OUTPUT

- 2 [0, 0, 1, 0]
- 1 [0, 0, 1, 0]
- 3 [0, 0, 1, 1]
- 2 [0, 0, 1, 1]

PCM Review: 2D Arrays

```
int[][] a = new int[4][3];
```

type name array creation code

An array of arrays!

The type of each individual element is another array!

- Your first example of “**nested** data structures”
- There will be more if you take CSE 122!

int[][]

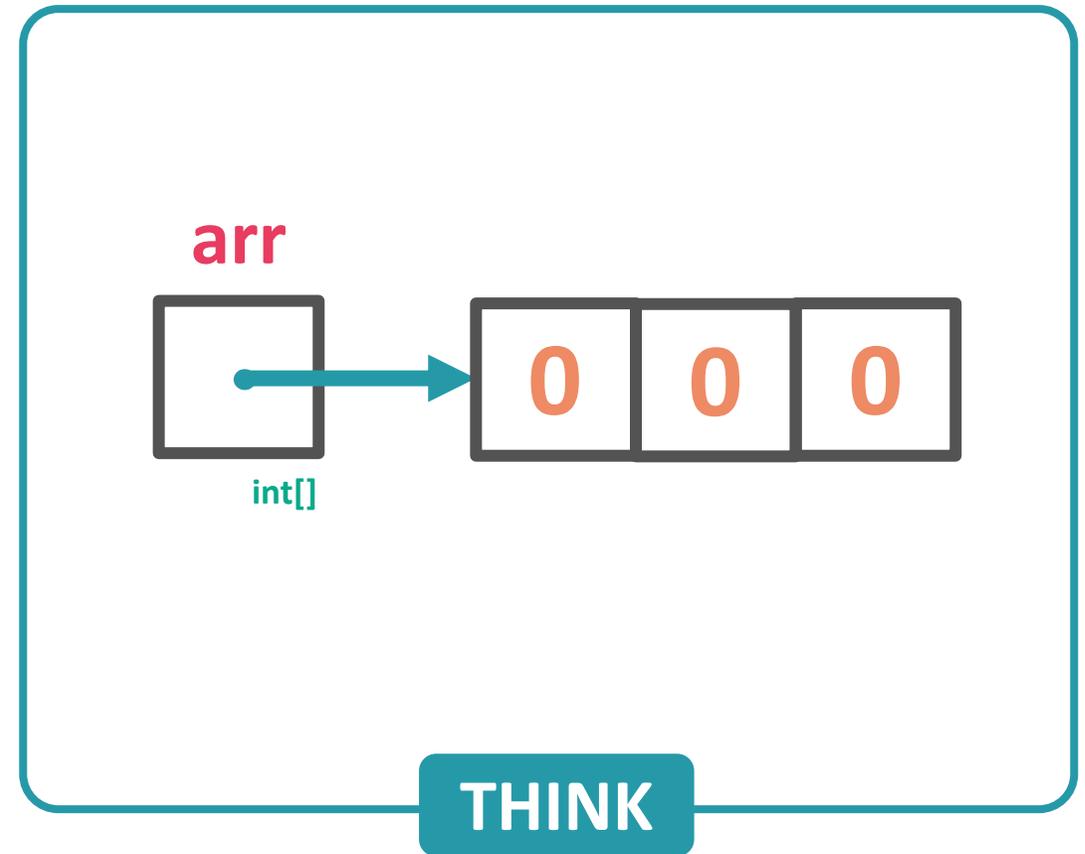
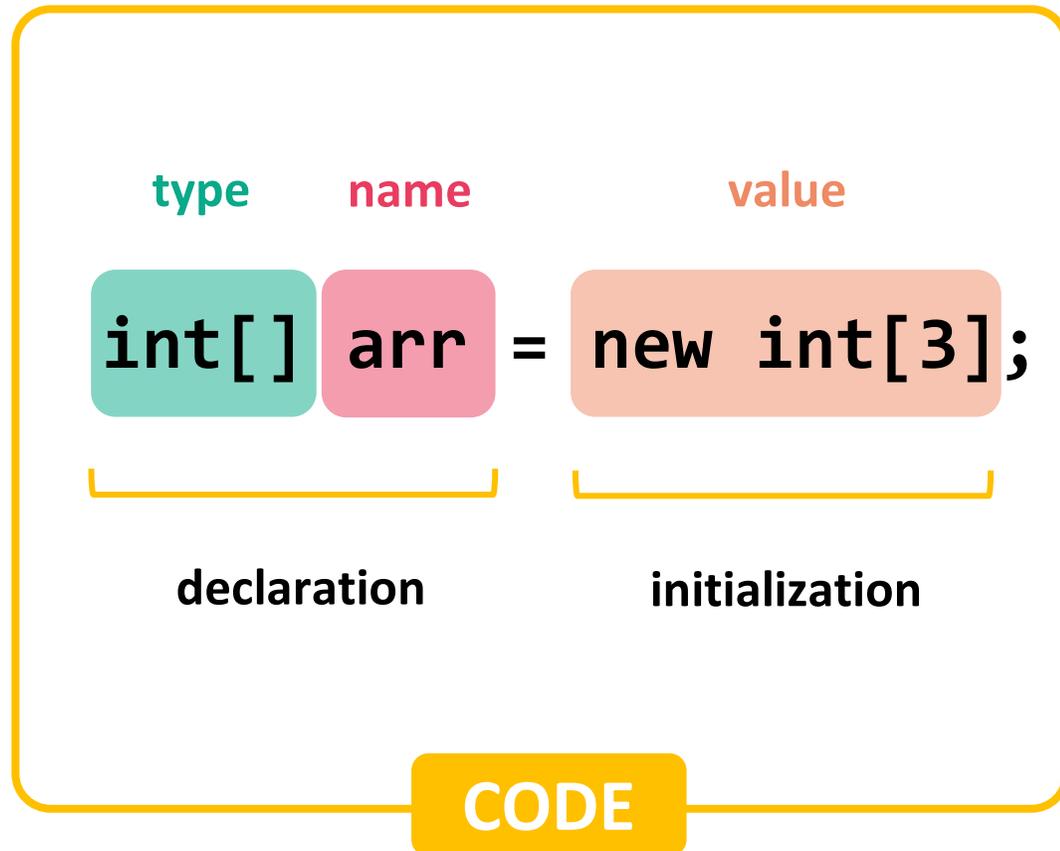
double[][]

String[][]

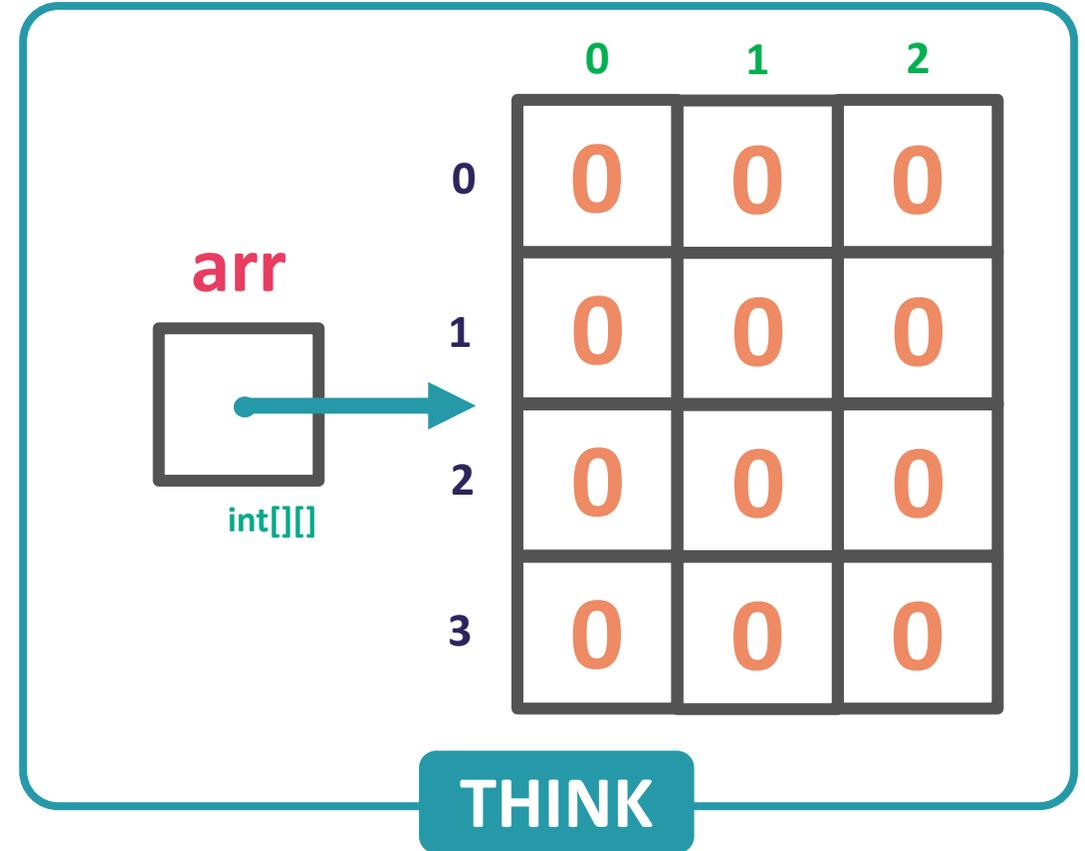
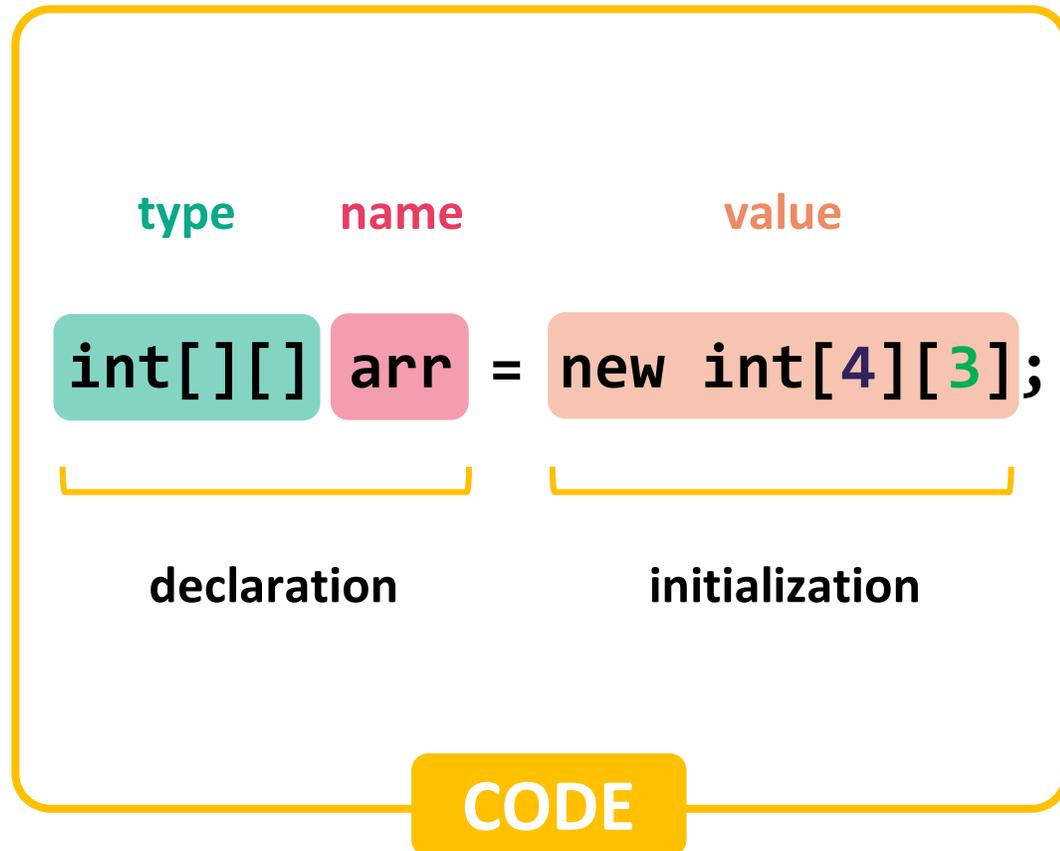
boolean[][]

char[][]

Recall: Arrays

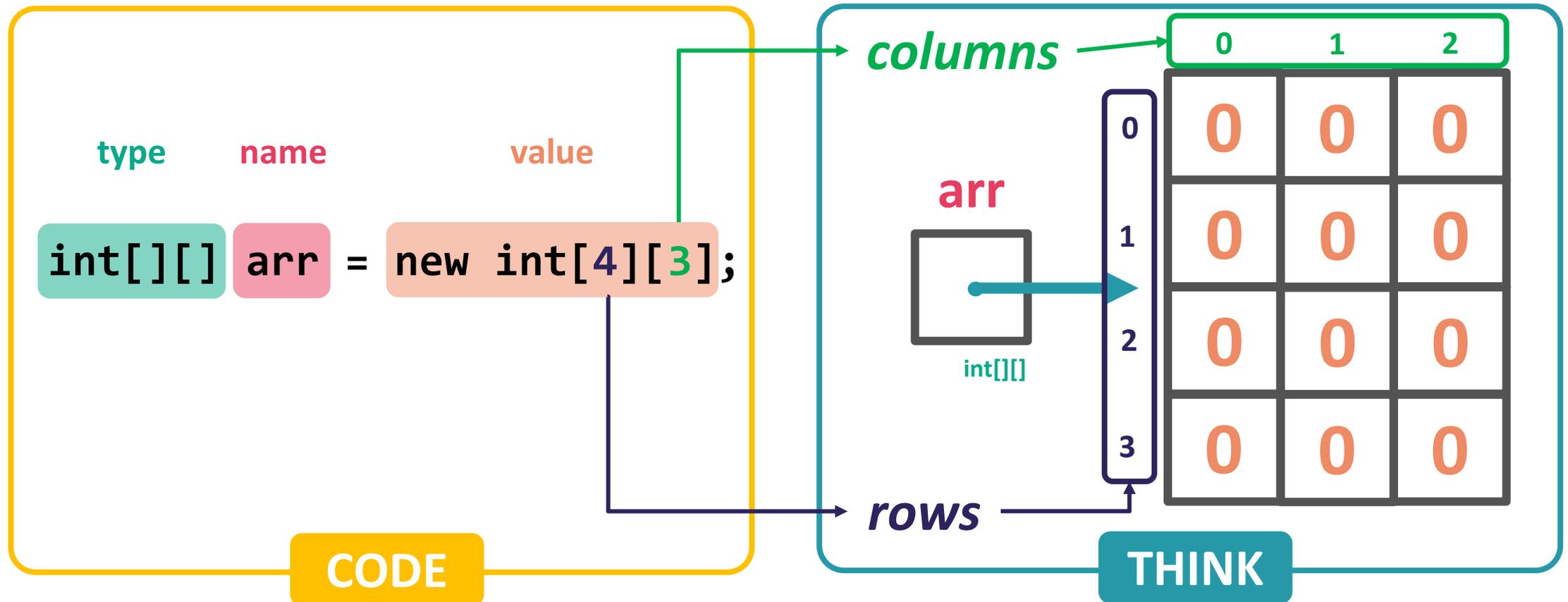


PCM Review: 2D Arrays as Rows and Columns 1



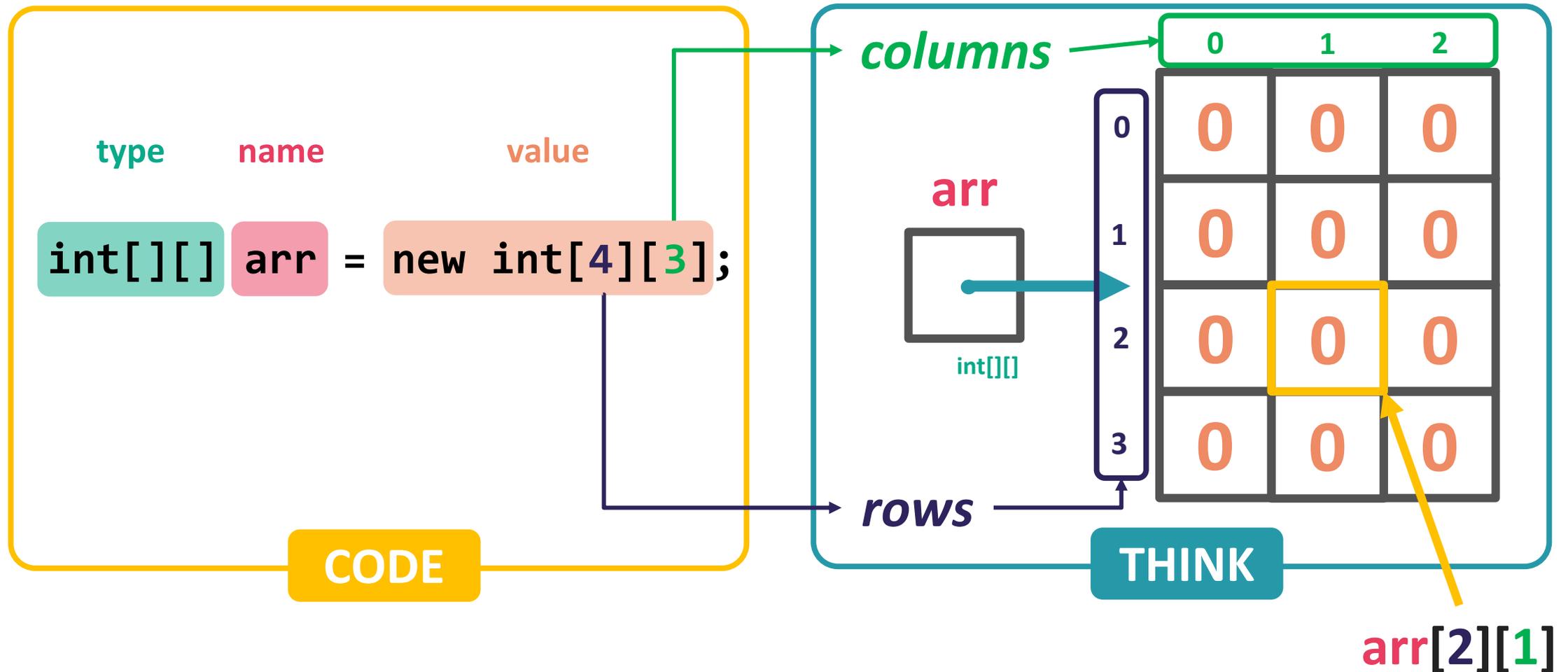
PCM Review: 2D Arrays as Rows and Columns 2

Individual elements are **row-first**, then **column** (“row-major”)

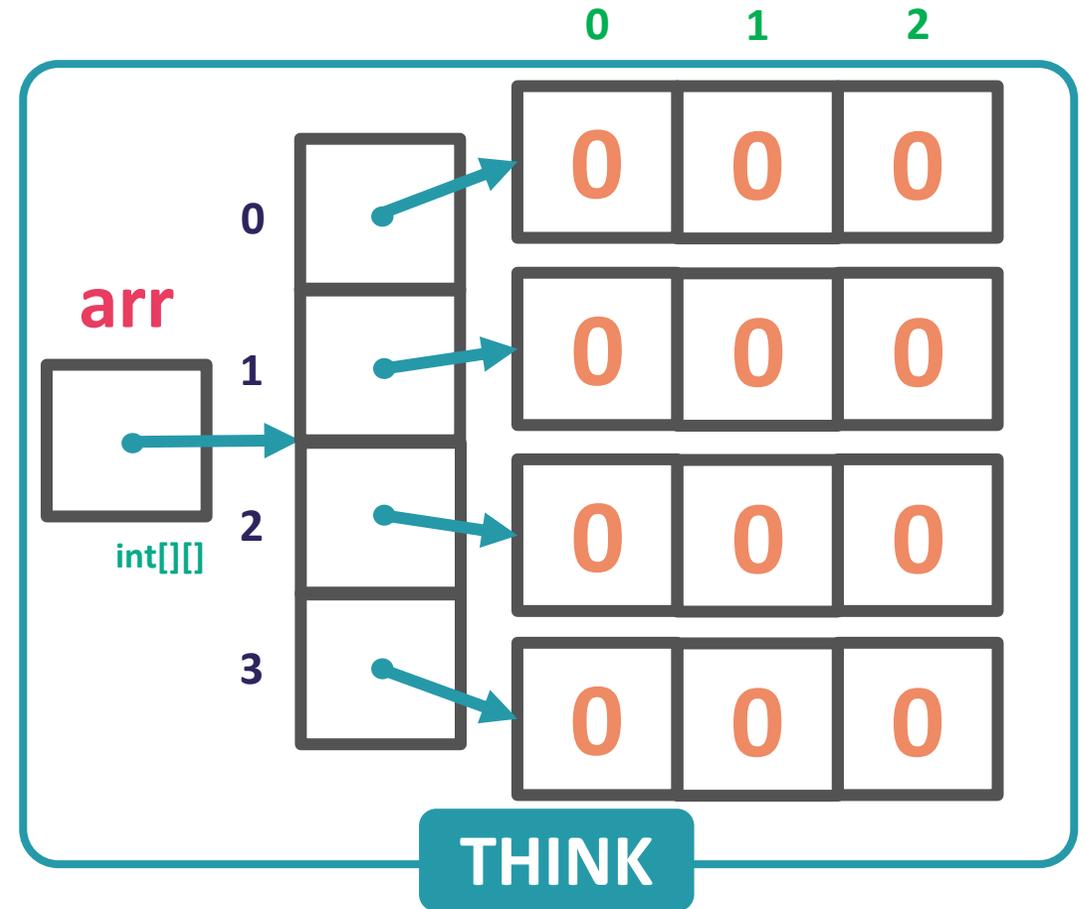
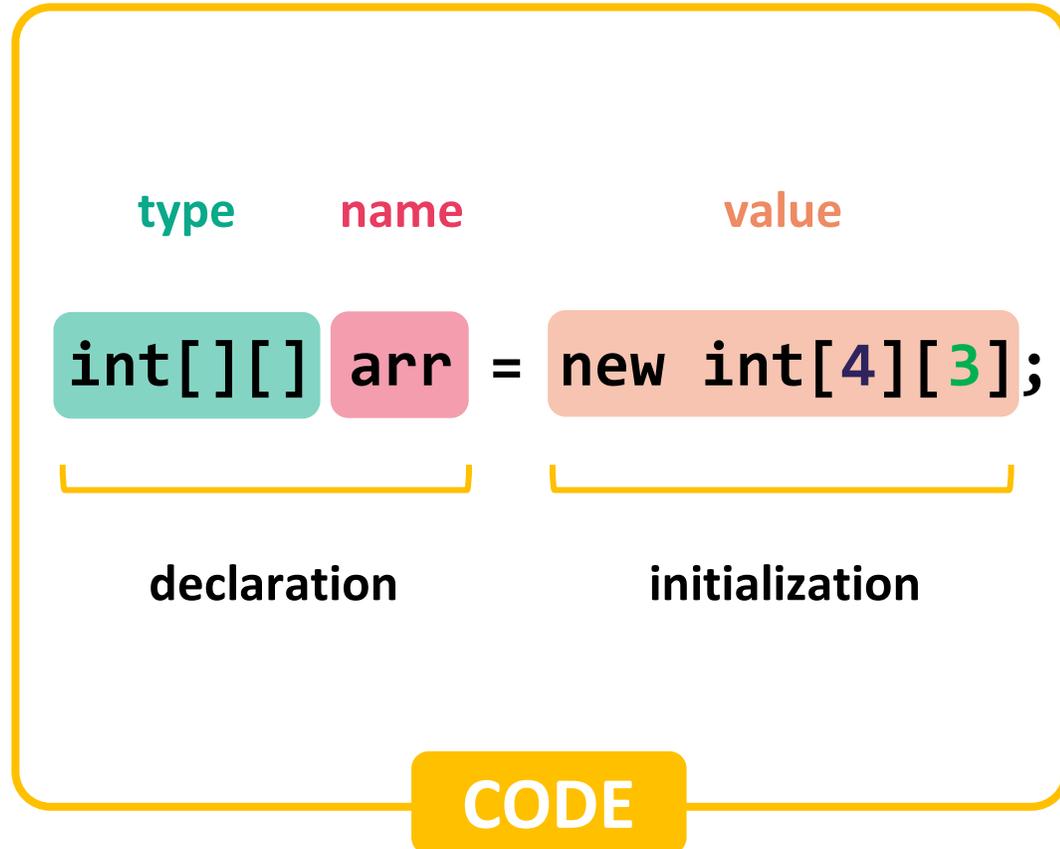


PCM Review: 2D Arrays as Rows and Columns 3

Individual elements are **row-first**, then **column** (“row-major”)



A More Accurate View (Reference Semantics)



PCM Review: 2D Array Traversals

for each row...

```
for (int i = 0; i < list.length; i++) {  
    for (int j = 0; j < list[i].length; j++) {  
        // do something with list[i][j]  
    }  
}
```

for each element within a row...

Arrays Utility Class (and methods)

Method	Description
<code>Arrays.toString(array);</code>	Returns a <code>String</code> representing the array, such as "[10, 30, -25, 17]"
<code>Arrays.equals(array1, array2);</code>	Returns <code>true</code> if the two arrays contain the same elements in the same order
<code>Arrays.deepToString(array);</code>	Returns a <code>String</code> representing the array; if the array contains other arrays as elements, the <code>String</code> represents their contents, and so on. For example, "[[99, 151], [30, 5]]"
<code>Arrays.deepEquals(array1, array2);</code>	Returns <code>true</code> if the two arrays contain the same elements in the same order; if the array(s) contain other arrays as elements, their contents are tested for equality, and so on.

Applications of 2D Arrays

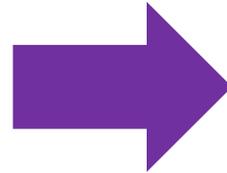
- **Matrices**
 - Useful in *so many* applications in math, engineering, and statistics
 - Fundamental to machine learning & AI
 - P3 is one real-life application of this! (bioinformatics)
- Board games
 - e.g. chess, checkers, tic-tac-toe, sudoku
- Tabular or grid-like data
 - e.g. scorekeeping, gradebook, census data
- Image processing

matrixAdd

23	96	18	4	64
45	40	18	44	34
92	13	77	71	12



70	73	66	79	39
91	75	73	99	47
27	64	21	34	1



matrixAdd: first row

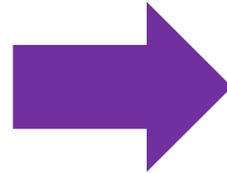
23	96	18	4	64
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70	73	66	79	39
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27	64	21	34	1

i: 0

j: 0



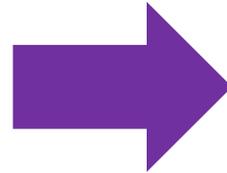
matrixAdd: 0,0

<u>23</u>	96	18	4	64
45	40	18	44	34
92	13	77	71	12



<u>70</u>	73	66	79	39
91	75	73	99	47
27	64	21	34	1

i: 0
j: 0



<u>93</u>				

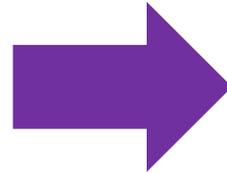
matrixAdd: 0,1

23	<u>96</u>	18	4	64
45	40	18	44	34
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70	<u>73</u>	66	79	39
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27	64	21	34	1

i: 0
j: 1



93	<u>169</u>			

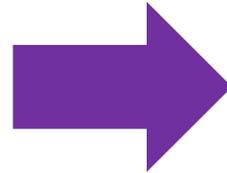
matrixAdd: 0,2

23	96	<u>18</u>	4	64
45	40	18	44	34
92	13	77	71	12



70	73	<u>66</u>	79	39
91	75	73	99	47
27	64	21	34	1

i: 0
j: 2



93	169	<u>84</u>		

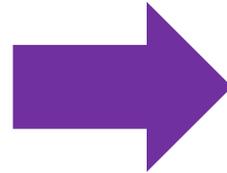
matrixAdd: 0,3

23	96	18	<u>4</u>	64
45	40	18	44	34
92	13	77	71	12



70	73	66	<u>79</u>	39
91	75	73	99	47
27	64	21	34	1

i: 0
j: 3



93	169	84	<u>83</u>	

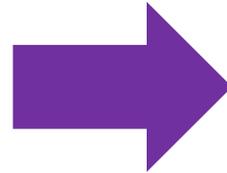
matrixAdd: 0,4

23	96	18	4	<u>64</u>
45	40	18	44	34
92	13	77	71	12



70	73	66	79	<u>39</u>
91	75	73	99	47
27	64	21	34	1

i: 0
j: 4



93	169	84	83	<u>103</u>

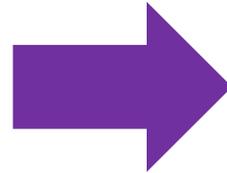
matrixAdd: 1,0

23	96	18	4	64
<u>45</u>	40	18	44	34
92	13	77	71	12



70	73	66	79	39
<u>91</u>	75	73	99	47
27	64	21	34	1

i: 1
j: 0



93	169	84	83	103
<u>136</u>				

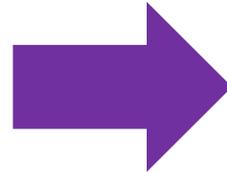
matrixAdd: 1,1

23	96	18	4	64
45	<u>40</u>	18	44	34
92	13	77	71	12



70	73	66	79	39
91	<u>75</u>	73	99	47
27	64	21	34	1

i: 1
j: 1



93	169	84	83	103
136	<u>115</u>			

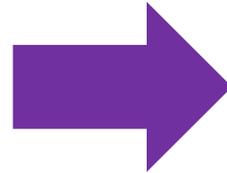
matrixAdd: 1,2

23	96	18	4	64
45	40	<u>18</u>	44	34
92	13	77	71	12



70	73	66	79	39
91	75	<u>73</u>	99	47
27	64	21	34	1

i: 1
j: 2



93	169	84	83	103
136	115	<u>91</u>		

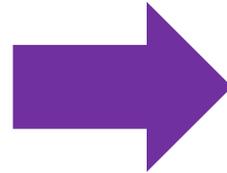
matrixAdd: 1,3

23	96	18	4	64
45	40	18	<u>44</u>	34
92	13	77	71	12



70	73	66	79	39
91	75	73	<u>99</u>	47
27	64	21	34	1

i: 1
j: 3



93	169	84	83	103
136	115	91	<u>143</u>	

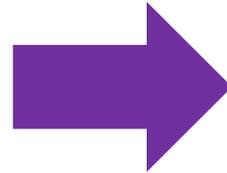
matrixAdd: 1,4

23	96	18	4	64
45	40	18	44	<u>34</u>
92	13	77	71	12



70	73	66	79	39
91	75	73	99	<u>47</u>
27	64	21	34	1

i: 1
j: 4



93	169	84	83	103
136	115	91	143	<u>81</u>

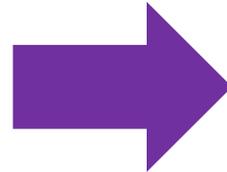
matrixAdd: 2,0

23	96	18	4	64
45	40	18	44	34
<u>92</u>	13	77	71	12



70	73	66	79	39
91	75	73	99	47
<u>27</u>	64	21	34	1

i: 2
j: 0



93	169	84	83	103
136	115	91	143	81
<u>119</u>				

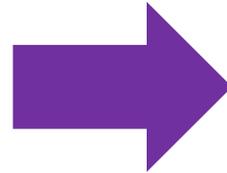
matrixAdd: 2,1

23	96	18	4	64
45	40	18	44	34
92	<u>13</u>	77	71	12



70	73	66	79	39
91	75	73	99	47
27	<u>64</u>	21	34	1

i: 2
j: 1



93	169	84	83	103
136	115	91	143	81
119	<u>77</u>			

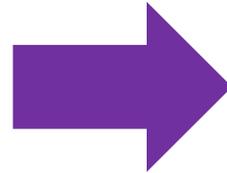
matrixAdd: 2,2

23	96	18	4	64
45	40	18	44	34
92	13	<u>77</u>	71	12



70	73	66	79	39
91	75	73	99	47
27	64	<u>21</u>	34	1

i: 2
j: 2



93	169	84	83	103
136	115	91	143	81
119	77	<u>98</u>		

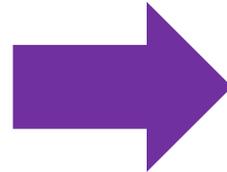
matrixAdd: 2,3

23	96	18	4	64
45	40	18	44	34
92	13	77	<u>71</u>	12



70	73	66	79	39
91	75	73	99	47
27	64	21	<u>34</u>	1

i: 2
j: 3



93	169	84	83	103
136	115	91	143	81
119	77	98	<u>105</u>	

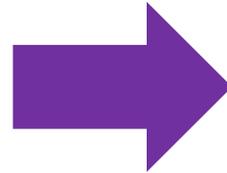
matrixAdd: 2,4

23	96	18	4	64
45	40	18	44	34
92	13	77	71	<u>12</u>



70	73	66	79	39
91	75	73	99	47
27	64	21	34	<u>1</u>

i: 2
j: 4



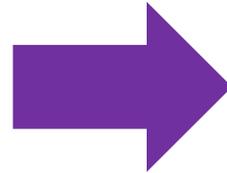
93	169	84	83	103
136	115	91	143	81
119	77	98	105	<u>13</u>

matrixAdd: finished!

23	96	18	4	64
45	40	18	44	34
92	13	77	71	12



70	73	66	79	39
91	75	73	99	47
27	64	21	34	1



93	169	84	83	103
136	115	91	143	81
119	77	98	105	13

readData: processing input

```
How many days' data would you like to input? 3
```

```
Next day's data:
```

```
  Temperature in Seattle? 44
```

```
  Temperature in Tacoma? 40
```

```
  Temperature in Bothell? 43
```

```
Next day's data:
```

```
  Temperature in Seattle? 42
```

```
  Temperature in Tacoma? 40
```

```
  Temperature in Bothell? 44
```

```
Next day's data:
```

```
  Temperature in Seattle? 42
```

```
  Temperature in Tacoma? 41
```

```
  Temperature in Bothell? 43
```

```
...
```

readData: days



How many days' data would you like to input? 3

Next day's data:

Temperature in Seattle?

Temperature in Tacoma?

Temperature in Bothell?

Next day's data:

Temperature in Seattle?

Temperature in Tacoma?

Temperature in Bothell?

Next day's data:

Temperature in Seattle?

Temperature in Tacoma?

Temperature in Bothell?

...

	Seattle	Tacoma	Bothell
1			
2			
3			

readData: 1, Seattle

How many days' data would you like to input? 3

Next day's data:

Temperature in Seattle? 44

Temperature in Tacoma?

Temperature in Bothell?

Next day's data:

Temperature in Seattle?

Temperature in Tacoma?

Temperature in Bothell?

Next day's data:

Temperature in Seattle?

Temperature in Tacoma?

Temperature in Bothell?

...

	Seattle	Tacoma	Bothell
1	44		
2			
3			

readData: 1, Tacoma

How many days' data would you like to input? 3

Next day's data:

Temperature in Seattle? 44

Temperature in Tacoma? 40

Temperature in Bothell?

Next day's data:

Temperature in Seattle?

Temperature in Tacoma?

Temperature in Bothell?

Next day's data:

Temperature in Seattle?

Temperature in Tacoma?

Temperature in Bothell?

...

	Seattle	Tacoma	Bothell
1	44	40	
2			
3			

readData: 1, Bothell

How many days' data would you like to input? 3

Next day's data:

Temperature in Seattle? 44

Temperature in Tacoma? 40

Temperature in Bothell? 43

Next day's data:

Temperature in Seattle?

Temperature in Tacoma?

Temperature in Bothell?

Next day's data:

Temperature in Seattle?

Temperature in Tacoma?

Temperature in Bothell?

...

	Seattle	Tacoma	Bothell
1	44	40	43
2			
3			

readData: 2, Seattle

How many days' data would you like to input? 3

Next day's data:

Temperature in Seattle? 44

Temperature in Tacoma? 40

Temperature in Bothell? 43

Next day's data:

Temperature in Seattle? 42

Temperature in Tacoma?

Temperature in Bothell?

Next day's data:

Temperature in Seattle?

Temperature in Tacoma?

Temperature in Bothell?

...



	Seattle	Tacoma	Bothell
1	44	40	43
2	42		
3			

readData: 2, Tacoma

How many days' data would you like to input? 3

Next day's data:

Temperature in Seattle? 44

Temperature in Tacoma? 40

Temperature in Bothell? 43

Next day's data:

Temperature in Seattle? 42

Temperature in Tacoma? 40

Temperature in Bothell?

Next day's data:

Temperature in Seattle?

Temperature in Tacoma?

Temperature in Bothell?

...

	Seattle	Tacoma	Bothell
1	44	40	43
2	42	40	
3			

readData: 2, Bothell

How many days' data would you like to input? 3

Next day's data:

Temperature in Seattle? 44

Temperature in Tacoma? 40

Temperature in Bothell? 43

Next day's data:

Temperature in Seattle? 42

Temperature in Tacoma? 40

Temperature in Bothell? 44

Next day's data:

Temperature in Seattle?

Temperature in Tacoma?

Temperature in Bothell?

...

	Seattle	Tacoma	Bothell
1	44	40	43
2	42	40	44
3			

readData: 2, Seattle

How many days' data would you like to input? 3

Next day's data:

Temperature in Seattle? 44

Temperature in Tacoma? 40

Temperature in Bothell? 43

Next day's data:

Temperature in Seattle? 42

Temperature in Tacoma? 40

Temperature in Bothell? 44

Next day's data:

Temperature in Seattle? 42

Temperature in Tacoma?

Temperature in Bothell?

...

	Seattle	Tacoma	Bothell
1	44	40	43
2	42	40	44
3	42		



readData: 2, Tacoma

How many days' data would you like to input? 3

Next day's data:

Temperature in Seattle? 44

Temperature in Tacoma? 40

Temperature in Bothell? 43

Next day's data:

Temperature in Seattle? 42

Temperature in Tacoma? 40

Temperature in Bothell? 44

Next day's data:

Temperature in Seattle? 42

Temperature in Tacoma? 41

Temperature in Bothell?

...

	Seattle	Tacoma	Bothell
1	44	40	43
2	42	40	44
3	42	41	



readData: 2, Bothell

How many days' data would you like to input? 3

Next day's data:

Temperature in Seattle? 44

Temperature in Tacoma? 40

Temperature in Bothell? 43

Next day's data:

Temperature in Seattle? 42

Temperature in Tacoma? 40

Temperature in Bothell? 44

Next day's data:

Temperature in Seattle? 42

Temperature in Tacoma? 41

Temperature in Bothell? 43

...

	Seattle	Tacoma	Bothell
1	44	40	43
2	42	40	44
3	42	41	43



computeAverages

	Seattle	Tacoma	Bothell
1	44	40	43
2	42	40	44
3	42	41	43

How many days' data would you like to input? 3

...

The average values for each location were
[42.666666666666664, 40.333333333333336,
43.333333333333336]



42.667	40.333	43.333
--------	--------	--------

Average of Seattle
temperatures
(44 + 42 + 42) / 3