

LEC 09

**CSE 121**

# Conditionals

Questions during Class?

Raise hand or send here

**sli.do #cse121**

BEFORE WE START

*Talk to your neighbours:**What's your favourite book?*Music: [121 25wi lecture playlist](#) ❄️**Instructor:** Matt Wang

<b>TAs:</b>	Ailsa	Alice	Chloë	Christopher
	Ethan	Hanna	Hannah	Hibbah
	Janvi	Judy	Julia	Kelsey
	Lucas	Luke	Maitreyi	Merav
	Ruslana	Samrutha	Sam	Shayna
	Sushma	Vivian		

# Announcements, Reminders

- C2 released, due Thursday, Feb 13<sup>th</sup>
- R2 out yesterday, due **Thursday, Feb 13<sup>th</sup>**
  - note: this is the last time C0 is eligible for resubmission!
- Almost half-way through – feedback wanted!
  - next Wed, Feb 12<sup>th</sup> – mid-quarter feedback, during lecture
  - next Tue, Feb 11<sup>th</sup> – quiz section feedback, during section
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# Oh, and a quick note on class comments

tl;dr: Matt points out that we've adjusted our [class comment guidance in the commenting guide](#).

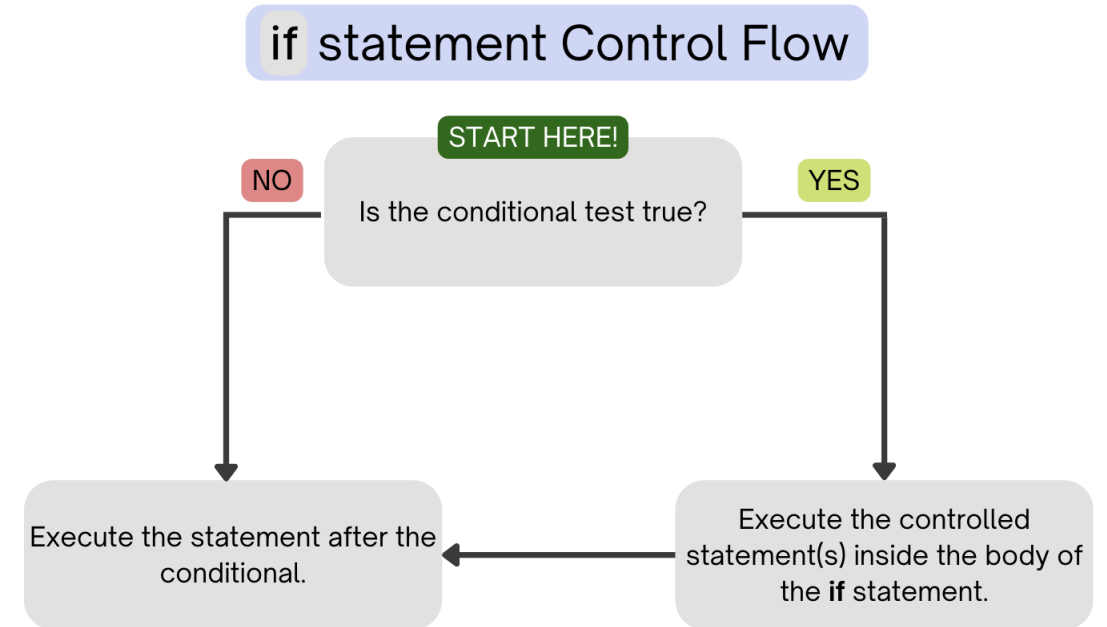
We'll retroactively apply this from P1 onwards.

(it's generally in your favour!)

# PCM Review: if statements

```
if (test) {  
    body (statements to be executed)  
}
```

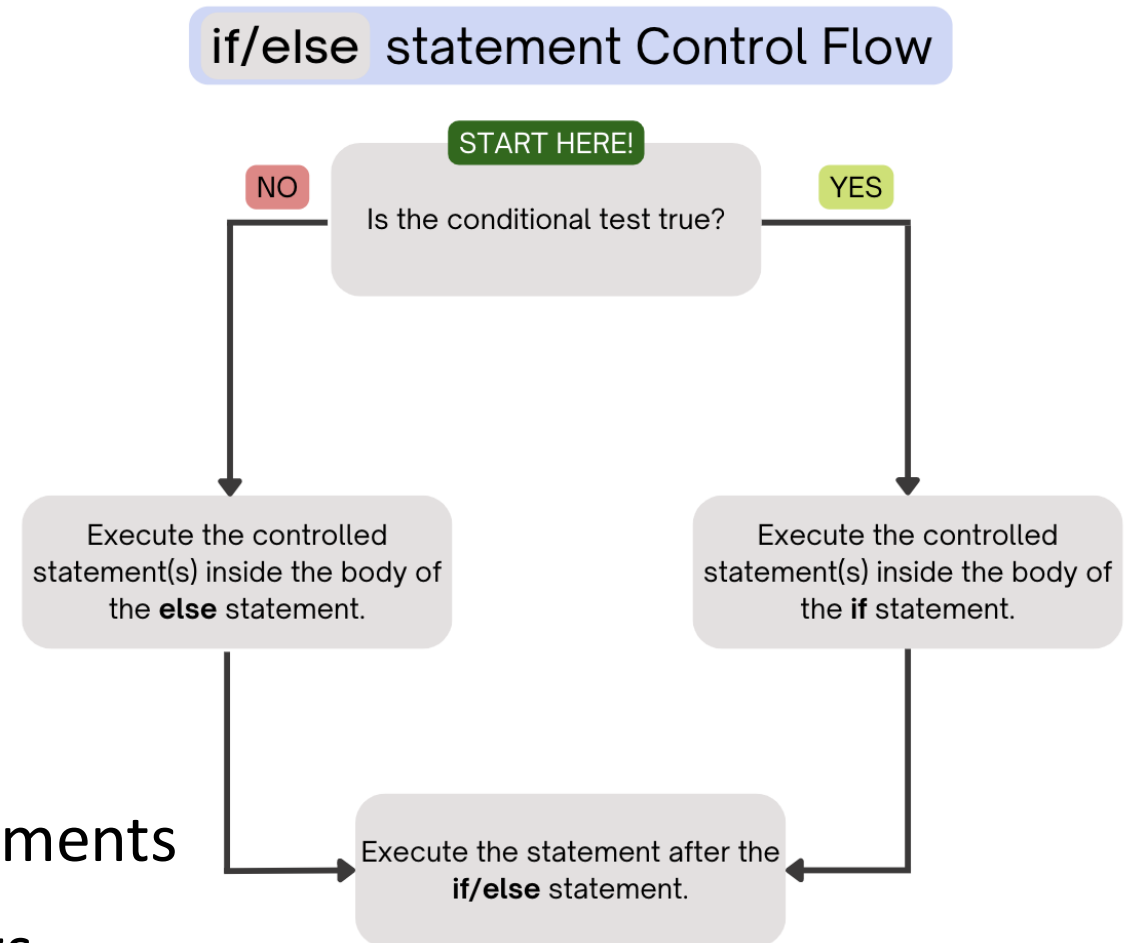
Executes a block of statements  
if and only if the test is true



# PCM Review: if-else

```
if ( test ) {  
    statement(s)  
} else {  
    statement(s)  
}
```

1. If the test is true: execute block of statements
2. If not, execute other block of statements

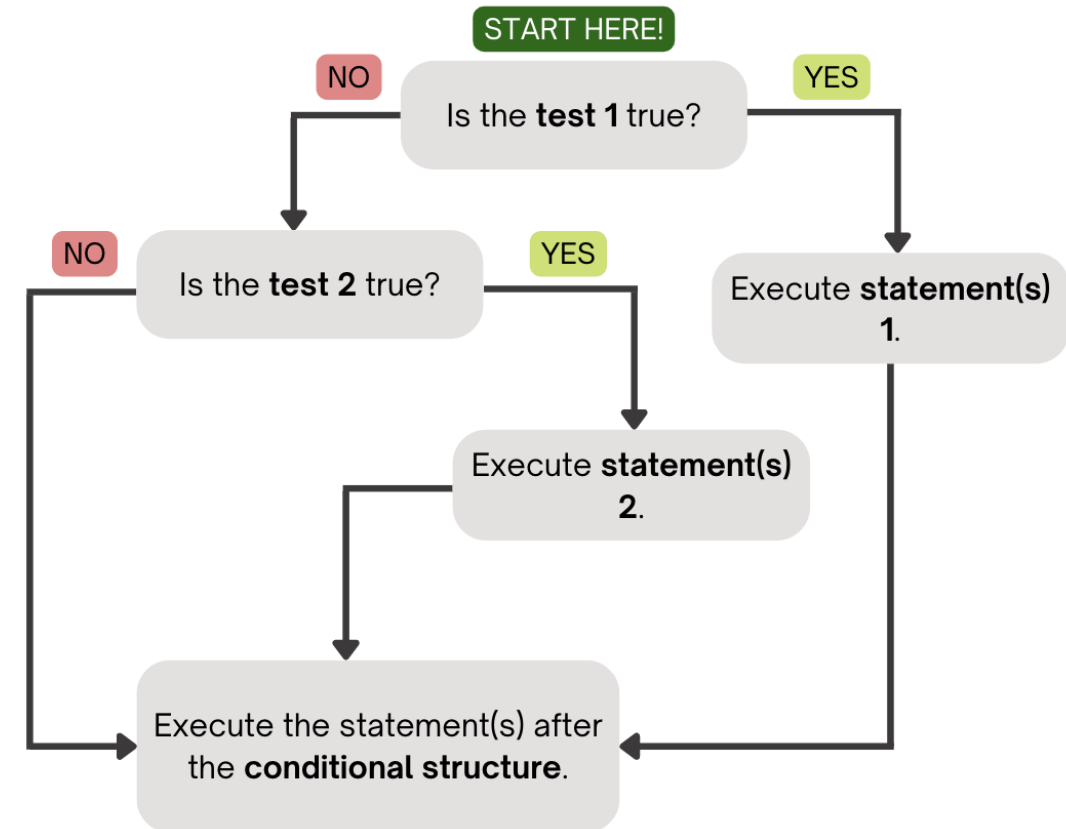


# PCM Review: if-else-if

```
if ( test ) {  
    statement(s)  
}  
else if ( test ) {  
    statement(s)  
}
```

1. If the first test is true, execute that block
2. If not, proceed to the next test, and repeat
3. If none were true, don't execute any blocks

## if/else if statement Control Flow





# Practice: Think

[sli.do](#)[#cse121](#)

```
public static void main(String[] args) {
    for (int i = 1; i <= 3; i++) {
        System.out.print(mystery(i));
    }
}
public static String mystery(int n) {
    String response = "even ";
    if (n % 2 == 1) {
        response = "odd ";
    } else if (n == 1) {
        response = "one ";
    }
    return response;
}
```

What does this program output?

**A.** odd even odd

**B.** one even odd

**C.** one even even

**D.** even even even



# Practice: Pair

[sli.do](https://sli.do)

#cse121

```
public static void main(String[] args) {
    for (int i = 1; i <= 3; i++) {
        System.out.print(mystery(i));
    }
}
public static String mystery(int n) {
    String response = "even ";
    if (n % 2 == 1) {
        response = "odd ";
    } else if (n == 1) {
        response = "one ";
    }
    return response;
}
```

What does this program output?

**A.** odd even odd

**B.** one even odd

**C.** one even even

**D.** even even even



# “Useless” Conditionals (and “Boolean Zen”)

```
public static void main(String[] args) {  
    for (int i = 1; i <= 3; i++) {  
        System.out.print(mystery(i));  
    }  
}
```

```
public static String mystery(int n) {  
    String response = "even ";  
    if (n % 2 == 1) {  
        response = "odd ";  
    } else if (n == 1) {  
        response = "one ";  
    }  
    return response;  
}
```

← This else if statement never runs!

# Common Problem-Solving Strategies (1/2)

- **Analogy** – Is this similar to another problem you've seen?
- **Brainstorming** – Consider steps to solve problem before jumping into code
  - Try to do an example "by hand" → outline steps
- **Solve sub-problems** – Is there a smaller part of the problem to solve?
- **Debugging** – Does your solution behave correctly?
  - What is it doing?
  - What do you expect it to do?
  - What area of your code controls that part of the output?
- **Iterative Development** – Can we start by solving a different problem that is easier?

# Common Problem-Solving Strategies (2/2)

- **Analogy** – Is this similar to another problem you've seen?
- **Brainstorming** – Consider steps to solve problem before jumping into code
  - Try to do an example "by hand" → outline steps
- **Solve sub-problems** – Is there a smaller part of the problem to solve?
- **Debugging** – Does your solution behave correctly?
  - What is it doing?
  - What do you expect it to do?
  - What area of your code controls that part of the output?
- **Iterative Development** – Can we start by solving a different problem that is easier?

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