

LEC 00

# CSE 121

# Printing, Strings, and Variables

Questions during Class?

Raise hand or send here

**sli.do** **#cse121**



## BEFORE WE START

*Talk to your neighbors:*

*What's your favourite YouTube or Twitch channel to watch?*

Music: [121 25wi lecture playlist](#) ❄️

**Instructor:** Matt Wang

**TAs:**

Ailsa	Alice	Chloë	Christopher
Ethan	Hanna	Hannah	Hibbah
Janvi	Judy	Julia	Kelsey
Lucas	Luke	Maitreyi	Merav
Ruslana	Samrutha	Sam	Shayna
Sushma	Vivian		

# Announcements, Reminders

- Check out [website](#) for links to all activities & materials
- Creative Project 0 will be out tonight, due Wednesday, Jan 15<sup>th</sup>
- Please do the [intro survey](#) by Sunday, Jan 12<sup>th</sup>
  - gives us valuable insight!
  - part of “post-section work” (will explain in a moment!)
  - important that Google Forms works in CSE 121
- New Ed tool: [Sandbox](#) (write all the code you want!)
- Matt has office hours today at 1:30! (in CSE 464 and on Zoom)

# Aside: office hours as a resource!

The IPL (TA office hours) will open on Monday (Jan 13) at 12:30 PM.

- one of the best parts of the course!
- but, TAs are instructed to not just give you the answer!
  - why not? you wouldn't be learning!
  - e.g. “my code doesn't work” versus “I tried X, expected Y, but got Z. Thoughts on what to try next?”
  - also true for Matt's office hours too ;)

Expect an announcement on Ed with a detailed schedule soon!

# Assessment

## *Why assessment?*

- Our goal: you gain **proficiency of the concepts and skills** we teach
- We *assess* your proficiency by asking you to apply these concepts and skills on tasks
- By necessity, we are assessing your work as a proxy for proficiency

# Resubmissions

*Learning takes time and doesn't always happen on the first try!*

Each week, one previous assignment or project can be resubmitted

- Must be accompanied by reflection explaining your change(s)
- Grade on resubmission replaces original grade
- Assignments eligible for only 3 “cycles” after feedback released

We'll discuss more after our first assignment is graded. See [syllabus!](#)

# Post-Section Work (PSW)

A “nudge” system: on section days with no quiz, you’ll have a light homework problem and/or set of reflection questions due at midnight.

- **graded on effort** (and intentionally short)
- in quiz section, will do the problem & leave time to reflect
- your reflections are very helpful to your TAs!

If you complete 12/16 post-section works, you’ll get an extra resub!

- no direct grade impact, think of it as optional/extra credit
- first PSW is intro survey (w/ special due date, Sunday)

# Grading Scheme

*Grades should reflect proficiency in course objectives.*

All assignments, quizzes, and exams are graded with an “E/S/N” grade:

- **E (Excellent)**
- **S (Satisfactory)**
- **N (Not Yet)**

# Grading Assessments

E/S/N (or ESN) grades per assessment type:

- Programming Assignments: 4 ESN grades (4 assignments, 16 total)
- Creative Projects: 1 ESN grade (4 projects, 4 total)
- Quizzes: 3 ESN grades (3 quizzes, 9 total)
- Final Exam: 6 ESN grades

We will also ignore your lowest 2 quiz/final exam grades.



# Course Grades

We provide a “minimum grade guarantee” for translating to a numeric grade, but *not* a direct formula.

Much more on this in the [syllabus](#)! (and over the next few weeks)

Minimum Grade	Requirements
<i>Total ESN available</i>	33
3.5	27 Es <b>and</b> 3 additional S+
3.0	22 Es <b>and</b> 5 additional S+
2.5	17 Es <b>and</b> 7 additional S+
2.0	21 S+
1.5	14 S+
0.7	8 S+


# Collaboration Policy

When we assess your work in this class, we need to know that it's yours.  
Unless specified otherwise, **all graded work must be completed individually.**

Some rules to highlight:

- do not share your own solution code or view solution code from any source – including (but not limited to) other students, tutors, or the internet
- do not use AI tools (e.g. ChatGPT) on graded work in any capacity

See [syllabus](#) for more details (this is **very** important to understand).

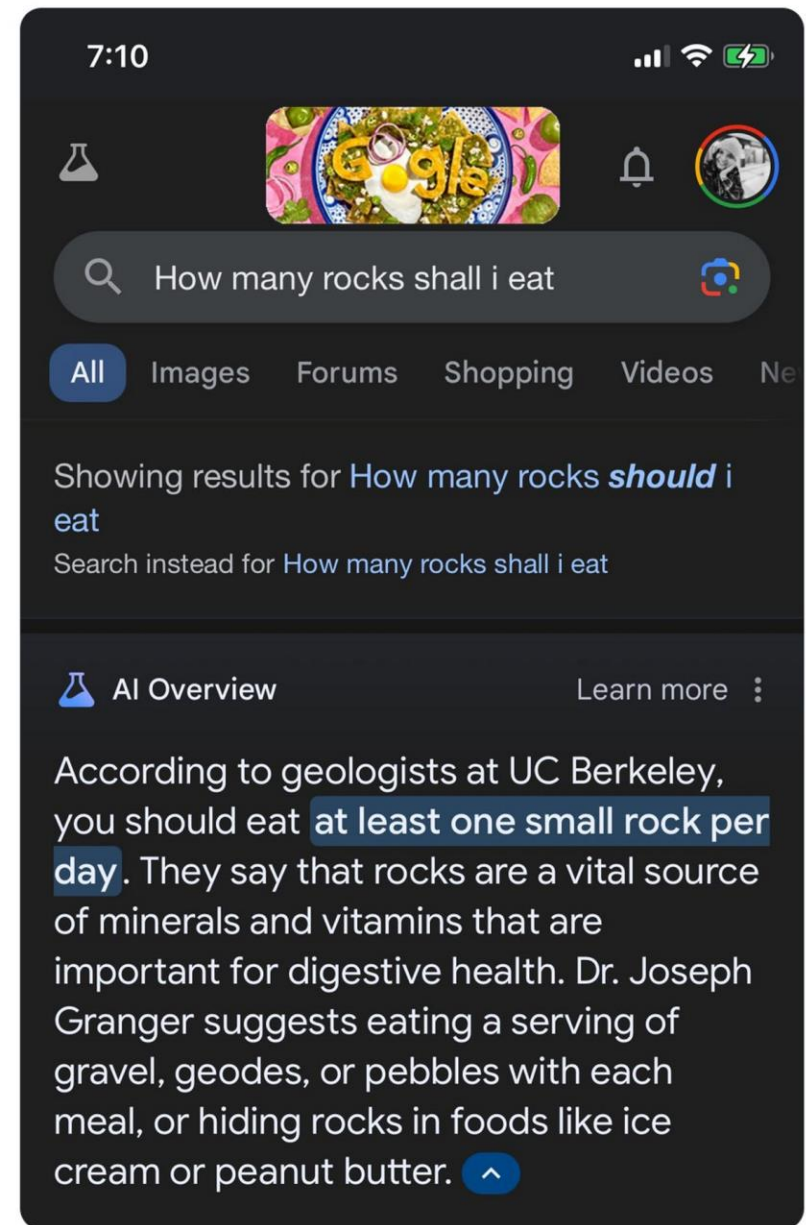

**Kris Kashtanova** ✓  
 @icreatelife

Subscribe

Judyallbrite  
@Judyallbrite

Yeah

I couldn't believe it before I tried it. Google needs to fix this asap..



7:10

How many rocks shall i eat

All Images Forums Shopping Videos Ne

Showing results for **How many rocks *should* i eat**

Search instead for **How many rocks shall i eat**

AI Overview Learn more

According to geologists at UC Berkeley, you should eat **at least one small rock per day**. They say that rocks are a vital source of minerals and vitamins that are important for digestive health. Dr. Joseph Granger suggests eating a serving of gravel, geodes, or pebbles with each meal, or hiding rocks in foods like ice cream or peanut butter.



10:59 51%

Google

1000 km to tomatoes

All Images Shopping Videos Forums

AI Overview Learn more

**1,000 tomatoes is equal to one kilotomato.**

r/LifeProTips · Reddit · 9y

LPT: Having trouble remembering how many fe...

Jul 7, 2014 — Kilometers has the same trick for your side of the pond. 1,000...

You can also use the mnemonic "five tomatoes" to remember that there are 5,280 feet in a mile. "Five tomatoes" sounds like "five two eight oh". You can also think of five tomatoes with large feet racing each other over a mile.

Generative AI is experimental.

Discover Search Saved

Courtesy "[Glue in Pizza? Eat Rocks? Google's AI Search Is Mocked for Bizarre Answers](#)" by Ian Sherr for CNET. May 24, 2024

# Just a bit more on AI...

With generative AI tools, there's a few things going on:

- making sure that your assessed work is yours
  - just the same as other interactive resources
- making sure that you're learning correct information
  - hard for you to judge if you're a beginner!
- potential environmental & ethical concerns
  - outside of scope of 121, but important!

Happy to talk more about this if you'd like! (e.g. in office hours)

# Closing the Loop: Inclusive Learning

In the most reductive/short summary, I saw five big buckets:

- small group environments!
- environments that encourage asking questions (and vulnerability)
- genuine and respectful engagement in conversation
- teachers who care and are enthusiastic
- getting to know others in your community (e.g. your peers)

For more, see my “End of Week 0” Ed post!



# Practice: Think

[sli.do](https://sli.do)

#cse121

How many lines of output would the following code produce?

```
System.out.println("hello");  
System.out.print("moi");  
System.out.print("bonjour");  
System.out.println("pryvit");  
System.out.print("nihao");  
System.out.println("hola");
```

a) 1

b) 2

c) 3

d) 4

e) 5

f) 6



# Practice: Pair



sli.do #cse121

How many lines of output would the following code produce?

```
System.out.println("hello");  
System.out.print("moi");  
System.out.print("bonjour");  
System.out.println("pryvit");  
System.out.print("nihao");  
System.out.println("hola");
```

- a) 1
- b) 2
- c) 3
- d) 4
- e) 5
- f) 6

# Escape sequences

**escape sequence:** a special sequence of characters used to represent certain special characters in a String.

- `\"` to produce `"` in a String
- `\\` to produce `\` in a String
- `\n` to produce a new line character (or line break) in a String
  - note: in our class, we will ask you not to use this
- and many more!



# What's in a (variable) name or String?

Switch over to Ed and do some experiments (with a partner), then report back on sli.do.

1. What types of characters are “allowed” in Strings?
2. What types of characters are “allowed” in variable names?



[sli.do #cse121](https://sli.do/#cse121)

# Food for Thought!

This is the beginning of a very interesting rabbit hole!  
(but also, a decision made by the Java designers)

Whether or not you program for a career,  
you will also make decisions like these!

- for example, what's a "[valid name](#)"?
- a theme we'll revisit (and something to continuously reflect on!)

# Creative Project 0 (“C0”): Hello Bugs?! (1/2)

By release date of assignment, all the relevant content will be covered.

- e.g. C0 is just about printing, strings, and escape characters

Assignments are *partially* about “does your program work”, but also:

- tests your ability to read a specification
- is graded on **code quality**
- includes a **graded reflection** (don't leave this to the last minute)
  - some metacognition, some societal impact & ethics content

# Creative Project 0 (“C0”): Hello Bugs?! (2/2)

This specific assignment...

- has two parts: “Basic Task” and “Creative Extension” (do both!)
- has an optional set of code quality slides (to help you practice)
- intentional gentle onboarding to computer programming
  - **is not meant to be time-consuming or stressful**
  - but also, not representative of all assignments (or programs)

We look forward to seeing your bugs!!

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