## CSE 121 – Lesson 5

Miya Natsuhara Spring 2023

Music: 121 23sp Lecture Vibes





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TAs:

### Announcements, Reminders

- Creative Project 1 is out, due Tues April 18
- Resubmission Cycle 0 released yesterday, due Thurs April 20
- Feedback for C0 was released yesterday
  - Start tracking your grades in our
     Minimum Grade Guarantee Calculator
- Quiz 0: Thursday, April 20 during section

### Last time: for loops!

For loops are our first *control structure*A syntactic structure that *controls* the execution of other statements.

```
for ( initialization ; test ; update ) {
   body (statements to be repeated)
}
```

### **Fencepost Pattern**

Some task where one piece is repeated n times, and another piece is repeated n-1 times and they alternate

### **Fencepost Pattern**

Some task where one piece is repeated *n* times, and another piece is repeated *n-1* times and they alternate

### (PCM) Nested for loops

```
for (int outerLoop = 1; outerLoop <= 5; outerLoop++) {
    System.out.println("outer loop iteration #" + outerLoop);
    for (int innerLoop = 1; innerLoop <= 3; innerLoop++) {
        System.out.println(" inner loop iteration #" + innerLoop);
    }
    // at this point, innerLoop is OUT OF SCOPE!
    System.out.println(innerLoop);
}</pre>
```

# Poll in with your answerl



What output is produced by the following code?

```
for (int i = 1; i <= 5; i++) {
    for (int j = 1; j <= i; j++) {
        System.out.print(i);
    System.out.println();
                                ii
                                                              22
   12
                                iii
                                                              333
   123
                                                              4444
   1234
                                iiiii
                                                              55555
   12345
```

## Poll in with your answer!

What code produces the following output?



```
for (int i = 1; i <= 5; i++) {
    for (int j = 1; j <= i; j++) {
        System.out.print(i);
    }
    System.out.println(
    }
}</pre>
```

for (int i = 1; i <= 5; i++) {

System.out.println();

for (int j = 1; j <= i; j++) {

System.out.print(j);

```
for (int i = 1; i <= 5; i++) {
    for (int j = 1; i <= j; j++) {
        System.out.print(j);
    }
    System.out.println();
}</pre>
```

```
for (int i = 1; i <= 5; i++) {
    for (int j = 1; j <= i; i++) {
        System.out.print(j);
    }
    System.out.println();
}</pre>
```

```
1
12
123
1234
12345
```

```
B.
```

### (PCM) Random

#### A Random object generates *pseudo*-random numbers.

 The Random class is found in the java.util package import java.util.\*;

Method	Description
nextInt()	Returns a random integer
nextInt(max)	Returns a random integer in the range [0, max), or in other words, 0 to max-1 inclusive
nextDouble()	Returns a random real number in the range [0.0, 1.0)

#### **Pseudo-Randomness**

Computers generate numbers in a predictable way using mathematical formulas.

Input may include current time, mouse position, etc.

True randomness is hard to achieve – we rely on natural processes

e.g., <u>atmospheric noise</u>, <u>lava lamps</u>