

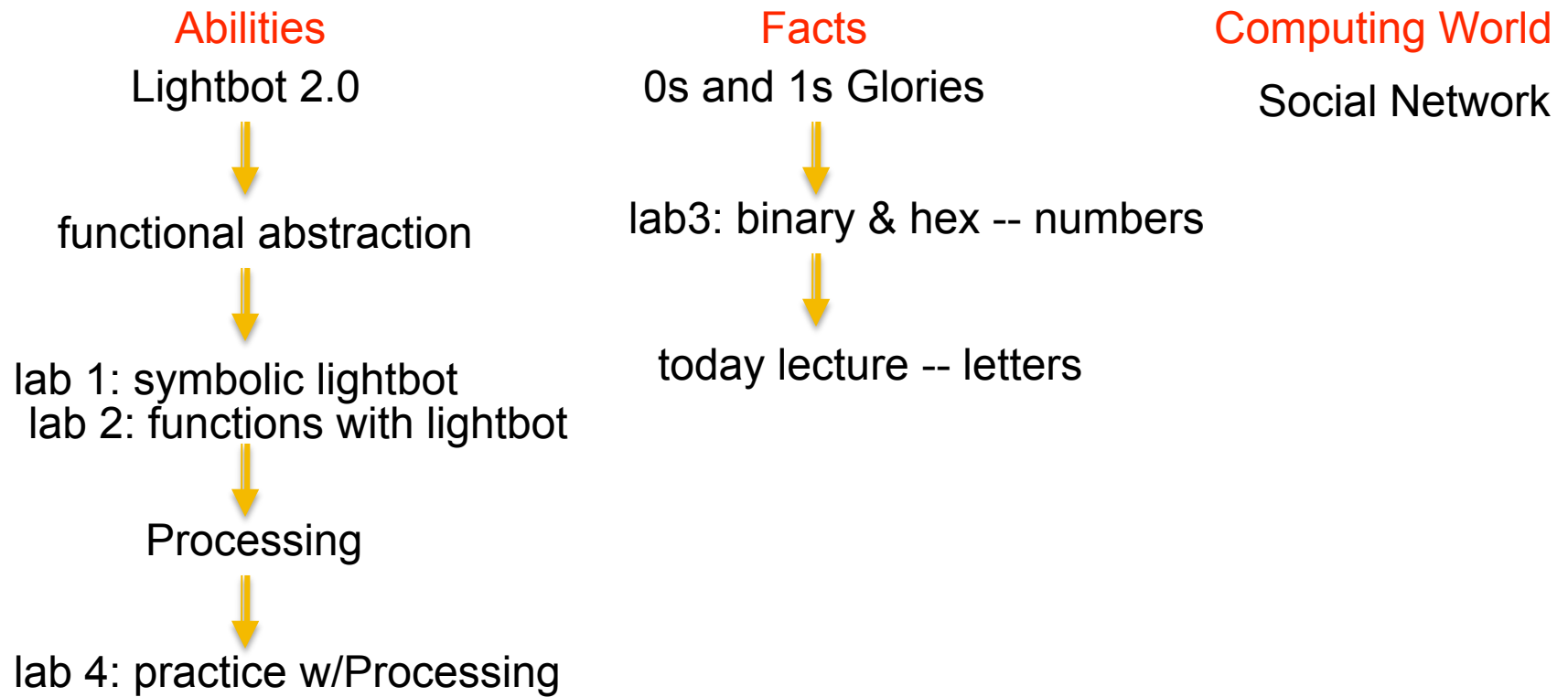
How we represent bits, numbers, letters?

Communicating in the Blink of an Eye

Lawrence Snyder
University of Washington, Seattle

Announcements

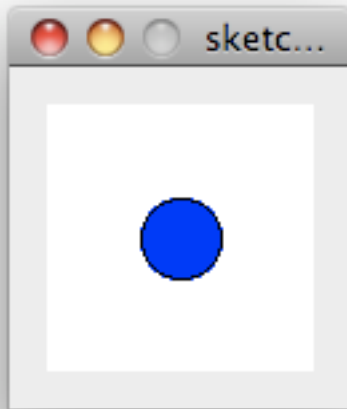
- How's it going?
- After Image Survey ... today by 5:00
- The threads of this class



A Quick Comment on Processing

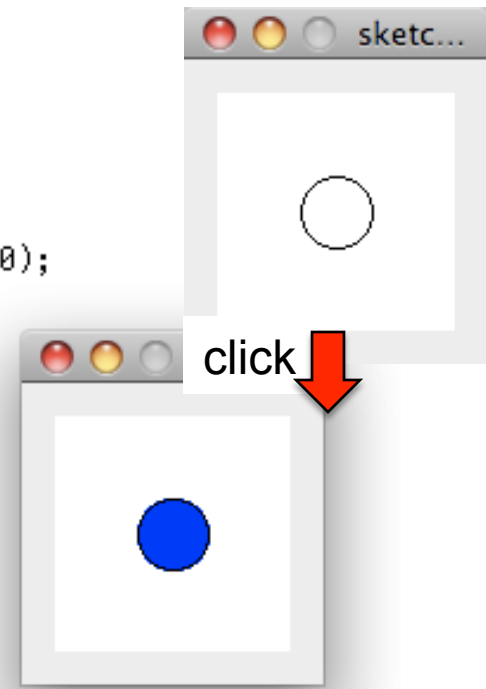
- We have written two kinds of Processing programs –
 - static, which only draw a picture
 - dynamic, which keep drawing a picture

```
size(100,100);  
background(255);  
fill(0, 0, 255);  
ellipse(50, 50, 30, 30);
```



```
void setup( ) {  
    size(100,100);  
    background(255);  
}  
void draw( ) {  
    ellipse(50, 50, 30, 30);  
}  
void mousePressed( ) {  
    fill(0, 0, 255);  
}
```

What's The Difference?



A Curious Story...



The Diving Bell and the Butterfly

Jean-Dominique Bauby

Asking Yes/No Questions

- A protocol for Yes/No questions
 - One blink == Yes
 - Two blinks == No
- PandA implies that this is not the fewest number of blinks ... really?

Asking Letters



In English ETAOINSHRDLU...

Compare Two Orderings

- How many questions to encode:
Plus ça change, plus c'est la même chose?

- Asking in Frequency Order:

ESARINTULOMDPCFBVHGJQZYXKW



9



12

Compare Two Orderings

- How many questions to encode:
Plus ça change, plus c'est la même chose?

- Asking in Frequency Order:

ESARINTULOMDPCFBVHGJQZYXKW

- Asking in Alphabetical Order:

ABCDEFGHIJKLMNOPQRSTUVWXYZ



12



16

Compare Two Orderings

- How many questions to encode:
Plus ça change, plus c'est la même chose?
- Asking in Frequency Order: 247
ESARINTULOMDPCFBVHGJQZYXKW
- Asking in Alphabetical Order: 324
ABCDEFGHIJKLMNOPQRSTUVWXYZ

An Algorithm

- Spelling by going through the letters is an algorithm
- Going through the letters in frequency order is a program (also, an algorithm but with the order specified to a particular case, i.e. FR)
- The nurses didn't look this up in a book ... they invented it to make their work easier; they were thinking computationally, though they probably didn't know it

Bits



- PandA is a *binary representation* because it uses 2 patterns

Bit -- it's a contraction for "binary digit"

-- a position in space/time capable of being set and detected in 2 patterns

Sherlock Holmes's *Mystery of Silver Blaze* -- a popular example where "absent" gives information ... the dog didn't bark, that is the phenomenon wasn't detected

Bytes

- A byte is eight bits treated as a unit
 - Adopted by IBM in 1960s
 - A standard measure ever since
 - Bytes encode the Latin alphabet using ASCII -- the American Standard Code for Information Interchange

0101 0101
0101 0111

ASCII

0100 0011
0101 0011
0101 0000

0100 1000|0111 0101|0111 0011|0110 1011|0110 1001|0110 0101|0111 0011|0010 0001

| ASCII | 0 | 0 | 0 | 0 | 0 | 0 | 0 | 0 | 1 | 1 | 1 | 1 | 1 | 1 | 1 | 1 |
|-------|----------------|----------------|----------------|----------------|----------------|----------------|----------------|----------------|----------------|----------------|----------------|----------------|----------------|----------------|----------------|----------------|
| | 0 | 0 | 0 | 0 | 1 | 1 | 1 | 1 | 0 | 0 | 0 | 0 | 1 | 1 | 1 | 1 |
| | 0 | 0 | 1 | 1 | 0 | 0 | 1 | 1 | 0 | 0 | 1 | 1 | 0 | 0 | 1 | 1 |
| | 0 | 1 | 0 | 1 | 0 | 1 | 0 | 1 | 0 | 1 | 0 | 1 | 0 | 1 | 0 | 1 |
| 0000 | N _U | S _H | S _X | E _X | E _T | E _Q | A _K | B _L | B _S | H _T | L _F | Y _T | F _F | C _R | S ₀ | S _I |
| 0001 | D _L | D ₁ | D ₂ | D ₃ | D ₄ | N _K | S _Y | E _Σ | C _N | E _M | S _B | E _C | F _S | G _S | R _S | U _S |
| 0010 | | ! | " | # | \$ | % | & | ' | (|) | * | + | , | - | . | / |
| 0011 | 0 | 1 | 2 | 3 | 4 | 5 | 6 | 7 | 8 | 9 | : | ; | < | = | > | ? |
| 0100 | @ | A | B | C | D | E | F | G | H | I | J | K | L | M | N | O |
| 0101 | P | Q | R | S | T | U | V | W | X | Y | Z | [| \ |] | ^ | _ |
| 0110 | ` | a | b | c | d | e | f | g | h | i | j | k | l | m | n | o |
| 0111 | p | q | r | s | t | u | v | w | x | y | z | { | | } | ~ | D _T |
| 1000 | ° | ° ₁ | ° ₂ | ° ₃ | I _N | N _L | S _S | E _S | H _S | H _J | Y _S | P _D | P _V | R _I | S ₂ | S ₃ |
| 1001 | D _C | P ₁ | P ₂ | S _E | C _C | M _M | S _P | E _P | Q ₈ | Q _Q | Q _A | C _S | S _T | O _S | P _M | A _P |
| 1010 | ° _o | i | ç | £ | ♀ | ¥ | | \$ | .. | © | ♂ | « | ¬ | - | ® | — |
| 1011 | ° | ± | ² | ³ | ´ | μ | ¶ | · | ¸ | ¹ | º | » | ¼ | ½ | ¾ | ¿ |
| 1100 | À | Á | Â | Ã | Ä | Å | Æ | Ç | È | É | Ê | Ë | Ì | Í | Î | Ï |
| 1101 | Ð | Ñ | Ò | Ó | Ô | Õ | Ö | × | Ø | Ù | Ú | Û | Ü | Ý | Þ | ß |
| 1111 | ð | ñ | ò | ó | ô | õ | ö | ÷ | ø | ù | ú | û | ü | ý | þ | ÿ |

UTF-8

Uniform
Transformation
Format for bytes
(UTF-8) is
universal ... all
characters have a
place: 1,2,3,4 B

لماذا لا يتكلمون اللغة العربية فحسب؟

Защо те просто не могат да говорят **български**?

Per què no poden simplement parlar en **català**? 🇪🇸

他們為什麼不說中文（台灣）？ 🇹🇼

Proč prostě nemluví **česky**?

Hvorfor kan de ikke bare tale **dansk**?

Warum sprechen sie nicht einfach **Deutsch**? 🇩🇪

Ma γιατί δεν μπορούν να μιλήσουν **Ελληνικά**; 🇬🇷

Why can't they just speak English?

¿Por qué no pueden simplemente hablar en **castellano**? 🇪🇸

Miksi he eivät yksinkertaisesti puhu **suomea**?

Pourquoi, tout simplement, ne parlent-ils pas **français**? 🇫🇷

למה הם פשוט לא מדברים **עברית**?

Miért nem beszélnek egyszerűen **magyarul**?

Af hverju geta þeir ekki bara talað **íslensku**?

Perché non possono semplicemente parlare **italiano**? 🇮🇹

なぜ、みんな日本語を話してくれないのか？ 🇯🇵

세계의 모든 사람들이 한국어를 이해한다면 얼마나 좋을까? 🇰🇷

Waarom spreken ze niet gewoon **Nederlands**? 🇳🇱

Hvorfor kan de ikke bare snakke **norsk**?

Dlaczego oni po prostu nie mówią po **polsku**? 🇵🇱

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ทำไมเขาถึงไม่พูดภาษาไทย

Neden **Türkçe** konuşuyorlar?

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Encoding Information

- Bits and bytes encode the information, but that's not all
 - Tags encode format and some structure in word processors
 - Tags encode format and some structure in HTML
 - In the *Oxford English Dictionary* tags encode structure and some formatting
 - Tags are one form of meta-data: *meta-data* is information about information

OED Entry For Byte -- Metadata

byte (balt). *Computers*. [Arbitrary, prob. influenced by bit sb.⁴ and bite sb.] A group of eight consecutive bits operated on as a unit in a computer. **1964** *Blaauw & Brooks* in *IBM Systems Jrnl.* III. 122 An 8-bit unit of information is fundamental to most of the formats [of the System/360]. A consecutive group of *n* such units constitutes a field of length *n*. Fixed-length fields of length one, two, four, and eight are termed bytes, halfwords, words, and double words respectively. **1964** *IBM Jrnl. Res. & Developm.* VIII. 97/1 When a byte of data appears from an I/O device, the CPU is seized, dumped, used and restored. **1967** *P. A. Stark Digital Computer Programming* xix. 351 The normal operations in fixed point are done on four bytes at a time. **1968** *Dataweek* 24 Jan. 1/1 Tape reading and writing is at from 34,160 to 192,000 bytes per second.

<e><hg><hw>byte</hw> <pr><ph>baIt</ph></pr></hg>. <la>Computers</la>.
<etym>Arbitrary, prob. influenced by <xr><x>bit</x></xr> <ps>n.<hm>4</hm></ps>and
<xr><x>bite</x> <ps>n.</ps> </xr></etym> <s4>A group of eight consecutive bits
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bytes per second.</qt></q></qp></e>

Representing Information

- This week we have seen ...
 - Bits encode numbers using the binary representation 11 1110 0111
 - Bits encode letters using ASCII for North American and Western European languages
- This suggests a principle we will soon argue:
 - All information can be represented with bits

Summary

- Computers join physical & logical domains so physical devices do our logical work
 - Symbols represent things 1-to-1: 0, 1
 - Create symbols by grouping patterns: 0101 0111
 - PandA representation is fundamental: present?
 - Bit, a place where 2 patterns set/detect
 - ASCII is a byte encoding of Latin α bet
 - In addition to content, encode structure: meta