

Tutorial: Causality and Explanations in Databases

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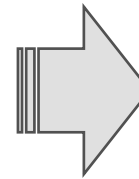
Dan Suciu

VLDB 2014
Hangzhou, China

We need to understand unexpected or interesting behavior of systems, experiments, or query answers to gain knowledge or troubleshoot

Unexpected results

```
select  distinct g.genre
from    Director d, Movie_Directors md,
        Movie m, Genre g
where   d.lastName like 'Burton'
        and g. mid=m.mid
        and m. mid=md.mid
        and md. did=d.did
order by g.genre
```



<i>genre</i>
...
Fantasy
History
Horror
Music
Musical
Mystery
Romance

I didn't know that Tim Burton directs Musicals!
Why are these items in the result of my query?

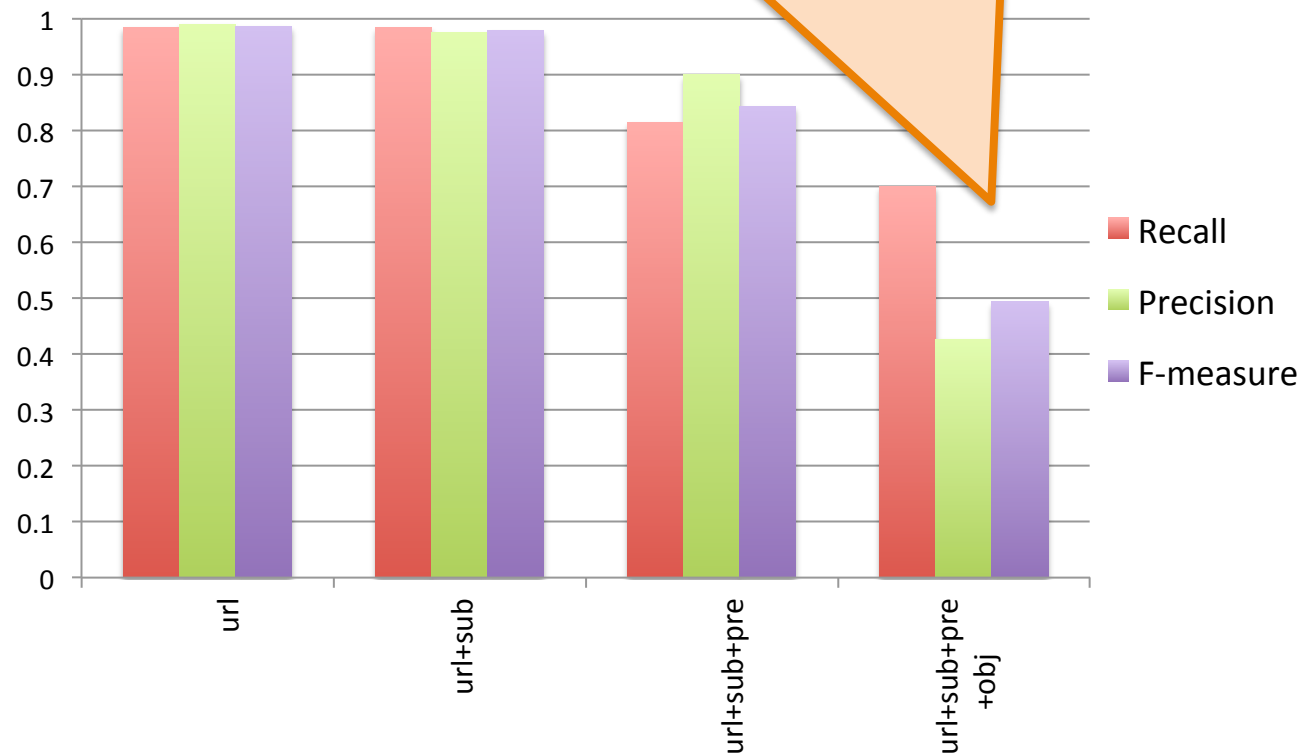
Inconsistent performance

Why is there such variability during this time interval?



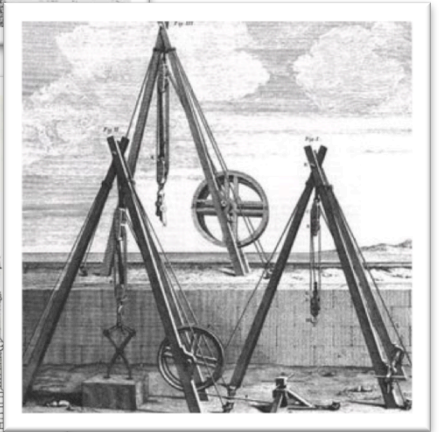
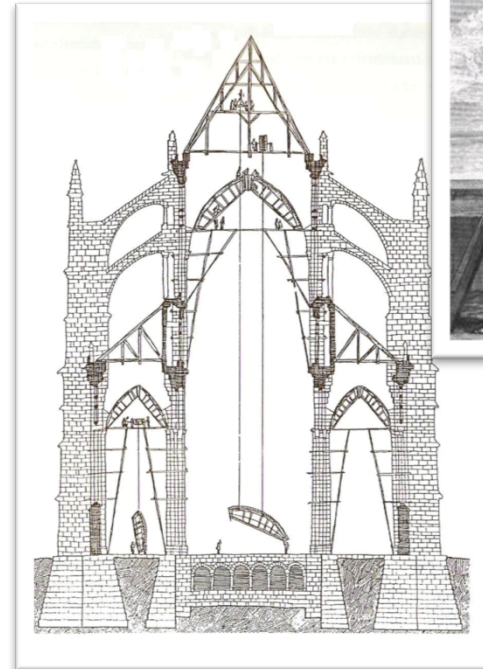
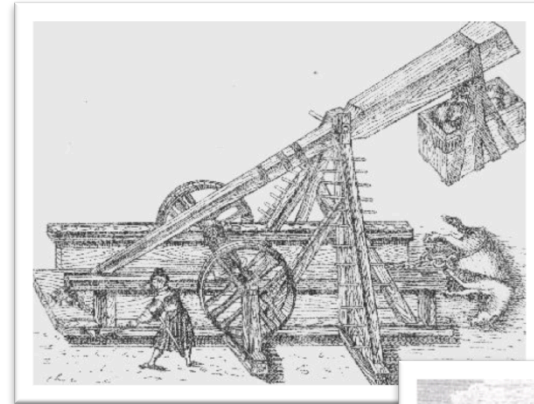
Understanding results

Why does the performance of my algorithm drop when I consider additional dimensions?

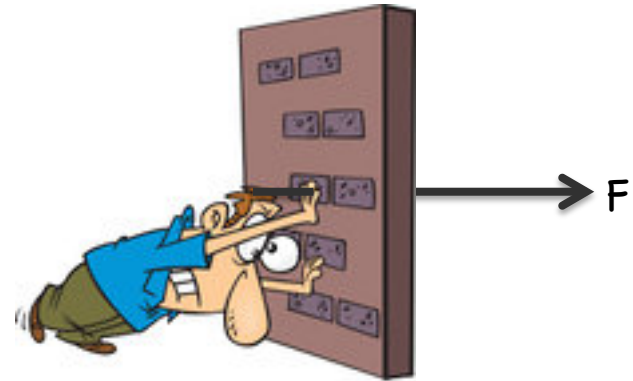
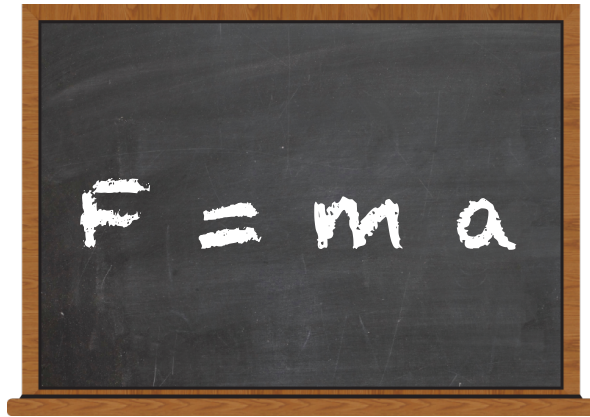


Causality in science

- Science seeks to understand and explain physical observations
 - Why doesn't the wheel turn?
 - What if I make the beam half as thick, will it carry the load?
 - How do I shape the beam so it will carry the load?
- We now have similar questions in databases!



What is causality?



- Does acceleration cause the force?
- Does the force cause the acceleration?
- Does the force cause the mass?

We cannot derive causality from data, yet we have developed a perception of what constitutes a cause.

Some history



David Hume (1711-1776)

Causation is a matter of perception

We remember seeing the flame, and feeling a sensation called heat; without further ceremony, we call the one cause and the other effect

Statistical ML

Forget causation! Correlation is all you should ask for.



Karl Pearson (1857-1936)

A mathematical definition of causality

Forget empirical observations! Define causality based on a network of known, physical, causal relationships



Judea Pearl (1936-)

Tutorial overview

Part 1: Causality

- Basic definitions
- Causality in AI
- Causality in DB

Part 2: Explanations

- Explanations for DB query answers
- Application-specific approaches

Part 3: Related topics and Future directions

- Connections to lineage/provenance, deletion propagation, and missing answers
- Future directions

Part 1: Causality

- a. Basic Definitions
- b. Causality in AI
- c. Causality in DB

Part 1.a

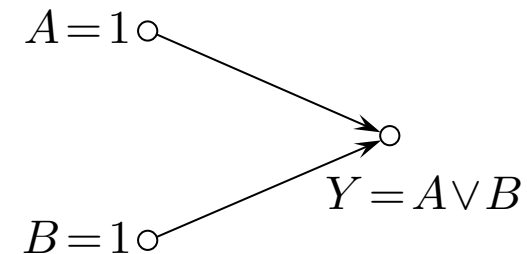
- **BASIC DEFINITIONS**

Basic definitions: overview

- Modeling causality
 - Causal networks
- Reasoning about causality
 - Counterfactual causes
 - Actual causes (Halpern & Pearl)
- Measuring causality
 - Responsibility

Causal networks

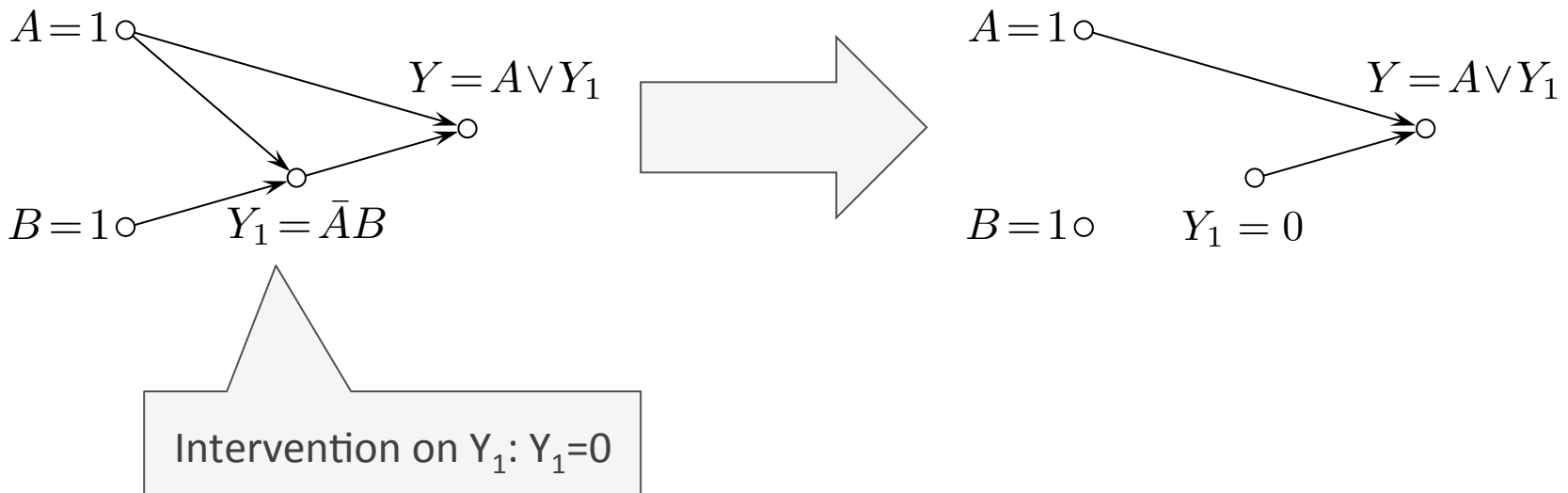
- Causal structural models:
 - Variables: A, B, Y
 - Structural equations: $Y = A \vee B$



- Modeling problems:
 - *E.g., A bottle breaks if either Alice or Bob throw a rock at it.*
 - Endogenous variables:
 - Alice throws a rock (A)
 - Bob throws a rock (B)
 - The bottle breaks (Y)
 - Exogenous variables:
 - Alice's aim, speed of the wind, bottle material etc.

Intervention / contingency

- External interventions modify the structural equations or values of the variables.



Counterfactuals

- If not A then not φ

- In the absence of a cause, the effect doesn't occur

$$C = A \wedge B, \quad A = 1 \wedge B = 1 \quad \longleftarrow \text{Both counterfactual}$$

- Problem: Disjunctive causes

- If Alice doesn't throw a rock, the bottle still breaks (because of Bob)

- Neither Alice nor Bob are counterfactual causes

$$C = A \vee B, \quad A = 1 \wedge B = 1 \quad \longleftarrow \text{No counterfactual causes}$$

Actual causes

[simplification]

A variable X is an actual cause of an effect Y if there exists a contingency that makes X counterfactual for Y .

$$C = A \vee B, \quad A = 1 \wedge B = 1 \longleftarrow \text{A is a cause under the contingency } B=0$$

Example 1

$$Y = X_1 \wedge X_2$$

$$X_1 = X_2 = 1 \Rightarrow Y = 1$$

$X_1=1$ is counterfactual for $Y=1$

Example 2

$$Y = X_1 \vee X_2$$

$$X_1 = X_2 = 1 \Rightarrow Y = 1$$

$X_1=1$ is **not** counterfactual for $Y=1$

$X_1=1$ is an actual cause for $Y=1$, with contingency $X_2=0$

Example 3

$$Y = (\neg X_1 \wedge X_2) \vee X_3$$

$$X_1 = X_2 = X_3 = 1 \Rightarrow Y = 1$$

$X_1=1$ is **not** counterfactual for $Y=1$

$X_1=1$ is **not** an actual cause for $Y=1$

Responsibility

A measure of the degree of causality

$$\rho = \frac{1}{1 + \min_{\Gamma} |\Gamma|} \leftarrow \text{size of the contingency set}$$

Example

$$Y = A \wedge (B \vee C)$$

$$A = B = C = 1 \Rightarrow Y = 1$$

A=1 is counterfactual for Y=1 ($\rho=1$)

B=1 is an actual cause for Y=1, with contingency C=0 ($\rho=0.5$)

Basic definitions: summary

- **Causal networks** model the known variables and causal relationships
- **Counterfactual causes** have direct effect to an outcome
- **Actual causes** extend counterfactual causes and express causal influence in more settings
- **Responsibility** measures the contribution of a cause to an outcome

Part 1.b

- **CAUSALITY IN AI**

Causality in AI: overview

- Actual causes: going deeper into the Halpern-Pearl definition
- Complications of actual causality and solutions
- Complexity of inferring actual causes

Dealing with complex settings

- The definition of actual causes was designed to capture complex scenarios

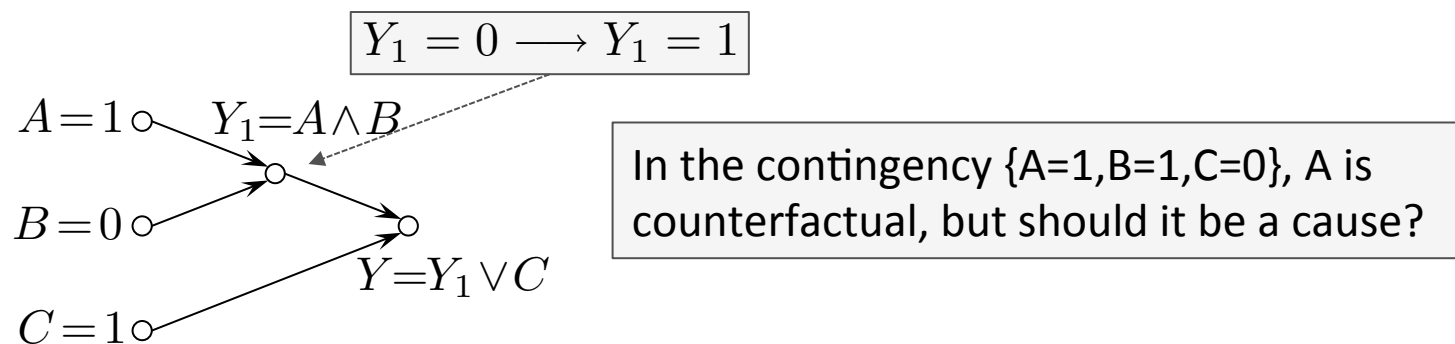
Permissible contingencies

Not all contingencies are valid => Restrictions in the Halpern-Pearl definition of actual causes.

Preemption

Model priorities of events => one event may *preempt* another

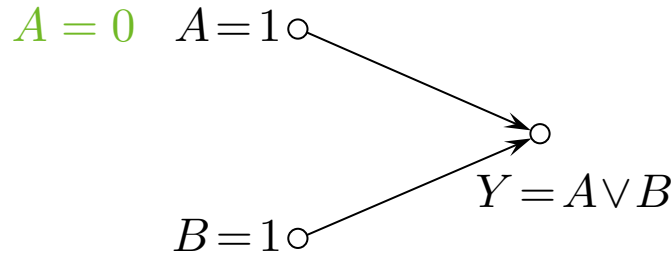
Permissible contingencies



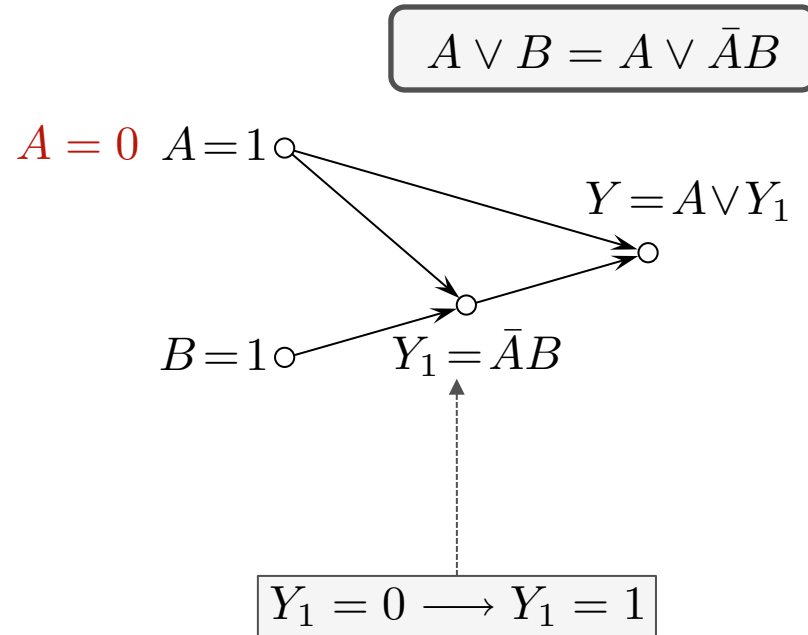
- A: Alice loads Bob's gun
- B: Bob shoots
- C: Charlie loads and shoots his own gun
- Y: the prisoner dies

Additional restriction in the HP definition:
Nodes in the causal path should not change value.

Causal priority: preemption



- A: Alice throws a rock
- B: Bob throws a rock
- Y: the bottle breaks

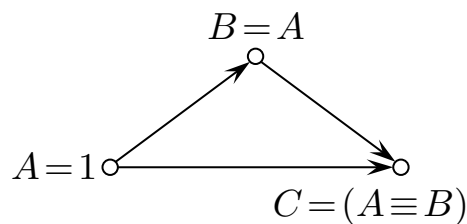


Even though the structural equations for Y are equivalent, the two causal networks result in different interpretations of causality

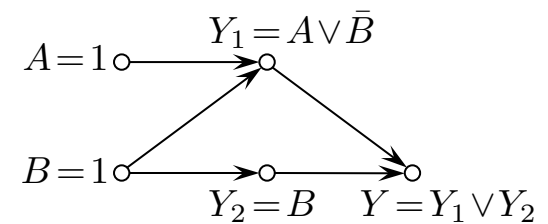
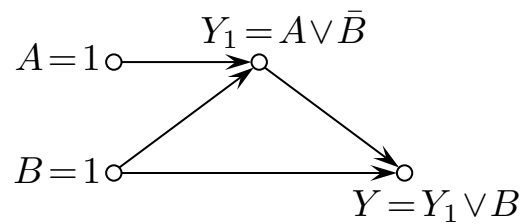
Complications

- Intricacy
 - The definition has been used incorrectly in literature: [Chockler, 2008]
- Dependency on graph structure and syntax
- Counterintuitive results

Shock C



Network expansion



Defaults and normality

- **World:** a set of values for all the variables
- **Rank:** each world has a rank; the higher the rank, the less likely the world
- **Normality:** can only pick contingencies of lower rank (more likely worlds)

Addresses some of the complications, but requires ordering of possible worlds.

Complexity of causality

Counterfactual cause	Actual cause
P TIME	NP-complete

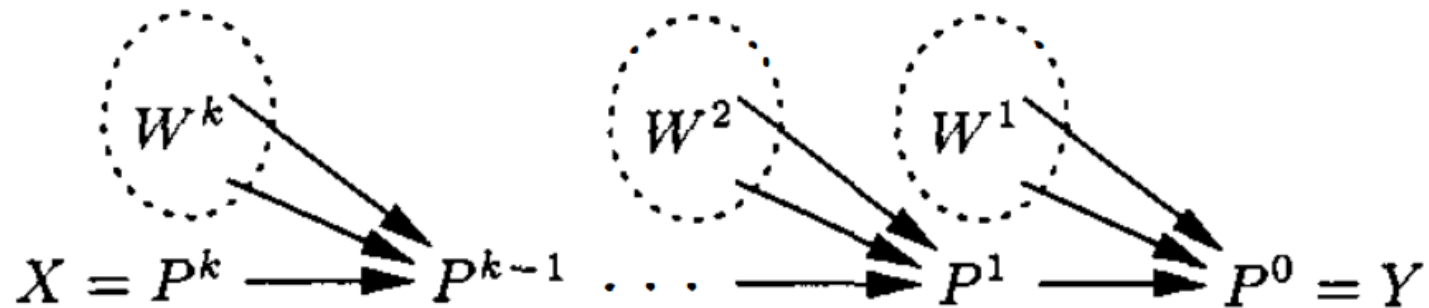
Proof: Reduction from SAT.

Given F , F is satisfiable iff X is an actual cause for $X \wedge F$

For non-binary models: Σ_2^P -complete

Tractable cases

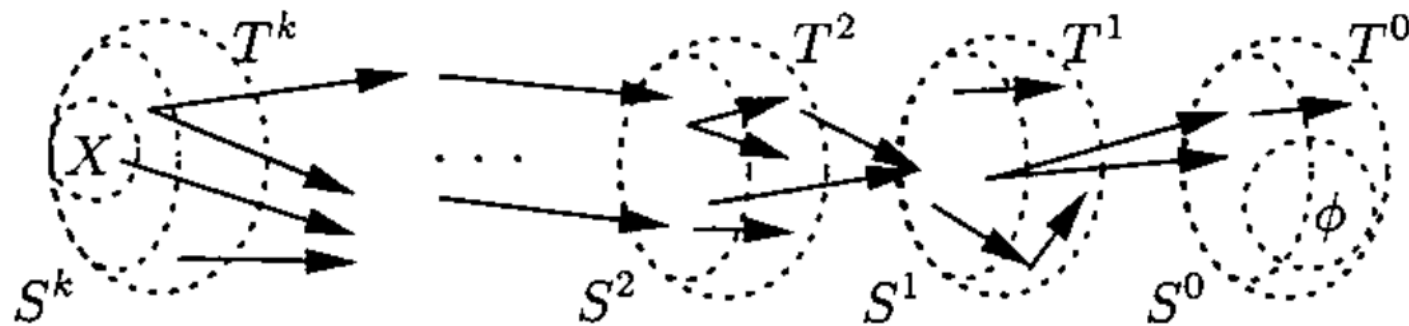
1. Causal trees



Actual causality can be determined in linear time

Tractable cases

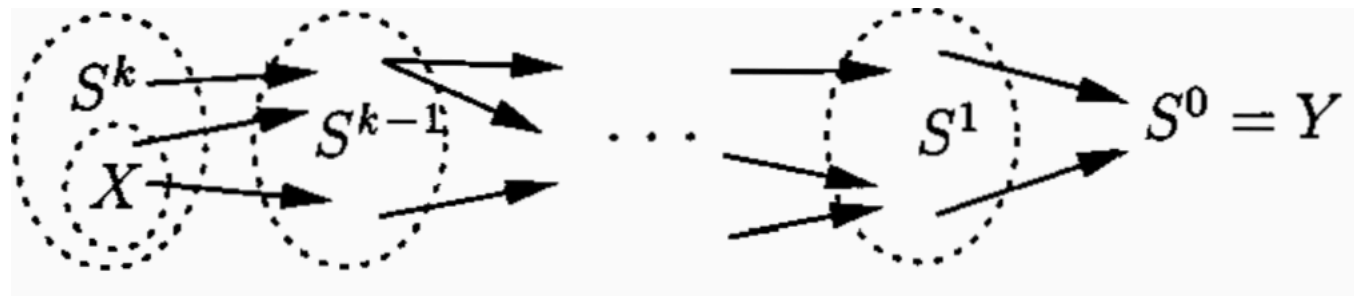
2. Width-bounded decomposable causal graphs



It is unclear whether decompositions can be efficiently computed

Tractable cases

3. Layered causal graphs



Layered graphs are decompositions that can be computed in linear time.

Causality in AI: summary

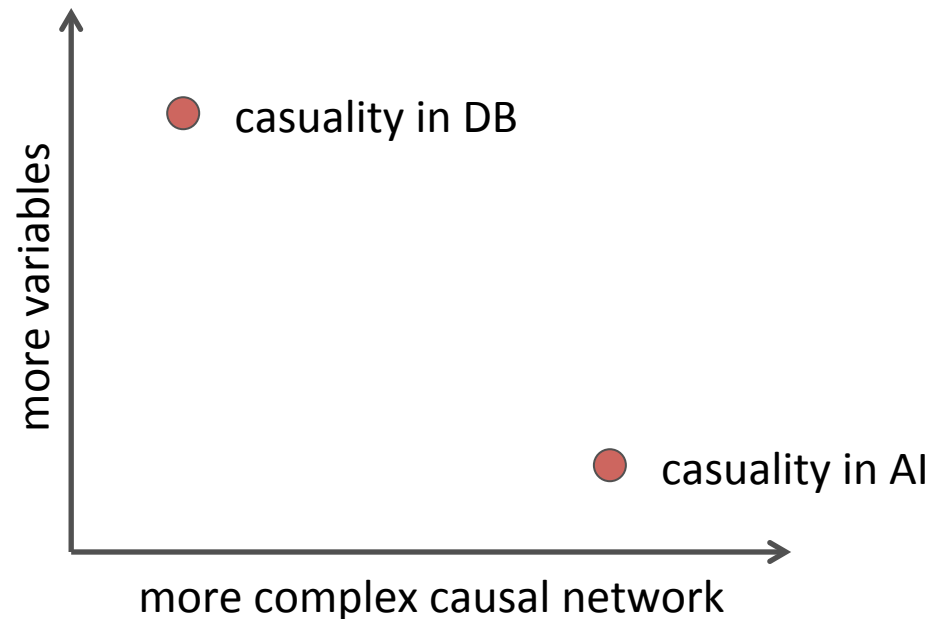
- Actual causes:
 - permissible contingencies and preemption
 - Weaknesses of the HP definition: normality
- Complexity:
 - Based on a given causal network
 - Tractable cases

Part 1.c

- **CAUSALITY IN DATABASES**

Causality in databases: overview

- What is the causal network, a cause, and responsibility in a DB setting?



Motivating example: IMDB dataset

IMDB Database Schema

Actor

<i>aid</i>	<i>firstName</i>	<i>lastName</i>
------------	------------------	-----------------

Director

<i>did</i>	<i>firstName</i>	<i>lastName</i>
------------	------------------	-----------------

Movie

<i>mid</i>	<i>name</i>	<i>year</i>	<i>rank</i>
------------	-------------	-------------	-------------

Genre

<i>mid</i>	<i>genre</i>
------------	--------------

Movie_Directors

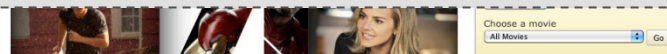
<i>did</i>	<i>mid</i>
------------	------------

Casts

<i>aid</i>	<i>mid</i>	<i>role</i>
------------	------------	-------------

Query

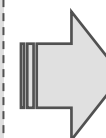
“What genres does Tim Burton direct?”



```

select      distinct g.genre
from        Director d, Movie_Directors md,
           Movie m, Genre g
where       d.lastName like 'Burton'
           and g.mid=m.mid
           and m.mid=md.mid
           and md.did=d.did

order by    g.genre
    
```



<i>genre</i>
...
Fantasy
History
Horror
Music
Musical
Mystery
Romance
...



What can databases do

Provenance / Lineage:

The set of all tuples that contributed to a given output tuple

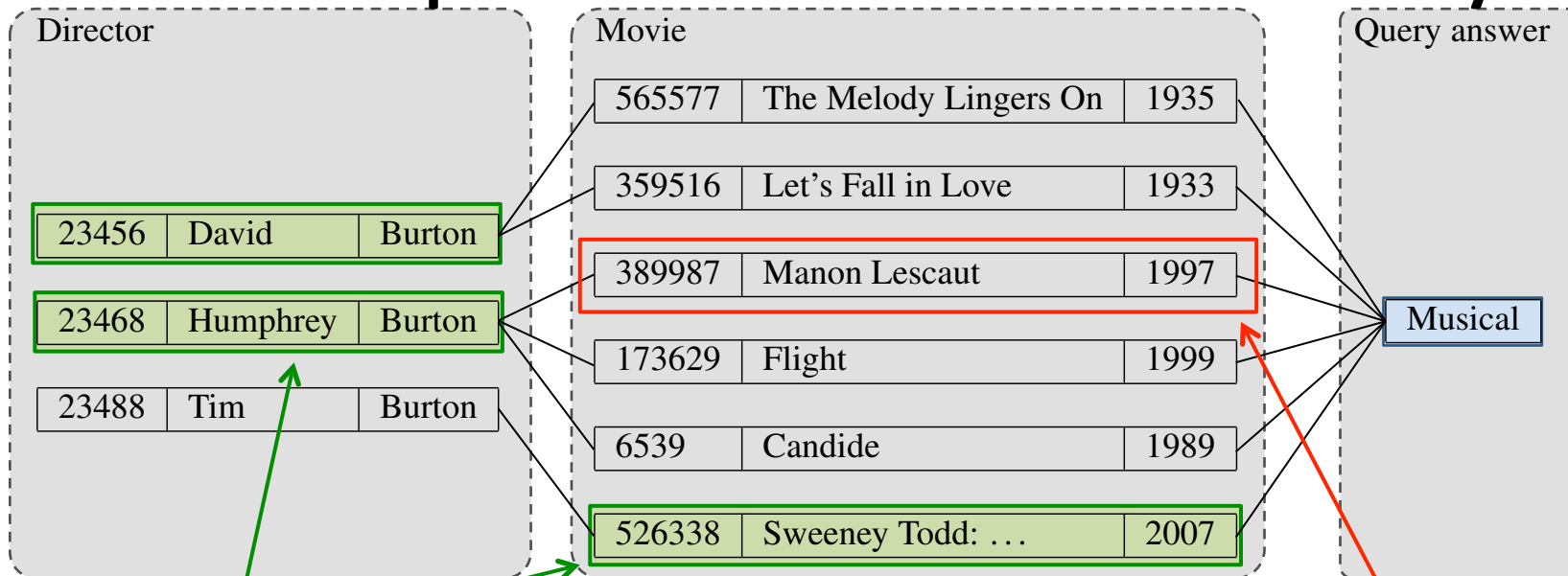
[Cheney et al. FTDB 2009], [Buneman et al. ICDT 2001], ...

But

In this example, the lineage includes

137 tuples !!

From provenance to causality



important

unimportant

Ranking Provenance

Goal:

Rank tuples in order of importance

Answer tuple
Movie(526338, "Sweeney Todd", 2007)
Director(23456, David, Burton)
Director(23468, Humphrey, Burton)
Director(23488, Tim, Burton)
Movie(359516, "Let's Fall in Love", 1933)
Movie(565577, "The Melody Lingers On", 1935)
Movie(6539, "Candide", 1989)
Movie(173629, "Flight", 1999)
Movie(389987, "Manon Lescaut", 1997)

Causality for database queries

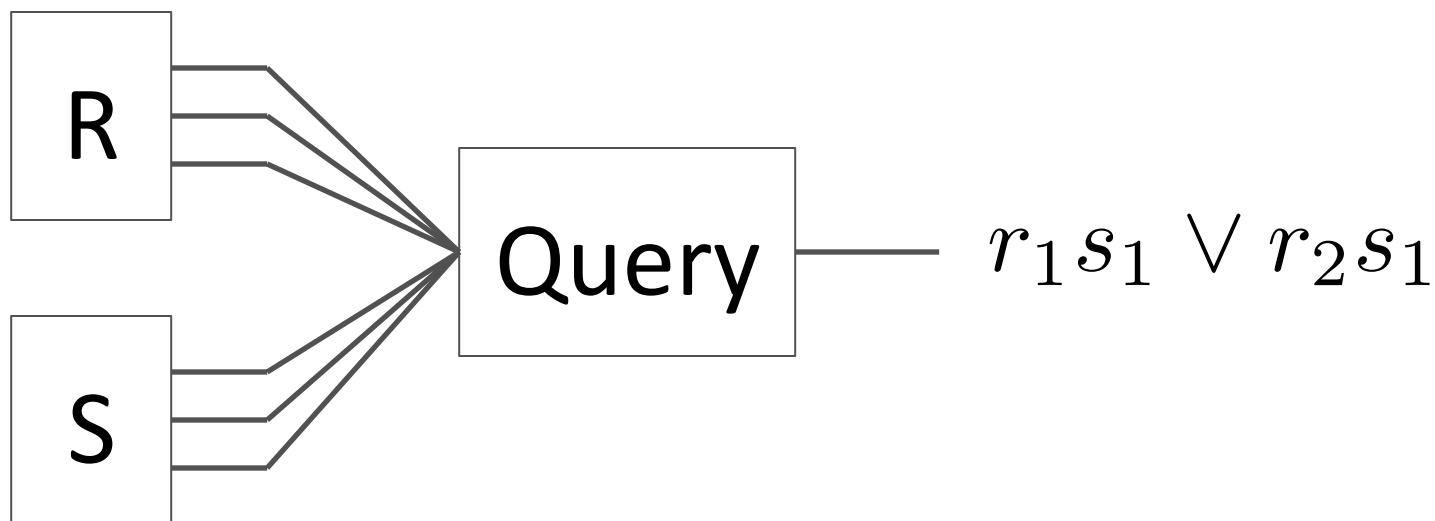
Input: database D and query Q . Output: $D' = Q(D)$

- Exogenous tuples: D^x
 - Not considered for causality: external sources, trusted sources, certain data
- Endogenous tuples: D^n
 - Potential causes: untrusted sources or tuples

Causality for database queries


Input: database D and query Q. Output: $D' = Q(D)$

- Causal network:
 - Lineage of the query



Causality of a query answer

Input: database D and query Q . Output: $D' = Q(D)$

- $t \in D^n$ is a **counterfactual cause** for answer α
 - If $\alpha \in Q(D)$ and $\alpha \notin Q(D - t)$
 - $t \in D^n$ is an **actual cause** for answer α
 - If $\exists \Gamma \subset D^n$ such that t is counterfactual in $D - \Gamma$
 - 
- contingency set

Relationship with Halpern-Pearl causality

- Simplified definition:
 - No preemption
 - More permissible contingencies
- Open problems:
 - More complex query pipelines and reuse of views may require preemption
 - Integrity and other constraints may restrict permissible contingencies

Complexity

- Do the results of Eiter and Lukasiewicz apply?
 - Specific causal network \rightarrow specific data instance
- **What is the complexity for a given query?**
 - A given query produces a family of possible lineage expressions (for different data instances)
 - Data complexity:
 - the query is fixed, the complexity is a function of the data

Complexity

- For every conjunctive query, causality is:
Polynomial, expressible in FO
- Responsibility is a harder problem

Responsibility: example

Directors

did	firstName	lastName
28736	Steven	Spielberg
67584	Quentin	Tarantino
23488	Tim	Burton
72648	Luc	Besson

 s_1

Movie_Directors

did	mid
28736	82754
67584	17653
72648	17534
23488	27645
23488	81736
67584	18764

 r_1 r_2

Query: (Datalog notation)

$q \text{ :- Directors}(\text{did}, \text{'Tim'}, \text{'Burton'}), \text{Movie_Directors}(\text{did}, \text{mid})$

Lineage expression: $s_1 r_1 \vee s_1 r_2$

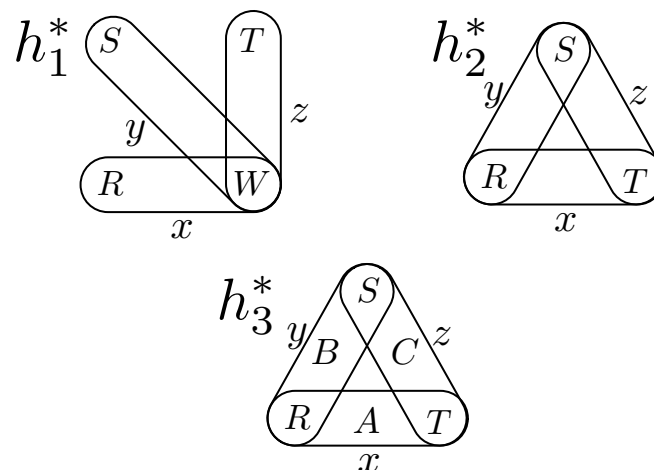
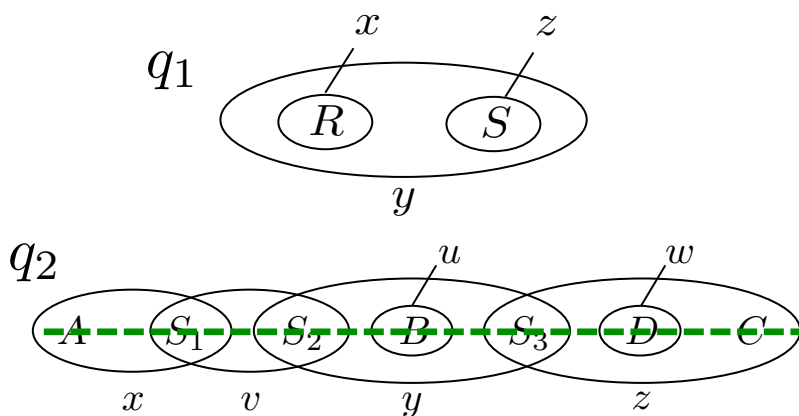
Responsibility: $\rho_t = \frac{1}{1 + \min_{\Gamma} |\Gamma|}$

$$\rho_{s_1} = 1 \quad \Gamma = \emptyset$$

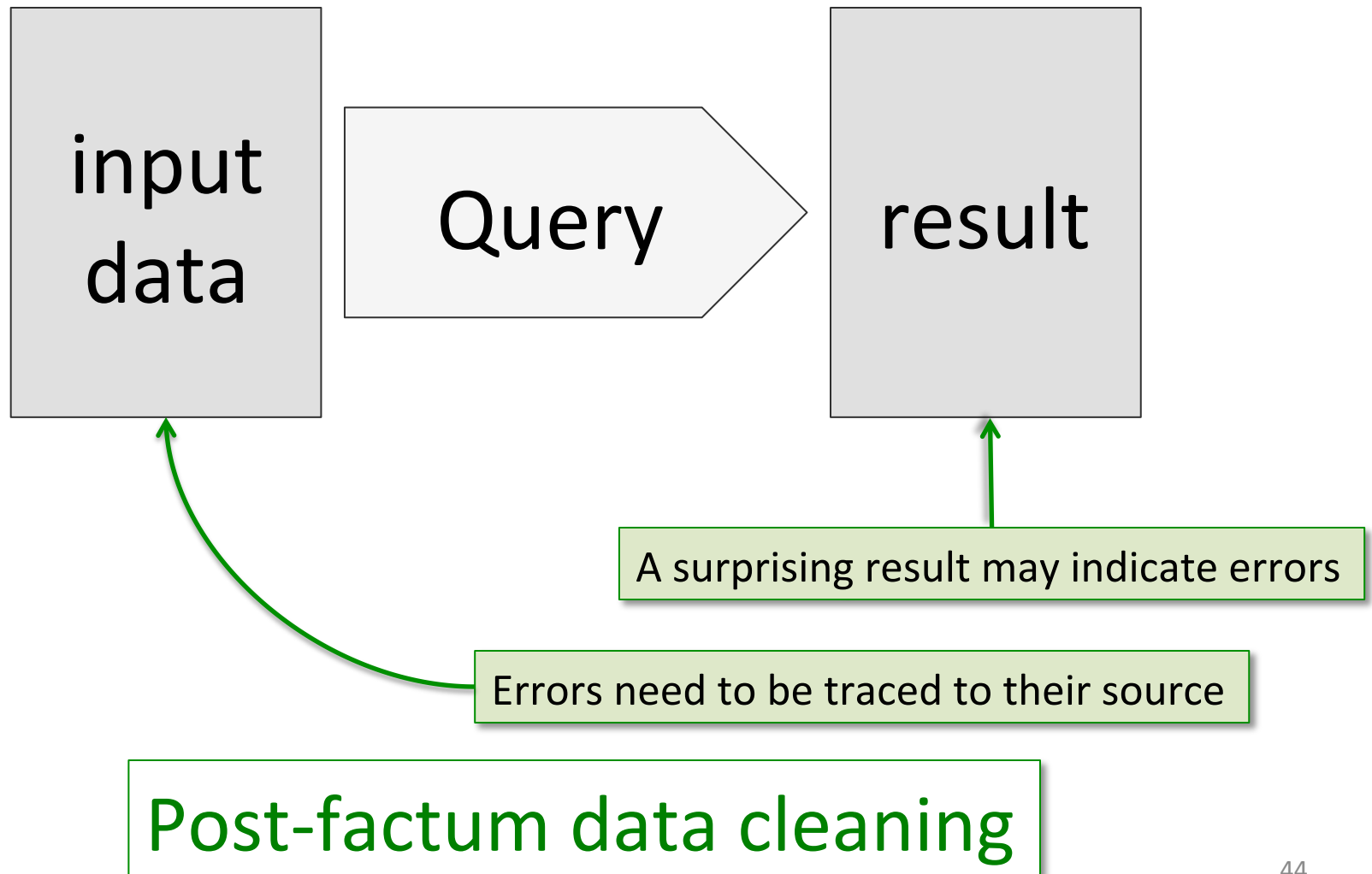
$$\rho_{r_1} = \frac{1}{2} \quad \Gamma = \{r_2\}$$

Responsibility dichotomy

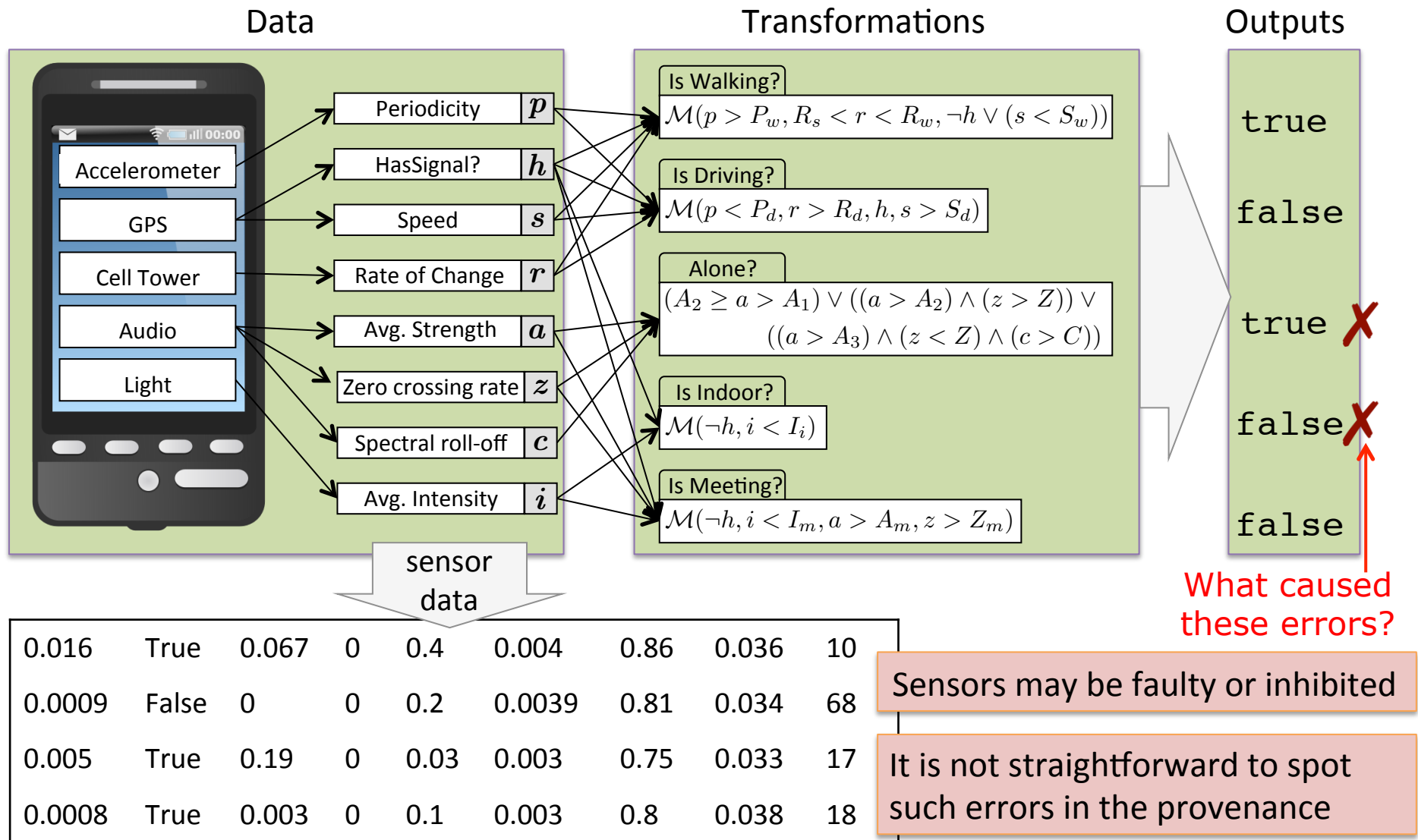
PTIME	NP-hard
$q_1 :- R(x, y), S(y, z)$	$h_1^* :- A(x), B(y), C(z), W(x, y, z)$
$q_2 :- A(x)S_1(x, v), S_2(v, y),$ $B(y, u), S_3(y, z), D(z, w), C(z)$	$h_2^* :- R(x, y), S(y, z), T(z, x)$
	$h_3^* :- A(x), B(y), C(z),$ $R(x, y), S(y, z), T(z, x)$



Responsibility in practice

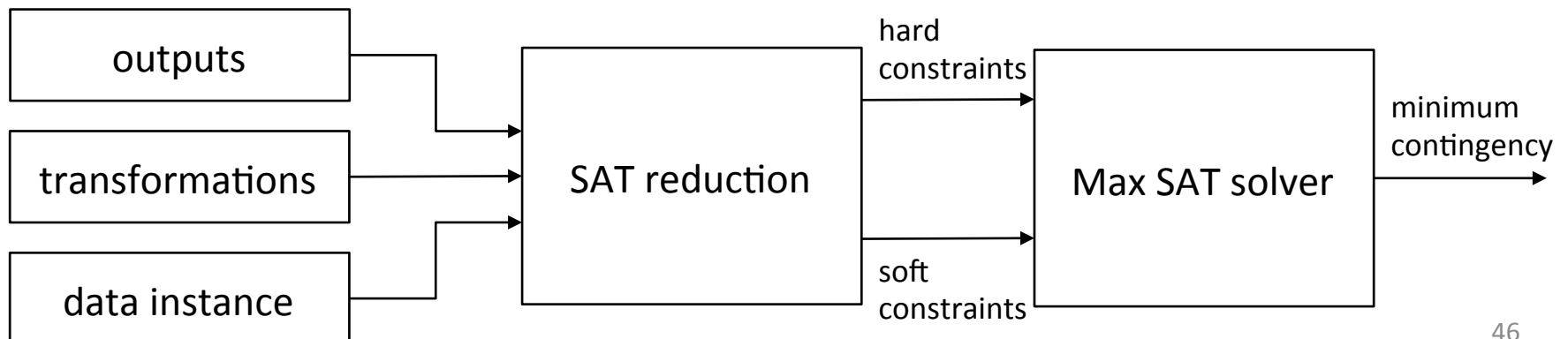


Context Aware Recommendations



Solution

- Extension to **view-conditioned causality**
 - Ability to condition on multiple correct or incorrect outputs
- Reduction of computing responsibility to a **Max SAT** problem
 - Use state-of-the-art tools

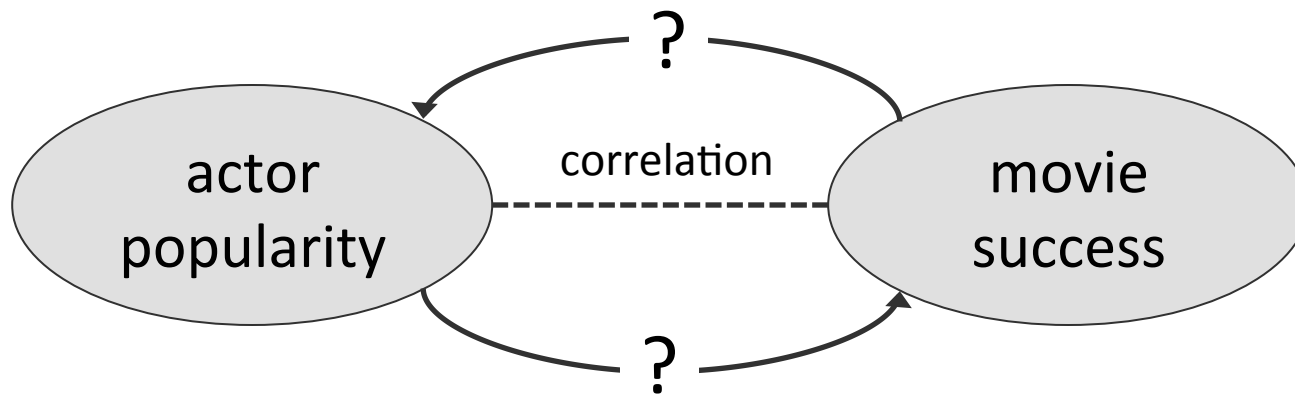


Reasoning with causality

VS

Learning causality

Learning causal structures



Conditional independence:

Is one actor's popularity conditionally independent of the popularity of other actors appearing in the same movie, given that movie's success

Application of the Markov condition

Learning causal structures

Causal intuition in humans:

Understand it to discover better causal models from data

- Experimentally test how humans make associations
- Discovery: Humans use context, often violating Markovian conditions

Causality in databases: summary

- Provenance as causal network, tuples as causes
- Complexity for a query (rather than a data instance)
 - Many tractable cases
- Inferring causal relationships in data

Part 2: Explanations

- a. Explanations for general DB query answers
- b. Application-Specific DB Explanations

Part 2.a

- **EXPLANATIONS FOR
GENERAL DB QUERY ANSWERS**

So far,

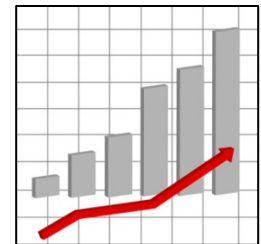
Fine-grained Actual Cause = Tuples

- Causality in AI and DB
 - defined by intervention
- In DB, goal was to compute the “responsibility” of **individual input tuples** in generating the output and rank them accordingly

Coarse-grained Explanations = Predicates

- For “big data”, individual input tuples may have little effect in explaining outputs. We need broader, coarse-grained explanations, e.g., given by **predicates**
- More useful to answer questions on aggregate queries visualized as graphs
- Less formal concept than causality
 - definition and ranking criteria sometimes depend on applications (more in part 2.b)

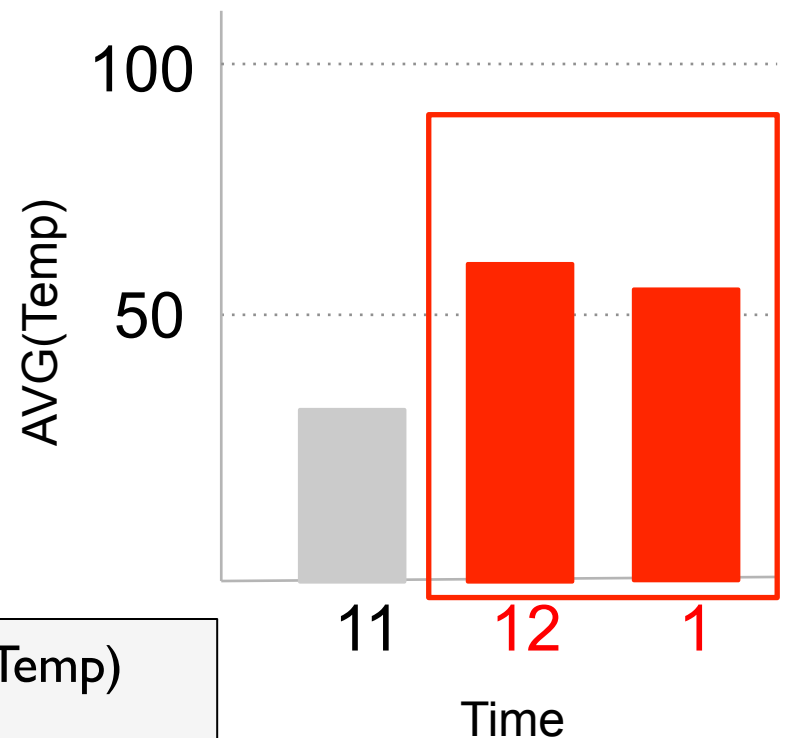
Why does this graph have an increasing slope and not decreasing?



Example Question #1

Question on aggregate output

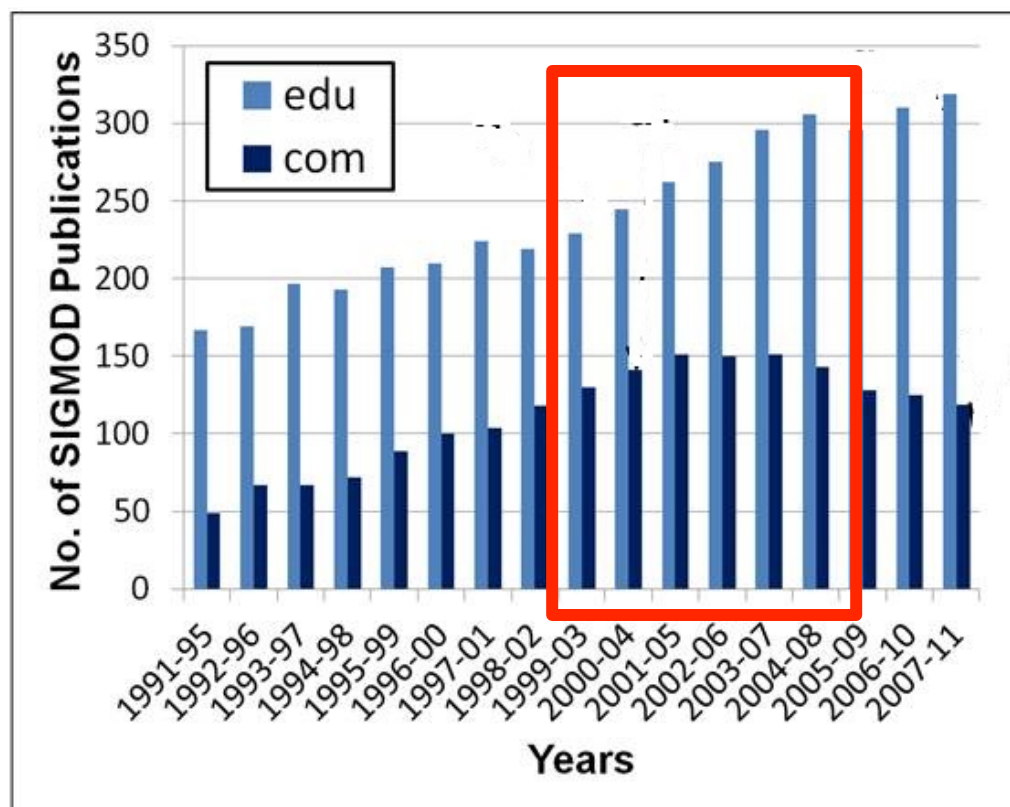
Time	Sensor	Volt	Humid	Temp
11	1	2.64	0.4	34
11	2	2.65	0.3	40
11	3	2.63	0.3	35
12	1	2.7	0.5	35
12	2	2.7	0.4	38
12	3	2.2	0.3	100
1	1	2.7	0.5	35
1	2	2.65	0.5	38
1	3	2.3	0.5	80



```
SELECT time,AVG(Temp)
FROM readings
GROUP BY time
```

Why is the avg. temp. high at time 12 pm and 1 pm, and low at time 11 am?

Example Question #2



Question on aggregate output

Dataset:

Pre-processed DBLP
+ Affiliation data

(not all authors have
affiliation info)

Why is there a peak for #sigmod papers from industry in 2000-06, while #academia papers kept increasing?

Ideal goal: **Why \equiv Causality**

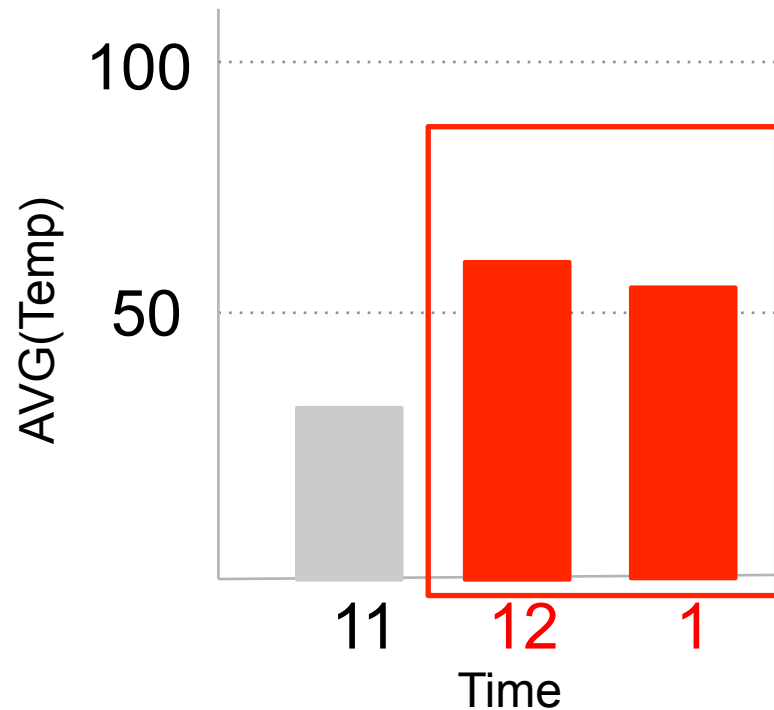
But, TRUE causality is difficult...

- True causality needs controlled, randomized experiments (repeat history)
- The database often does not even have all variables that form actual causes
- Given a limited database, broad explanations are more informative than actual causes (next slide)

Broad Explanations are more informative than Actual Causes

- We cannot repeat history and individual tuples are less informative

Time	Sensor	Volt	Humid	Temp
11	1	2.64	0.4	34
11	2	2.65	0.3	40
11	3	2.63	0.3	35
12	1	2.7	0.5	35
12	2	2.7	0.4	38
12	3	2.2	0.3	100
1	1	2.7	0.5	35
1	2	2.65	0.5	38
1	3	2.3	0.5	80



More informative

predicate:

Volt < 2.5 & Sensor = 3

Explanation can still be defined using
“intervention” like causality!

Explanation by Intervention

- **Causality (in AI) by intervention:**

X is

a cause of Y,

if removal of X

also removes Y

keeping other conditions unchanged

- **Explanation (in DB) by intervention:**

A **predicate** X is

an explanation of **one or more outputs** Y,

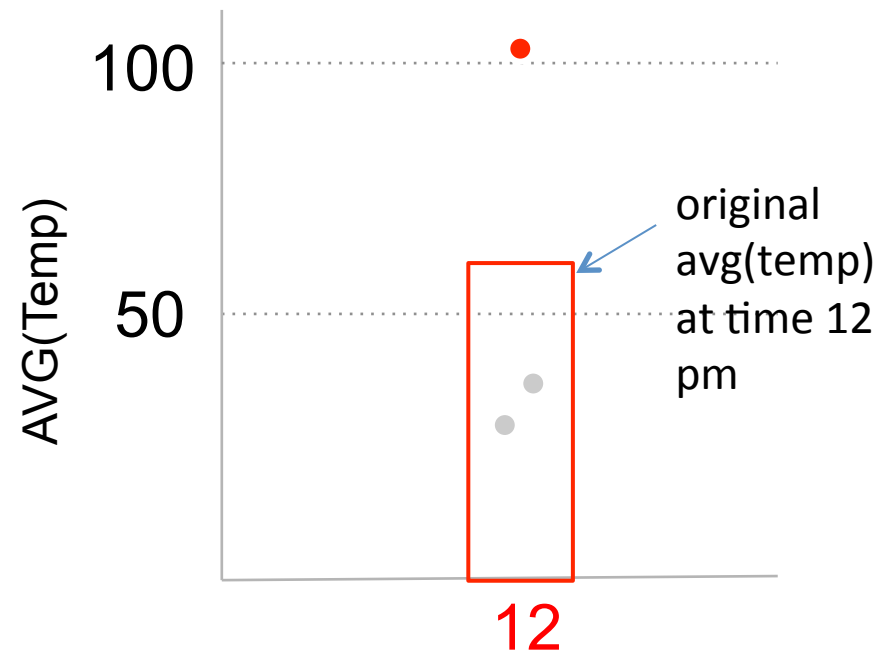
if removal of **tuples satisfying predicate** X

also **changes** Y

keeping other **tuples** unchanged

[Wu-Madden, 2013]

Time	Sensor	Volt	Humid	Temp
12	1	2.7	0.5	35
12	2	2.7	0.4	38
12	3	2.2	0.3	100



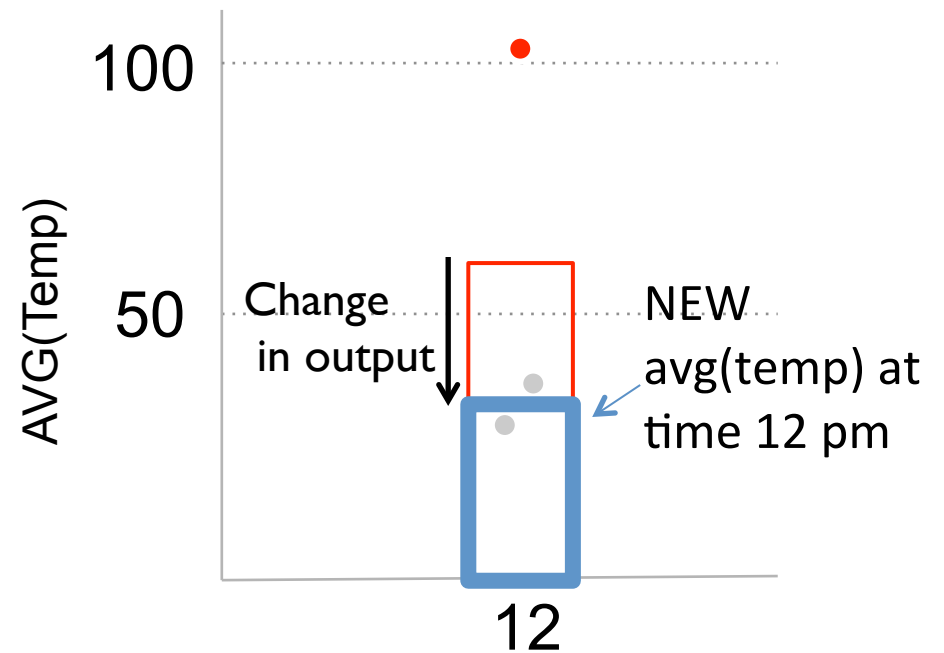
Why is the AVG(temp.) at 12pm so high?

predicate: **Sensor = 3**

Time Sensor Volt Humid Temp

12	1	2.7	0.5	35
12	2	2.7	0.4	38
12	3	2.2	0.3	100

Intervention!



Why is the AVG(temp.) at 12pm so high?

predicate: **Sensor = 3**



We need a **scoring function** for ranking
and returning top explanations...

Scoring Function: Influence

$$\text{infl}_{\text{agg}}(p) = \frac{\text{Change in output}}{(\# \text{ of records to make the change})}$$

Scoring Function: Influence

$$\text{infl}_{\text{agg}}(p) = \frac{\text{Change in output}}{(\# \text{ of records to make the change})^\lambda}$$

Top explanation for $\lambda = 1$

Sensor = 3

$$\frac{21.1}{1} = 21.1$$

One tuple
causes the change

Top explanation for $\lambda = 0$

Sensor = 3 or 2

$$\frac{22.6}{2} = 11.3$$

Two tuples
cause the change

Leave the choice to the user

Summary: System “Scorpion”

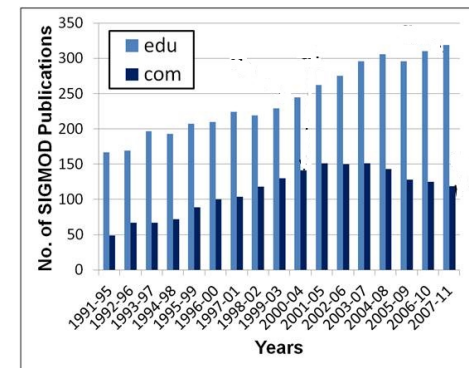
- **Input:** SQL query, outliers, normal values, λ , ...
- **Output:** predicate p having highest influence
- Uses a **top-down decision tree-based algorithm** that recursively partitions the predicates and merges similar predicates
 - Naïve algo is too slow as the search space of predicates is huge
- Simple notion of intervention (implicit):
Delete tuples that satisfy a predicate

More Complex Intervention: Causal Paths in Data

Intervention in general due to a given predicate:

Delete the tuples that satisfy the predicate,
also delete tuples that directly or indirectly depend on them
through causal paths

- Causal path is inherent to the data and is independent of the DB query or question asked by the user
- Next: Illustration with the DBLP example



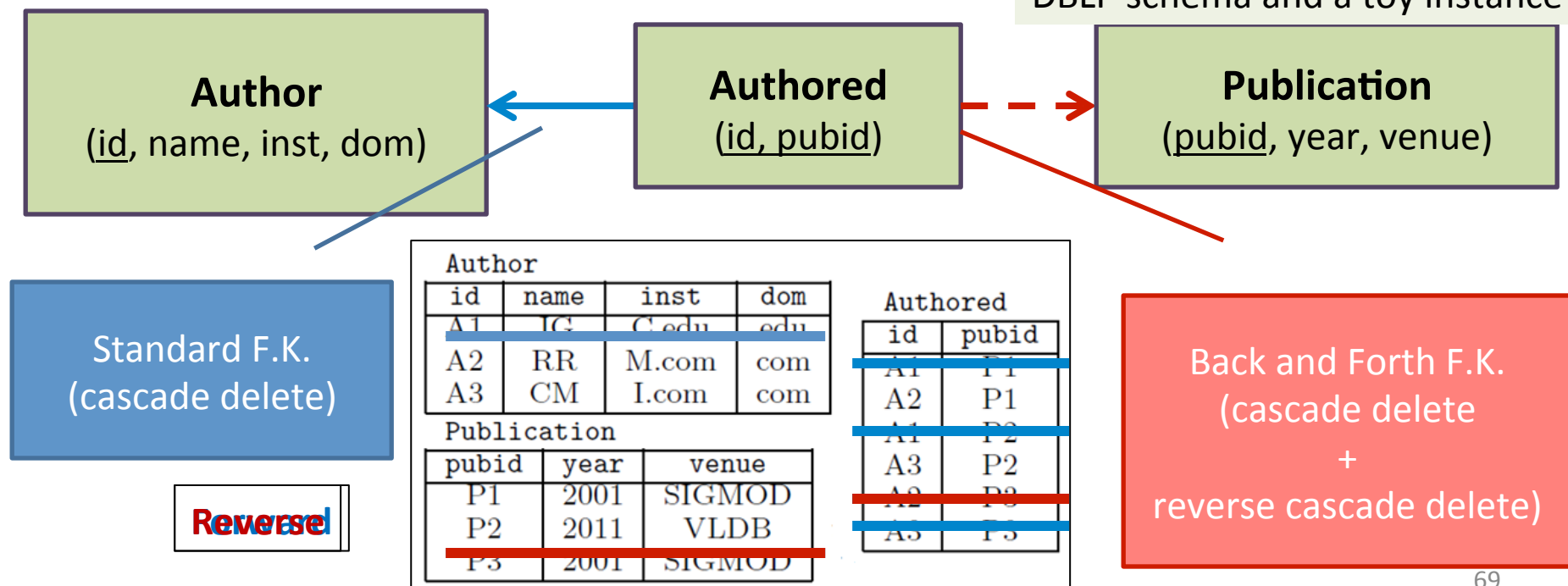
Causal Paths by Foreign Key Constraints

Intuition:

- An author **can exist** if one of her papers is deleted
- A paper **cannot exist** if any of its co-authors is deleted

Note: Both F.K.s could be standard

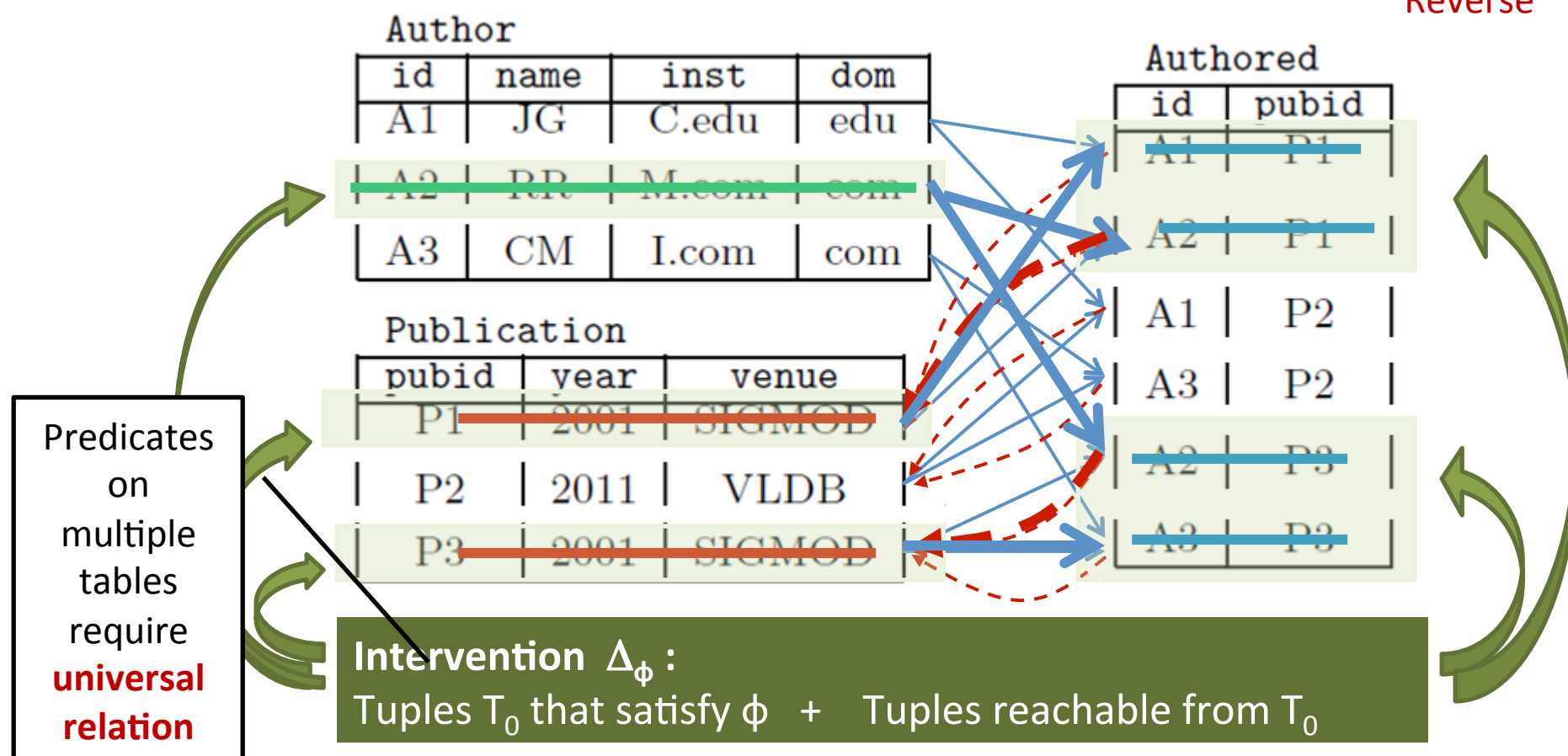
DBLP schema and a toy instance



Intervention through Causal Paths

Candidate explanation predicate $\phi : [\text{name} = \text{'RR'}]$

— Forward
— Reverse

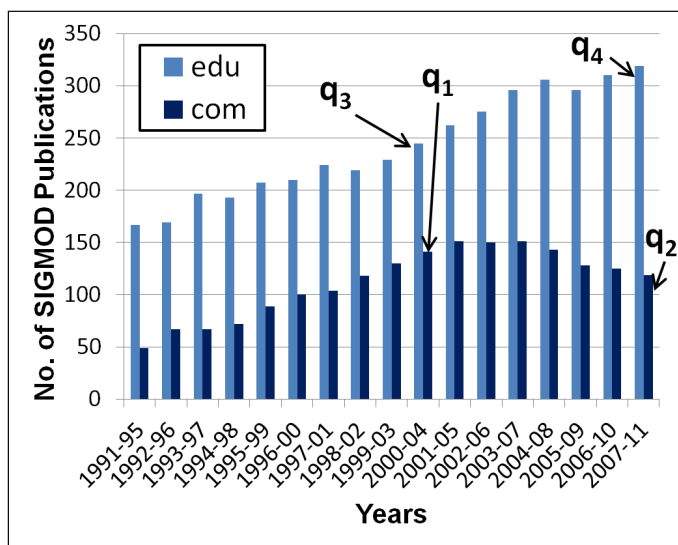


Given ϕ , computation of Δ_ϕ requires a recursive query

Two sources of complexity

1. Huge search space of predicates (**standard**)
 2. For any such predicate, run a recursive query to compute intervention (**new**)
 - The recursive query is poly-time, but still not good enough
- **Data-cube-based bottom-up algorithm** to address both challenges
 - Matches the semantic of recursive query for certain inputs, heuristic for others (open problem: efficient algorithm that matches the semantic for all inputs)

Qualitative Evaluation (DBLP)



Hard due to lack of (predicates) **ard**

[affiliation = ibm.com]
[affiliation = bell-labs.com]
[author = Rajeev Rastogi]
[affiliation = ucla.edu]
[author = Hamid Pirahesh]
[affiliation = asu.edu]
[author = Rakesh Agrawal]
[affiliation = utah.edu]
[affiliation = gwu.edu]

Q. Why is there a peak for #sigmod papers from industry during 2000-06, while #academia papers kept increasing?

Intuition:

1. If we remove these industrial labs and their senior researchers, the peak during 2000-04 is more flattened
2. If we remove these universities with relatively new but highly prolific db groups, the curve for academia is less increasing

Summary: Explanations for DB

In general, follow these steps:

- **Define explanation**
 - Simple predicates, complex predicates with aggregates, comparison operators, ...
- **Define additional causal paths in the data** (if any)
 - Independent of query/user question
- **Define intervention**
 - Delete tuples
 - Insert/update tuples (future direction)
 - Propagate through causal paths
- **Define a scoring function**
 - to rank the explanations based on their intervention
- **Find top-k explanations efficiently**

Part 2.b

- **APPLICATION-SPECIFIC
DB EXPLANATIONS**

Application-Specific Explanations

1. Map-Reduce
2. Probabilistic Databases
3. Security
4. User Rating

We will discuss their notions of explanation and skip the details

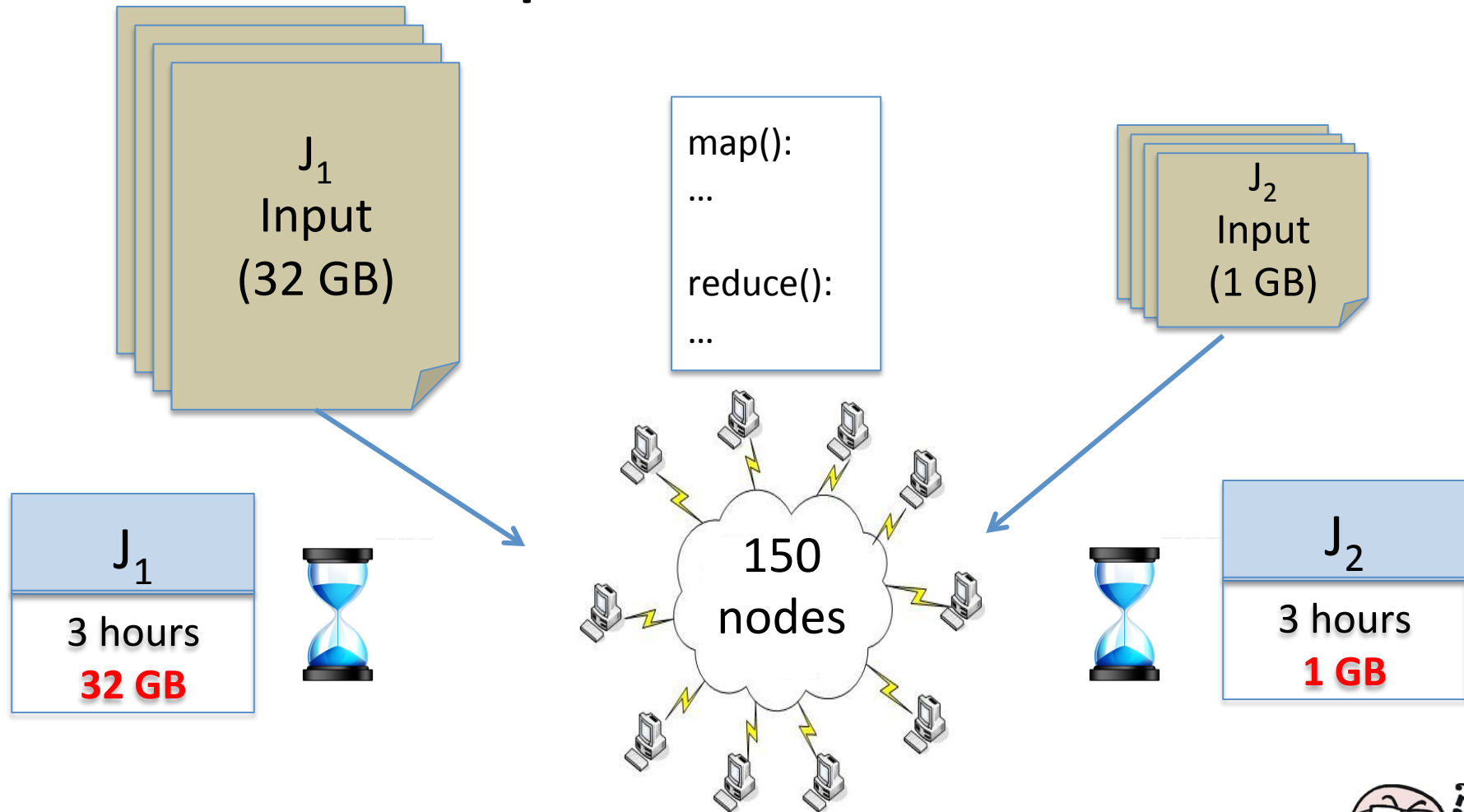
Disclaimer:

- There are many applications/research papers that address explanations in one form or another; we cover only a few of them as representatives

1. Explanations for Map Reduce Jobs

[Khoussainova et al., 2012]

A MapReduce Scenario



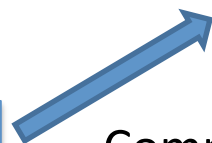
Why was the second job as slow as the first job? I expected it to be much faster!



Explanation by “PerfXPlain”

DFS block size \geq 256 MB and #nodes = 150

J_1
3 hours 32 GB



$32 \text{ GB} / 256 \text{ MB} = 128 \text{ blocks.}$

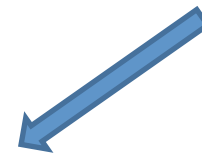
There are 150 nodes!

Completion time = time to process one block.

=

$1 \text{ GB} / 256 \text{ MB} = 4 \text{ blocks}$

Completion time = time to process one block.



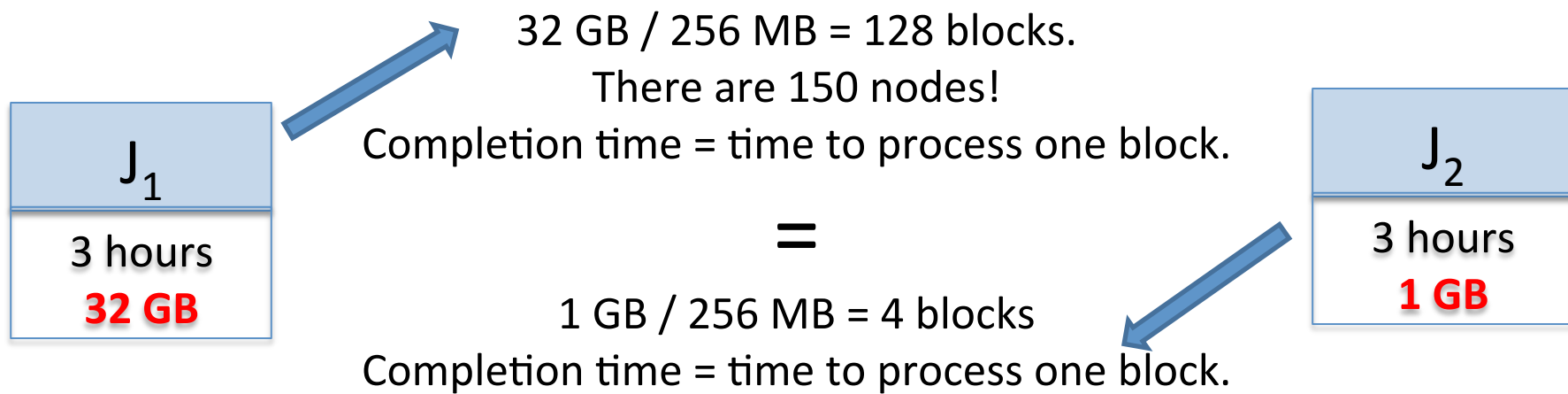
J_2
3 hours 1 GB

Why was the second job as slow as the first job? I expected it to be much faster!



Explanation by “PerfXPlain”

DFS block size \geq 256 MB and #nodes = 150



PerfXPlain uses a log of past job history and returns predicates on cluster config, job details, load etc. as explanations

2. Explanations for Probabilistic Database

[Kanagal et al, 2012]

Review: Query Evaluation in Prob. DB.

AsthmaPatient			Friend			Smoker			
x_1	Ann	0.1	y_1	Ann	Joe	0.9	z_1	Joe	0.3
x_2	Bob	0.4	y_2	Ann	Tom	0.8	z_2	Tom	0.7
			y_3	Bob	Tom	0.2			

Probabilistic Database D

Probability

Boolean query **Q**: $\exists x \exists y \text{AsthmaPatient}(x) \wedge \text{Friend}(x, y) \wedge \text{Smoker}(y)$

- Q(D) is not simply true/false, has a probability $\text{Pr}[Q(D)]$ of being true

Lineage: $F_{Q,D} = (x_1 \wedge y_1 \wedge z_1) \vee (x_1 \wedge y_2 \wedge z_2) \vee (x_2 \wedge y_3 \wedge z_2)$

- Q is true on D $\Leftrightarrow F_{Q,D}$ is true

$\text{Pr}[F_{Q,D}] = \text{Pr}[Q(D)]$

Explanations for Prob. DB.

Explanation for $Q(D)$ of size k :

- A set S of tuples in D , $|S| = k$, such that $\Pr[Q(D)]$ changes the most when we set the probabilities of all tuples in S to 0
 - i.e. when tuples in S are deleted (intervention)

Example

Lineage: $(a \wedge b) \vee (c \wedge d)$

Probabilities: $\Pr[a] = \Pr[b] = 0.9$,

NP-hard, but
poly-time for special cases

$\Pr[c] = \Pr[d] = 0.1$

Explanation of size 1: $\{a\}$ or $\{b\}$

Explanation of size 2:

Any of four combinations $\{a,b\} \times \{c,d\}$ that makes $\Pr[Q(D)] = 0$
and **NOT** $\{a, b\}$

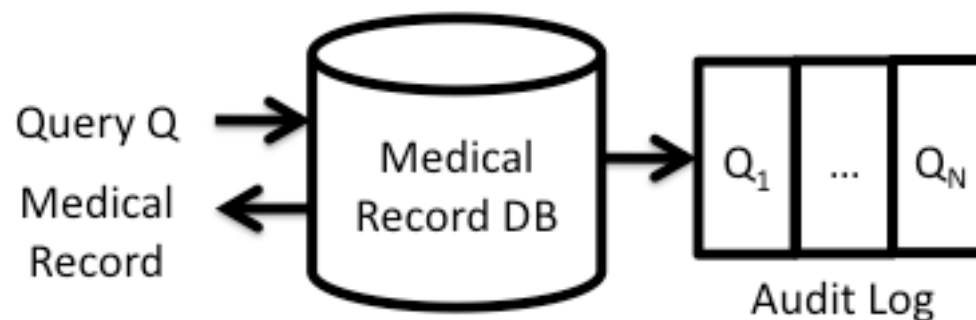
3. Explanations for Security and Access Logs

[Fabbri-LeFevre, 2011]

[Bender et al., 2014]

3a. Medical Record Security

- Security of patient data is immensely important
- Hospitals monitor accesses and construct an audit log
- Large number of accesses, difficult for compliance officers monitor the audit log
- **Goal: Improve the auditing system so that it is easier to find inappropriate accesses by “explaining” the reason for access**



Explanation by Existence of Paths

Consider this sample audit log and associated database:

Lid	Date	User	Patient
1	1/1/12	Dr. Bob	Alice
2	1/2/12	Dr. Mike	Alice
2	1/3/12	Dr. Evil	Alice

Audit Log

Patient	Date	Doctor
Alice	1/1/12	Dr. Bob

Appointments

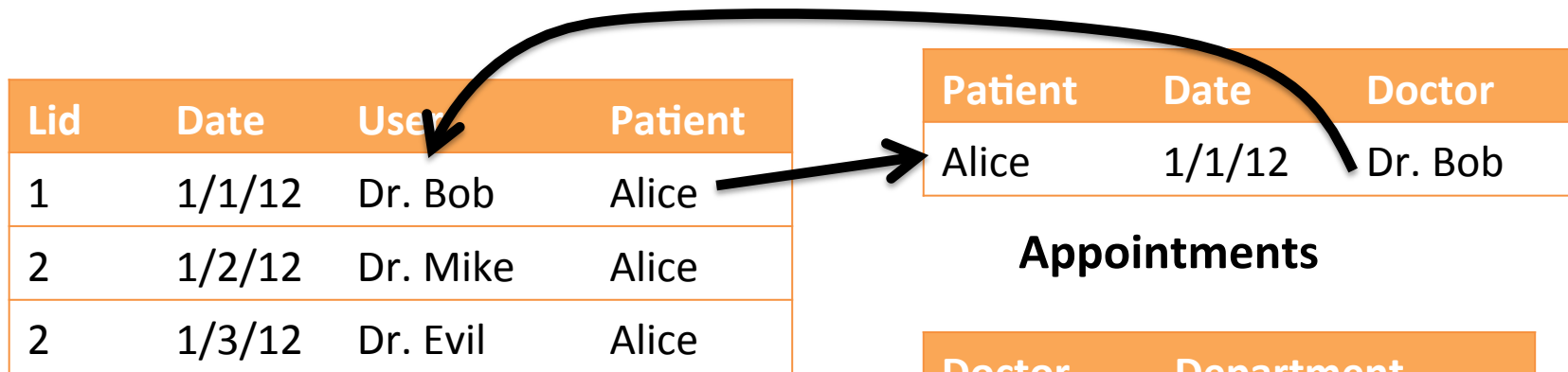
Doctor	Department
Dr. Bob	Pediatrics
Dr. Mike	Pediatrics

Departments

Explanation by Existence of Paths

An access is explained **if there exists a path:**

- From the data accessed (**Patient**) to the user accessing the data (**User**)
- Through other tables/tuples stored in the DB



Audit Log

Appointments

Doctor	Department
Dr. Bob	Pediatrics
Dr. Mike	Pediatrics

Departments

Because of an appointment

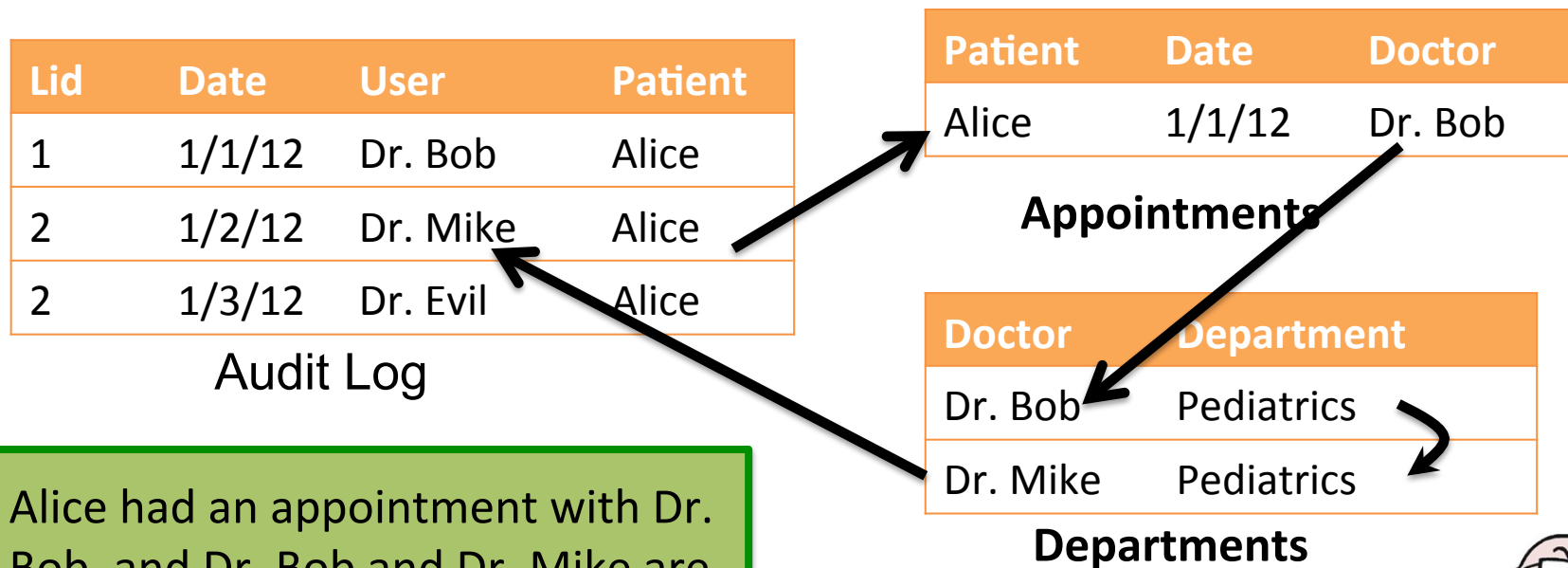
Why did **Dr. Bob** access **Alice's** record?



Explanation by Existence of Paths

An access is explained **if there exists a path:**

- From the data accessed (**Patient**) to the user accessing the data (**User**)
- Through other tables/tuples stored in the DB



Alice had an appointment with Dr. Bob, and Dr. Bob and Dr. Mike are Pediatricians (*same department*)

Why did **Dr. Mike** access **Alice's** record?



Explanation by Existence of Paths

An access is explained **if there exists a path:**

- From the data accessed (**Patient**) to the user accessing the data (**User**)
- Through other tables/tuples stored in the DB

Lid	Date	User	Patient
1	1/1/12	Dr. Bob	Alice
2	1/2/12	Dr. Mike	Alice
2	1/3/12	Dr. Evil	Alice

Audit Log

Patient	Date	Doctor
Alice	1/1/12	Dr. Bob

Appointments

Doctor	Department
Dr. Bob	Pediatrics
Dr. Mike	Pediatrics

Departments

No path exists,

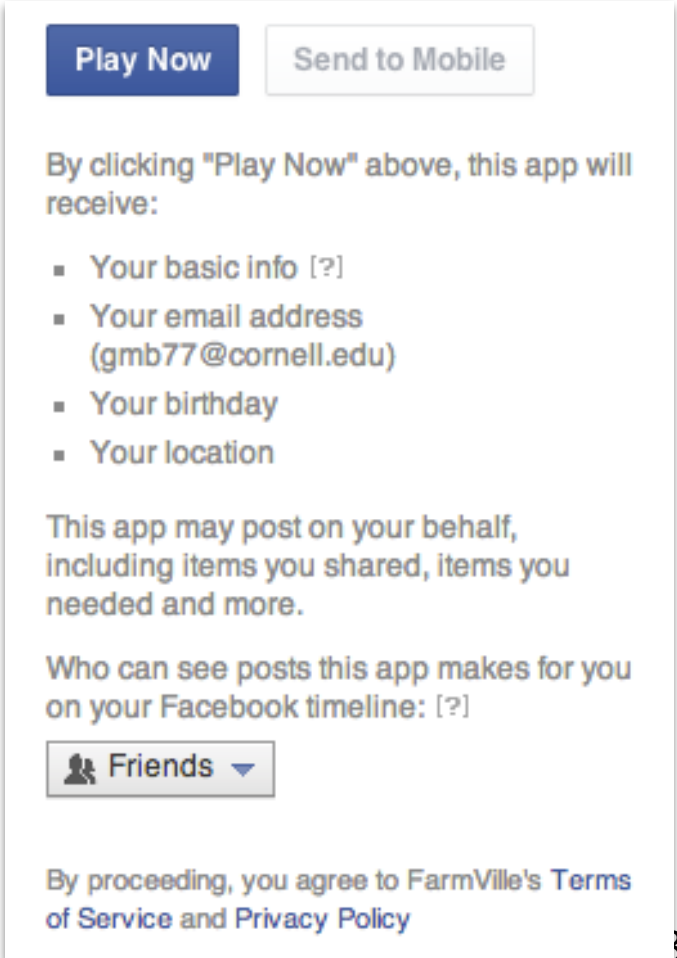
suspicious access!!

Why did **Dr. Evil** access **Alice's** record?



3b. Explainable security permissions

- Access policies for social media/ smartphone apps can be complex and fine-grained
- Difficult to comprehend for application developers
- Explain “NO ACCESS” decisions by what permissions are needed for access



The screenshot shows a mobile app permission dialog for FarmVille. At the top, there are two buttons: "Play Now" (highlighted in blue) and "Send to Mobile". Below the buttons, the text reads: "By clicking 'Play Now' above, this app will receive:". This is followed by a bulleted list of permissions: "Your basic info [?]", "Your email address (gmb77@cornell.edu)", "Your birthday", and "Your location". Below the list, it states: "This app may post on your behalf, including items you shared, items you needed and more." Underneath, it asks: "Who can see posts this app makes for you on your Facebook timeline: [?]", with a dropdown menu currently set to "Friends". At the bottom, it says: "By proceeding, you agree to FarmVille's Terms of Service and Privacy Policy".

Example: Base Table

User

uid	name	email
4	Zuck	zuck@fb.com
10	Marcel	marcel@fb.com
12347	Lucja	lucja@cornell.edu

Example: Security Views

```
CREATE VIEW V1 AS  
SELECT * FROM User  
WHERE uid = 4
```

```
CREATE VIEW V2 AS  
SELECT uid, name  
FROM User
```

```
CREATE VIEW V3 AS  
SELECT name, email  
FROM User
```

User

uid	name	email
4	Zuck	zuck@fb.com
10	Marcel	marcel@fb.com
12347	Lucja	lucja@cornell.edu

Example: Security Policy

User

uid	name	email
4	Zuck	zuck@fb.com
10	Marcel	marcel@fb.com
12347	Lucja	lucja@cornell.edu

✓ CREATE VIEW V1 AS
SELECT * FROM User
WHERE uid = 4

✗ CREATE VIEW V2 AS
SELECT uid, name
FROM User

✓ CREATE VIEW V3 AS
SELECT name, email
FROM User

✓ Permitted

✗ Not Permitted

Example: Security Policy Decisions



```
CREATE VIEW V1 AS  
SELECT * FROM User  
WHERE uid = 4
```



```
CREATE VIEW V2 AS  
SELECT uid, name  
FROM User
```



```
CREATE VIEW V3 AS  
SELECT name, email  
FROM User
```



```
SELECT name  
FROM User  
WHERE uid = 4
```

Query issued
by app

User

uid	name	email
4	Zuck	zuck@fb.com
10	Marcel	marcel@fb.com
12347	Lucja	lucja@cornell.edu



Permitted




Not Permitted

Example: Security Policy Decisions

User


uid	name	email
4	Zuck	zuck@fb.com
10	Marcel	marcel@fb.com
12347	Lucja	lucja@cornell.edu


 CREATE VIEW V1 AS
SELECT * FROM User
WHERE uid = 4

 CREATE VIEW V2 AS
SELECT uid, name
FROM User

 CREATE VIEW V3 AS
SELECT name, email
FROM User

 Permitted

 Not Permitted

 SELECT name
FROM User
WHERE uid = 4

Query issued
by app

Example: Why-Not Explanations

✗ CREATE VIEW V1 AS
 SELECT * FROM User
 WHERE uid = 4

✗ CREATE VIEW V2 AS
 SELECT uid, name
 FROM User

✓ CREATE VIEW V3 AS
 SELECT name, email
 FROM User

V1	V2	V3	Q
✗	✗	✓	✗
✗	✓	✓	✓
✓	✗	✓	✓
✓	✓	✓	✓

✗ SELECT name
 FROM User
 WHERE uid = 4

Query issued
 by app

Why-not explanation:
 V1 or V2

4. Explanations for User Ratings

[Das et al., 2012]

How to meaningfully explain user rating?



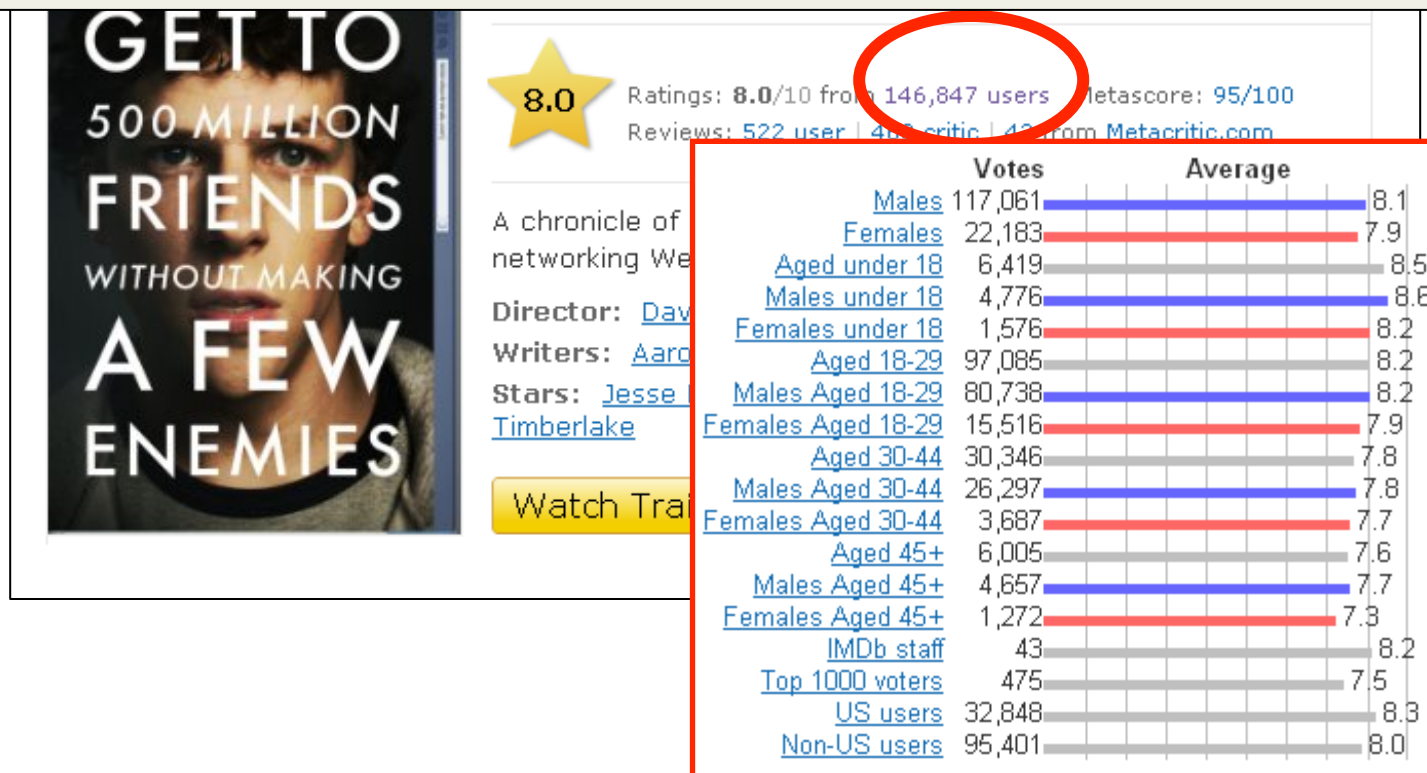
The screenshot shows the IMDb page for the movie 'The Social Network' (2010). The page includes the IMDb logo, a search bar, and navigation links for Movies, TV, News, Videos, Community, and IMDb. The movie's title is 'The Social Network (2010)', with a PG-13 rating, 120 min runtime, and genres of Biography and Drama. The release date is 1 October 2010 (USA). A yellow star with the number 8.0 is circled in red. Below the star, the text reads: 'Ratings: 8.0/10 from 146,847 users Metascore: 95/100 Reviews: 522 user | 460 critic | 42 from Metacritic.com'. The movie's description is 'A chronicle of the founding of Facebook, the social-networking Web site.' The director is David Fincher, and the writers are Aaron Sorkin (screenplay) and Ben Mezrich (book). The stars are Jesse Eisenberg, Andrew Garfield, and Justin Timberlake. There are buttons for 'Watch Trailer' and 'Add to Watchlist'.

Why is the average rating 8.0?



How to meaningfully explain user rating?

- IMDB provides demographic information of the users, but it is limited
- Need a balance between **individual reviews** (too many) and **final aggregate** (less informative)




Meaningful User Rating

- **Solution:**

Explain ratings by leveraging information about users and item attributes (data cube)

OUTPUT



Black Swan (2010)

R 108 min - [Drama](#) | [Mystery](#) | [Thriller](#) - [17 December 2010 \(USA\)](#)

8.3 Ratings: [8.3/10](#) from [156,148 users](#) Metascore: [79/100](#)
Reviews: [892 user](#) | [523 critic](#) | [42 from Metacritic.com](#)

Young female reviewers love this movie, average rating: 9.3

Reviewers from New York love this movie, average rating: 8.7

Young male student reviewers hate this movie, average rating: 6.1

Summary

- Causality is fine-grained (**actual cause = single tuple**), explanations for DB query answers are coarse-grained (**explanation = a predicate**)
 - There are other application-specific notions of explanations
- Like causality, explanation is defined by **intervention**

Part 3:

Related Topics
and
Future Directions

Part 3.a:

- **RELATED TOPICS**

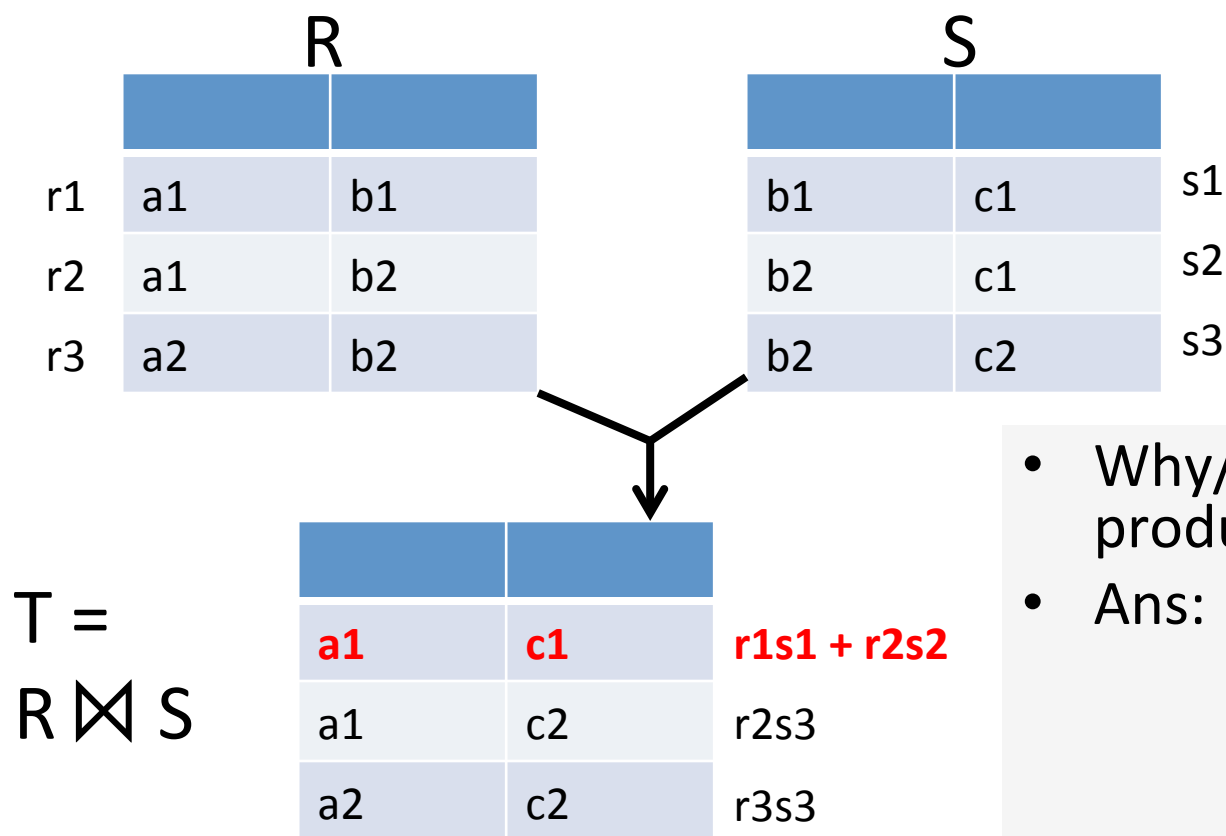
Related Topics

- Causality/explanations:
 - how the inputs affect and explain the output(s)
- Other formalisms in databases that capture the connection between inputs and outputs:
 1. Provenance/Lineage
 2. Deletion Propagation
 3. Missing Answers/Why-Not

[Cui et al., 2000] [Buneman et al., 2001] [EDBT 2010 keynote by Val Tannen]
 [Green et al., 2007] [Cheney et al., 2009] [Amsterdamer et al. 2011]

1. (Boolean) Provenance/Lineage

- Tracks the source tuples that produced an output tuple and how it was produced



- Why/how is T(a1, c1) produced?
- Ans: Either
 by **r1 AND s1**
OR
 by **r2 AND s2**

Provenance vs. Causality/Explanations

- Provenance is a useful tool in finding causality/explanations
e.g., [Meliou et al., 2010]
- But, causality/explanations go beyond simple provenance
 - Causality points out the **responsibility** of each tuple in producing the output that helps **ranking** input tuples
 - Explanations return high-level abstractions as **predicates** which also help in **comparing** two or more output aggregate values

Example

For questions of the form

“Why is avg(temp) at time 12 pm so high?”

“Why is avg(temp) at time 12 pm higher than that at time 11 am?”

Provenance returns individual tuples, whereas a predicate is more informative:

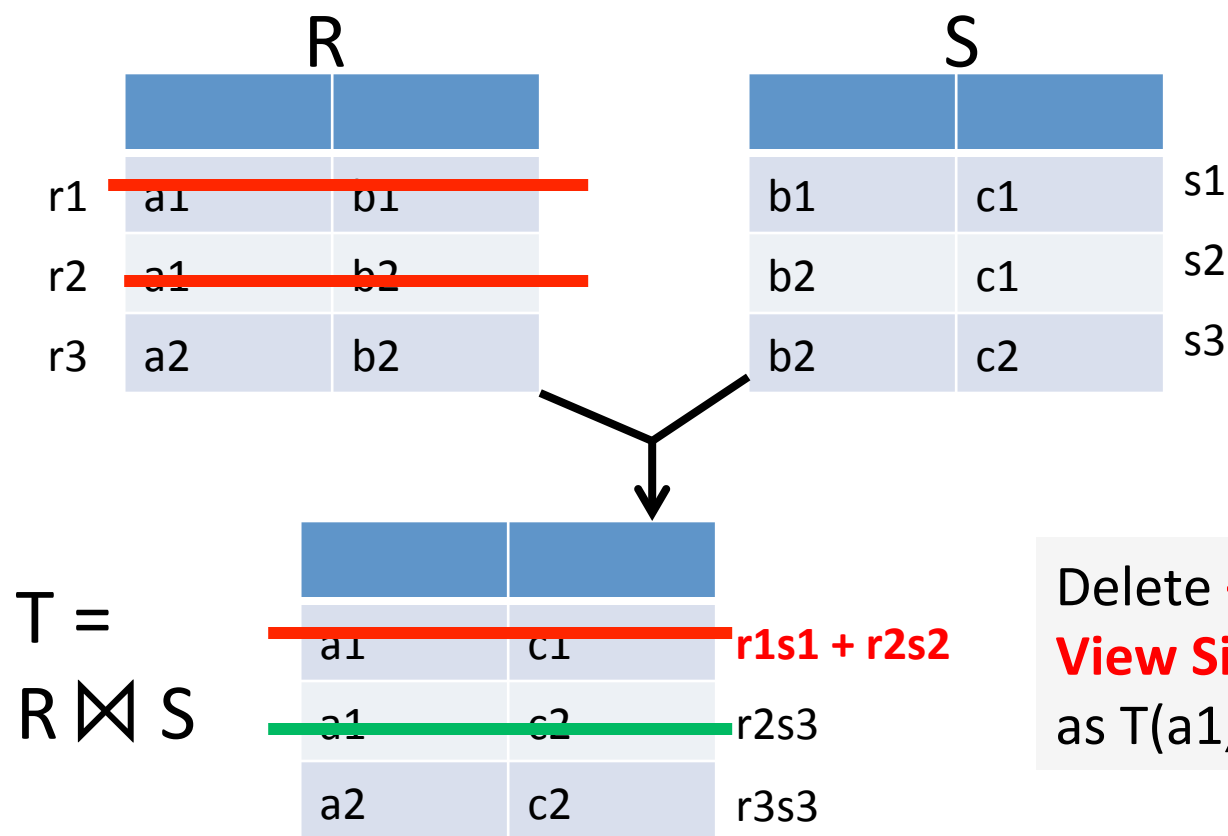
“**Sensor = 3**”

2. Deletion propagation

- An output tuple is to be deleted
- Delete a set of source tuples to achieve this
- Find a set of source tuples, having **minimum side effect** in
 - **output (view)**: delete as few other output tuples as possible, or
 - **source**: delete as few source tuples as possible

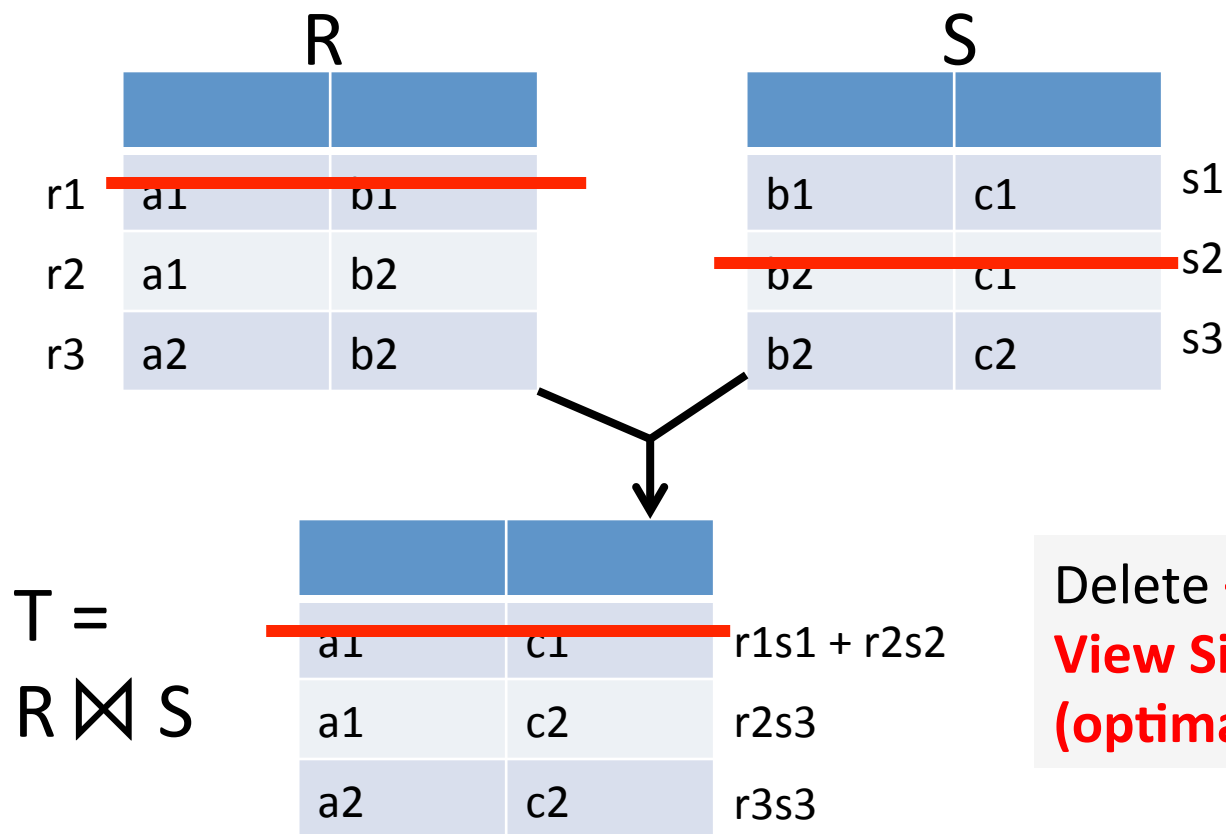
Deletion Propagation: View Side Effect

- To delete $T(a1, c1)$
- Need to delete one of 4 combinations: $\{r1, s1\} \times \{r2, s2\}$



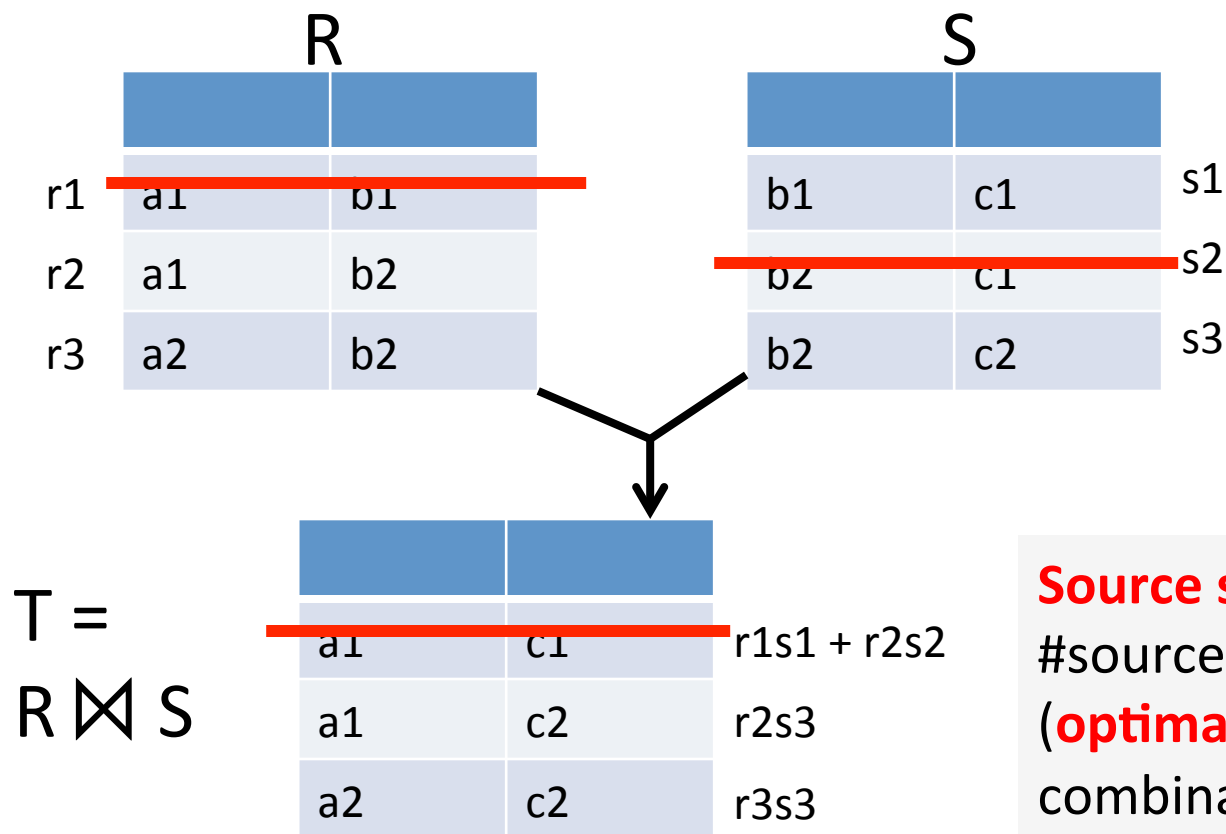
Deletion Propagation: View Side Effect

- To delete $T(a1, c1)$
- Need to delete one of 4 combinations: $\{r1, s1\} \times \{r2, s2\}$



Deletion Propagation: Source Side Effect

- To delete $T(a1, c1)$
- Need to delete one of 4 combinations: $\{r1, s1\} \times \{r2, s2\}$



Source side effect =
 #source tuples to be deleted = **2**
 (**optimal** for any of these four combinations)

Deletion Propagation vs. Causality

- Deletion propagation with source side effects:
 - Minimum set of source tuples to delete that **deletes an output tuple**
- Causality:
 - Minimum set of source tuples to delete that **together with a tuple t deletes an output tuple**
- Easy to show that causality is as hard as deletion propagation with source side effect
(exact relationship is an open problem)

3. Missing Answers/Why-Not

- Aims to explain why a set of tuples **does not** appear in the query answer
- **Data-based** (explain in terms of database tuples)
 - Insert/update certain input tuples such that the missing tuples appear in the answer
[Herschel-Hernandez, 2009] [Herschel et al., 2010] [Huang et al., 2008]
- **Query-based** (explain in terms of the query issued)
 - Identify the operator in the query plan that is responsible for excluding the missing tuple from the result
[Chapman-Jagadish, 2009]
 - Generate a refined query whose result includes both the original result tuples as well as the missing tuples
[Tran-Chan, 2010]

3. Why-Not vs. Causality/Explanations

- In general, why-not approaches use intervention
 - on the database, by inserting/updating tuples
 - or, on the query, by proposing a new query
- **Future direction:**

A unified framework for explaining missing tuples or high/low aggregate values using why-not techniques

 - e.g. [\[Meliou et al., 2010\]](#) already handles missing tuples

Other Related Work

- **OLAP techniques** e.g. [Sathe-Sarawagi, 2001] [Sarawagi, 2000] [Sarawagi-Sathe, 2000]
 - Get insights about data by exploring along different dimensions of data cube
- **Connections between causality, diagnosis, repairs, and view-updates** [Bertossi-Salimi, 2014] [Salimi-Bertossi, 2014]
- **Explanations for data cleaning** [Chalamalla et al., 2014]
- **Causal inference and learning for computational advertising** e.g. [Bottou et al., 2013]
 - Uses causal inference and intervention in controlled experiments for better ad placement in search engines
- **Lamport's causality:** [Lamport, 1978]
 - To determine the causal order of events in distributed systems

Part 3.b:

- **FUTURE DIRECTIONS**

Extending causality

- Study broader query classes
 - e.g. for aggregate queries, can we define counterfactuals/responsibility in terms of increasing/decreasing the value of an output tuple instead of deleting it totally?
- Analyze causality under the presence of constraints
 - E.g., FDs restrict the lineage expressions that a query can produce. How does this affect complexity?

Refining the definition of cause

- Do we need preemption?
 - Preemption can model intermediate results/views that perhaps cannot be modified
 - Some complexity of the Halpern-Pearl definition may be valuable
- Causality/explanations for queries:
 - Looking for causes/explanations in a query, rather than the data

Find complex explanations efficiently

- Complex explanations
 - Beyond simple predicates,
e.g. $\text{avg}(\text{salary}) \geq \text{avg}(\text{expenditure})$
- Efficiently explore the huge search space of predicates
 - Pre-processing/pruning to return explanations in real time

Ranking and Visualization

- Study ranking criteria
 - for simple, general, and diverse explanations
- Visualization and Interactive platform
 - View how the returned explanations affect the original answers
 - Filter out uninteresting explanations

Conclusions

- We need tools to assist users understand “big data”. Providing with causality/explanation will be a critical component of these tools
- Causality/explanation is at the intersection of AI, data management, and philosophy
- This tutorial offered a snapshot of current state of the art in causality/explanation in databases; the field is poised to evolve in the near future
- All references are at the end of this tutorial
- The tutorial is available to download from www.cs.umass.edu/~ameli and homes.cs.washington.edu/~sudeepa

Acknowledgements

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Thank you!

Questions?