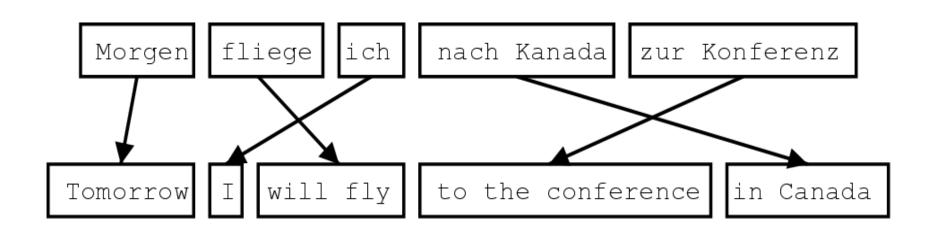
# CSEP 517 Natural Language Processing Autumn 2013

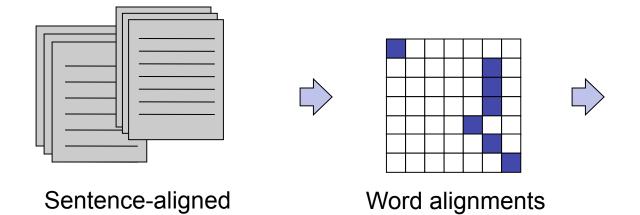
Phrase Based Translation

Luke Zettlemoyer

Slides from Philipp Koehn and Dan Klein

# Phrase-Based Systems





corpus

cat ||| chat ||| 0.9 the cat ||| le chat ||| 0.8 dog ||| chien ||| 0.8 house ||| maison ||| 0.6 my house ||| ma maison ||| 0.9 language ||| langue ||| 0.9

Phrase table (translation model)

#### Phrase Translation Tables

- Defines the space of possible translations
  - each entry has an associated "probability"
- One learned example, for "den Vorschlag" from Europarl data

English	$\phi(ar{e} f)$	English	$\phi(ar{e} f)$
the proposal	0.6227	the suggestions	0.0114
's proposal	0.1068	the proposed	0.0114
a proposal	0.0341	the motion	0.0091
the idea	0.0250	the idea of	0.0091
this proposal	0.0227	the proposal,	0.0068
proposal	0.0205	its proposal	0.0068
of the proposal	0.0159	it	0.0068
the proposals	0.0159		

 This table is noisy, has errors, and the entries do not necessarily match our linguistic intuitions about consistency....

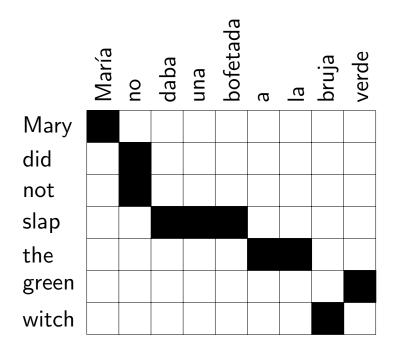
# Phrase-Based Decoding

这	7人	中包括	来自	法国	和	俄罗斯	的	宇航	员	
the	7 people	including	by some		and	the russian	the	the astronauts	0	,
it	7 people inc	luded	by france		and the	the russian		international astronautical	of rapporteur .	
this	7 out	including the	from	the french	and the	ussian	the fift	h		
these	7 among	including from		the french a	and	of the russian	of	space	members	
that	7 persons	including from	the	of france	and to	russian	of the	aerospace	members .	
	7 include	***************************************	from the	of france ar	ıd	russian		astronauts		. the
	7 numbers include from fran		from france	and russian of ast		of astro	ronauts who		. "	
	7 population	ulations include those from fran		ce and russian			astronauts.			
	7 deportees included	come from	france	and rus	ssia	in	astronautical	personnel	;	
	7 philtrum	7 philtrum   including those from		france and russia		a space	ace member			
		including repre	resentatives from france a		france and the russia			astronaut cosmonauts cosmonauts		
		include	came from	france and russia		by cost				
	include representatives from include came from france	entatives from	french	french and russia		V 3V1				
		ce	e and russia 's cosmonauts .			0				
		includes	coming from	french and	russia 's	0	cosmonaut	99		
				french and	and russian		's	astronavigation	member .	
				french	and russia		astro	nauts		
				9	and russi	a 's		9	special rapporteur	
					, and	russia			rapporteur	
				5.	, and rus	sia			rapporteur.	
				6	, and russia		0		K S	
					or	russia 's				

Decoder design is important: [Koehn et al. 03]

# **Extracting Phrases**

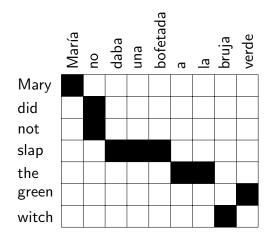
We will use word alignments to find phrases

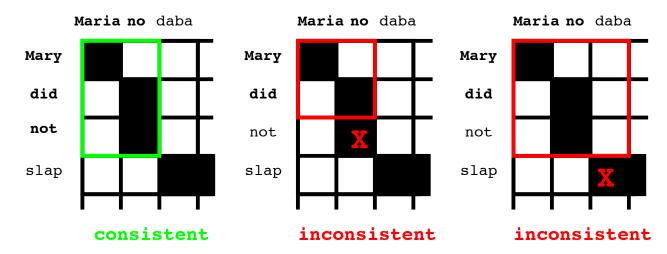


• Question: what is the best set of phrases?

# Extracting Phrases

- Phrase alignment must
  - Contain at least one alignment edge
  - Contain all alignments for phrase pair





Extract all such phrase pairs!

# Phrase Pair Extraction Example

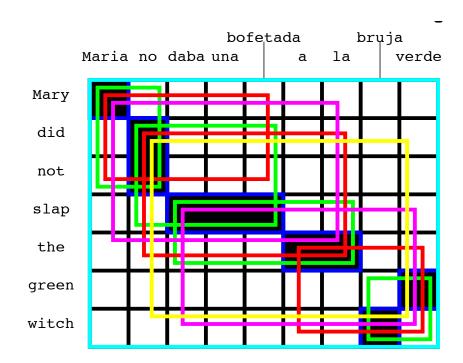
(Maria, Mary), (no, did not), (slap, daba una bofetada), (a la, the), (bruja, witch), (verde, green)

(Maria no, Mary did not), (no daba una bofetada, did not slap), (daba una bofetada a la, slap the), (bruja verde, green witch)

(Maria no daba una bofetada, Mary did not slap), (no daba una bofetada a la, did not slap the), (a la bruja verde, the green witch)

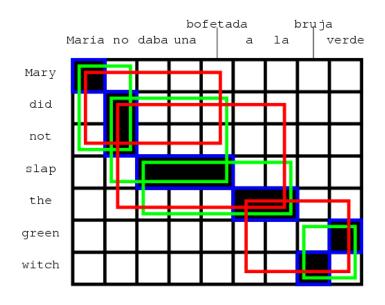
(Maria no daba una bofetada a la, Mary did not slap the), (daba una bofetada a la bruja verde, slap the green witch)

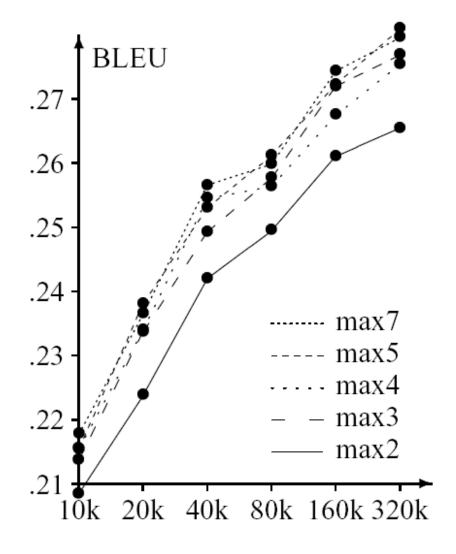
(Maria no daba una bofetada a la bruja verde, Mary did not slap the green witch)



## Phrase Size

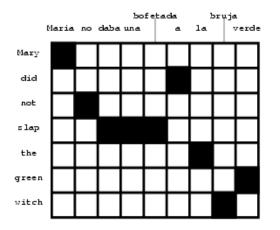
- Phrases do help
  - But they don't need to be long
  - Why should this be?



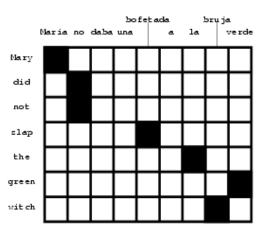


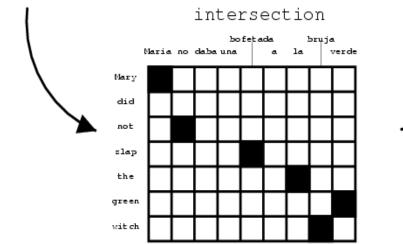
# Bidirectional Alignment

english to spanish



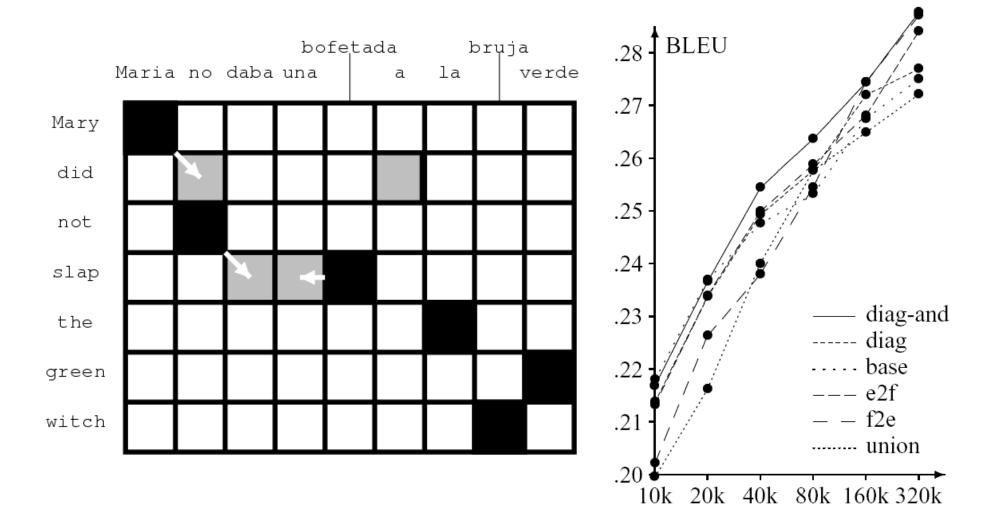
spanish to english







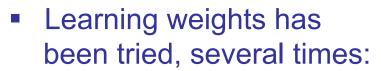
# Alignment Heuristics



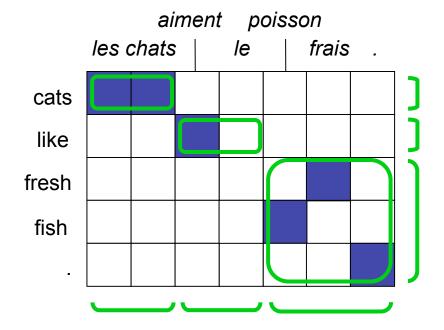
# Phrase Scoring

$$g(f, e) = \log \frac{c(e, f)}{c(e)}$$

$$g(\text{les chats}, \text{cats}) = \log \frac{c(\text{cats}, \text{les chats})}{c(\text{cats})}$$

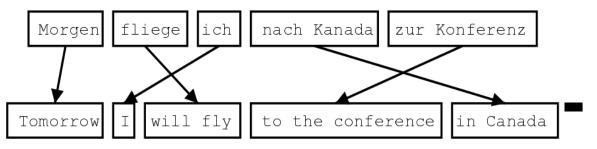


- [Marcu and Wong, 02]
- [DeNero et al, 06]
- ... and others



- Seems not to work well, for a variety of partially understood reasons
- Main issue: big chunks get all the weight, obvious priors don't help
  - Though, [DeNero et al 08]

# Scoring:



- Basic approach, sum up phrase translation scores and a language model
  - Define  $y = p_1 p_2 ... p_1$  to be a translation with phrase pairs  $p_i$
  - Define e(y) be the output English sentence in y
  - Let h() be the log probability under a tri-gram language model
  - Let g() be a phrase pair score (from last slide)
  - Then, the full translation score is:

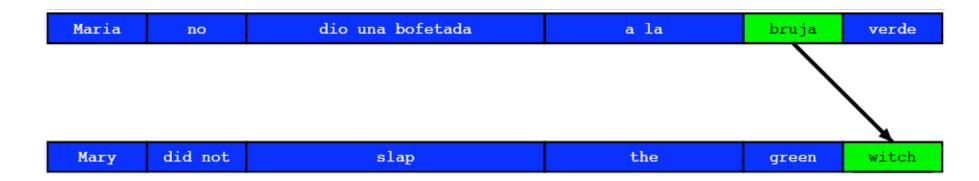
$$f(y) = h(e(y)) + \sum_{k=1}^{L} g(p_k)$$

Goal, compute the best translation

$$y^*(x) = \arg \max_{y \in \mathcal{Y}(x)} f(y)$$

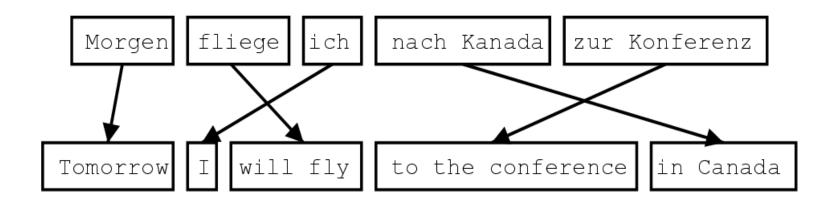
## The Pharaoh Decoder





Scores at each step include LM and TM

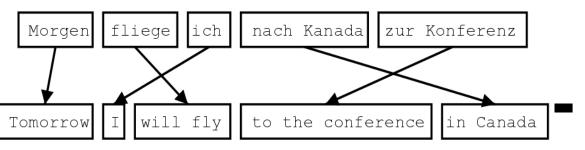
## The Pharaoh Decoder



#### Space of possible translations

- Phrase table constrains possible translations
- Output sentence is built left to right
  - but source phrases can match any part of sentence
- Each source word can only be translated once
- Each source word must be translated

# Scoring:



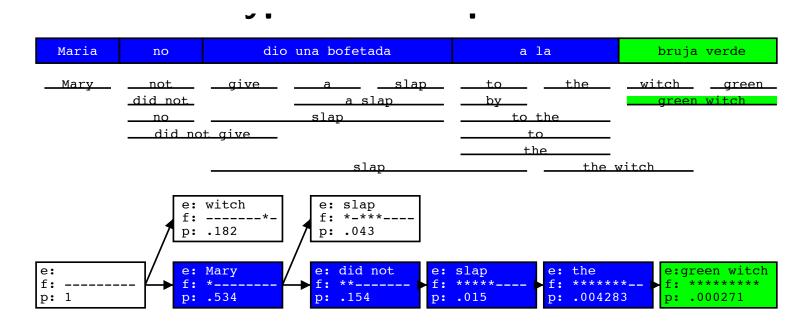
- In practice, much like for alignment models, also include a distortion penalty
  - Define  $y = p_1p_2...p_L$  to be a translation with phrase pairs  $p_i$
  - Let s(p<sub>i</sub>) be the start position of the foreign phrase
  - Let t(p<sub>i</sub>) be the end position of the foreign phrase
  - Define η to be the distortion score (usually negative!)
  - Then, we can define a score with distortion penalty:

$$f(y) = h(e(y)) + \sum_{k=1}^{L} g(p_k) + \sum_{k=1}^{L-1} \eta \times |t(p_k) + 1 - s(p_{k+1})|$$

Goal, compute the best translation

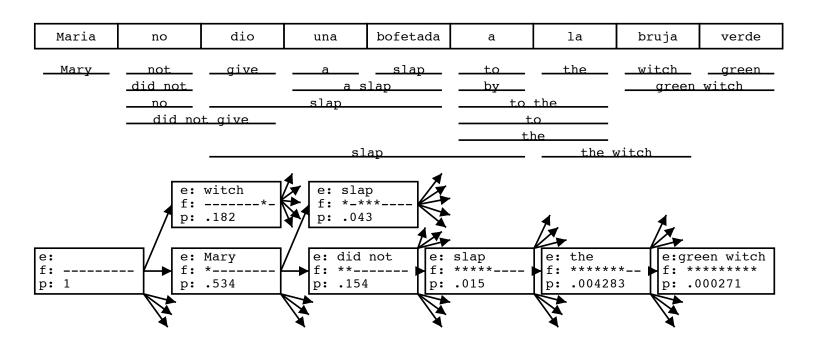
$$y^*(x) = \arg \max_{y \in \mathcal{Y}(x)} f(y)$$

# Hypothesis Expansion



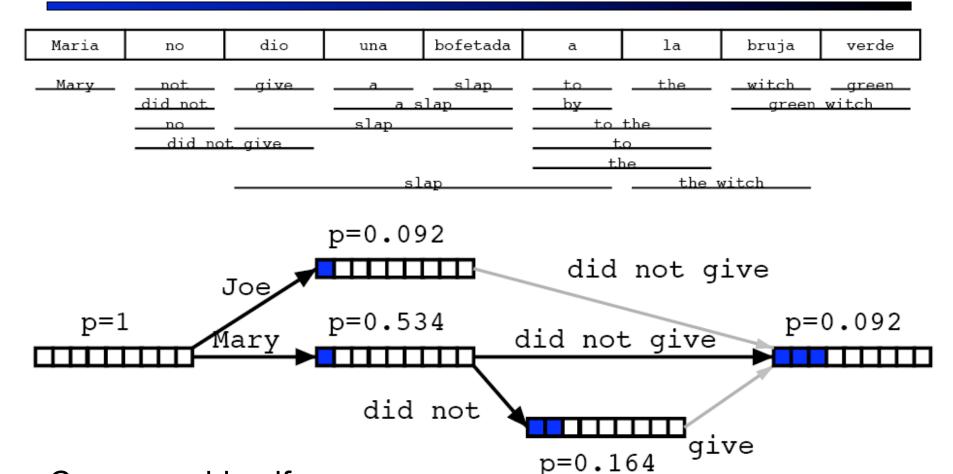
- ... until all foreign words covered
  - find best hypothesis that covers all foreign words
  - backtrack to read off translation

# Hypothesis Explosion!



- Q: How much time to find the best translation?
  - Exponentially many translations, in length of source sentence
  - NP-hard, just like for word translation models
  - So, we will use approximate search techniques!

# Hypothesis Lattices



Can recombine if:

- Last two English words match
- Foreign word coverage vectors match

## Decoder Pseudocode

Initialization: Set beam  $Q=\{q_0\}$  where  $q_0$  is initial state with no words translated

For i=0 ... n-1

[where n in input sentence length]

- For each state q∈beam(Q) and phrase p∈ph(q)
  - q'=next(q,p)

[compute the new state]

2. Add(Q,q',q,p)

[add the new state to the beam]

#### Notes:

- ph(q): set of phrases that can be added to partial translation in state q
- next(q,p): updates the translation in q and records which words have been translated from input
- Add(Q,q',q,p): updates beam, q' is added to Q if it is in the top-n overall highest scoring partial translations

## Decoder Pseudocode

Initialization: Set beam  $Q=\{q_0\}$  where  $q_0$  is initial state with no words translated

For i=0 ... n-1

[where n in input sentence length]

- For each state q∈beam(Q) and phrase p∈ph(q)

1. q'=next(q,p) [compute the new state]

2. Add(Q,q',q,p) [add the new state to the beam]

#### Possible State Representations:

- Full:  $q = (e, b, \alpha)$ , e.g. ("Joe did not give," 11000000, 0.092)
  - e is the partial English sentence
  - b is a bit vector recorded which source words are translated
  - α is score of translation so far

#### Decoder Pseudocode

Initialization: Set beam  $Q=\{q_0\}$  where  $q_0$  is initial state with no words translated

For i=0 ... n-1

[where n in input sentence length]

- For each state q∈beam(Q) and phrase p∈ph(q)

1. q'=next(q,p) [compute the new state]

2. Add(Q,q',q,p) [add the new state to the beam]

#### Possible State Representations:

- Full:  $q = (e, b, \alpha)$ , e.g. ("Joe did not give," 11000000, 0.092)
- Compact:  $q = (e_1, e_2, b, r, \alpha)$ ,
  - e.g. ("not," "give," 11000000, 4, 0.092)
  - e₁ and e₂ are the last two words of partial translation
  - r is the length of the partial translation
- Compact representation is more efficient, but requires back pointers to get the final translation

# Pruning

e: Mary did not
f: \*\*---p: 0.154

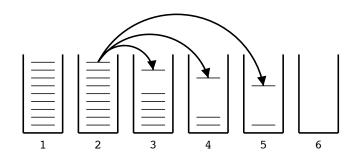
better
partial
translation

dio una bofetada a la bruja verde

e: the
f: ----\*\*-p: 0.354

covers
easier part
--> lower cost

- Problem: easy partial analyses are cheaper
  - Solution 1: separate bean for each number of foreign words
  - Solution 2: estimate forward costs (A\*-like)



# Decoder Pseudocode (Multibeam)

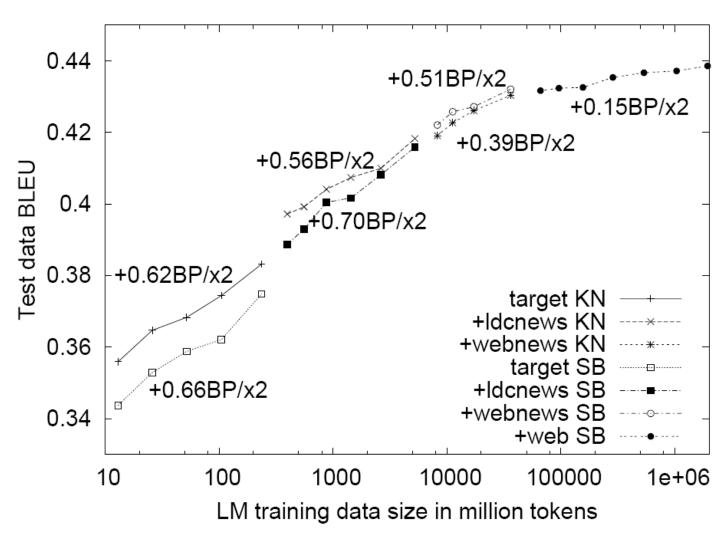
#### **Initialization:**

- set Q<sub>0</sub>={q<sub>0</sub>}, Q<sub>i</sub>={} for I = 1 ... n [n is input sent length]
- For i=0 ... n-1
- For each state q∈beam(Q<sub>i</sub>) and phrase p∈ph(q)
  - q'=next(q,p)
  - 2.  $Add(Q_j,q',q,p)$  where j = len(q')

#### Notes:

- Q<sub>i</sub> is a beam of all partial translations where i input words have been translated
- len(q) is the number of bits equal to one in q (the number of words that have been translated)

## Tons of Data?



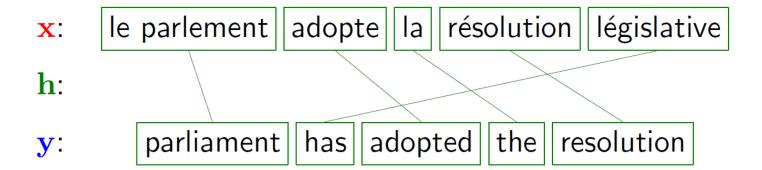
Discussed for LMs, but can new understand full model!

# Tuning for MT

- Features encapsulate lots of information
  - Basic MT systems have around 6 features
  - P(e|f), P(f|e), lexical weighting, language model
- How to tune feature weights?
- Idea 1: Use your favorite classifier

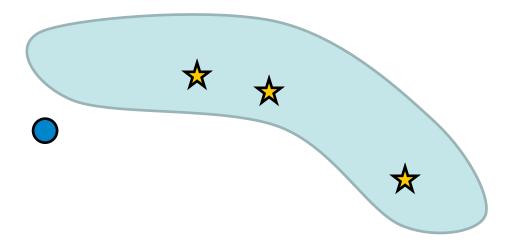
# Why Tuning is Hard

- Problem 1: There are latent variables
  - Alignments and segementations
  - Possibility: forced decoding (but it can go badly)



# Why Tuning is Hard

- Problem 2: There are many right answers
  - The reference or references are just a few options
  - No good characterization of the whole class



 BLEU isn't perfect, but even if you trust it, it's a corpus-level metric, not sentence-level

# Linear Models: Perceptron

- The perceptron algorithm
  - Iteratively processes the training set, reacting to training errors
  - Can be thought of as trying to drive down training error
- The (online) perceptron algorithm:
  - Start with zero weights
  - Visit training instances (x<sub>i</sub>,y<sub>i</sub>) one by one
    - Make a prediction

$$y^* = \arg\max_{y} w \cdot \phi(x_i, y)$$

- If correct (y\*==y<sub>i</sub>): no change, goto next example!
- If wrong: adjust weights

$$w = w + \phi(x_i, y_i) - \phi(x_i, y^*)$$

#### Perceptron training

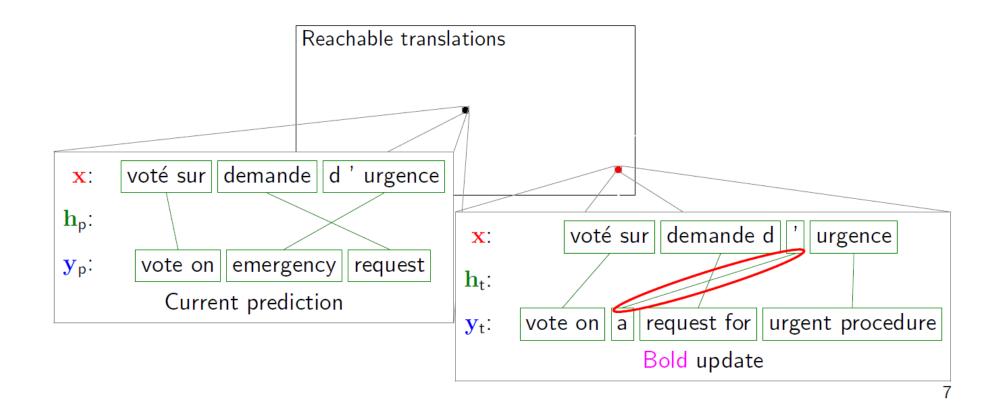
For each training example  $(\mathbf{x}, \mathbf{y})$ : [Collins '02]

$$\mathbf{w} \leftarrow \mathbf{w} + \Phi(\mathbf{x}, |\mathbf{y}_{\mathsf{t}}, \mathbf{h}_{\mathsf{t}}|) - \Phi(\mathbf{x}, \mathbf{y}_{\mathsf{p}}, \mathbf{h}_{\mathsf{p}})$$
  $\mathbf{x}$ : voté sur demande d'urgence

Training example (reference)

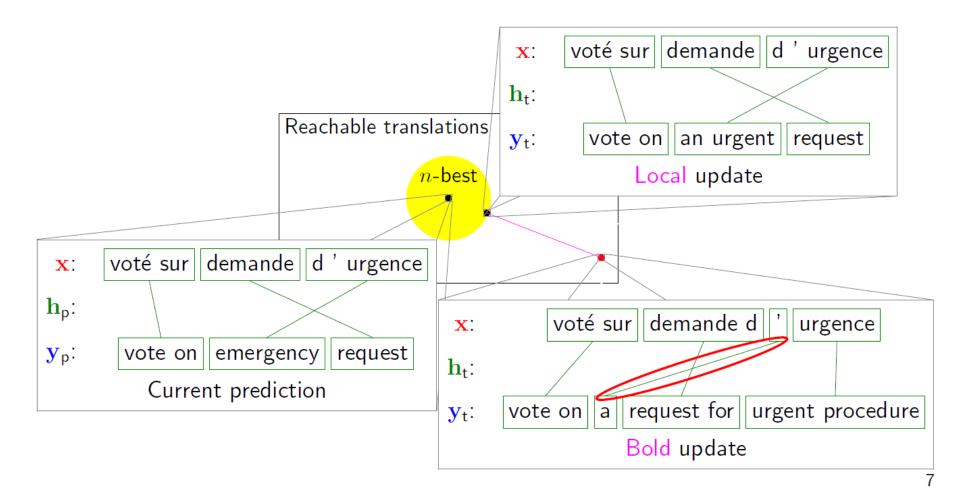
$$\mathbf{w} \leftarrow \mathbf{w} + \Phi(\mathbf{x}, \mathbf{y}_t, \mathbf{h}_t) - \Phi(\mathbf{x}, \mathbf{y}_p, \mathbf{h}_p)$$
  $\mathbf{x}$ : voté sur demande d'urgence

Training example (reference)



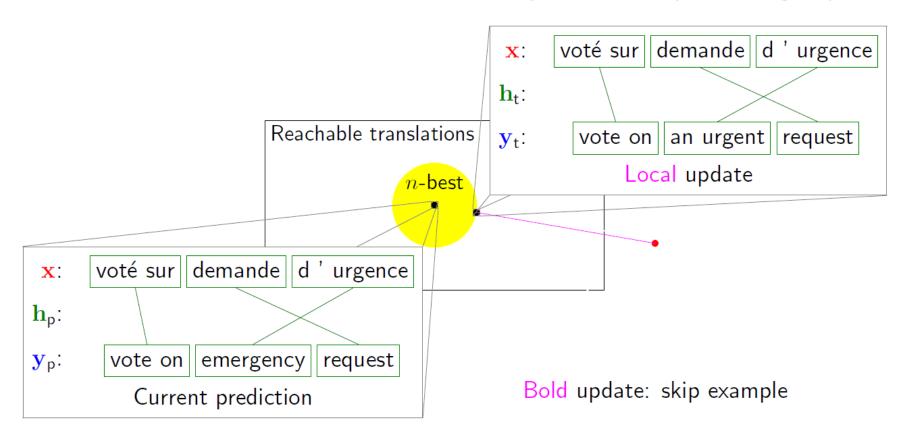
 $\mathbf{w} \leftarrow \mathbf{w} + \Phi(\mathbf{x}, \lceil \mathbf{y}_{\mathsf{t}}, \mathbf{h}_{\mathsf{t}} \rceil) - \Phi(\mathbf{x}, \mathbf{y}_{\mathsf{p}}, \mathbf{h}_{\mathsf{p}}) \quad \text{ $\mathbf{x}$: voté sur demande d ' urgence}$ 

Training example (reference)



 $\mathbf{w} \leftarrow \mathbf{w} + \Phi(\mathbf{x}, \lceil \mathbf{y}_{\mathsf{t}}, \mathbf{h}_{\mathsf{t}} \rceil) - \Phi(\mathbf{x}, \mathbf{y}_{\mathsf{p}}, \mathbf{h}_{\mathsf{p}}) \quad \text{ $\mathbf{x}$: voté sur demande d ' urgence}$ 

Training example (reference)



 $\mathbf{w} \leftarrow \mathbf{w} + \Phi(\mathbf{x}, |\mathbf{y}_\mathsf{t}, \mathbf{h}_\mathsf{t}|) - \Phi(\mathbf{x}, \mathbf{y}_\mathsf{p}, \mathbf{h}_\mathsf{p})$   $\mathbf{x}$ : voté sur demande d'urgence

Training example (reference)

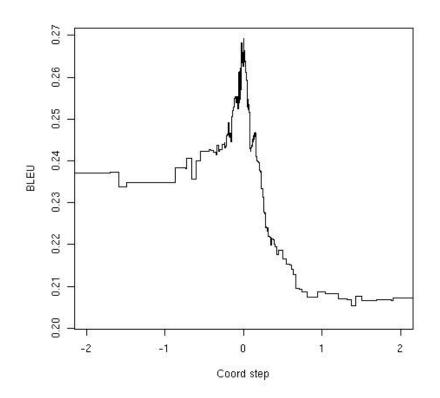
		x: h <sub>t</sub> :		
	Decoder	Bold	Local	te
	Monotonic	34.3	34.6	
X:	Limited distortion	33.5	34.7	
ı <sub>p</sub> :				
/ <sub>p</sub> :	Current prediction	Bold up	date: skip ex	xample

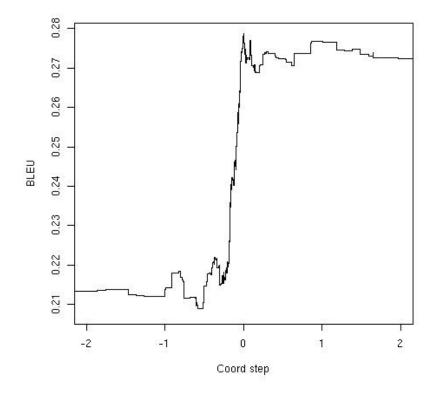
# Why Tuning is Hard

- Problem 3: Computational constraints
  - Discriminative training involves repeated decoding
  - Very slow! So people tune on sets much smaller than those used to build phrase tables

# Minimum Error Rate Training

- Standard method: minimize BLEU directly (Och 03)
  - MERT is a discontinuous objective
  - Only works for max ~10 features, but works very well then
  - Here: k-best lists, but forest methods exist (Machery et al 08)





## MERT: Convex Upper Bound of BLEU

