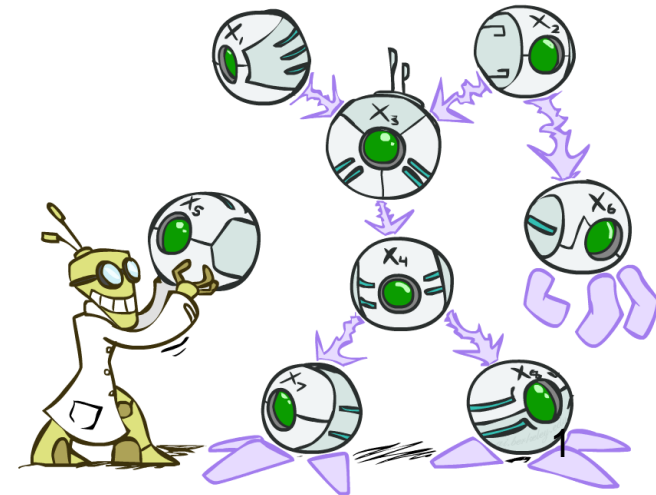


# CSE 573: Artificial Intelligence

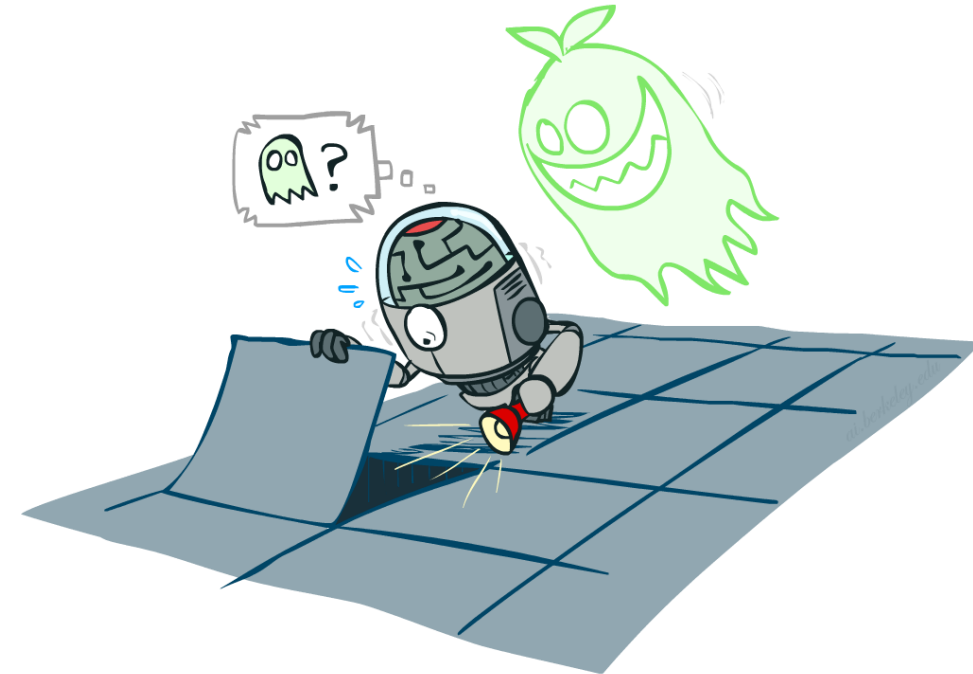
Hanna Hajishirzi  
Uncertainty, Bayes Nets

slides adapted from  
Dan Klein, Pieter Abbeel [ai.berkeley.edu](http://ai.berkeley.edu)  
And Dan Weld, Luke Zettlemoyer



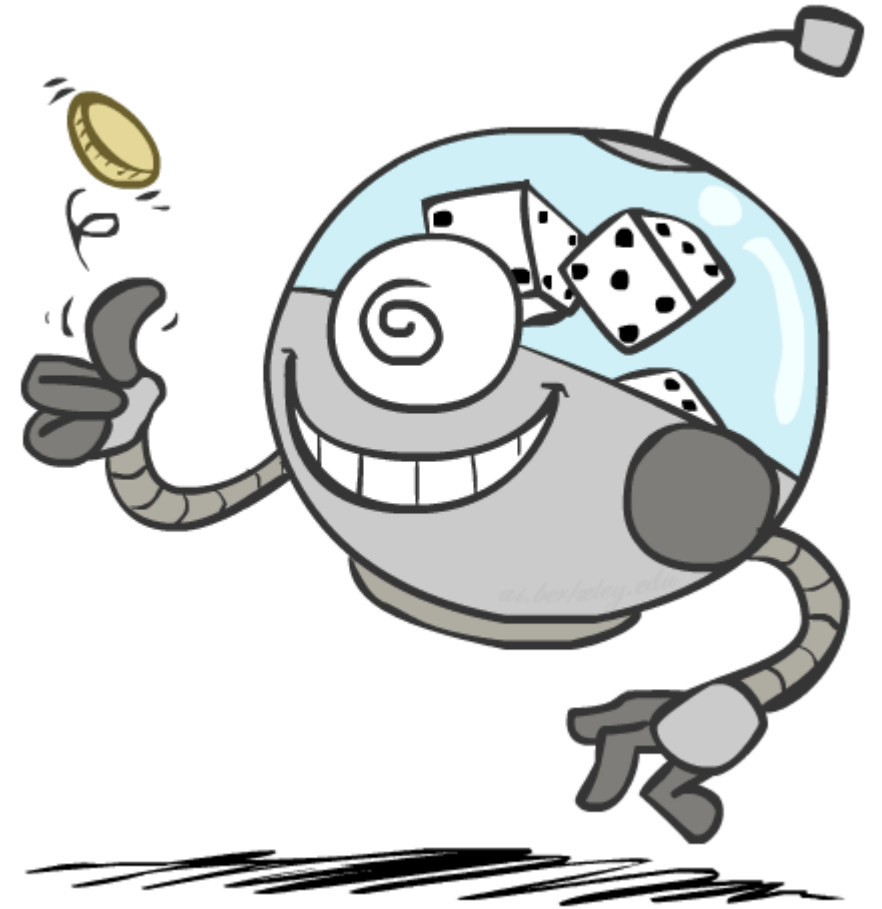
# Our Status in CSE573

- We're done with Search and planning
- We are done with learning to make decisions
- Probabilistic Reasoning and Machine Learning
  - Diagnosis
  - Speech recognition
  - Tracking objects
  - Robot mapping
  - Genetics
  - Error correcting codes
  - ... lots more!



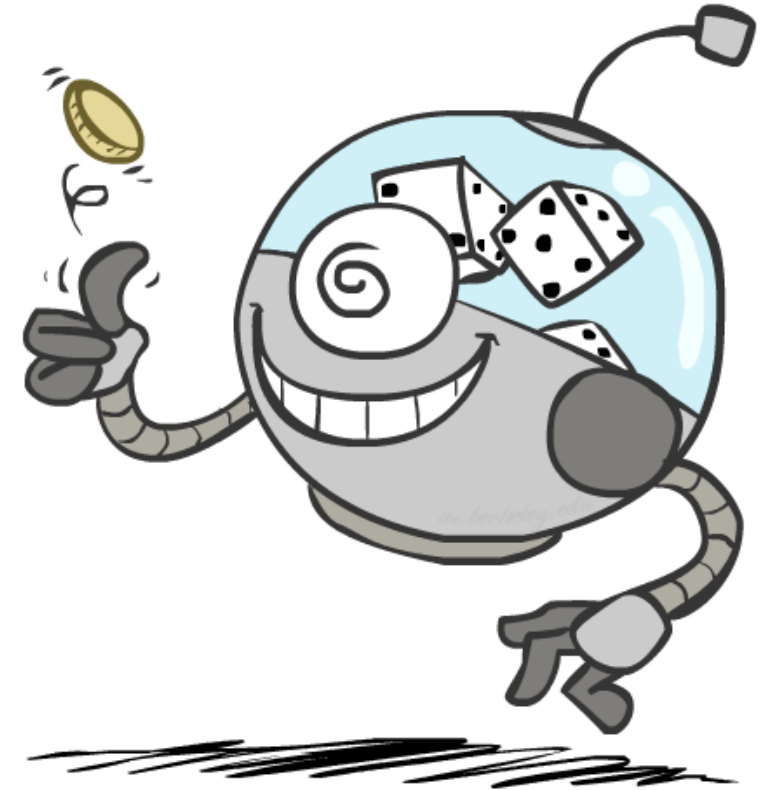
# Today

- Probability
- Bayes Nets
- You'll need all this stuff for the next few weeks, so make sure you go over it now!



# Random Variables

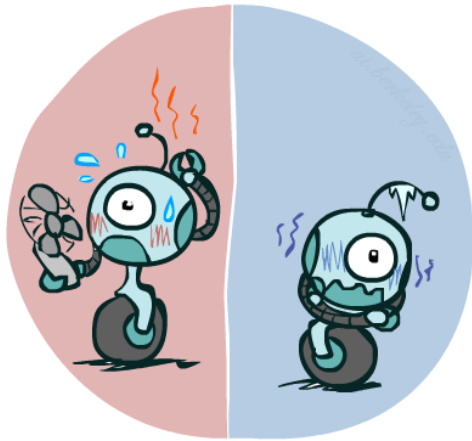
- A random variable is some aspect of the world about which we (may) have uncertainty
  - $R$  = Is it raining?
  - $T$  = Is it hot or cold?
  - $D$  = How long will it take to drive to work?
  - $L$  = Where is the ghost?
- We denote random variables with capital letters
- Random variables have domains
  - $R$  in  $\{\text{true}, \text{false}\}$  (often write as  $\{+r, -r\}$ )
  - $T$  in  $\{\text{hot}, \text{cold}\}$
  - $D$  in  $[0, \infty)$
  - $L$  in possible locations, maybe  $\{(0,0), (0,1), \dots\}$



# Probability Distributions

- Associate a probability with each outcome

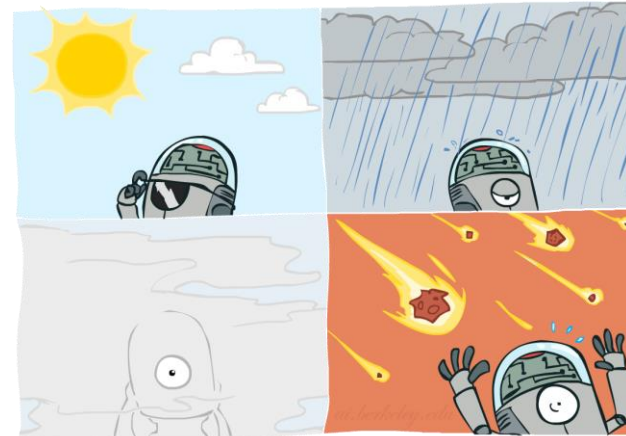
- Temperature:



$P(T)$

T	P
hot	0.5
cold	0.5

- Weather:



$P(W)$

W	P
sun	0.6
rain	0.1
fog	0.3
meteor	0.0

# Probability Distributions

- Unobserved random variables have distributions

$P(T)$

T	P
hot	0.5
cold	0.5

$P(W)$

W	P
sun	0.6
rain	0.1
fog	0.3
meteor	0.0

Shorthand notation:

$$\begin{aligned}P(\textit{hot}) &= P(T = \textit{hot}), \\P(\textit{cold}) &= P(T = \textit{cold}), \\P(\textit{rain}) &= P(W = \textit{rain}), \\&\dots\end{aligned}$$

OK if all domain entries are unique

- A distribution is a TABLE of probabilities of values
- A probability (lower case value) is a single number

$$P(W = \textit{rain}) = 0.1$$

- Must have:  $\forall x \ P(X = x) \geq 0$  and  $\sum_x P(X = x) = 1$

# Joint Distributions

- A *joint distribution* over a set of random variables:  $X_1, X_2, \dots, X_n$  specifies a real number for each assignment (or *outcome*):

$$P(X_1 = x_1, X_2 = x_2, \dots, X_n = x_n)$$

$$P(x_1, x_2, \dots, x_n)$$

- Must obey:  $P(x_1, x_2, \dots, x_n) \geq 0$

$$\sum_{(x_1, x_2, \dots, x_n)} P(x_1, x_2, \dots, x_n) = 1$$

$$P(T, W)$$

T	W	P
hot	sun	0.4
hot	rain	0.1
cold	sun	0.2
cold	rain	0.3

- Size of distribution if  $n$  variables with domain sizes  $d$ ?
  - For all but the smallest distributions, impractical to write out!

# Events

- An *event* is a set  $E$  of outcomes

$$P(E) = \sum_{(x_1 \dots x_n) \in E} P(x_1 \dots x_n)$$

- From a joint distribution, we can calculate the probability of any event
  - Probability that it's hot AND sunny?
  - Probability that it's hot?
  - Probability that it's hot OR sunny?
- Typically, the events we care about are *partial assignments*, like  $P(T=\text{hot})$

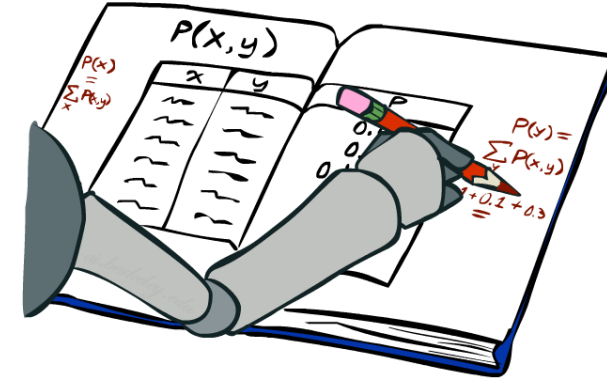
$P(T, W)$

T	W	P
hot	sun	0.4
hot	rain	0.1
cold	sun	0.2
cold	rain	0.3



# Marginal Distributions

- Marginal distributions are sub-tables which eliminate variables
- Marginalization (summing out): Combine collapsed rows by adding



$P(T, W)$

T	W	P
hot	sun	0.4
hot	rain	0.1
cold	sun	0.2
cold	rain	0.3



$$P(t) = \sum_s P(t, s)$$

$P(T)$

T	P
hot	0.5
cold	0.5



$$P(s) = \sum_t P(t, s)$$

$P(W)$

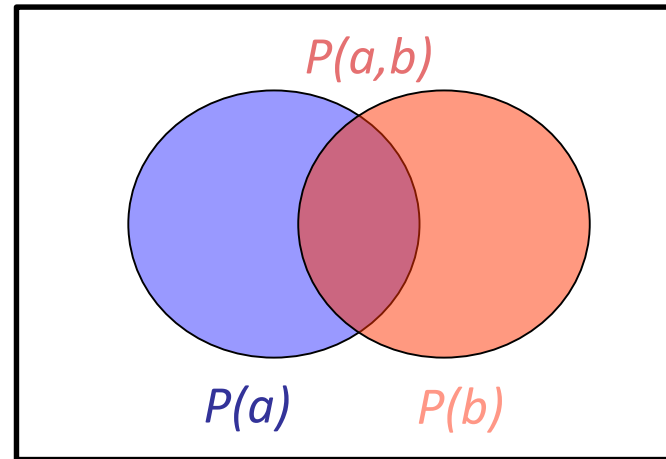
W	P
sun	0.6
rain	0.4

$$P(X_1 = x_1) = \sum_{x_2} P(X_1 = x_1, X_2 = x_2)$$

# Conditional Probabilities

- A simple relation between joint and conditional probabilities
  - In fact, this is taken as the *definition* of a conditional probability

$$P(a|b) = \frac{P(a, b)}{P(b)}$$



$P(T, W)$

T	W	P
hot	sun	0.4
hot	rain	0.1
cold	sun	0.2
cold	rain	0.3

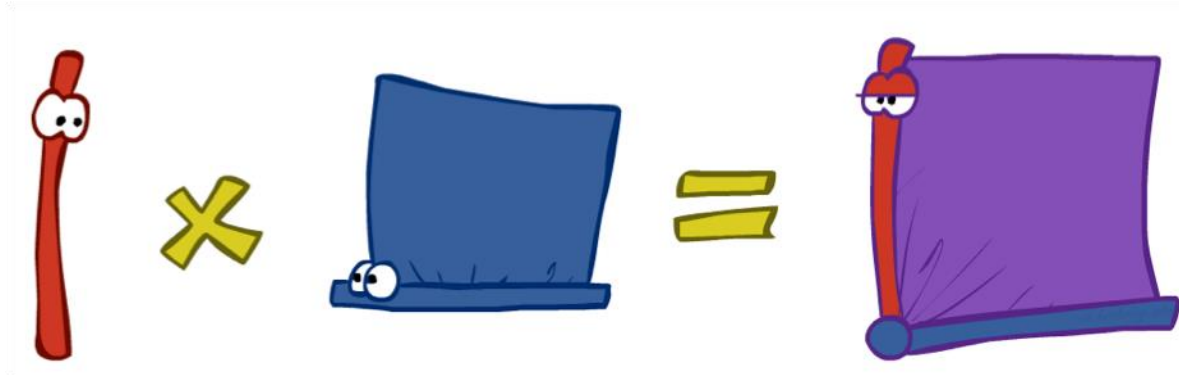
$$P(W = s|T = c) = \frac{P(W = s, T = c)}{P(T = c)} = \frac{0.2}{0.5} = 0.4$$

$$\begin{aligned} &= P(W = s, T = c) + P(W = r, T = c) \\ &= 0.2 + 0.3 = 0.5 \end{aligned}$$

# The Product Rule

- Sometimes have conditional distributions but want the joint

$$P(y)P(x|y) = P(x, y) \quad \longleftrightarrow \quad P(x|y) = \frac{P(x, y)}{P(y)}$$



# The Product Rule

$$P(y)P(x|y) = P(x, y)$$

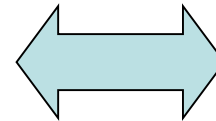
- Example:

$P(W)$

R	P
sun	0.8
rain	0.2

$P(D|W)$

D	W	P
wet	sun	0.1
dry	sun	0.9
wet	rain	0.7
dry	rain	0.3



$P(D, W)$

D	W	P
wet	sun	
dry	sun	
wet	rain	
dry	rain	

# The Chain Rule

---

- More generally, can always write any joint distribution as an incremental product of conditional distributions

$$P(x_1, x_2, x_3) = P(x_1)P(x_2|x_1)P(x_3|x_1, x_2)$$

$$P(x_1, x_2, \dots, x_n) = \prod_i P(x_i|x_1 \dots x_{i-1})$$

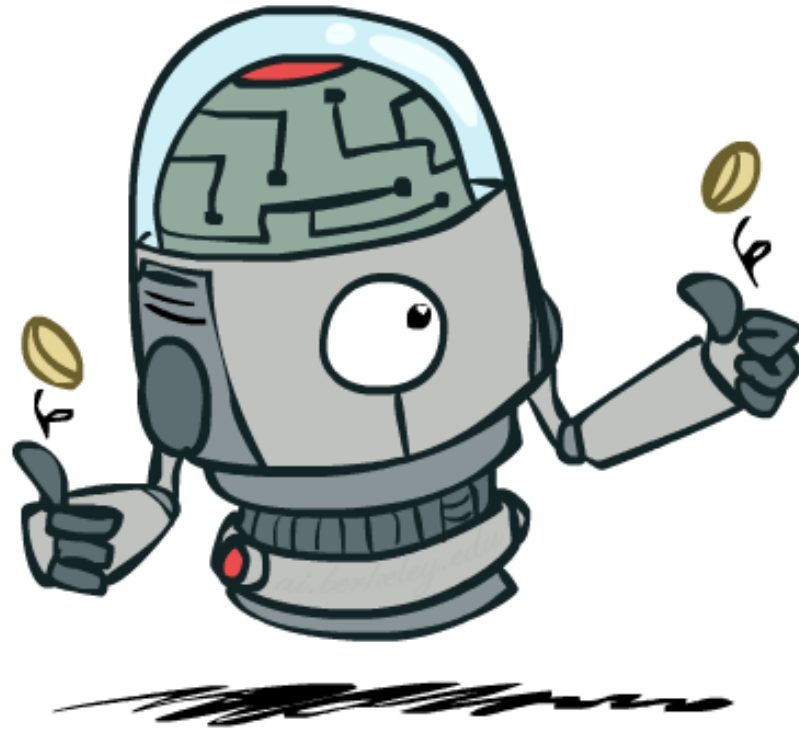
# Probabilistic Models

- Models describe how (a portion of) the world works
- **Models are always simplifications**
  - May not account for every variable
  - May not account for all interactions between variables
  - “All models are wrong; but some are useful.”  
– George E. P. Box
- What do we do with probabilistic models?
  - We (or our agents) need to reason about unknown variables, given evidence
  - Example: explanation (diagnostic reasoning)
  - Example: prediction (causal reasoning)



# Independence

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# Independence

- Two variables are *independent* if:

$$\forall x, y : P(x, y) = P(x)P(y)$$

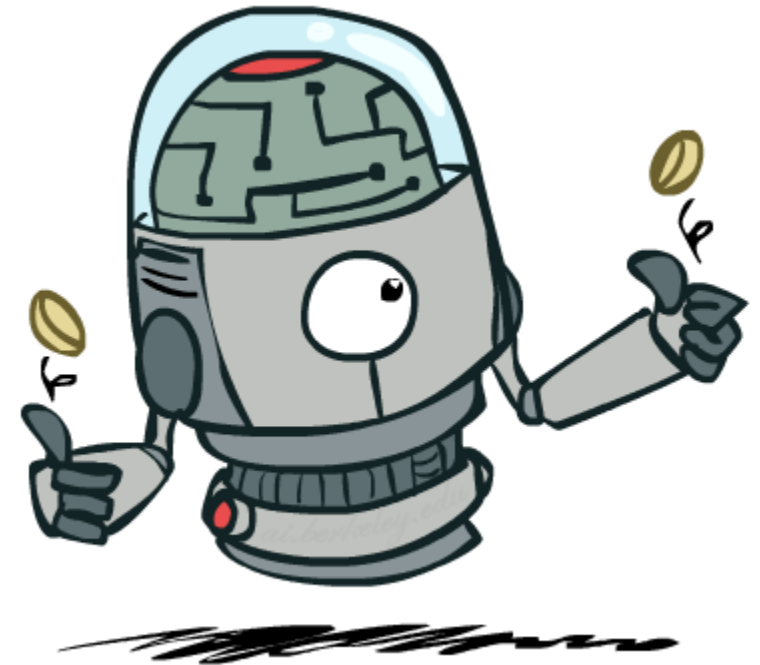
- This says that their joint distribution *factors* into a product two simpler distributions
- Another form:

$$\forall x, y : P(x|y) = P(x)$$

- We write:  $X \perp\!\!\!\perp Y$

- Independence is a *simplifying modeling assumption*

- Empirical* joint distributions: at best “close” to independent
- What could we assume for {Weather, Traffic, Cavity, Toothache}?





# Example: Independence?

$P_1(T, W)$

T	W	P
hot	sun	0.4
hot	rain	0.1
cold	sun	0.2
cold	rain	0.3

$P(T)$

T	P
hot	0.5
cold	0.5

$P_2(T, W)$

T	W	P
hot	sun	0.3
hot	rain	0.2
cold	sun	0.3
cold	rain	0.2

$P(W)$

W	P
sun	0.6
rain	0.4

# Example: Independence

- N fair, independent coin flips:

$P(X_1)$

H	0.5
T	0.5

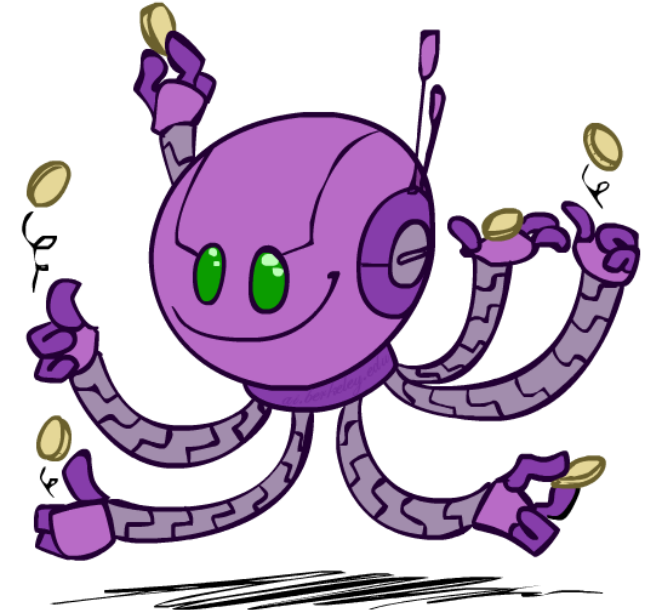
$P(X_2)$

H	0.5
T	0.5

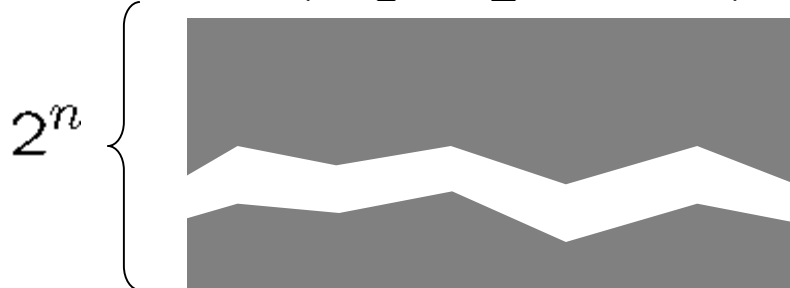
...

$P(X_n)$

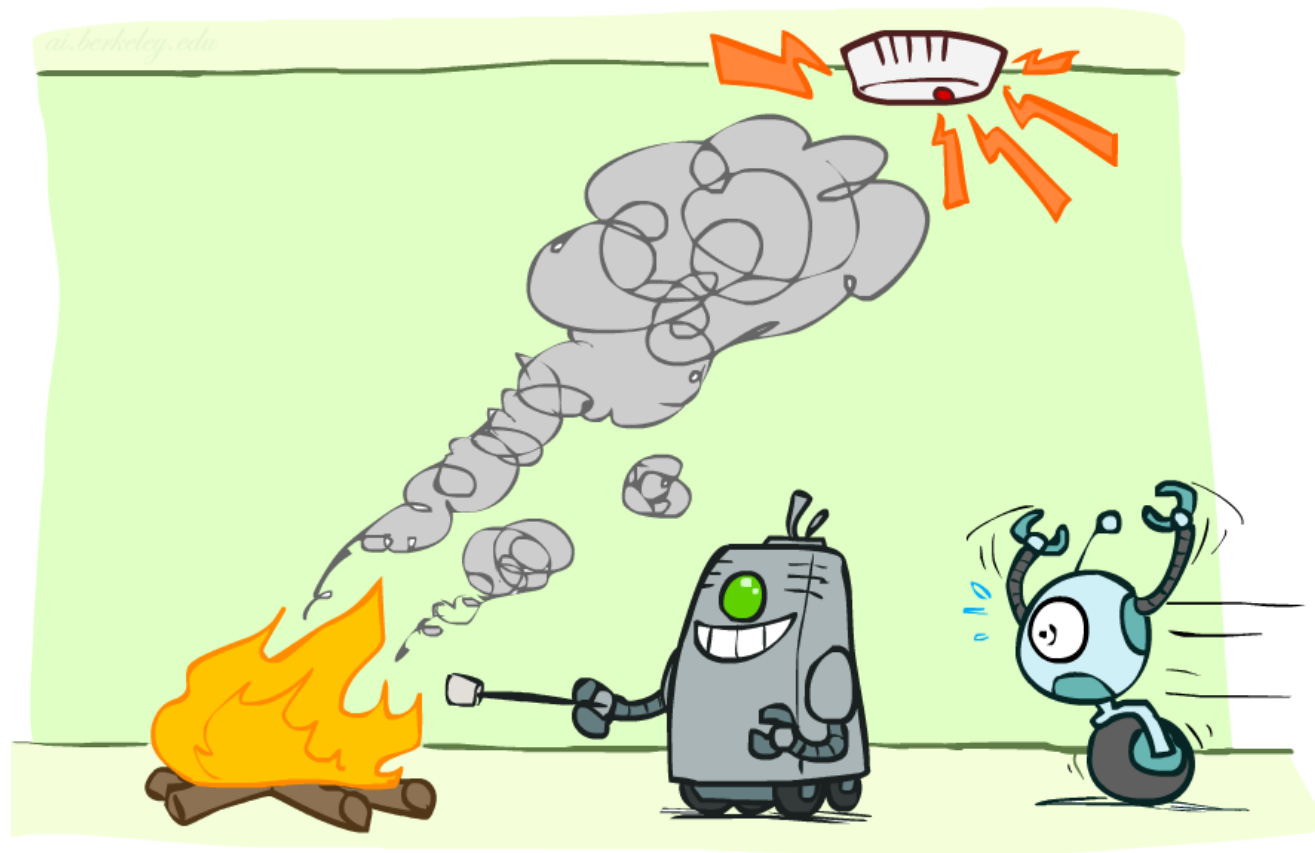
H	0.5
T	0.5



$P(X_1, X_2, \dots, X_n)$

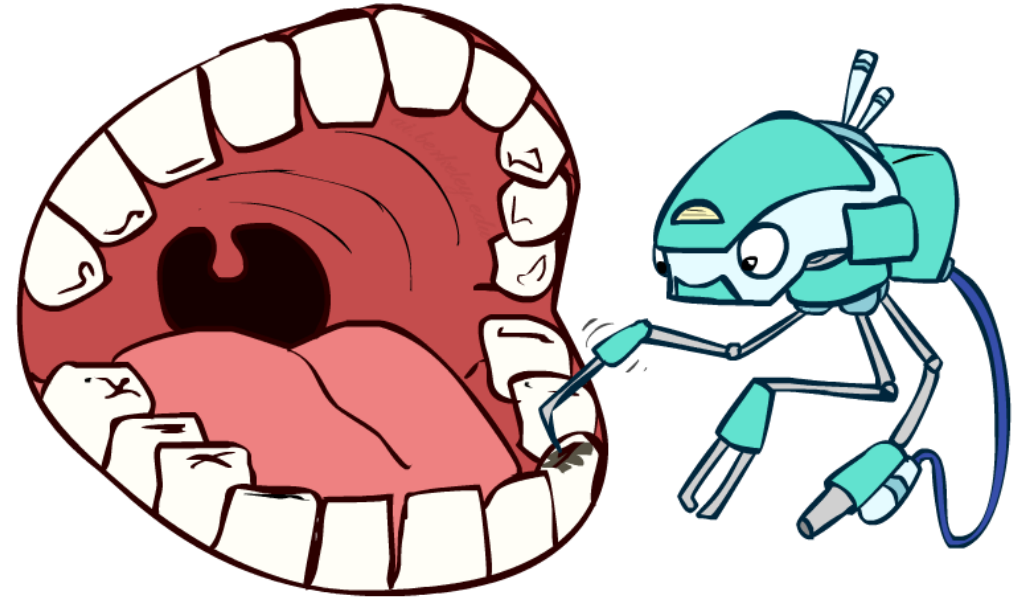


# Conditional Independence



# Conditional Independence

- $P(\text{Toothache}, \text{Cavity}, \text{Catch})$
- If I have a cavity, the probability that the probe catches in it doesn't depend on whether I have a toothache:
  - $P(+\text{catch} \mid +\text{toothache}, +\text{cavity}) = P(+\text{catch} \mid +\text{cavity})$
- The same independence holds if I don't have a cavity:
  - $P(+\text{catch} \mid +\text{toothache}, -\text{cavity}) = P(+\text{catch} \mid -\text{cavity})$
- Catch is *conditionally independent* of Toothache given Cavity:
  - $P(\text{Catch} \mid \text{Toothache}, \text{Cavity}) = P(\text{Catch} \mid \text{Cavity})$
- Equivalent statements:
  - $P(\text{Toothache} \mid \text{Catch}, \text{Cavity}) = P(\text{Toothache} \mid \text{Cavity})$
  - $P(\text{Toothache}, \text{Catch} \mid \text{Cavity}) = P(\text{Toothache} \mid \text{Cavity}) P(\text{Catch} \mid \text{Cavity})$
  - One can be derived from the other easily



# Conditional Independence

- Unconditional (absolute) independence very rare (why?)
- *Conditional independence* is our most basic and robust form of knowledge about uncertain environments.

- X is conditionally independent of Y given Z

$$X \perp\!\!\!\perp Y | Z$$

if and only if:

$$\forall x, y, z : P(x, y | z) = P(x | z)P(y | z)$$

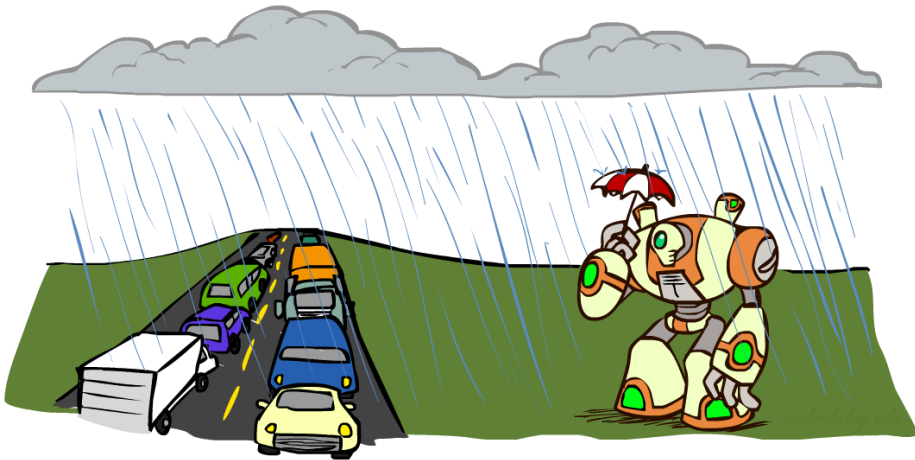
or, equivalently, if and only if

$$\forall x, y, z : P(x | z, y) = P(x | z)$$

# Conditional Independence

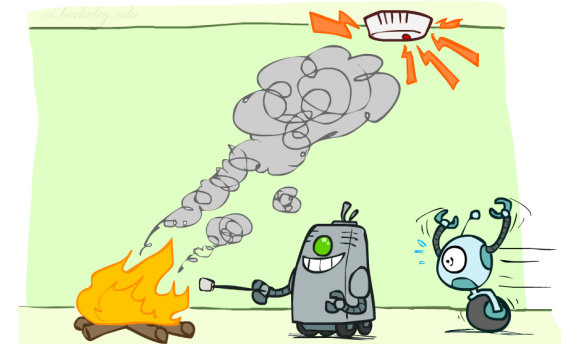
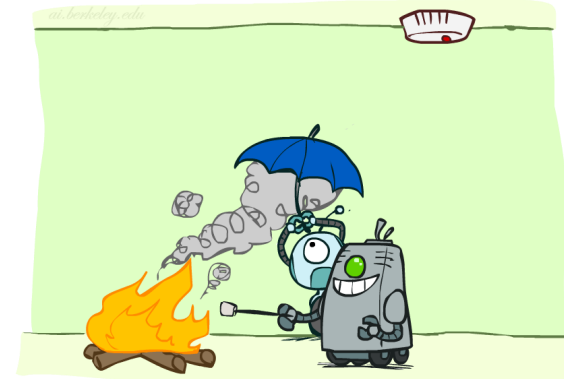
- What about this domain:

- Traffic
- Umbrella
- Raining



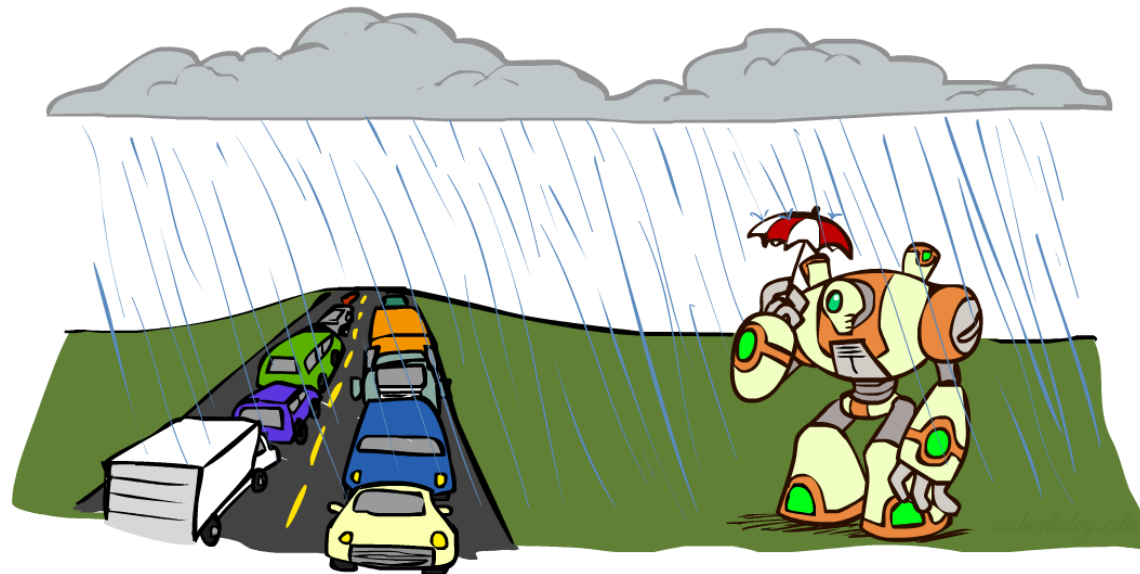
- What about this domain:

- Fire
- Smoke
- Alarm



# Conditional Independence

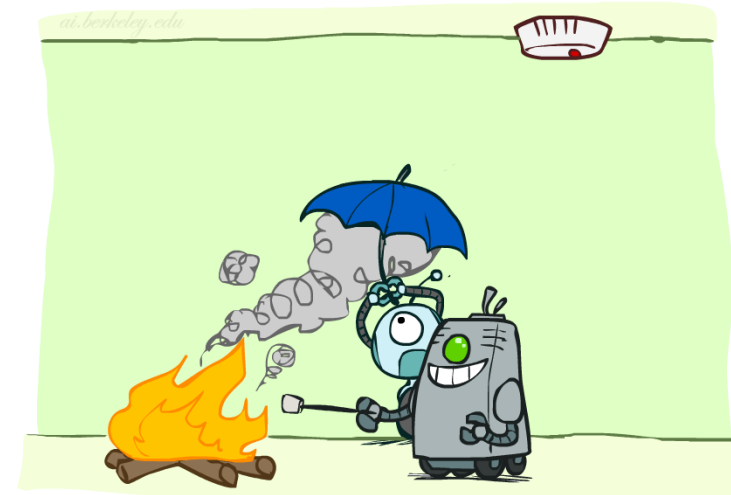
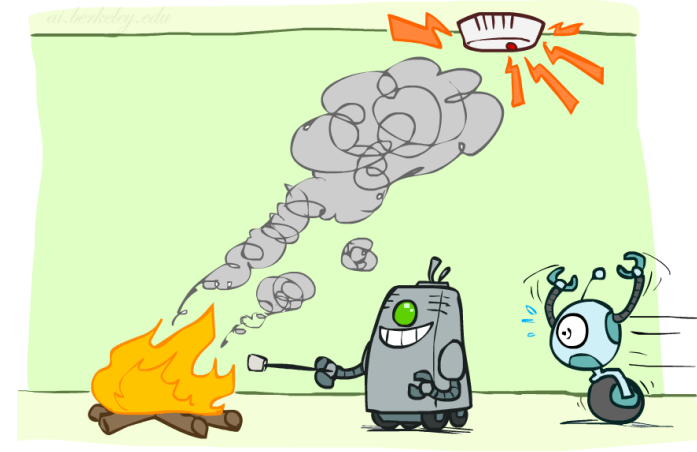
- What about this domain:
  - Traffic
  - Umbrella
  - Raining



# Conditional Independence

- What about this domain:

- Fire
- Smoke
- Alarm





# Conditional Independence and the Chain Rule

- Chain rule:  $P(X_1, X_2, \dots, X_n) = P(X_1)P(X_2|X_1)P(X_3|X_1, X_2) \dots$

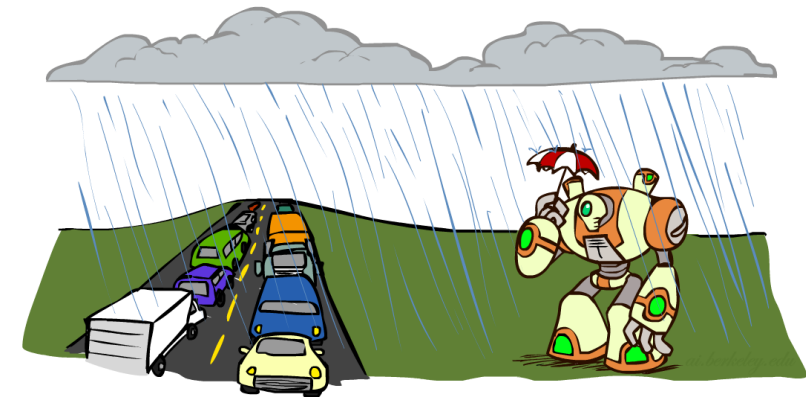
- Trivial decomposition:

$$P(\text{Traffic}, \text{Rain}, \text{Umbrella}) = \\ P(\text{Rain})P(\text{Traffic}|\text{Rain})P(\text{Umbrella}|\text{Rain}, \text{Traffic})$$

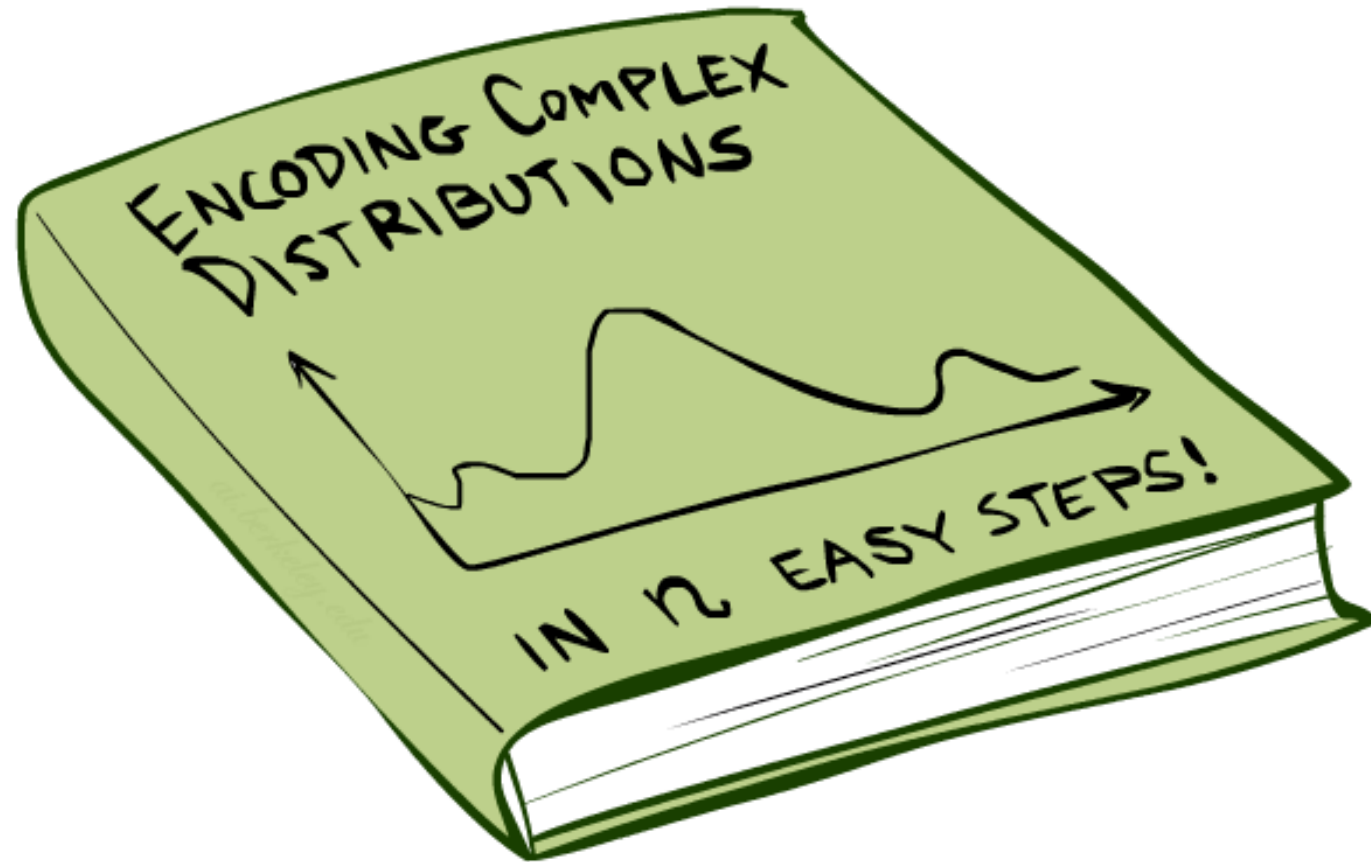
- With assumption of conditional independence:

$$P(\text{Traffic}, \text{Rain}, \text{Umbrella}) = \\ P(\text{Rain})P(\text{Traffic}|\text{Rain})P(\text{Umbrella}|\text{Rain})$$

- We can represent joint distributions by multiplying these simpler local distributions.
- Bayes' nets / graphical models help us express conditional independence assumptions

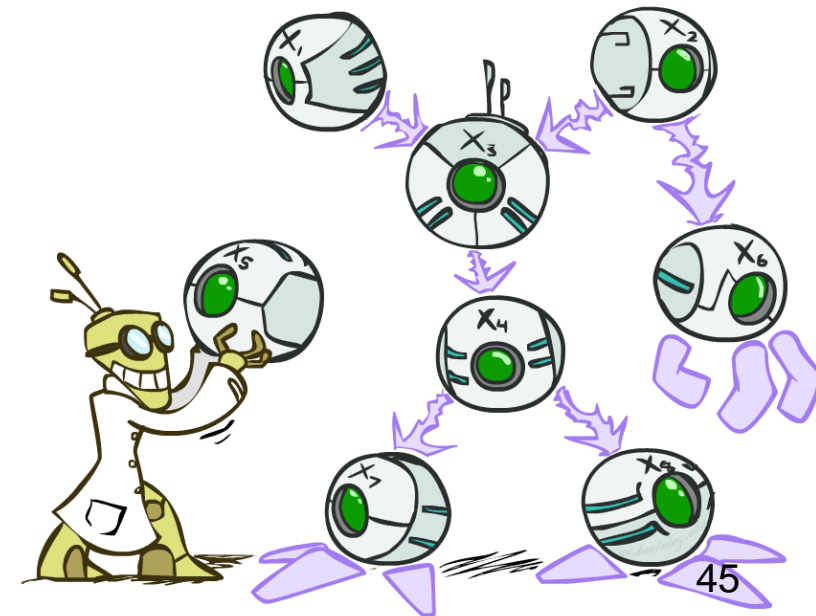


# Bayes' Nets: Big Picture

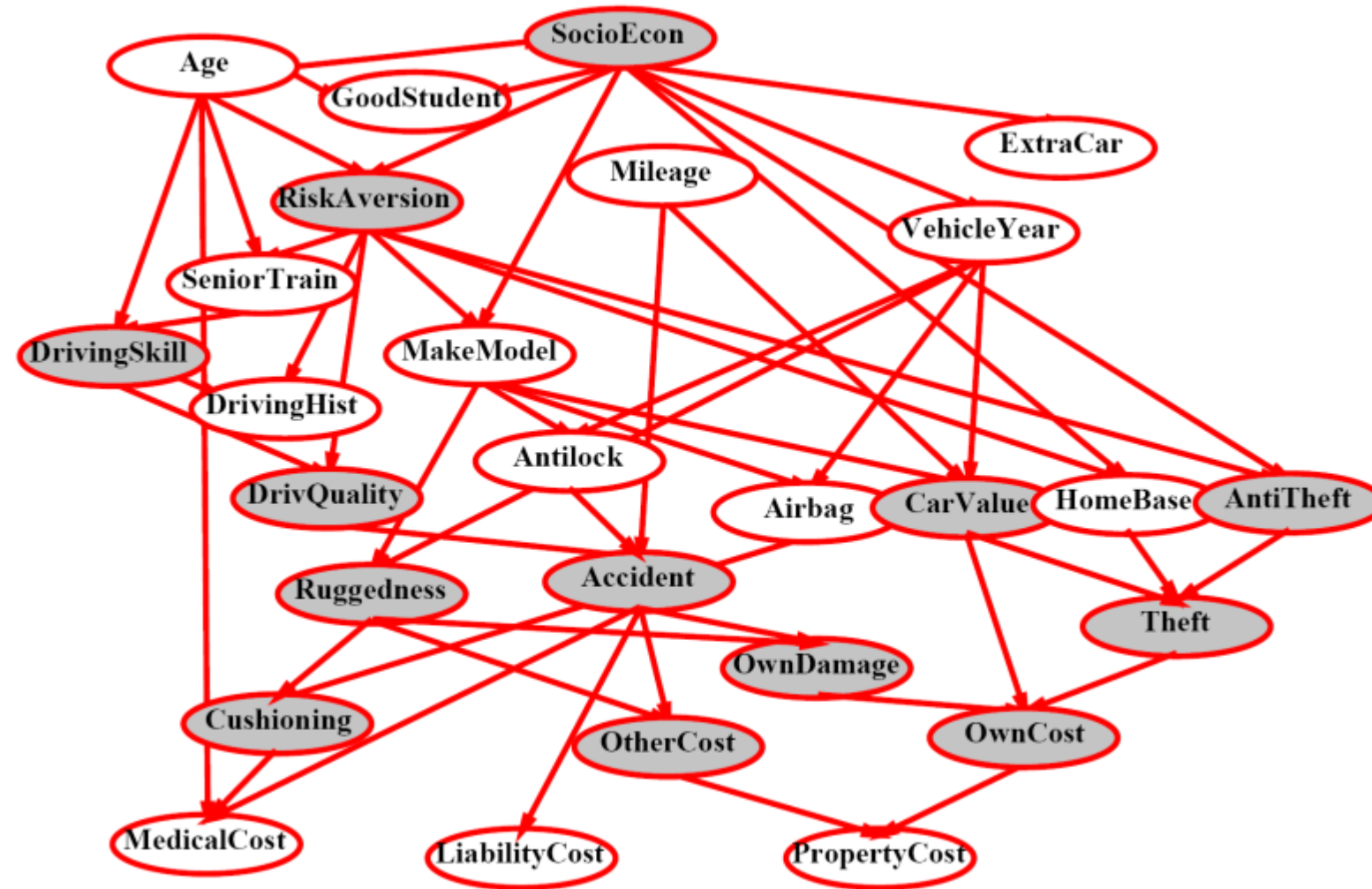


# Bayes' Nets: Big Picture

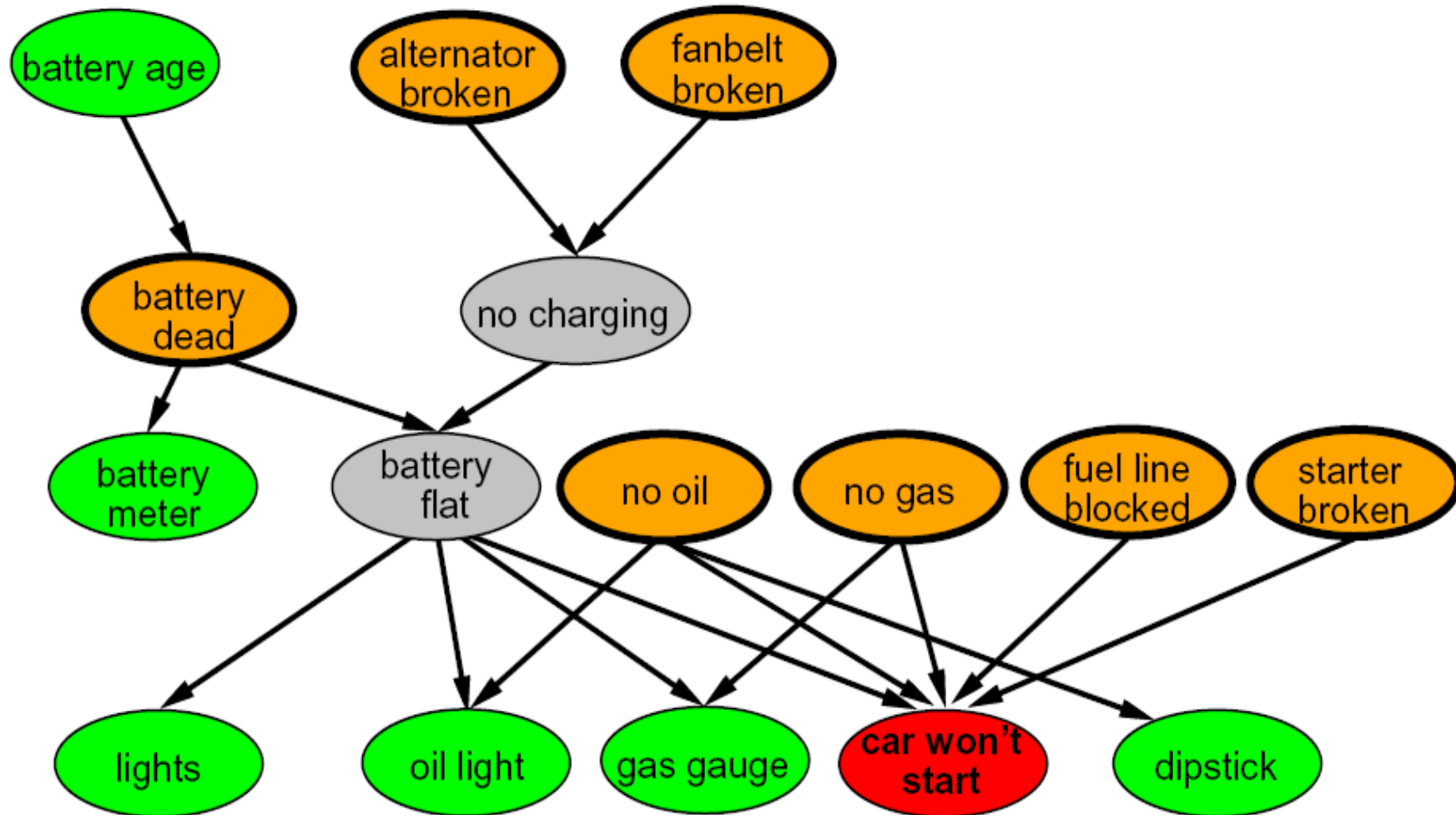
- Two problems with using full joint distribution tables as our probabilistic models:
  - Unless there are only a few variables, the joint is WAY too big to represent explicitly
  - Hard to learn (estimate) anything empirically about more than a few variables at a time
- **Bayes' nets:** a technique for describing complex joint distributions (models) using simple, local distributions (conditional probabilities)
  - More properly called **graphical models**
  - We describe how variables locally interact
  - Local interactions chain together to give global, indirect interactions
  - For about 10 min, we'll be vague about how these interactions are specified



# Example Bayes' Net: Insurance

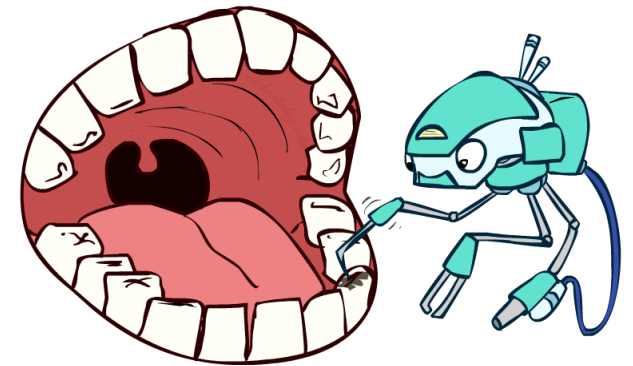
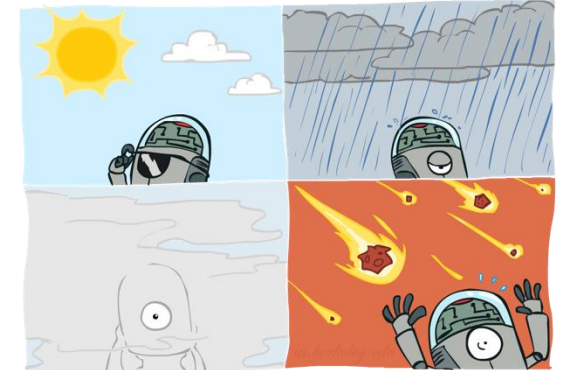
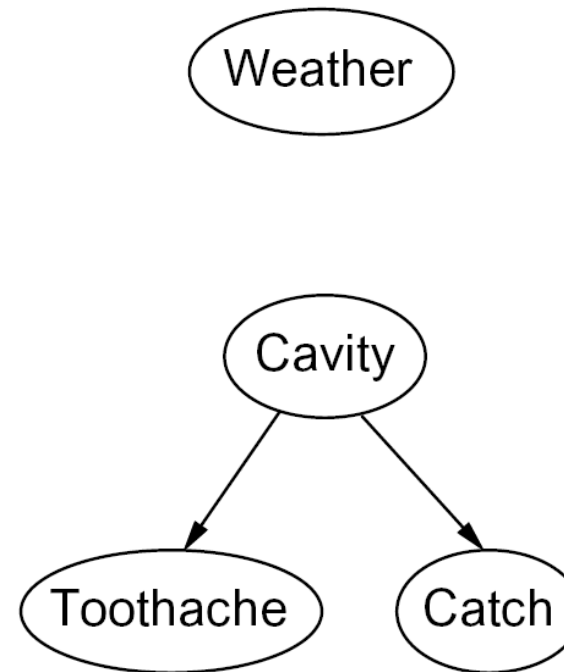


# Example Bayes' Net: Car



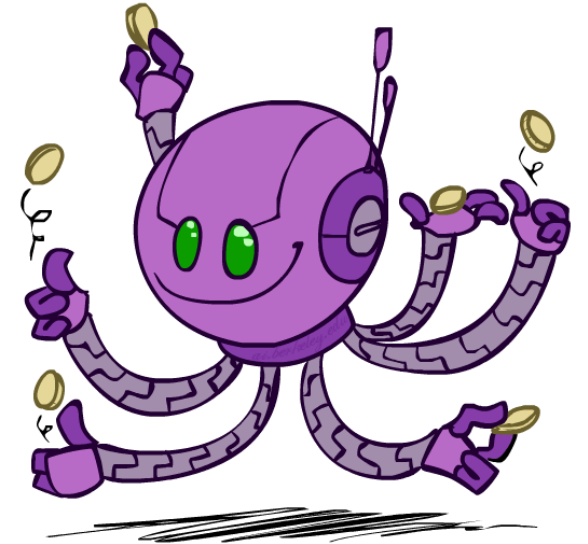
# Graphical Model Notation

- **Nodes: variables (with domains)**
  - Can be assigned (observed) or unassigned (unobserved)
- **Arcs: interactions**
  - Indicate “direct influence” between variables
  - Formally: encode conditional independence (more later)
- For now: imagine that arrows mean direct causation (in general, they don't!)



# Example: Coin Flips

- N independent coin flips

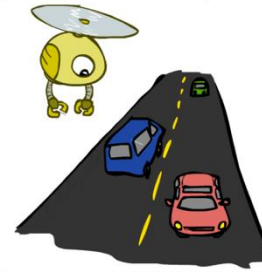


- No interactions between variables: **absolute independence**

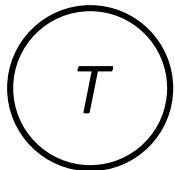
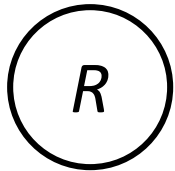
# Example: Traffic

- Variables:

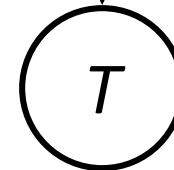
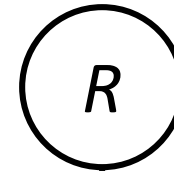
- R: It rains
- T: There is traffic



- Model 1: independence



- Model 2: rain causes traffic



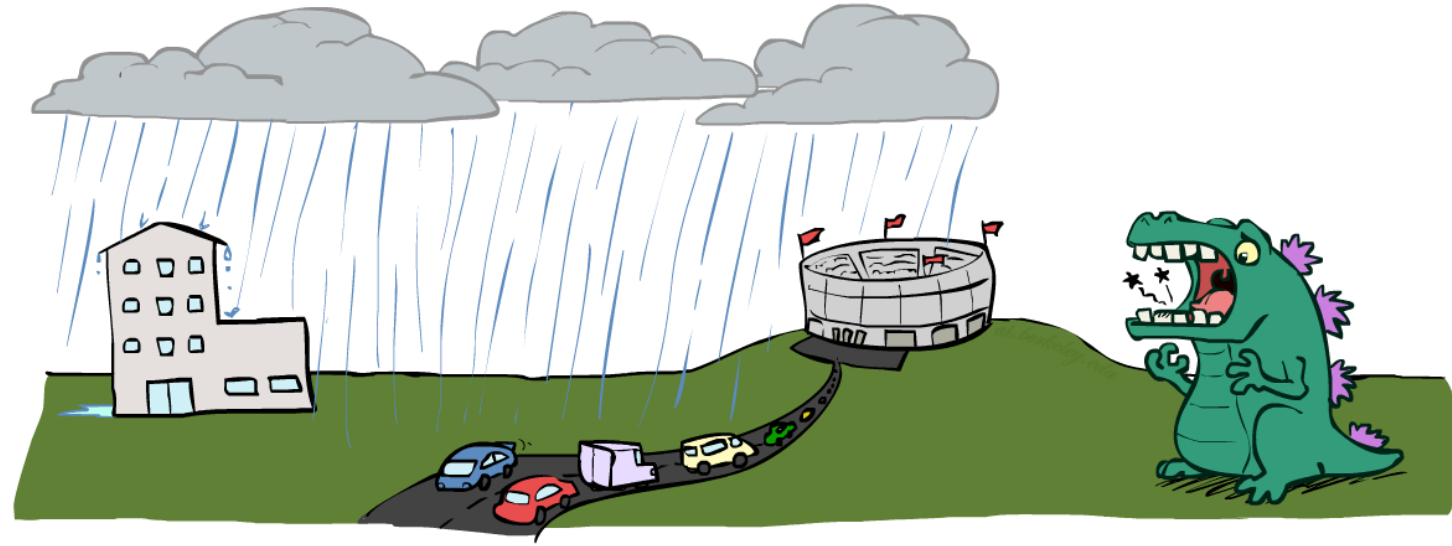
- Why is an agent using model 2 better?



# Example: Traffic II

- Variables

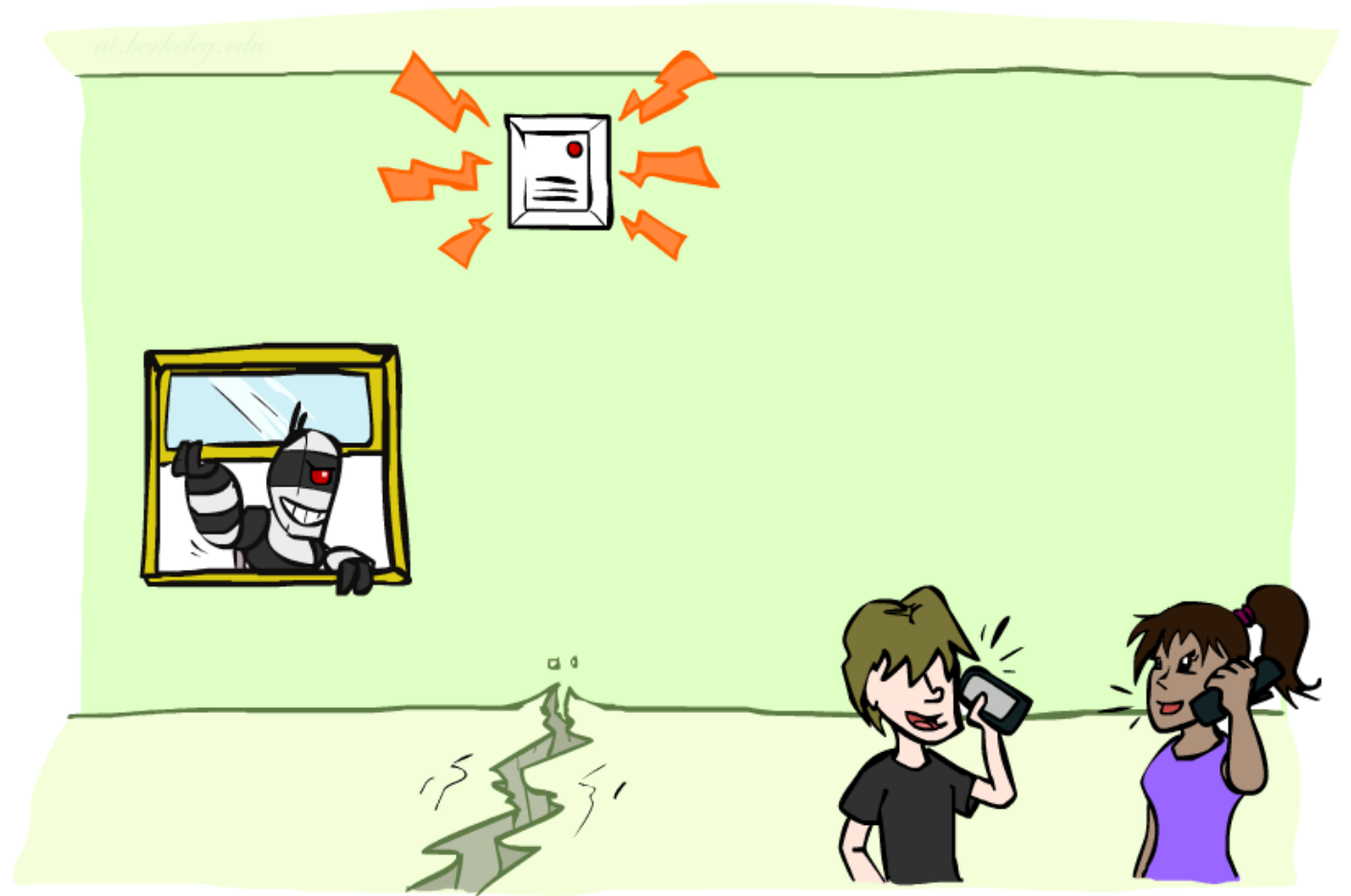
- T: Traffic
- R: It rains
- L: Low pressure
- D: Roof drips
- B: Ballgame
- C: Cavity



# Example: Alarm Network

- Variables

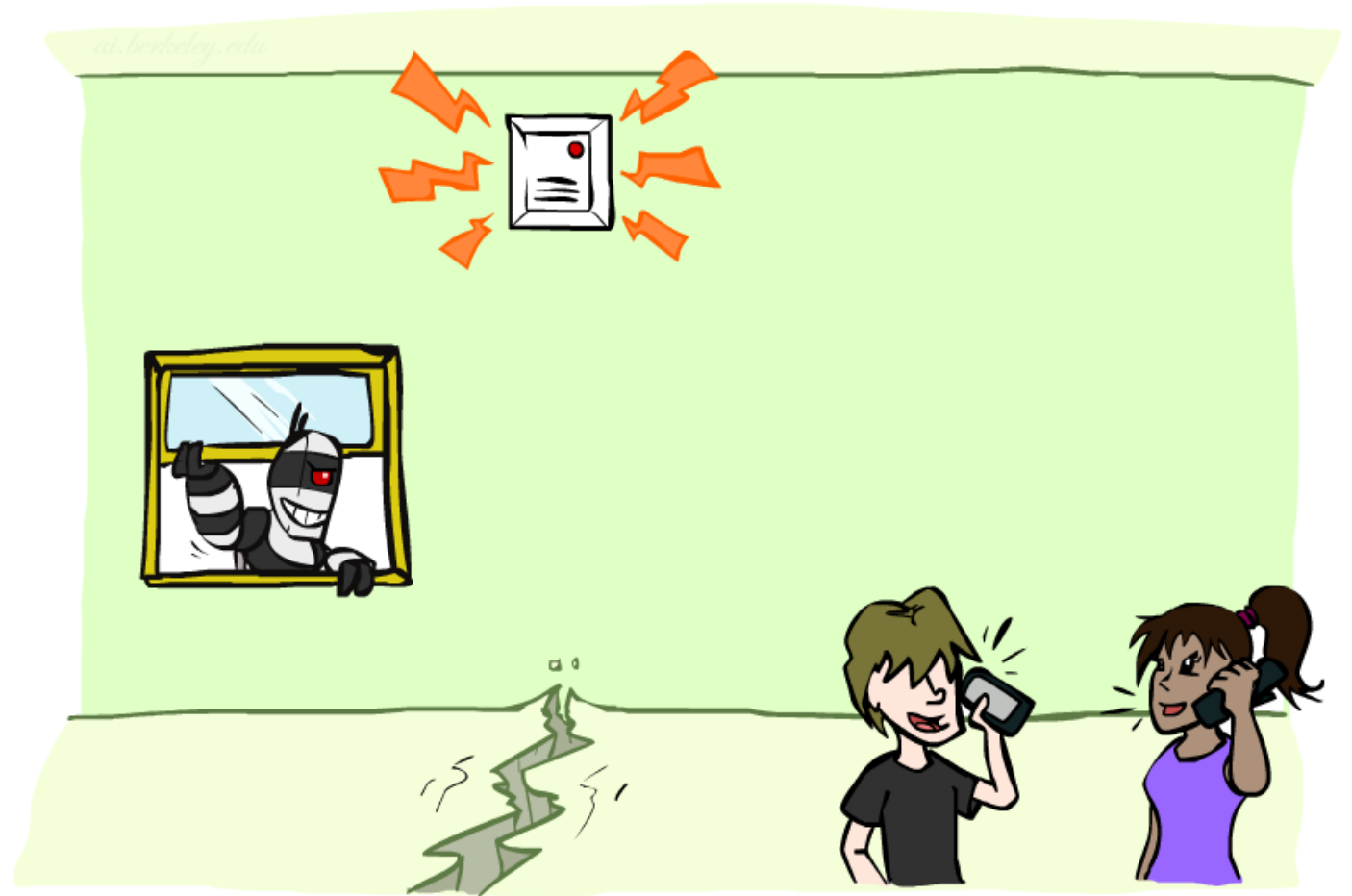
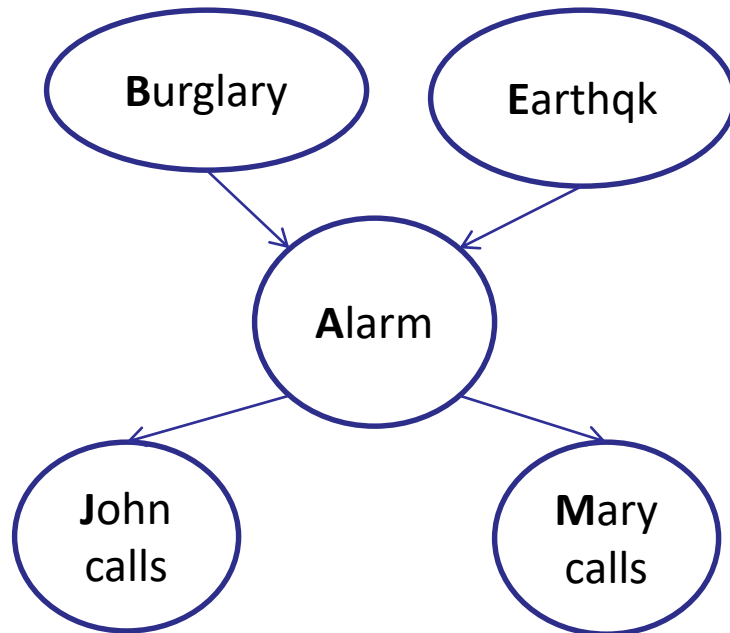
- B: Burglary
- A: Alarm goes off
- M: Mary calls
- J: John calls
- E: Earthquake!



# Example: Alarm Network

## ■ Variables

- B: Burglary
- A: Alarm goes off
- M: Mary calls
- J: John calls
- E: Earthquake!



# Bayes' Net Semantics



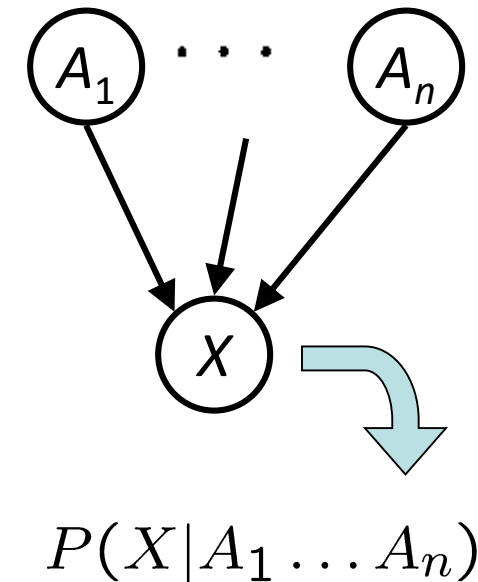
# Bayes' Net Semantics



- A set of nodes, one per variable  $X$
- A directed, acyclic graph
- A conditional distribution for each node
  - A collection of distributions over  $X$ , one for each combination of parents' values

$$P(X|a_1 \dots a_n)$$

- CPT: conditional probability table
- Description of a noisy “causal” process



*A Bayes net = Topology (graph) + Local Conditional Probabilities*

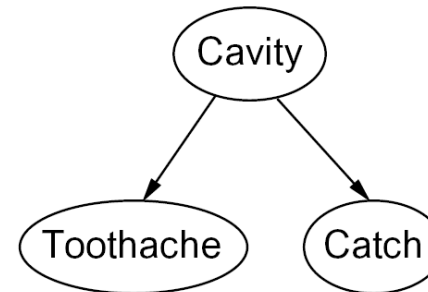
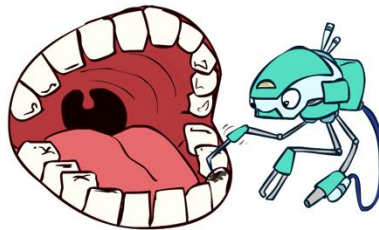
# Probabilities in BNs



- Bayes' nets **implicitly** encode joint distributions
  - As a product of local conditional distributions
  - To see what probability a BN gives to a full assignment, multiply all the relevant conditionals together:

$$P(x_1, x_2, \dots, x_n) = \prod_{i=1}^n P(x_i | \text{parents}(X_i))$$

- Example:



$$\begin{aligned} P(+cavity, +catch, -toothache) \\ = P(-toothache | +cavity) P(+catch | +cavity) P(+cavity) \end{aligned}$$

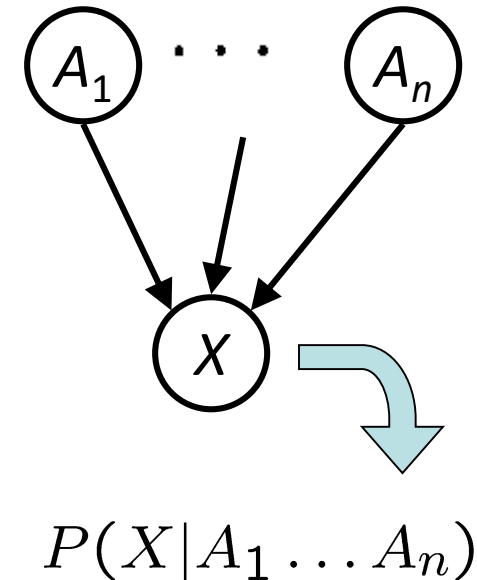
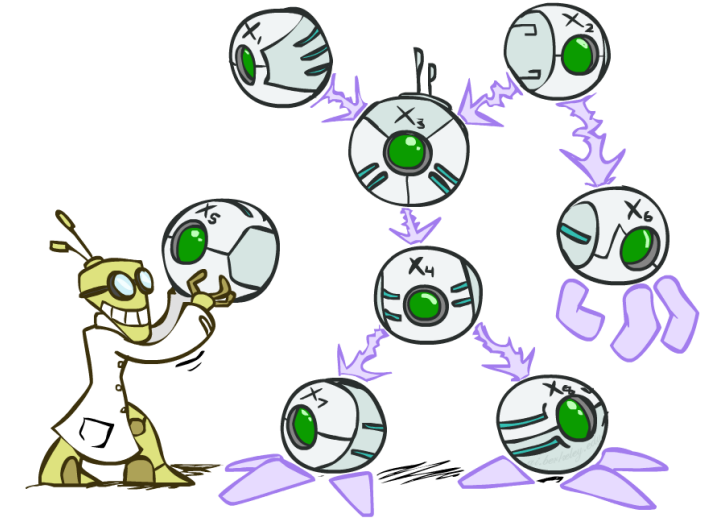
# Bayes' Net Representation

- A directed, acyclic graph, one node per random variable
- A conditional probability table (CPT) for each node
  - A collection of distributions over  $X$ , one for each combination of parents' values

$$P(X|a_1 \dots a_n)$$

- Bayes' nets implicitly encode joint distributions
  - As a product of local conditional distributions
  - To see what probability a BN gives to a full assignment, multiply all the relevant conditionals together:

$$P(x_1, x_2, \dots, x_n) = \prod_{i=1}^n P(x_i | \text{parents}(X_i))$$



# Probabilities in BNs



- Why are we guaranteed that setting

$$P(x_1, x_2, \dots, x_n) = \prod_{i=1}^n P(x_i | \text{parents}(X_i))$$

results in a proper joint distribution?

- Chain rule (valid for all distributions):  $P(x_1, x_2, \dots, x_n) = \prod_{i=1}^n P(x_i | x_1 \dots x_{i-1})$

- Assume conditional independences:  $P(x_i | x_1, \dots, x_{i-1}) = P(x_i | \text{parents}(X_i))$

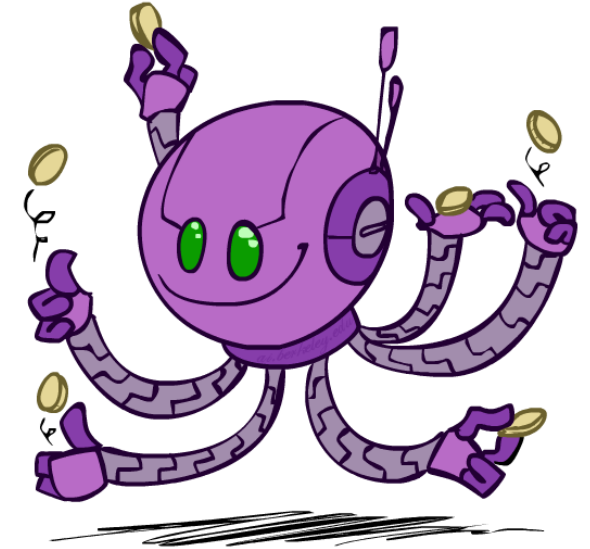
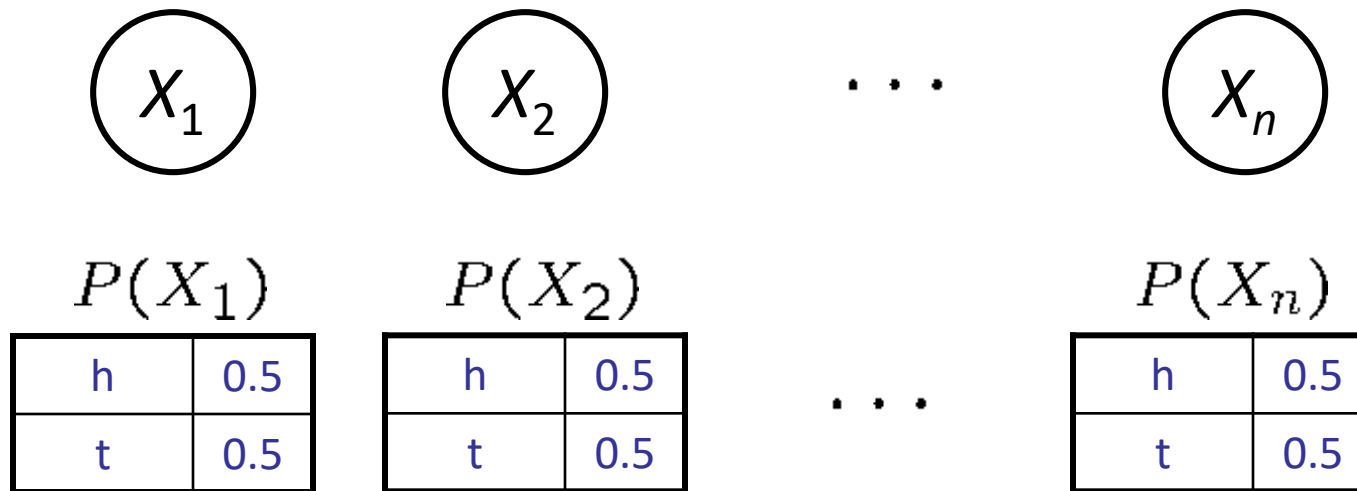
→ Consequence:  $P(x_1, x_2, \dots, x_n) = \prod_{i=1}^n P(x_i | \text{parents}(X_i))$

- Not every BN can represent every joint distribution

- The topology enforces certain conditional independencies



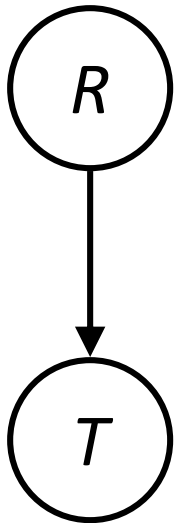
# Example: Coin Flips



$$P(h, h, t, h) = P(h)P(h)P(t)P(h)$$

*Only distributions whose variables are absolutely independent can be represented by a Bayes' net with no arcs.*

# Example: Traffic

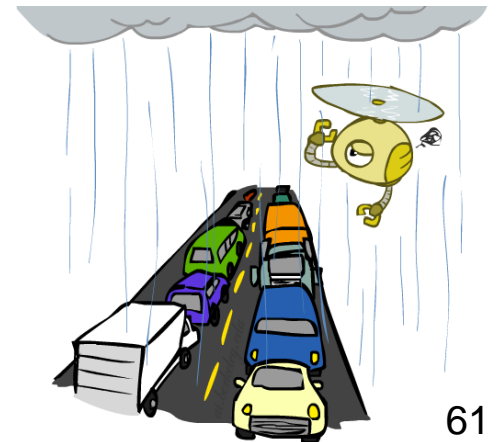
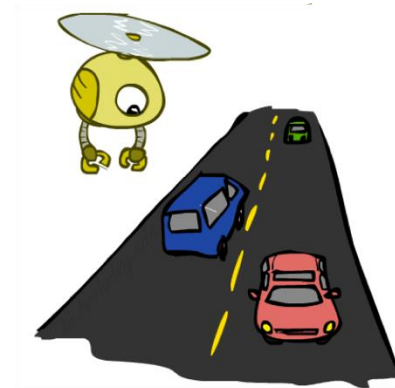

$$P(R)$$

$+r$	$1/4$
$-r$	$3/4$

$$P(T|R)$$

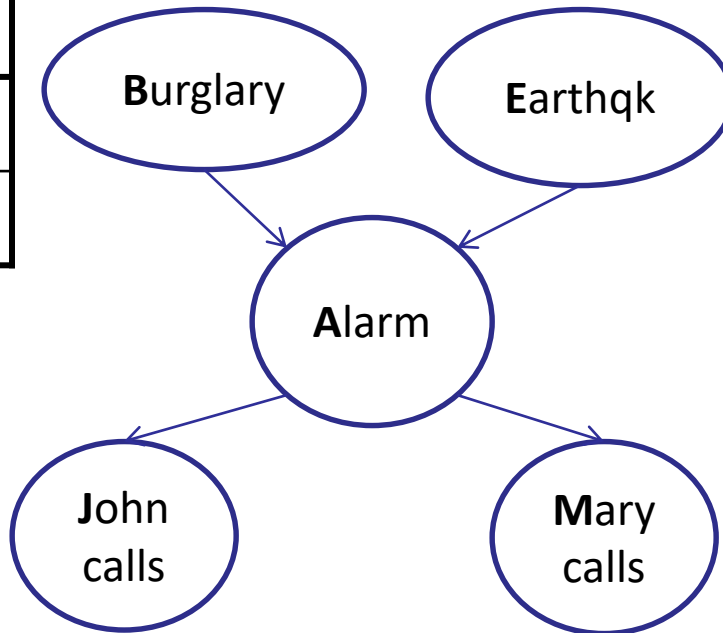
$+r$	$+t$	$3/4$
$+r$	$-t$	$1/4$
$-r$	$+t$	$1/2$
$-r$	$-t$	$1/2$

$$P(+r, -t) = P(+r)P(-t|+r) = 1/4 * 1/4$$

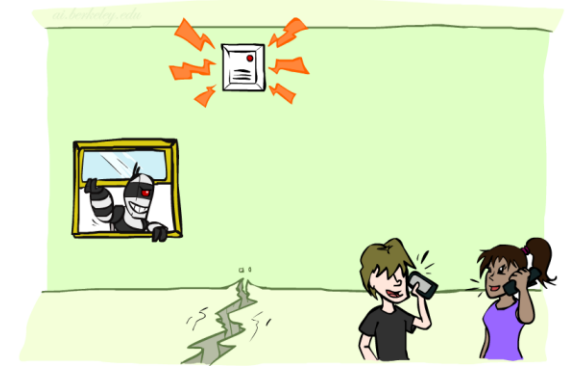


# Example: Alarm Network

B	P(B)
+b	0.001
-b	0.999



E	P(E)
+e	0.002
-e	0.998



A	J	P(J A)
+a	+j	0.9
+a	-j	0.1
-a	+j	0.05
-a	-j	0.95

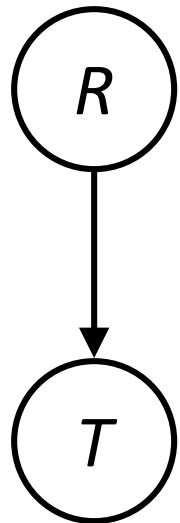
A	M	P(M A)
+a	+m	0.7
+a	-m	0.3
-a	+m	0.01
-a	-m	0.99

B	E	A	P(A B,E)
+b	+e	+a	0.95
+b	+e	-a	0.05
+b	-e	+a	0.94
+b	-e	-a	0.06
-b	+e	+a	0.29
-b	+e	-a	0.71
-b	-e	+a	0.001
-b	-e	-a	0.999

$$\frac{P(M|A)P(J|A)}{P(A|B,E)}$$

# Example: Traffic

- Causal direction



$P(R)$

+r	1/4
-r	3/4

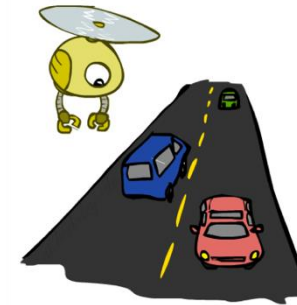
$P(T|R)$

+r	+t	3/4
	-t	1/4

-r	+t	1/2
	-t	1/2

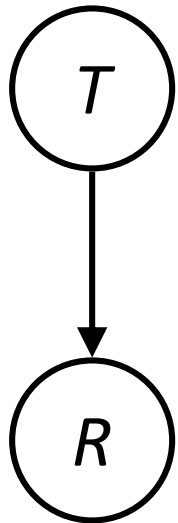
$P(T, R)$

+r	+t	3/16
+r	-t	1/16
-r	+t	6/16
-r	-t	6/16



# Example: Reverse Traffic

- Reverse causality?



$P(T)$

+t	9/16
-t	7/16

$P(R|T)$

+t	+r	1/3
	-r	2/3
-t	+r	1/7
	-r	6/7

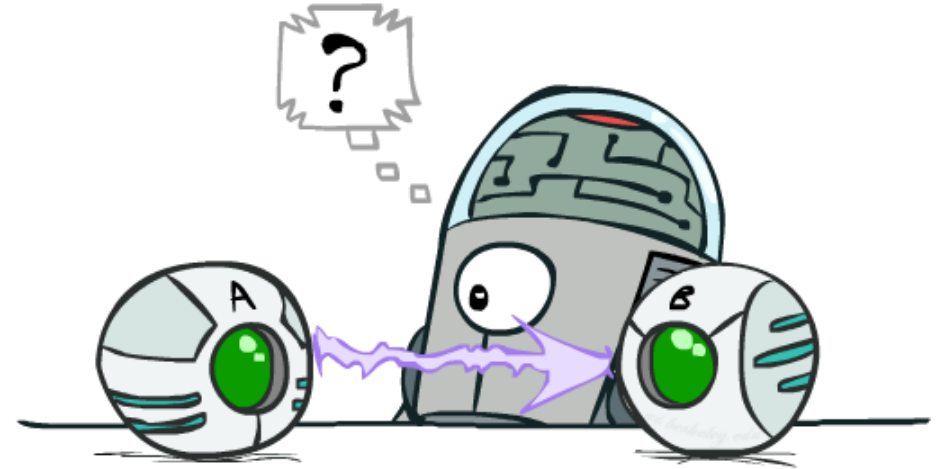


$P(T, R)$

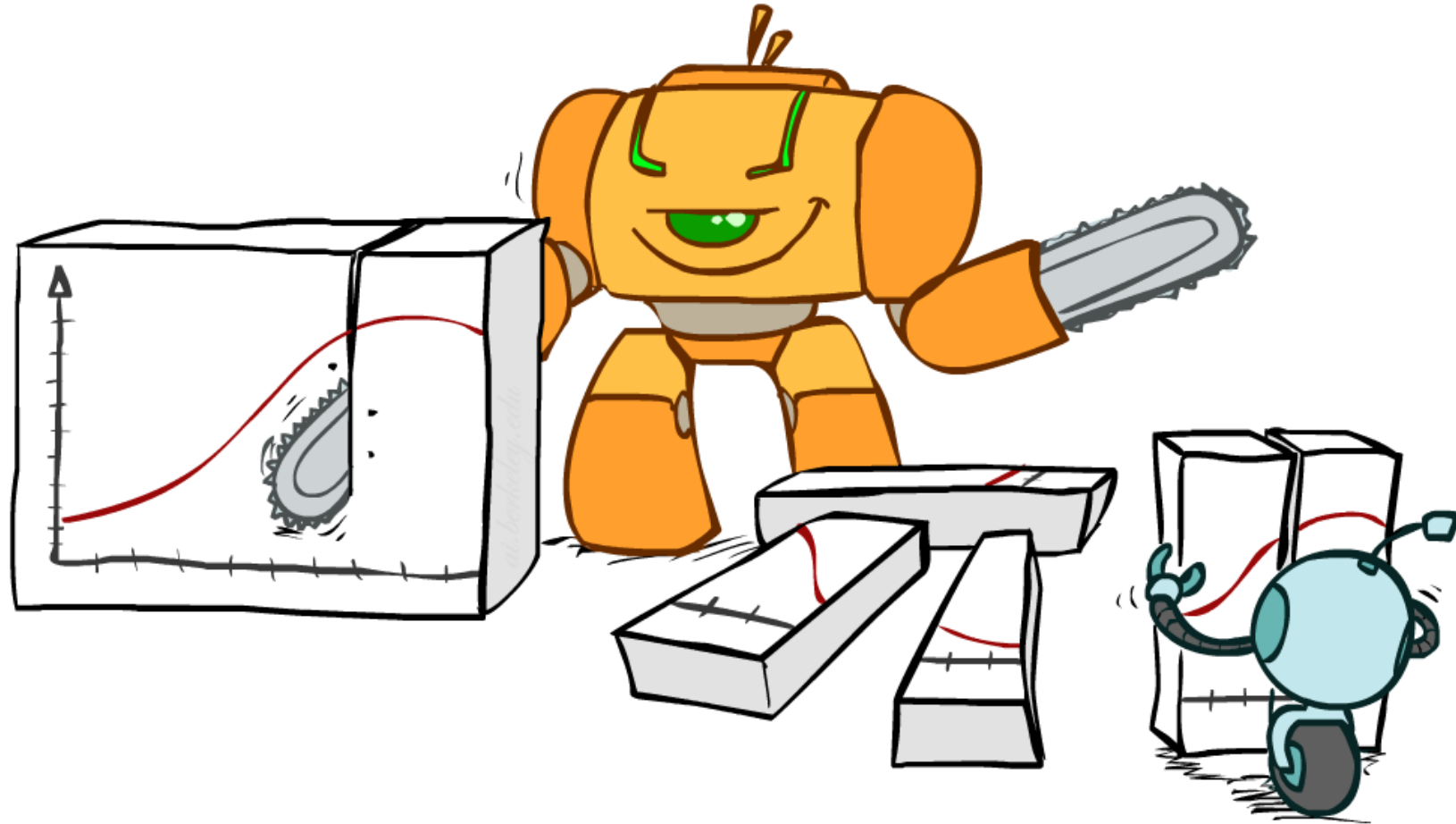
+r	+t	3/16
+r	-t	1/16
-r	+t	6/16
-r	-t	6/16

# Causality?

- When Bayes' nets reflect the true causal patterns:
  - Often simpler (nodes have fewer parents)
  - Often easier to think about
  - Often easier to elicit from experts
- BNs need not actually be causal
  - Sometimes no causal net exists over the domain (especially if variables are missing)
  - E.g. consider the variables *Traffic* and *Drips*
  - End up with arrows that reflect correlation, not causation
- What do the arrows really mean?
  - Topology may happen to encode causal structure
  - **Topology really encodes conditional independence**
$$P(x_i | x_1, \dots, x_{i-1}) = P(x_i | \text{parents}(X_i))$$



# Bayes Rule



# Bayes' Rule

- Two ways to factor a joint distribution over two variables:

$$P(x, y) = P(x|y)P(y) = P(y|x)P(x)$$

That's my rule!

- Dividing, we get:

$$P(x|y) = \frac{P(y|x)P(x)}{P(y)}$$

- Why is this at all helpful?
  - Lets us build one conditional from its reverse
  - Often one conditional is tricky but the other one is simple
  - Foundation of many systems we'll see later (e.g. ASR, MT)
- In the running for most important AI equation!





# Inference with Bayes' Rule

- Example: Diagnostic probability from causal probability:

$$P(\text{cause}|\text{effect}) = \frac{P(\text{effect}|\text{cause})P(\text{cause})}{P(\text{effect})}$$

- Example:

- M: meningitis, S: stiff neck

$$\left. \begin{aligned} P(+m) &= 0.0001 \\ P(+s|+m) &= 0.8 \\ P(+s|-m) &= 0.01 \end{aligned} \right\} \text{Example gives}$$

$$P(+m|+s) = \frac{P(+s|+m)P(+m)}{P(+s)} = \frac{P(+s|+m)P(+m)}{P(+s|+m)P(+m) + P(+s|-m)P(-m)} = \frac{0.8 \times 0.0001}{0.8 \times 0.0001 + 0.01 \times 0.999}$$

- Note: posterior probability of meningitis still very small
- Note: you should still get stiff necks checked out! Why?

# Quiz: Bayes' Rule

- Given:

$$P(W)$$

R	P
sun	0.8
rain	0.2

$$P(D|W)$$

D	W	P
wet	sun	0.1
dry	sun	0.9
wet	rain	0.7
dry	rain	0.3

- What is  $P(W \mid \text{dry})$  ?

# Quiz: Bayes' Rule

- Given:

$P(W)$

R	P
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$P(D|W)$

D	W	P
wet	sun	0.1
dry	sun	0.9
wet	rain	0.7
dry	rain	0.3

- What is  $P(W \mid \text{dry})$  ?

$$P(\text{sun}|\text{dry}) \sim P(\text{dry}|\text{sun})P(\text{sun}) = .9 \cdot .8 = .72$$

$$P(\text{rain}|\text{dry}) \sim P(\text{dry}|\text{rain})P(\text{rain}) = .3 \cdot .2 = .06$$

$$P(\text{sun}|\text{dry}) = 12/13$$

$$P(\text{rain}|\text{dry}) = 1/13$$

# Uncertainty Summary

- Conditional probability  $P(x|y) = \frac{P(x,y)}{P(y)}$
- Product rule  $P(x,y) = P(x|y)P(y)$
- Chain rule 
$$\begin{aligned} P(X_1, X_2, \dots, X_n) &= P(X_1)P(X_2|X_1)P(X_3|X_1, X_2) \dots \\ &= \prod_{i=1}^n P(X_i|X_1, \dots, X_{i-1}) \end{aligned}$$
- X, Y independent if and only if:  $\forall x, y : P(x, y) = P(x)P(y)$
- X and Y are conditionally independent given Z if and only if:  $X \perp\!\!\!\perp Y | Z$   
 $\forall x, y, z : P(x, y|z) = P(x|z)P(y|z)$

BN lecture

# Bayes' Net Representation

- A directed, acyclic graph, one node per random variable
- A conditional probability table (CPT) for each node
  - A collection of distributions over  $X$ , one for each combination of parents' values

$$P(X|a_1 \dots a_n)$$

- Bayes' nets implicitly encode joint distributions
  - As a product of local conditional distributions
  - To see what probability a BN gives to a full assignment, multiply all the relevant conditionals together:

$$P(x_1, x_2, \dots, x_n) = \prod_{i=1}^n P(x_i | \text{parents}(X_i))$$

