CSE-571 Robotics

Probabilistic Motion and Sensor Models

 $Bel(x_t) = \eta \ P(z_t \mid x_t) \int P(x_t \mid u_t, x_{t-1}) \ Bel(x_{t-1}) \ dx_{t-1}$

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Probabilistic Kinematics

- Robot moves from $\langle \overline{x}, \overline{y}, \overline{\theta} \rangle$ to $\langle \overline{x}', \overline{y}', \overline{\theta}' \rangle$.
- $\bullet \ \, \text{Odometry information} \ \, u = \left< \delta_{rot1}, \delta_{rot2}, \delta_{trans} \right>.$

$$\delta_{trans} = \sqrt{(\overline{x}' - \overline{x})^2 + (\overline{y}' - \overline{y})^2}$$

$$\delta_{rot1} = \operatorname{atan2}(\overline{y}' - \overline{y}, \overline{x}' - \overline{x}) - \overline{\theta}$$

$$\delta_{rot2} = \overline{\theta}' - \overline{\theta} - \delta_{rot1}$$

$$\delta_{rot1}$$

$$\delta_{rot2}$$

$$\delta_{rot2}$$

$$\delta_{rot3}$$

$$\delta_{rot3}$$

$$\delta_{rot4}$$

$$\delta_{rot5}$$

$$\delta_{rot7}$$

$$\delta_{rot8}$$

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Noise Model for Motion

• The measured motion is given by the true motion corrupted with noise.

$$\begin{split} \hat{\delta}_{rot1} &= \delta_{rot1} + \varepsilon_{\alpha_{1} | \delta_{rot1}| + \alpha_{2} | \delta_{trans}|} \\ \hat{\delta}_{trans} &= \delta_{trans} + \varepsilon_{\alpha_{3} | \delta_{trans}| + \alpha_{4} | \delta_{rot1} + \delta_{rot2}|} \\ \hat{\delta}_{rot2} &= \delta_{rot2} + \varepsilon_{\alpha_{1} | \delta_{rot2}| + \alpha_{2} | \delta_{trans}|} \end{split}$$

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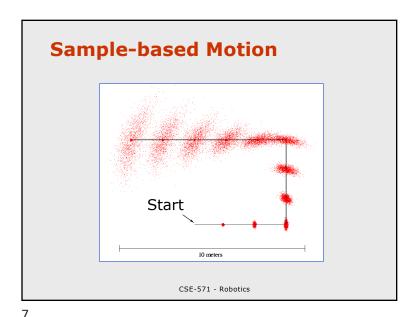
Sample Odometry Motion Model

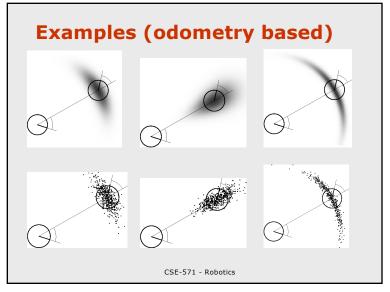
1. Algorithm **sample_motion_model**(u, x):

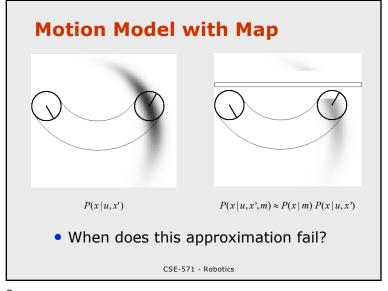
$$u = \langle \delta_{rot1}, \delta_{rot2}, \delta_{trans} \rangle, x = \langle x, y, \theta \rangle$$

- 1. $\hat{\delta}_{rot1} = \delta_{rot1} + \text{sample}(\alpha_1 | \delta_{rot1} | + \alpha_2 \delta_{trans})$
- 2. $\hat{\delta}_{trans} = \delta_{trans} + \text{sample}(\alpha_3 \delta_{trans} + \alpha_4 (|\delta_{rot1}| + |\delta_{rot2}|))$
- 3. $\hat{\delta}_{rot2} = \delta_{rot2} + \text{sample}(\alpha_1 | \delta_{rot2} | + \alpha_2 \delta_{trans})$
- 4. $x' = x + \hat{\delta}_{trans} \cos(\theta + \hat{\delta}_{rot1})$ 5. $y' = y + \hat{\delta}_{trans} \sin(\theta + \hat{\delta}_{rot1})$
- 6. $\theta' = \theta + \hat{\delta}_{rot1} + \hat{\delta}_{rot2}$
- 7. Return $\langle x', y', \theta' \rangle$

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Probabilistic Sensor Models

Beam-based Scan-based Landmarks

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Sensors for Mobile Robots

- Contact sensors: Bumpers, touch sensors
- Internal sensors
 - Accelerometers (spring-mounted masses)
 - Gyroscopes (spinning mass, laser light)
 - Compasses, inclinometers (earth magnetic field, gravity)
 - Encoders, torque
- Proximity sensors
 - Sonar (time of flight)
 - Radar (phase and frequency)
 - Laser range-finders (triangulation, tof, phase)
 - Infrared (intensity)
- Visual sensors: Cameras, depth cameras
- Satellite-style sensors: GPS, MoCap

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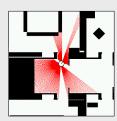
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 $Bel(x_{t}) = \eta \ P(z_{t} \mid x_{t}) \int P(x_{t} \mid u_{t}, x_{t-1}) \ Bel(x_{t-1}) \ dx_{t-1}$

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Proximity Sensors







- The central task is to determine P(z|x), i.e. the probability of a measurement z given that the robot is at position x in a known map.
- Question: Where do the probabilities come from?
- **Approach**: Let's try to explain a measurement.

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Beam-based Sensor Model

• Scan z consists of K measurements.

$$z = \{z_1, z_2, ..., z_K\}$$

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Beam-based Sensor Model

• Scan z consists of K measurements.

$$z = \{z_1, z_2, ..., z_K\}$$

• Individual measurements are independent given the robot position and a map.

$$P(z \mid x, m) = \prod_{k=1}^{K} P(z_k \mid x, m)$$

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Proximity Measurement

Measurement can be caused by ...

• Noise is due to uncertainty ...

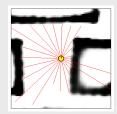
• in position of known obstacles. in position of additional obstacles. · whether obstacle is missed.

a known obstacle.

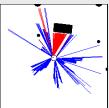
cross-talk.

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Beam-based Sensor Model







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$$P(z \mid x, m) = \prod_{k=1}^{K} P(z_k \mid x, m)$$

See book Section 6.3.4 on exponential smoothing of model.

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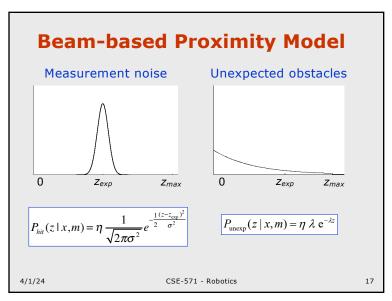
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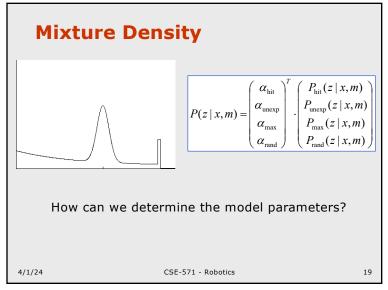
• an unexpected obstacle (people, furniture, ...). • missing all obstacles (total reflection, glass, ...).

• in measuring distance to known obstacle.



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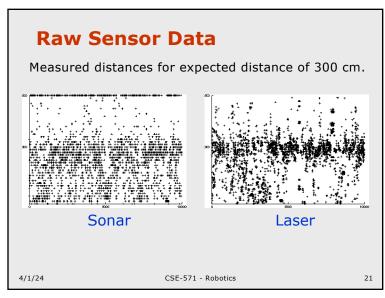
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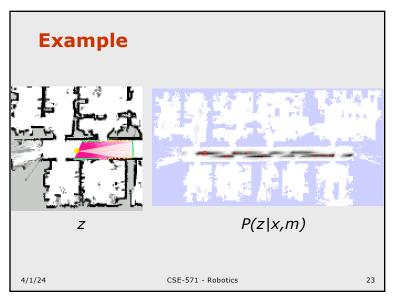
Approximation

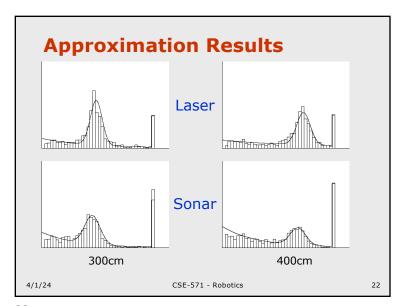
- \bullet Maximize log likelihood of the data z: $P(z\,|\,z_{\rm exp})$
- Search parameter space.
- EM to find mixture parameters
 - · Assign measurements to densities.
 - Estimate densities using assignments.
 - Reassign measurements.

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Summary Beam-based Model

- Assumes independence between beams.
 - Justification?
 - Overconfident!
- Models physical causes for measurements.
 - Mixture of densities for these causes.
- Implementation
 - · Learn parameters based on real data.
 - Different models can be learned for different angles at which the sensor beam hits the obstacle.
 - Determine expected distances by ray-tracing.
 - · Expected distances can be pre-processed.

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Scan-based Model

- Beam-based model is ...
 - not smooth for small obstacles and at edges
 - not very efficient.
- Idea: Instead of following along the beam, just check the end point.

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Example Likelihood field Map m P(z|x,m) 4/1/24 CSE-571 - Robotics 27

Scan-based Model

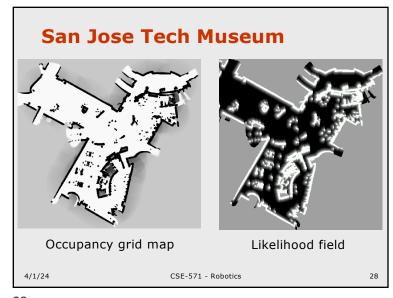
- Probability is a mixture of ...
 - a Gaussian distribution with mean at distance to closest obstacle,
 - a uniform distribution for random measurements, and
 - a small uniform distribution for max range measurements.
- Again, independence between different components is assumed.

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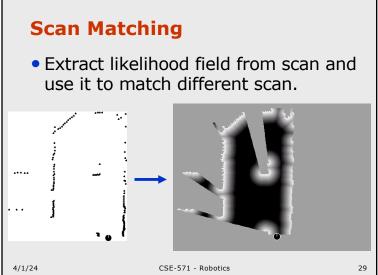
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Properties of Scan-based Model

- Highly efficient, uses 2D tables only.
- Smooth w.r.t. to small changes in robot position.
- Allows gradient descent, scan matching.
- Ignores physical properties of beams.

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Scan Matching

 Extract likelihood field from first scan and use it to match second scan.

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Additional Models of Proximity Sensors

- Map matching (sonar, laser): generate small, local maps from sensor data and match local maps against global model.
- Scan matching (laser): map is represented by scan endpoints, match scan into this map using ICP, correlation.
- Features (sonar, laser, vision): Extract features such as doors, hallways from sensor data.

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Landmarks

- Active beacons (e.g. radio, GPS)
- Passive (e.g. visual, retro-reflective)
- Standard approach is triangulation
- Sensor provides
 - distance, or
 - bearing, or
 - distance and bearing.

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Probabilistic Model

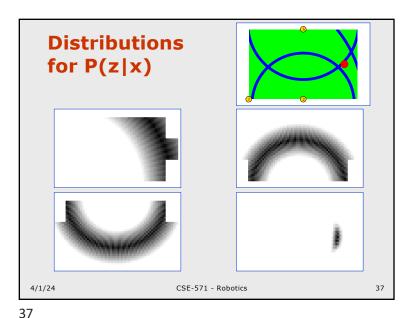
- 1. Algorithm landmark_detection_model(z,x,m): $z = \langle i, d, \alpha \rangle, x = \langle x, y, \theta \rangle$
- 2. $\hat{d} = \sqrt{(m_x(i) x)^2 + (m_y(i) y)^2}$
- 3. $\hat{\alpha} = \operatorname{atan2}(m_{y}(i) y, m_{x}(i) x) \theta$
- 4. $p_{\text{det}} = \text{prob}(\hat{d} d, \varepsilon_d) \cdot \text{prob}(\hat{\alpha} \alpha, \varepsilon_\alpha)$
- 5. Return $z_{\text{det}} p_{\text{det}} + z_{\text{fp}} P_{\text{uniform}}(z \mid x, m)$

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Summary of Parametric Motion and Sensor Models

- Explicitly modeling uncertainty in motion and sensing is key to robustness.
- In many cases, good models can be found by the following approach:
 - 1. Determine parametric model of noise free motion or measurement.
 - 2. Analyze sources of noise.
 - 3. Add adequate noise to parameters (eventually mix densities for noise).
 - 4. Learn (and verify) parameters by fitting model to data.
 - Likelihood of measurement is given by "probabilistically comparing" the actual with the expected measurement.
- It is important to be aware of the underlying assumptions!

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