## CSE 550: Systems for all

Au 2022

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# Building Massive Cloud Networks











Image from Microsoft Azure



## Microsoft and Facebook just laid a 160-terabits-per- "second cable 4,100 miles across the Atlantic

Enough bandwidth to stream 71 million HD videos at the same time

By Thuy Ong | @ThuyOng | Sep 25, 2017, 7:56am EDT

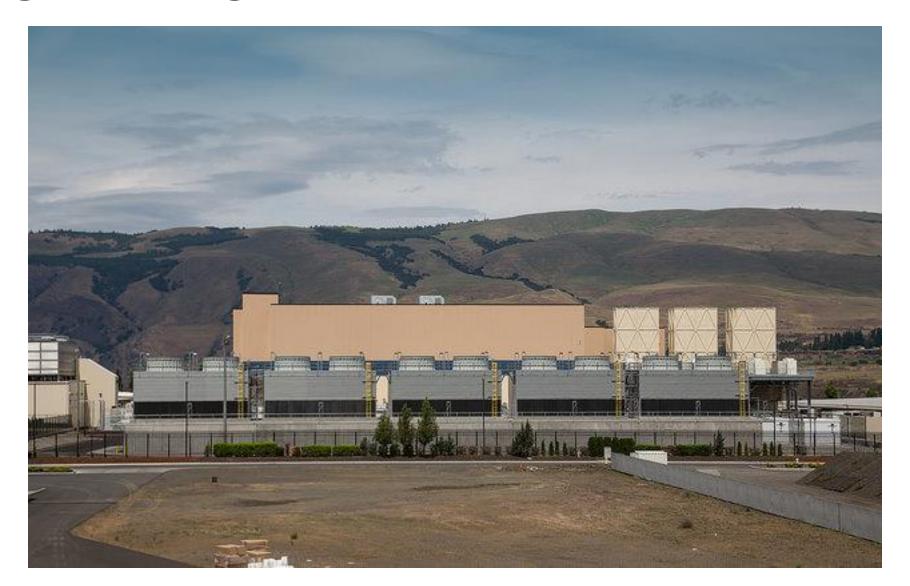
https://www.nytimes.com/interactive/2019/03/10/technology/internet-cables-oceans.html

## HUGE data center networks (DCN)

Thousands of routers

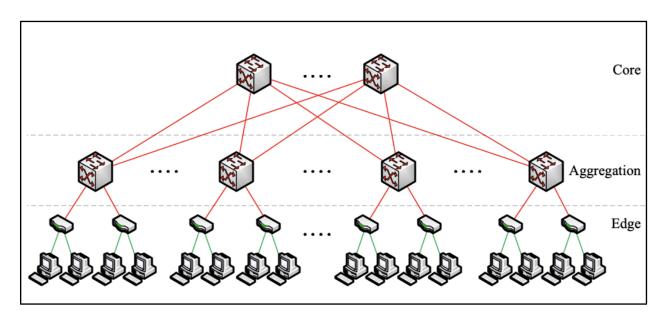
Hundreds of thousands of servers

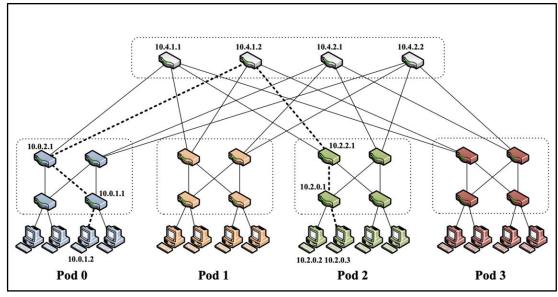
## Google's Oregon DC



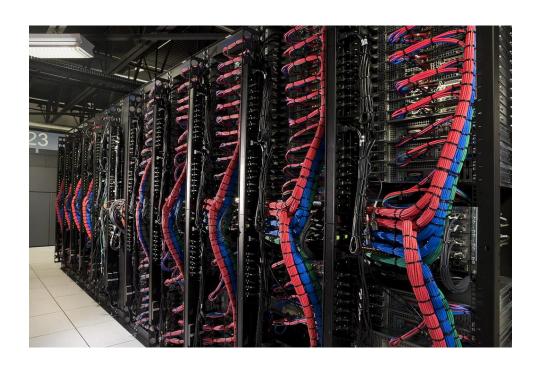
## DCN topologies

• Big iron → Commodity switches





#### Under the hood





## DCN topologies

- Big iron → Commodity switches
- 1 Gbps  $\rightarrow$  10 Gbps  $\rightarrow$  40 Gbps  $\rightarrow$  100 Gbps (soon)
- Copper → Fiber

Often run BGP because of scale and policy controls

## Connecting to the cloud

- Public Internet
- VPN from your physical resources to the cloud
- BGP peering
  - E.g., Amazon Direct Connect

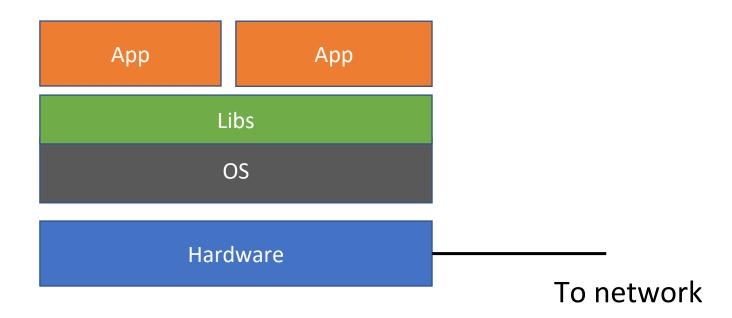
## Using the cloud

- SaaS use a software service (e.g., email)
- PaaS use application building blocks (e.g., database)
- IaaS launch VMs
- FaaS run computations

- Build virtual networks
  - Provides the same abstraction as physical networks but with virtual devices

How about the servers?

## Originally



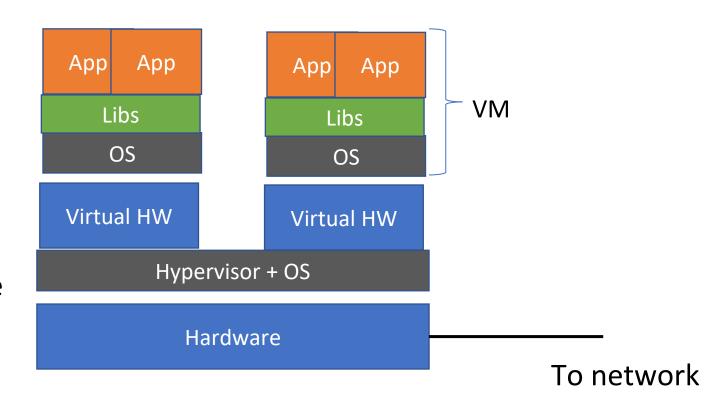
## Then came virtual machines (VMs)

HW became too powerful

- Run multiple OSes on the same machine
- Cheaper that way

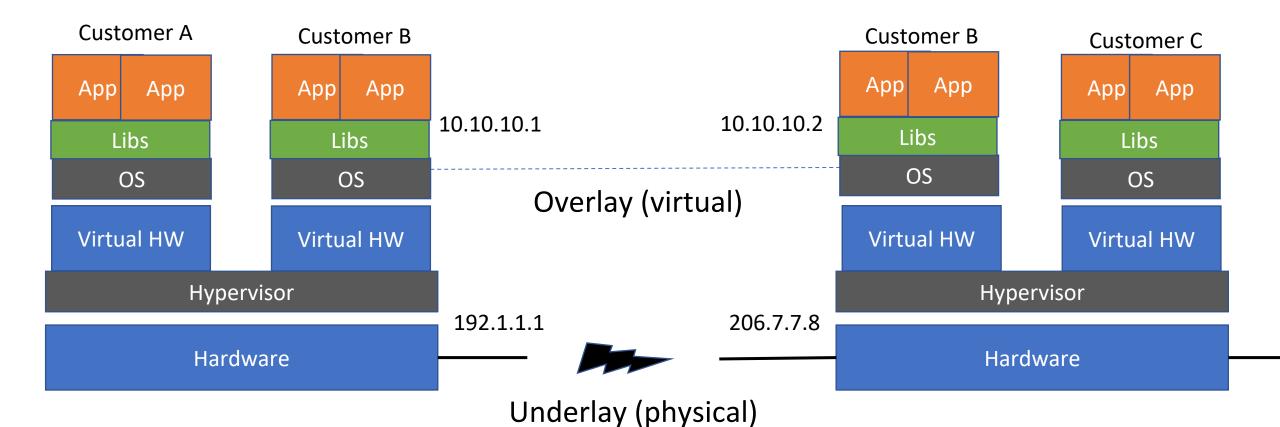
The hypervisor virtualizes the HW and "fools" the OS

Provides isolation



The network thinks multiple hosts are connected The hypervisor acts as a hub for inter-VM traffic

#### VMs in the cloud



Forwarding between VMs involves a lookup from overlay address to underlay location

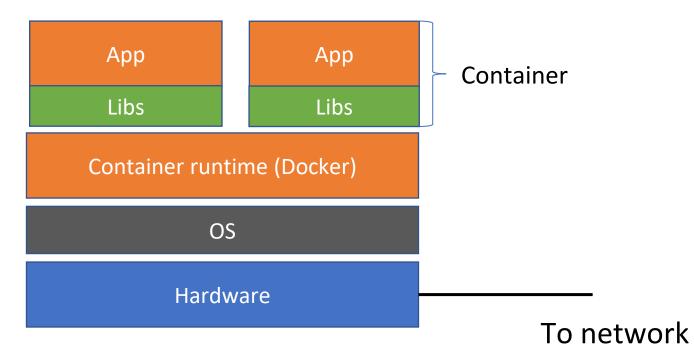
#### Enter containers

Lighter-weight virtualization than VMs

Libraries, not the full OS

Better isolation and packaging than apps

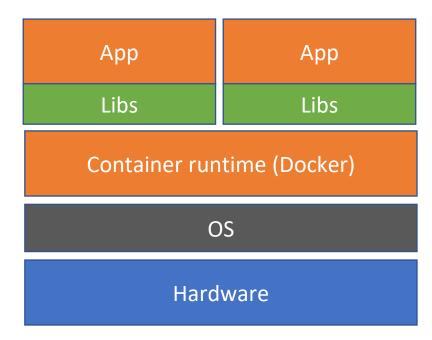
Bundle the library versions you need



## Container networking

Connect containers to the outside world and to each other

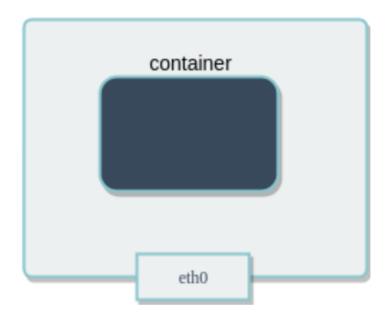
- Port conflicts among containers and other apps running on the same host
- High performance between containers on the same host
- (Virtual) private network between related containers (service mesh)



## Container networking: Host

Containers share the IP address (and networking stack) of the host.

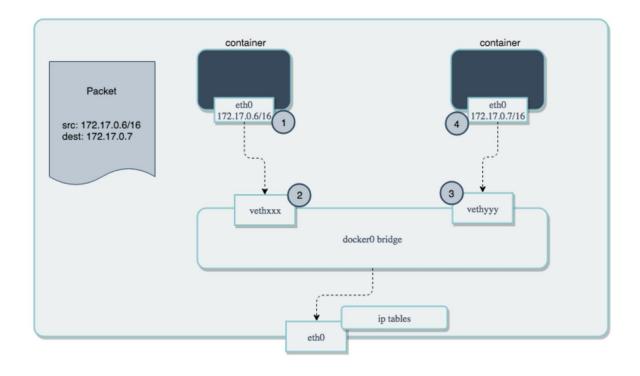
- Cannot handle port conflicts
- Minimal overhead



## Container networking: Bridge

An internal network for containers on the same host.

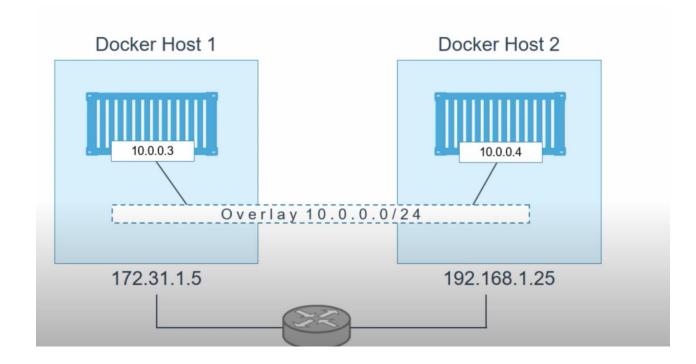
Use NATs for outside world



## Container networking: Overlay

Create a private network across containers on different hosts

VXLAN is a common way to do that



#### Current trends

New hardware at the "bottom"

• FPGA, programmable NICs, TPUs, ASICs

New software systems in the "middle"

Service meshes, ML frameworks

New applications and interfaces

Serverless computing, edge computing

Over to Dixon and Wenxuan