

What about prior

- Billionaire says: Wait, I know that the thumbtack is "close" to 50-50. What can you do for me now?
- You say: I can learn it the Bayesian way...
- Rather than estimating a single θ , we obtain a distribution over possible values of θ

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Bayesian Learning



■ Use Bayes rule:

$$P(\theta \mid \mathcal{D}) = \frac{P(\mathcal{D} \mid \theta)P(\theta)}{P(\mathcal{D})}$$

Or equivalently:

$$P(\theta \mid \mathcal{D}) \propto P(\mathcal{D} \mid \theta)P(\theta)$$

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Bayesian Learning for Thumbtack



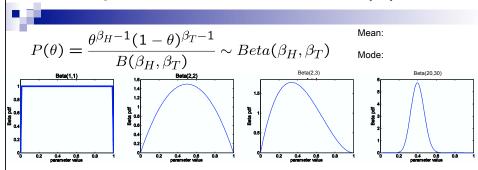
$$P(\theta \mid \mathcal{D}) \propto P(\mathcal{D} \mid \theta) P(\theta)$$

Likelihood function is simply Binomial:

$$P(\mathcal{D} \mid \theta) = \theta^{\alpha_H} (1 - \theta)^{\alpha_T}$$

- What about prior?
 - □ Represent expert knowledge
 - ☐ Simple posterior form
- Conjugate priors:
 - $\hfill\Box$ Closed-form representation of posterior
- ☐ For Binomial, conjugate prior is Beta distribution

Beta prior distribution – $P(\theta)$



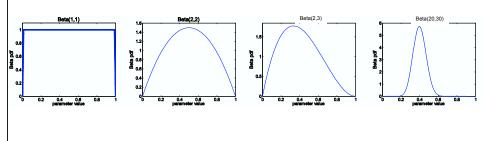
- Likelihood function: $P(\mathcal{D} \mid \theta) = \theta^{\alpha_H} (1 \theta)^{\alpha_T}$
- Posterior: $P(\theta \mid \mathcal{D}) \propto P(\mathcal{D} \mid \theta)P(\theta)$

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Posterior distribution

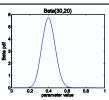
- Prior: $Beta(\beta_H, \beta_T)$
- \blacksquare Data: α_{H} heads and α_{T} tails
- Posterior distribution:

$$P(\theta \mid \mathcal{D}) \sim Beta(\beta_H + \alpha_H, \beta_T + \alpha_T)$$



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Using Bayesian posterior



Posterior distribution:

$$P(\theta \mid \mathcal{D}) \sim Beta(\beta_H + \alpha_H, \beta_T + \alpha_T)$$

- Bayesian inference:
 - □ No longer single parameter:

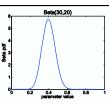
$$E[f(\theta)] = \int_0^1 f(\theta) P(\theta \mid \mathcal{D}) d\theta$$

□ Integral is often hard to compute

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7

MAP: Maximum a posteriori approximation



 $P(\theta \mid \mathcal{D}) \sim Beta(\beta_H + \alpha_H, \beta_T + \alpha_T)$

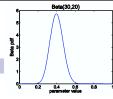
$$E[f(\theta)] = \int_0^1 f(\theta) P(\theta \mid \mathcal{D}) d\theta$$

- As more data is observed, Beta is more certain
- MAP: use most likely parameter:

$$\hat{\theta} = \arg\max_{\theta} P(\theta \mid \mathcal{D}) \quad E[f(\theta)] \approx f(\hat{\theta})$$

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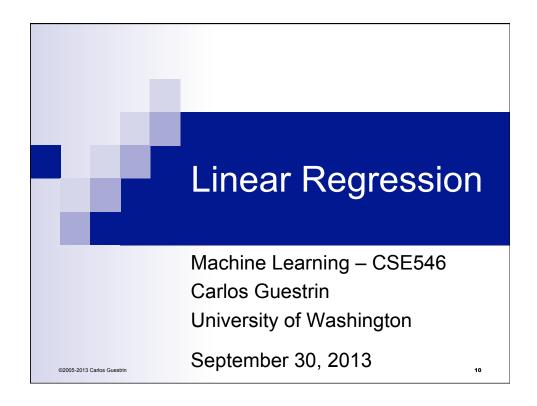
$$P(\theta \mid \mathcal{D}) = \frac{\theta^{\beta_H + \alpha_H - 1} (1 - \theta)^{\beta_T + \alpha_T - 1}}{B(\beta_H + \alpha_H, \beta_T + \alpha_T)} \sim Beta(\beta_H + \alpha_H, \beta_T + \alpha_T)$$

■ MAP: use most likely parameter:

$$\hat{\theta} = \arg \max_{\theta} P(\theta \mid \mathcal{D}) =$$

- Beta prior equivalent to extra thumbtack flips
- As $N \rightarrow 1$, prior is "forgotten"
- But, for small sample size, prior is important!

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Prediction of continuous variables



- Billionaire sayz: Wait, that's not what I meant!
- You sayz: Chill out, dude.
- He sayz: I want to predict a continuous variable for continuous inputs: I want to predict salaries from GPA.
- You sayz: I can regress that...

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11

The regression problem



- Instances: <x_j, t_j>
- Learn: Mapping from x to t(x)
- Hypothesis space:

$$H = \{h_1, \dots, h_K\}$$

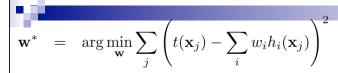
☐ Given, basis functions☐ Find coeffs w={w₁,...,w_k}

$$\underline{t(\mathbf{x})} \approx \widehat{f}(\mathbf{x}) = \sum_{i} w_{i} h_{i}(\mathbf{x})$$

- ☐ Why is this called linear regression???
 - model is linear in the parameters
- Precisely, minimize the residual squared error:

$$\mathbf{w}^* = \arg\min_{\mathbf{w}} \sum_{j} \left(t(\mathbf{x}_j) - \sum_{i} w_i h_i(\mathbf{x}_j) \right)^2$$

The regression problem in matrix notation



$$\mathbf{w}^* = \arg\min_{\mathbf{w}} \underbrace{(\mathbf{H}\mathbf{w} - \mathbf{t})^T (\mathbf{H}\mathbf{w} - \mathbf{t})}_{\text{residual error}}$$

$$\mathbf{H} = \overbrace{\left\{\begin{array}{c} h_1 \dots h_K \\ \text{N data} \end{array}\right\}}^{\mathbf{N}} \underbrace{\left\{\begin{array}{c} \mathbf{K} \\ \text{basis functions} \\ \text{E2005-2013 Carlos Guestrin} \end{array}\right\}}^{\mathbf{N}} \underbrace{\left\{\begin{array}{c} \mathbf{K} \\ \text{basis functions} \\ \text{observations} \\ \text{13} \end{array}\right\}}^{\mathbf{N}} \underbrace{\left\{\begin{array}{c} \mathbf{K} \\ \text{basis functions} \\ \text{observations} \\ \text{13} \end{array}\right\}}^{\mathbf{N}} \underbrace{\left\{\begin{array}{c} \mathbf{K} \\ \text{basis functions} \\ \text{observations} \\ \text{13} \end{array}\right\}}^{\mathbf{N}} \underbrace{\left\{\begin{array}{c} \mathbf{K} \\ \text{basis functions} \\ \text{observations} \\ \text{13} \end{array}\right\}}^{\mathbf{N}} \underbrace{\left\{\begin{array}{c} \mathbf{K} \\ \text{basis functions} \\ \text{observations} \\ \text{13} \end{array}\right\}}^{\mathbf{N}} \underbrace{\left\{\begin{array}{c} \mathbf{K} \\ \text{basis functions} \\ \text{observations} \\ \text{13} \end{array}\right\}}^{\mathbf{N}} \underbrace{\left\{\begin{array}{c} \mathbf{K} \\ \text{basis functions} \\ \text{observations} \\ \text{13} \end{array}\right\}}^{\mathbf{N}} \underbrace{\left\{\begin{array}{c} \mathbf{K} \\ \text{basis functions} \\ \text{observations} \\ \text{13} \end{array}\right\}}^{\mathbf{N}} \underbrace{\left\{\begin{array}{c} \mathbf{K} \\ \text{basis functions} \\ \text{observations} \\ \text{13} \end{array}\right\}}^{\mathbf{N}} \underbrace{\left\{\begin{array}{c} \mathbf{K} \\ \text{basis functions} \\ \text{observations} \\ \text{13} \end{array}\right\}}^{\mathbf{N}} \underbrace{\left\{\begin{array}{c} \mathbf{K} \\ \text{basis functions} \\ \text{observations} \\ \text{13} \end{array}\right\}}^{\mathbf{N}} \underbrace{\left\{\begin{array}{c} \mathbf{K} \\ \text{basis functions} \\ \text{observations} \\ \text{13} \end{array}\right\}}^{\mathbf{N}} \underbrace{\left\{\begin{array}{c} \mathbf{K} \\ \text{basis functions} \\ \text{observations} \\ \text{13} \end{array}\right\}}^{\mathbf{N}} \underbrace{\left\{\begin{array}{c} \mathbf{K} \\ \text{basis functions} \\ \text{observations} \\ \text{13} \end{array}\right\}}^{\mathbf{N}} \underbrace{\left\{\begin{array}{c} \mathbf{K} \\ \text{basis functions} \\ \text{basis function$$

Minimizing the Residual

$$\mathbf{w}^* = \arg\min_{\mathbf{w}} \underbrace{(\mathbf{H}\mathbf{w} - \mathbf{t})^T (\mathbf{H}\mathbf{w} - \mathbf{t})}_{\text{residual error}}$$

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Regression solution = simple matrix operations

$$\mathbf{w}^* = \arg\min_{\mathbf{w}} \underbrace{(\mathbf{H}\mathbf{w} - \mathbf{t})^T (\mathbf{H}\mathbf{w} - \mathbf{t})}_{\text{residual error}}$$

solution:
$$\mathbf{w}^* = \underbrace{(\mathbf{H}^T \mathbf{H})^{-1}}_{\mathbf{A}^{-1}} \underbrace{\mathbf{H}^T \mathbf{t}}_{\mathbf{b}} = \mathbf{A}^{-1} \mathbf{b}$$

where
$$\mathbf{A} = \mathbf{H}^{\mathrm{T}}\mathbf{H} = \begin{bmatrix} \mathbf{b} \\ \mathbf{k} \\ \mathbf{k} \end{bmatrix}$$
 $\mathbf{b} = \mathbf{H}^{\mathrm{T}}\mathbf{t} = \begin{bmatrix} \mathbf{b} \\ \mathbf{k} \\ \mathbf{k} \end{bmatrix}$ where $\mathbf{A} = \mathbf{H}^{\mathrm{T}}\mathbf{H} = \begin{bmatrix} \mathbf{b} \\ \mathbf{k} \\ \mathbf{k} \\ \mathbf{k} \end{bmatrix}$

But, why?

- Billionaire (again) says: Why sum squared error???
- You say: Gaussians, Dr. Gateson, Gaussians...
- Model: prediction is linear function plus Gaussian noise $\Box t(\mathbf{x}) = \sum_{i} w_{i} h_{i}(\mathbf{x}) + \varepsilon_{\mathbf{x}}$
- Learn **w** using MLE $P(t\mid \mathbf{x},\mathbf{w},\sigma) = \frac{1}{\sigma\sqrt{2\pi}}e^{\frac{-\left[t-\sum_{i}w_{i}h_{i}(\mathbf{x})\right]^{2}}{2\sigma^{2}}}$

Maximizing log-likelihood



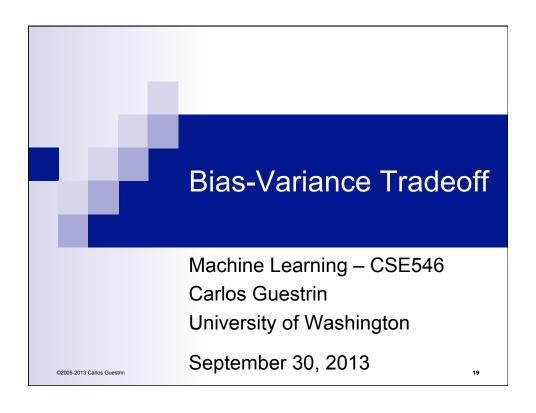
Maximize:
$$\ln P(\mathcal{D} \mid \mathbf{w}, \sigma) = \ln \left(\frac{1}{\sigma \sqrt{2\pi}}\right)^N \prod_{j=1}^N e^{\frac{-\left[t_j - \sum_i w_i h_i(\mathbf{x}_j)\right]^2}{2\sigma^2}}$$

Least-squares Linear Regression is MLE for Gaussians!!!

Announcements



- Go to recitation!! ③
 - □ Tuesday, 5:30pm in LOW 101
- First homework will go out today
 - □ Due on October 14
 - □ Start early!!



Bias-Variance tradeoff - Intuition



- Model too "simple" → does not fit the data well
 □ A biased solution
- Model too complex → small changes to the data, solution changes a lot
 - ☐ A high-variance solution

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(Squared) Bias of learner



- Given dataset D with N samples, learn function h_D(x)
- If you sample a different dataset D' with N samples, you will learn different h_D'(x)
- **Expected hypothesis**: $E_D[h_D(x)]$
- Bias: difference between what you expect to learn and truth
 - □ Measures how well you expect to represent true solution
 - □ Decreases with more complex model
 - \square Bias² at one point *x*:
 - □ Average Bias²:

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21

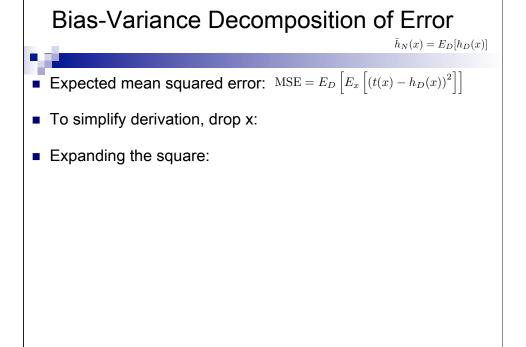
Variance of learner



- Given dataset D with N samples, learn function h_D(x)
- If you sample a different dataset *D*' with *N* samples, you will learn different h_D'(x)
- Variance: difference between what you expect to learn and what you learn from a particular dataset
 - ☐ Measures how sensitive learner is to specific dataset
 - □ Decreases with simpler model
 - □ Variance at one point *x*:
 - □ Average variance:

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Bias-Variance Tradeoff Choice of hypothesis class introduces learning bias More complex class → less bias More complex class → more variance More complex class → more variance Select points by dicking on the graph or press | Select points by dicking on the graph or press | Select points by dicking on the graph or press | Select points by dicking on the graph or press | Select points by dicking on the graph or press | Select points by dicking on the graph or press | Select points by dicking on the graph or press | Select points by dicking on the graph or press | Select points by dicking on the graph or press | Select points by dicking on the graph or press | Select points by dicking on the graph or press | Select points by dicking on the graph or press | Select points by dicking on the graph or press | Select points by dicking on the graph or press | Select points by dicking on the graph or press | Select points by dicking on the graph or press | Select points by dicking on the graph or press | Select points by dicking on the graph or press | Select points by dicking on the graph or press | Select points by dicking on the graph or press | Select points by dicking on the graph or press | Select points by dicking on the graph or press | Select points by dicking on the graph or press | Select points by dicking on the graph or press | Select points by dicking on the graph or press | Select points by dicking on the graph or press | Select points by dicking on the graph or press | Select points by dicking on the graph or press | Select points by dicking on the graph or press | Select points by dicking on the graph or press | Select points by dicking on the graph or press | Select points by dicking on the graph or press | Select points by dicking on the graph or press | Select points by dicking on the graph or press | Select points by dicking on the graph or press | Select points by dicking on the graph or press | Select points by dicking on the graph or press | Select points by dicking on the graph or press | Se



Moral of the Story: Bias-Variance Tradeoff Key in ML

■ Error can be decomposed:

$$MSE = E_D \left[E_x \left[(t(x) - h_D(x))^2 \right] \right]$$
$$= E_x \left[\left(t(x) - \bar{h}_N(x) \right)^2 \right] + E_D \left[E_x \left[\left(\bar{h}(x) - h_D(x) \right)^2 \right] \right]$$

- Choice of hypothesis class introduces learning bias
 - \square More complex class \rightarrow less bias
 - \square More complex class \rightarrow more variance

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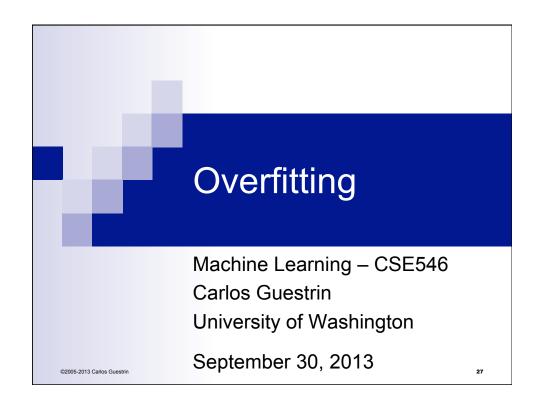
25

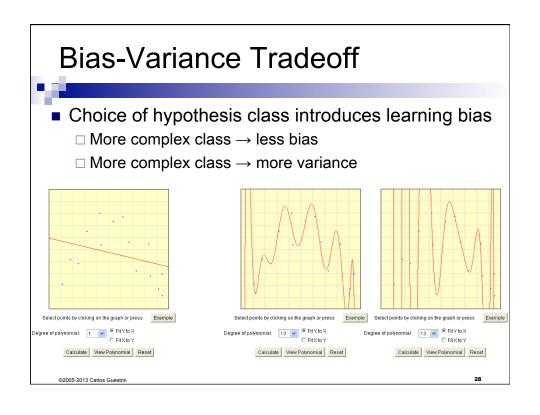
What you need to know



- Regression
 - ☐ Basis function = features
 - □ Optimizing sum squared error
 - □ Relationship between regression and Gaussians
- Bias-variance trade-off
- Play with Applet

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Training set error
$$\mathbf{w}^* = \arg\min_{\mathbf{w}} \sum_{j} \left(t(\mathbf{x}_j) - \sum_{i} w_i h_i(\mathbf{x}_j) \right)^2$$



- Given a dataset (Training data)
- Choose a loss function
 - □ e.g., squared error (L₂) for regression
- Training set error: For a particular set of parameters, loss function on training data:

$$error_{train}(\mathbf{w}) = \frac{1}{N_{train}} \sum_{j=1}^{N_{train}} \left(t(\mathbf{x}_j) - \sum_i w_i h_i(\mathbf{x}_j) \right)^2$$

Training set error as a function of model complexity







Prediction error





- Training set error can be poor measure of "quality" of solution
- Prediction error: We really care about error over all possible input points, not just training data:

$$error_{true}(\mathbf{w}) = E_{\mathbf{x}} \left[\left(t(\mathbf{x}) - \sum_{i} w_{i} h_{i}(\mathbf{x}) \right)^{2} \right]$$
$$= \int_{\mathbf{x}} \left(t(\mathbf{x}) - \sum_{i} w_{i} h_{i}(\mathbf{x}) \right)^{2} p(\mathbf{x}) d\mathbf{x}$$

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31

Prediction error as a function of model complexity $\sum_{k: \text{tin}} \sum_{j=1}^{N_{train}} (t(\mathbf{x}_j) - \sum_{i} w_i h_i(\mathbf{x}_j))^2 + \sum_{i} w_i h_i(\mathbf{x}_i)^2 + \sum_{i} w_i h_i(\mathbf{x}_i)$

Computing prediction error



- Computing prediction
 - □ Hard integral
 - □ May not know t(x) for every x

$$error_{true}(\mathbf{w}) = \int_{\mathbf{x}} \left(t(\mathbf{x}) - \sum_{i} w_{i} h_{i}(\mathbf{x}) \right)^{2} p(\mathbf{x}) d\mathbf{x}$$

- Monte Carlo integration (sampling approximation)
 - □ Sample a set of i.i.d. points $\{x_1,...,x_M\}$ from p(x)
 - □ Approximate integral with sample average

$$error_{true}(\mathbf{w}) \approx \frac{1}{M} \sum_{j=1}^{M} \left(t(\mathbf{x}_j) - \sum_{i} w_i h_i(\mathbf{x}_j) \right)^2$$

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33

Why training set error doesn't approximate prediction error?



Sampling approximation of prediction error:

$$error_{true}(\mathbf{w}) \approx \frac{1}{M} \sum_{i=1}^{M} \left(t(\mathbf{x}_{i}) - \sum_{i} w_{i} h_{i}(\mathbf{x}_{j}) \right)^{2}$$

Training error :

$$error_{train}(\mathbf{w}) = \frac{1}{N_{train}} \sum_{j=1}^{N_{train}} \left(t(\mathbf{x}_j) - \sum_i w_i h_i(\mathbf{x}_j) \right)^2$$

- Very similar equations!!!
 - ☐ Why is training set a bad measure of prediction error???

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Why training set error doesn't approximate prediction error?

Because you cheated!!!

Training error good estimate for a single **w**,
But you optimized **w** with respect to the training error,
and found **w** that is good for this set of samples

Training error is a (optimistically) biased estimate of prediction error

- Very similar equations!!!
 - ☐ Why is training set a bad measure of prediction error???

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35

Test set error

$$\mathbf{w}^* = \arg\min_{\mathbf{w}} \sum_{j} \left(t(\mathbf{x}_j) - \sum_{i} w_i h_i(\mathbf{x}_j) \right)^2$$



- Given a dataset, randomly split it into two parts:
 - \square Training data $\{ \boldsymbol{x}_1, \dots, \, \boldsymbol{x}_{Ntrain} \}$
 - □ Test data $\{\mathbf{x}_1, ..., \mathbf{x}_{Ntest}\}$
- Use training data to optimize parameters w
- Test set error: For the *final output* ŵ, evaluate the error using:

$$error_{test}(\mathbf{w}) = \frac{1}{N_{test}} \sum_{j=1}^{N_{test}} \left(t(\mathbf{x}_j) - \sum_i w_i h_i(\mathbf{x}_j) \right)^2$$

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Overfitting



■ Overfitting: a learning algorithm overfits the training data if it outputs a solution w when there exists another solution w' such that:

$$[\mathit{error}_{\mathit{train}}(w) < \mathit{error}_{\mathit{train}}(w')] \land [\mathit{error}_{\mathit{true}}(w') < \mathit{error}_{\mathit{true}}(w)]$$

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How many points to I use for training/testing?



- □ Too few training points, learned **w** is bad
- ☐ Too few test points, you never know if you reached a good solution
- Bounds, such as Hoeffding's inequality can help:

$$P(|\hat{\theta} - \theta^*| \ge \epsilon) \le 2e^{-2N\epsilon^2}$$

- More on this later this quarter, but still hard to answer
- Typically:
 - ☐ If you have a reasonable amount of data, pick test set "large enough" for a "reasonable" estimate of error, and use the rest for learning
 - ☐ If you have little data, then you need to pull out the big guns...
 - e.g., bootstrapping

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39

Error estimators

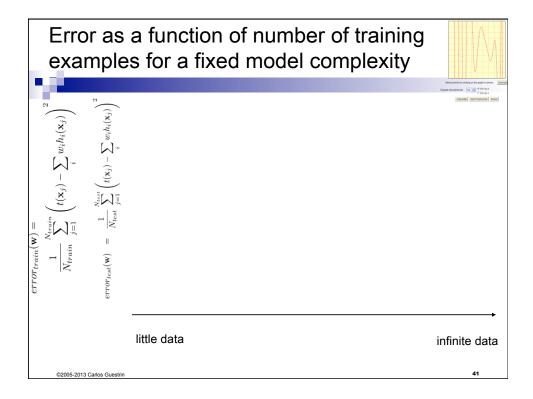


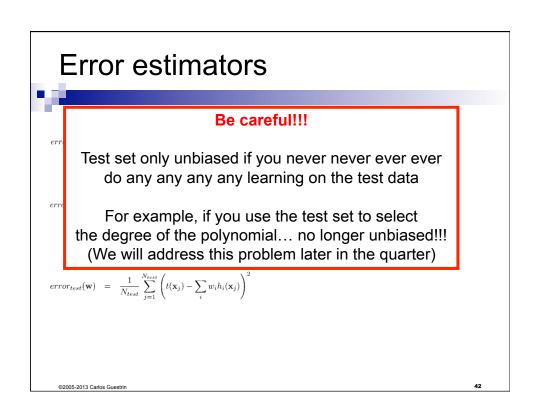
$$error_{true}(\mathbf{w}) = \int_{\mathbf{x}} \left(t(\mathbf{x}) - \sum_{i} w_{i} h_{i}(\mathbf{x}) \right)^{2} p(\mathbf{x}) d\mathbf{x}$$

$$error_{train}(\mathbf{w}) = \frac{1}{N_{train}} \sum_{j=1}^{N_{train}} \left(t(\mathbf{x}_j) - \sum_i w_i h_i(\mathbf{x}_j) \right)^2$$

$$error_{test}(\mathbf{w}) = \frac{1}{N_{test}} \sum_{j=1}^{N_{test}} \left(t(\mathbf{x}_j) - \sum_i w_i h_i(\mathbf{x}_j) \right)^2$$

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What you need to know

- True error, training error, test error
 - □ Never learn on the test data
 - □ Never learn on the test data
- Overfitting

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