CSE 527 Lecture 2

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Sequence Alignment – Part 1

Administrative Notes

- Homework 1 is due 10.9.06
- Possible programming languages to use for class
 - R, Ruby, Python, C, C++, Java, Perl, MATLAB, Octave,...

People have been getting sequences since the 1950s

- Essential to computational biology
- Need to be searchable for comparison purposes

What is sequence similarity?

- · Aligning two sequences by common nucleotides
- Can include spacers to make a better fit

Why is sequence alignment important?

- Can compare sequences to databases of sequences
 - Similar sequences often have similar origin or function
- Selection and survival occurs at the system level, but mutations occur at the sequence level
 - Mutations in DNA can occur through chemical, radiation, or transcription errors
- Recognizable similarity is noticeable after 10⁸ to 10⁹ years

Can use Genbank search to check sequences

- BLAST is a sequence comparison tool
- Can compare nucleotide or protein sequences or entire genomes for similarity
- <u>http://www.ncbi.nlm.nih.gov/blast/</u>
 - o lower case nucleotides may indicate uncertainty in sequence
 - predicted sequences are determined by some algorithm
 - taxonomic score gives the number of hits by taxonomy
 - E-values start at 0.0 for near perfect matches
 - For a given match, the E-value describes the expected number of matches that you will find that are as good or better than the current one, in a random data base of the same size.
- BLAST is useful because...
 - Webserver
 - o Fast
 - E-values give statistical significance of match

Sequence Terminology

- **String** ordered list of letters
- **Prefix** consecutive letters from front of string
- Suffix consecutive letters from end of string

- **Substring** letters from end or middle
- **Subsequence** ordered, nonaligned letters
- Alignment of strings S and T is a pair of strings (with spaces) S' and T'
 S' = |T'| = length of S

Alignment Scoring

- Mismatch (-1), Match (+2) [For examples on slides, only.]
- The score of aligning two sequences S and T is $\sigma(S, T)$
- The value of an alignment is the sum of all of the scores of the strings S' and T' from one to |S'| -- BIG assumption, e.g. assumes adjacent positions independent
- The optimal alignment is the one that results in the maximum alignment score
 Bonuses for correct alignment, penalties for mistakes
- · Scoring amino acid sequence alignment can be difficult
 - Scores can be based on side chains
 - Reflects chemical/physical properties of amino acids

Where do scores come from?

- Develop an algorithm to compare sequences and tabulate maximal score
- Simple method
 - For all subsequences A of S and B of T, set |A| = |B|
 - Align A(i) = B(i) for 1 <= I <= |A|
 - Align all other characters to spaces
 - Compute values
 - Retain the max alignment
- Assume n = |S| = |T|
 - Cost of evaluation of one alignment is 2n
 - Polynomial versus exponential growth
 - 2²ⁿ hits wall really fast
 - run time grows with stiffness

Example: Fibonacci Numbers

- Uses a simple recursion loop, but results in a huge number of cycles (subproblems)
 - \circ Values at n 1 and n 2 is calculated for every cycle
 - Time = $\Omega(1.61^n)$
- Can use dynamic programming to greatly speed up run time
 - By using a table or array, values from each iteration can be stored into memory and thus do not need to be calculated every cycle
 - Time = O(n)

What is the optimal substructure to use for determining alignment?

- The optimal alignment ends in one of three ways...
 - Last character of S and T are aligned to each other
 - Last character of S is aligned with a spacer in T
 - Last character of T is aligned with a spacer in S
 - Never align spacer with spacer (σ (--,-) < 0)

- In each case, the remainder of S and T should be optimally aligned to each other
- The optimal alignment can be accomplished in O(n²) time by using dynamic programming
 - Input: S and T, |S| = n and |T| = m
 - Output: value of optimal alignment
- It is easier to solve a "harder" problem
 - V(i,j) = value of optimal alignment of S[1], S[2], ..., S[i] with T[1]...T[j]
 - Etc, etc...

Recursion

• See powerpoint notes for example of how to use the following algorithm

$$\circ \quad V(i,j) = \max | \quad V(i-1,j) + \sigma(S[i],-)$$

- $V(i,j-1) + \sigma(--,T[j])$ for all 1 <= I <= n, 1 <= j <= m
- fill in the entries row by row or column by column in order to fill in the entire table
 - S is for rows
 - T is for columns
- The time to run this algorithm will be O(m*n)
- The goal is to find the n x m entry of the table
 - This will tell you the score of the overall best match, but not what the match is!
 - To find out what the best match is, trace back in the table to the 1 x 1 entry

Complexity Notes

0

- Time = $O(m^*n)$
- Physical space = $O(m^*n)$
- Practical to use this algorithm for small values of m and n
 - Space can be more of a limitation than time (there's a more complex algorithm that reduces space to O(max(m,n)), still in O(mn) time).

Part II – Variations in Sequence Alignment

- Local alignment
 - Preceding algorithm gives global alignment (uses the full length of both strings)
 - This method might well miss strong similarity of the middle of the strings
- Gap penalties
 - Some worth more than others
 - Gaps are correlated
 - Better to lose 3n nucleotides than any other number
 - 3 nucleotides per codon

More on these variants next lecture.